

# Text-based Geolocation Prediction of social media users

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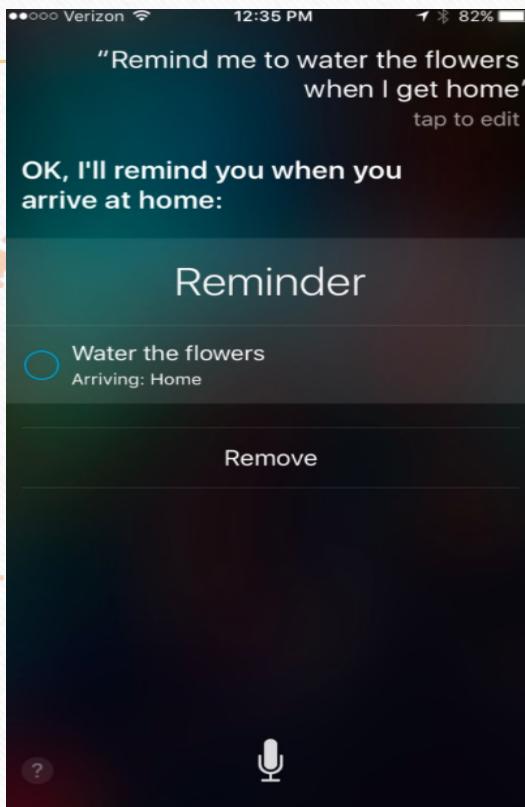


<http://sifaka.cs.uiuc.edu/ir/>

# Social Media era



<https://ghanatalksbusiness.com/wp-content/uploads/2017/05/social-media-marketing.png>



[http://3.bp.blogspot.com/-QZNK17asq4k/1zpmfzgnjiI/AAAAAAAAA4c/\\_6442\\_50898e483d04e58Ozbp4XJ17Q290t6b691632beab4e033510%2Bq.jpg](http://3.bp.blogspot.com/-QZNK17asq4k/1zpmfzgnjiI/AAAAAAAAA4c/_6442_50898e483d04e58Ozbp4XJ17Q290t6b691632beab4e033510%2Bq.jpg)



<https://metrouk2.files.wordpress.com/2015/11/safetycheck1.jpg>

**Andrew Mazer** eating Japanese food at **Yokohama Sushi and Hibachi**.  
March 28 · Maple Shade · [Map](#)

Good place on the border if Cherry Hill and Maple Shade.

**Yokohama Sushi and Hibachi**  
Sushi Restaurant · Maple Shade  
Michael W. Kiernan and 4 others have been here [Review](#)

[Like](#) [Comment](#) [Share](#)

<http://smallbusinessu.org/wp-content/uploads/2016/09/check-in.jpg>

- ☹ Missing
- ☹ Highly unstructured
- ☹ Non-geographical
- ☹ A tiny proportion of users geotagging their posts

**Carey**   
Minder of nets - Thwarter of goals

Just outside the blue paint

277 FOLLOWING

281.9K FOLLOWERS

Tweets

Media

Likes

<https://pbs.twimg.com/media/ CUHq2d-UAAAibSQ.jpg>

- ✓ Unreliable
- ✓ Imprecise
- ✓ Need for predictive models

# Geolocation prediction: which data?

- **User generated-content, such as posts**
  - Simple, easily adjusted to new datasets for real-time applications
  - Text normalization
- **Metadata**
  - Time zone, number of followers, likes etc.
  - Availability depends highly on the provider and can vary among social media platforms
- **Network information**
  - User-friend, user-mentions, etc.
  - Time consuming for large social networks

Original tweet  
Still have to get up early 2mr thou 😊 so Gn 😊  
Normalized tweet  
Still have to get up early tomorrow though 😊 so Good night 😊

[https://noisy-text.github.io/2015/files/twitter\\_normalization.jpg](https://noisy-text.github.io/2015/files/twitter_normalization.jpg)



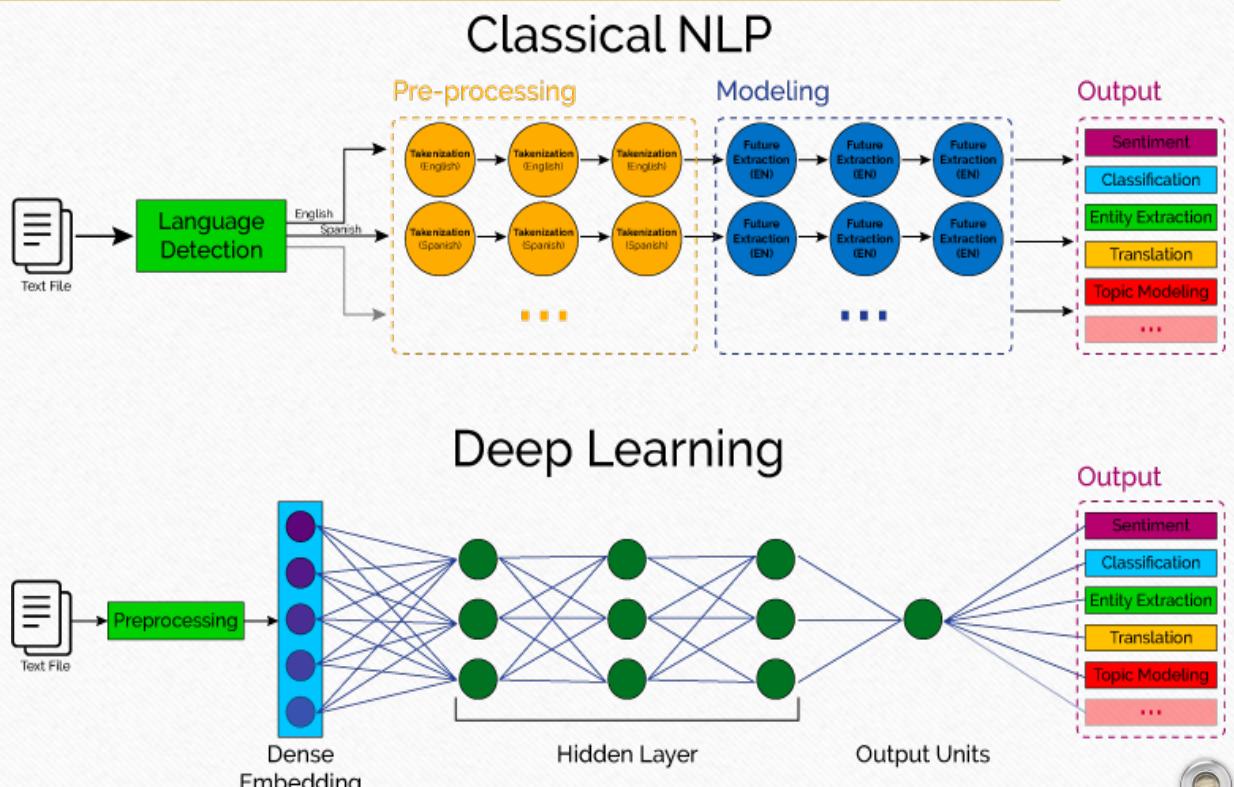
[http://online.wsj.com/media/crt\\_facebook\\_F\\_20101220120320.jpg](http://online.wsj.com/media/crt_facebook_F_20101220120320.jpg)

# And why Deep Learning?

Geolocation with traditional ML requires:

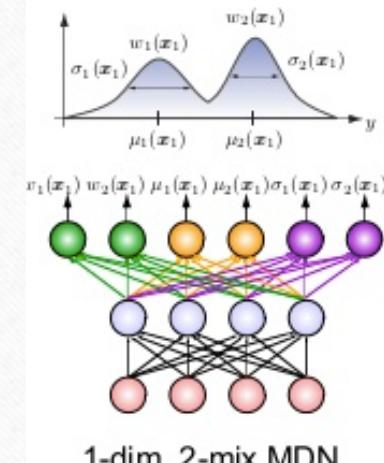
- Effective feature construction
  - Simply combining surface features would not do
  - Need for increased engineering efforts
- Complex multi-resolution algorithms
  - Previous work relied on grid-based methods & ensemble models
  - Combine different levels of geographical resolution

**Simple input + Neural Network ?**



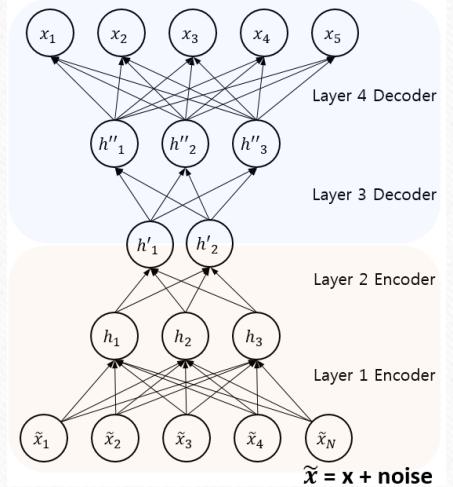
# Neural Geolocation (related work)

- Rahimi et al., 2017
  - (Gaussian) Mixture Density Networks
  - Output: probability distribution over all location points
  - Uncertainty estimates over all the coordinate space
- Liu and Inkpen, 2015
  - 3-hidden layer Stack Denoising Autoencoder



1-dim, 2-mix MDN

<https://www.slideshare.net/danilosoba1/statistical-parametric-speech-synthesis-beiga-zen>



<https://wikidocs.net/images/page/3413/sDA.png>

- Liu and Inkpen, “Estimating user location in social media with stacked denoising auto-encoders.” 1st Workshop on Vector Space Modeling for NLP, NAACL, 2015
- Rahimi et al. “Continuous representation of location for geolocation and lexical dialectology using mixture density networks,” EMNLP, 2017

# Related work before DL (1)

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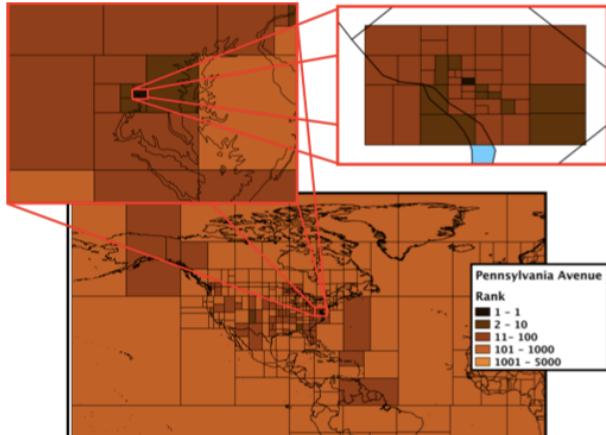
- Eisenstein et al., 2010
  - Geo-topic model
  - Limited to small datasets due to computational complexity
- Cha et al., 2015
  - Sparse coding + Voting-based grid nearest neighbors model
  - Incorporating word order information, i.e. word sequences

- ❑ Eisenstein et al. “A latent variable model for geographic lexical variation.” EMNLP 2010
- ❑ Cha et al. “Twitter geolocation and regional classification via sparse coding,” ICWSM 2015

# Related work before DL (2)

- Wing and Baldridge, 2011
  - Divide Earth into uniform grids and construct pseudo-document for each grid
  - Uniform grids do not take into account the skewness of the pseudo-document distribution
- Roller et al., 2012
  - Constructing grids using adaptive k-d trees
- Wing and Baldridge, 2014
  - Logistic regression on hierarchy of grids

- Wing and Baldridge, “Simple supervised document geolocation with geodesic grids,” ACL-HLT 2011
- Wing and J. Baldridge, “Hierarchical discriminative classification for text-based geolocation.” EMNLP 2014
- Roller et al. “Supervised text-based geolocation using language models on an adaptive grid,” EMNLP 2012



Picture from Wing and Baldridge, 2014

# Datasets

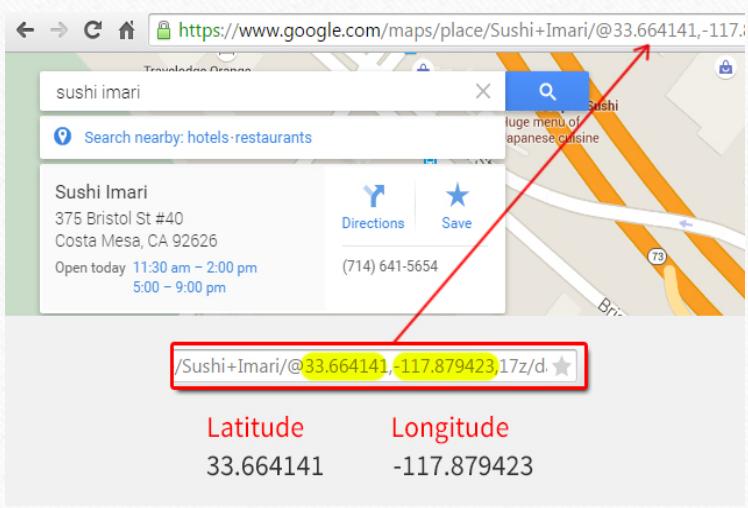
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- Each training example is the collection of all tweets by a single user (**word counts**)
- The earliest geotagged tweet determines the user's location
- Already split in training, development and test sets
- Removed tweets non-English and not near a city
- Filtered non-alphabetic, overly short and overly infrequent words

Dataset Name	Users	Sample Size	Region
GeoText	9.5K	380K tweets	Contiguous US
TwUS	450K	38M tweets	North America
TwWORLD	1.4M	12M tweets	English World Wide

- Eisenstein et al. "A latent variable model for geographic lexical variation." EMNLP 2010
- Roller et al. "Supervised text-based geolocation using language models on an adaptive grid." EMNLP 2012
- Han et. al. "Text-based twitter user geolocation prediction." Journal of Artificial Intelligence Research 2014

# Regression



(# users, 2)  
Coordinates  
latitude, longitude

Linear

Dense Layer n

...

Dense Layer 1

TF-IDF tweet representation  $w_{i,j} = tf_{i,j} \times \log\left(\frac{N}{df_i}\right)$

#Seahawks #Colts Sunday Night Football showdown

Loss: Haversine



Mean and Median error distance (km) + Acc@161km radius

GeoText

TWUS

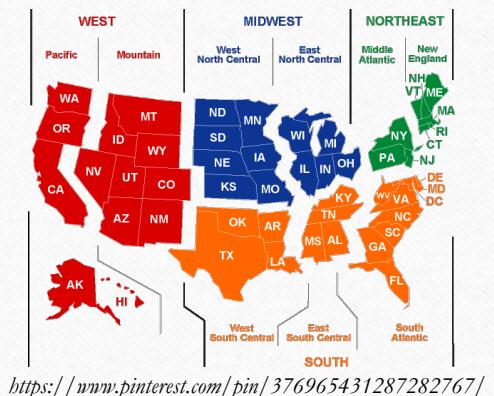
TWWORLD

# Classification



49 classes

GeoText



4 classes

( # users, # classes )  
49 states/4 regions

CA WA IL ... OR

$$\text{Softmax} \quad softmax(x_j) = \frac{e^{x_j}}{\sum_k e^{x_k}}$$

Dense Layer n

Dense Layer 1

TF-IDF tweet representation  $w_{i,j} = tf_{i,j} \times \log\left(\frac{N}{df_i}\right)$

#Seahawks #Colts Sunday Night Football showdown

Loss: Cross-entropy

Accuracy: proportion of correctly classified users

# Design choices

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Regularization	Activation functions	Architecture size
Batch Normalization	Non-linear (sigmoid)	Number of layers
Dropout	Linear non-parametric (ReLU)	Neurons per layer
	Parameterized linearity (PReLU)	

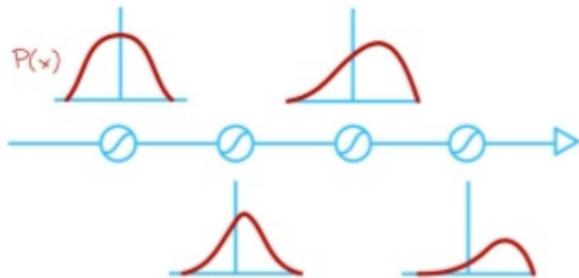
# Regularization

## Batch Normalization

**Internal Covariate shift:** as learning progresses, the distribution of layer input changes due to parameter updates, which slows down learning

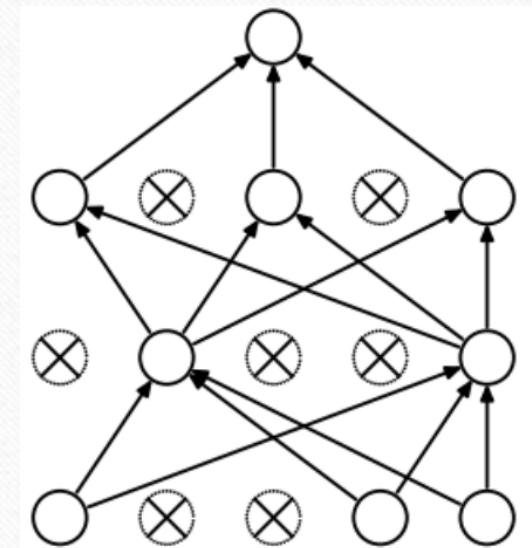
**Batch Normalization:** whitened inputs (i.e. zero mean, unit variances)

- Networks converge faster
- Allows much higher learning rates
- Reduces the sensitivity to the weight initialization
- Makes more activation functions viable
- Provides regularization



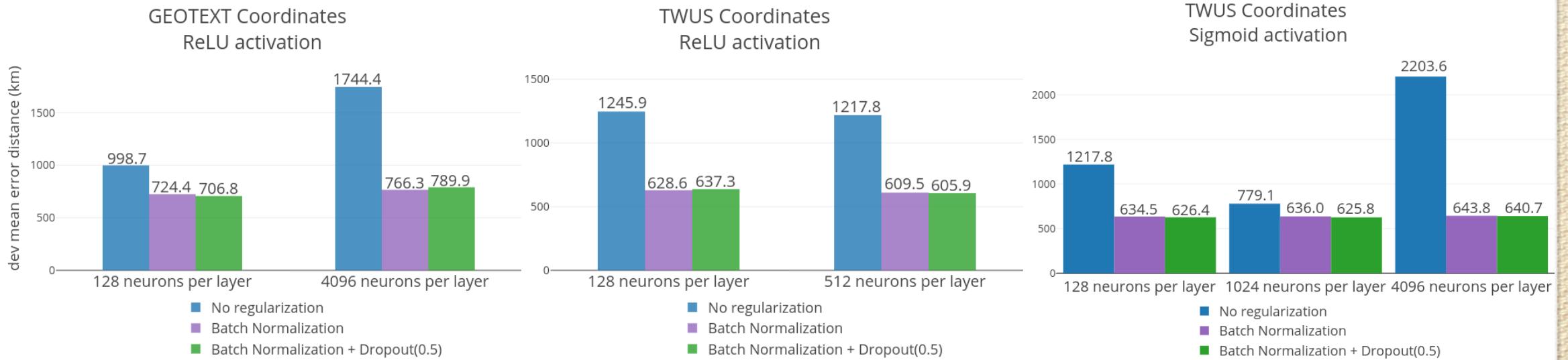
<https://image.slidesharecdn.com/dlcv2017d2l/optimization-170622143746/95/optimization-for-deep-networks-d2l-2017-upc-deep-learning-for-computer-vision-8-638.jpg?cb=1498142501>

## Dropout



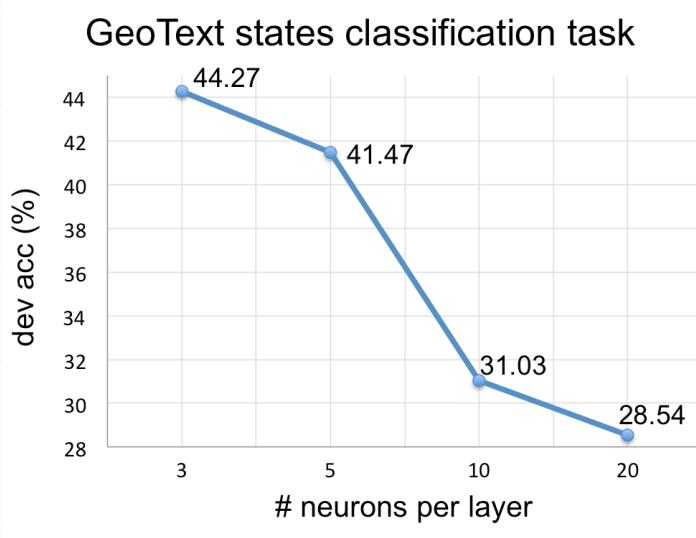
[https://cdn-images-1.medium.com/max/1044/1\\*iWQzxbVhadk6VAJjgXgg.png](https://cdn-images-1.medium.com/max/1044/1*iWQzxbVhadk6VAJjgXgg.png)

# Regularization: results

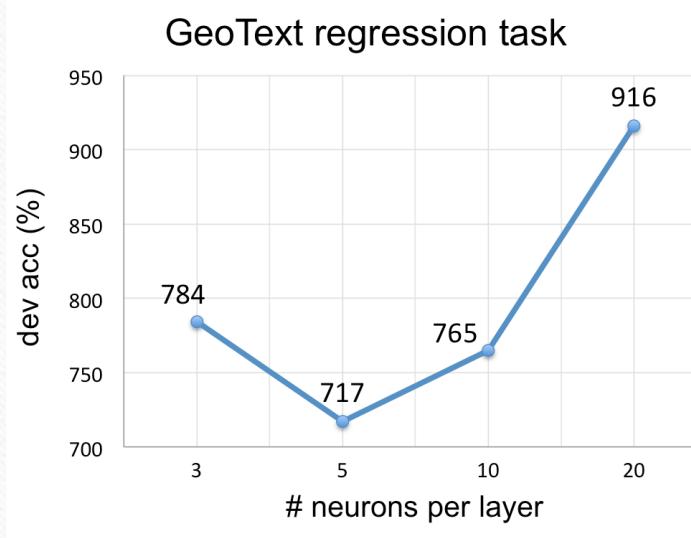


- Comparable results for classification tasks
- Dropout's effect on the performance is marginal
- Batch Normalization: robust performance improvements

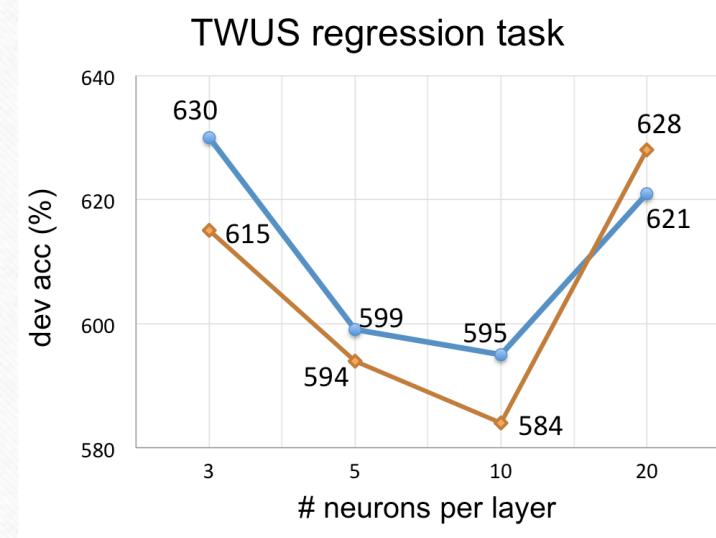
# Varying number of layers



Less is better



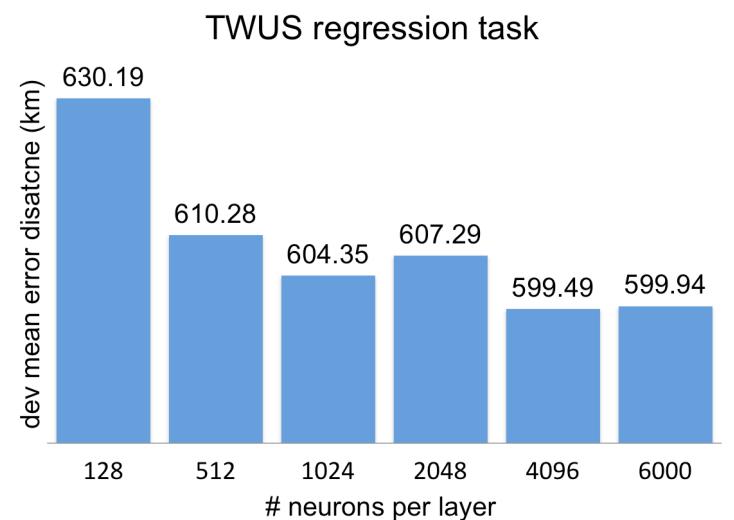
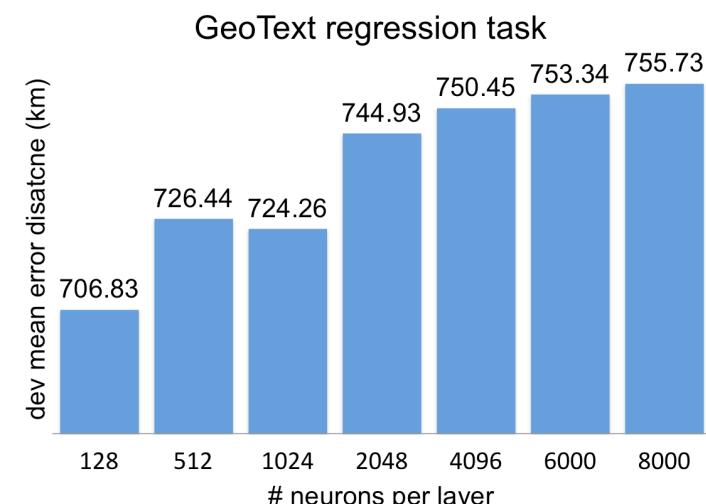
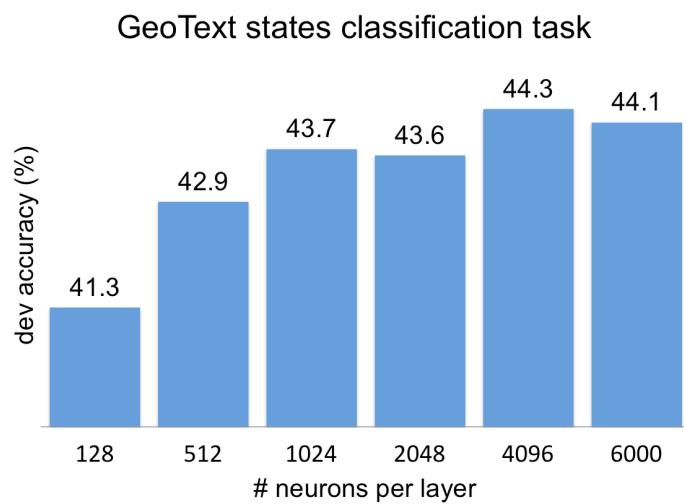
? is better



? is better

“no solution fits all”

# Varying number of neurons per layer



*More is better*

*More is better*

Shallow and wide architectures

# Best performing hyper-parameter settings

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	dropout	hidden	activation	layers
GEOTEXT states	0.5	4096	PReLU	3
GEOTEXT regions	0.5	512	ReLU	3
GEOTEXT regression	0.5	128	ReLU	3
TWUS	0	4096	PReLU	5
TWWORLD	0	4096	Sigmoid	3

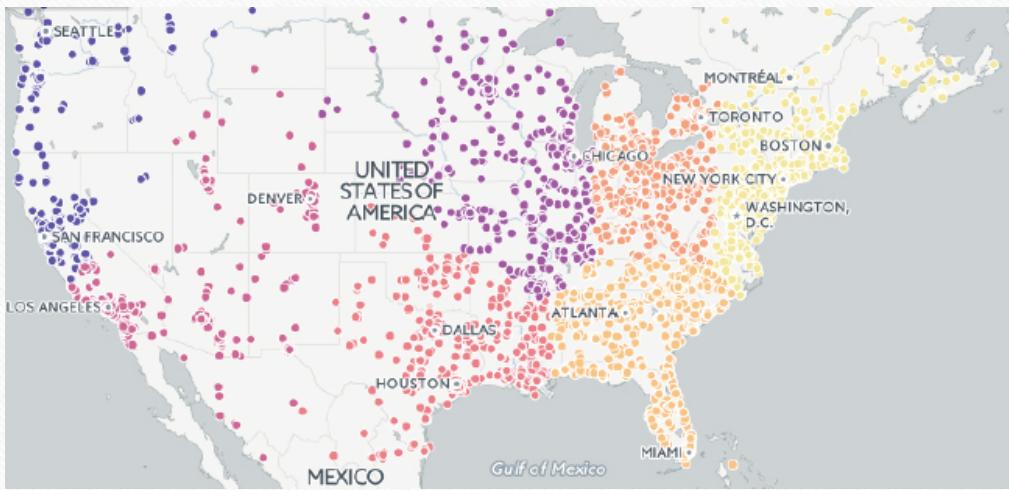
# Evaluation: GeoText

<b>GeoText (Accuracy %)</b>	<b>States</b>	<b>Regions</b>		
Proposed Method	<b>44.3</b>	<b>67.3</b>		
Liu and Inkpen, 2015 (SDA)	34.8	61.1		
Eisenstein et al., 2010 (Ge	<b>GeoText (Errors in km)</b>	<b>Mean</b>	<b>Median</b>	<b>Acc@161</b>
Cha et al., 2015 (SC+wor	Proposed Method	<b>747</b>	448	29
	Rahimi et al., 2017 (MDN-Shared)	865	412	39
	Liu and Inkpen, 2015 (SDA)	856	-	-
	Cha et al., 2015 (SC+word counts)	926	497	-
	Cha et al., 2015 (SC+word sequences)	581	425	-
	Roller et al., 2012 (UnifKd)	890	473	34
	Eisenstein et al., 2010 (Geo topic model)	900	494	-

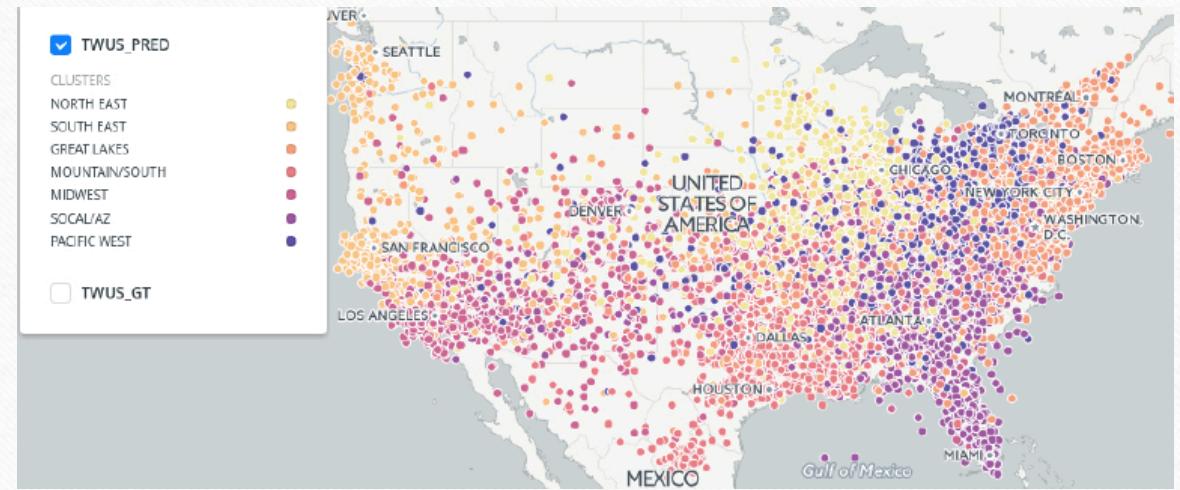
# Evaluation: TWUS & TWWORLD

TWUS (Errors in km)	Mean	Median	Acc@161
Proposed Method	570	223	43
Rahimi et al., 2017 (MDN-Shared)	655	216	42
Liu and Inkpen, 2015 (SDA)	733	377	24
Wing and Baldridge, 2014 (HierLR Uniform)	704	171	49
Wing and Baldridge	TWWORLD (Errors in km)	Mean	Median
Roller et al., 2017	Proposed Method	1338	495
	Rahimi et al., 2017 (MDN-Shared)	-	-
	Liu and Inkpen, 2015 (SDA)	-	-
	Wing and Baldridge, 2014 (HierLR Uniform)	1715	490
	Wing and Baldridge, 2014 (HierLR kd)	1670	509
			31

# Error analysis - Map available online



Ground truth clusters



Our model predictions

<http://bit.do/geoDL>

# Conclusions & Future Work

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- ✓ Explore several design choices and compare on three different task settings
  - ✓ Show how hyper-parameter changes impacts our models and to what effect
    - Particularly useful in the case of transfer learning
    - When the classification task is refined, what options are available for keeping the performance at the same level
  - ✓ Batch Normalization leads to better regularization and has the highest performance increase
- 
- Investigate effect of information beyond text, such as metadata, user or network information
  - Jointly learn “user embeddings” alongside with word embeddings
  - Word order information (CNNs, LSTMs etc.)

thank you

<https://giphy.com/gifs/thanks-thank-you-thnx-3o6ozuHcxTtVWJJn32/download>