

Bayesian Image Completion with Deep Generative Models

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Problem statement

Machine learning algorithms are able to generate realistic completions of images with missing regions for increasingly complex images. However, the problem of generating a diverse set of possible completions has not received as much attention. Our application of interest is in the environmental sciences; given a 2D topographical map of the Earth's surface (equivalently, an image with a single channel), with missing patches, we want to estimate the posterior distribution over the missing data.

We desire an approach which satisfies the following requirements:

- **Complex image features** consistent with nearby regions of data are represented in completions
- The image completions are drawn from a **coherent probability model**
- A range of **varied features are present** in the posterior completions

Methods

We employ the following approach to draw posterior samples of completed images:

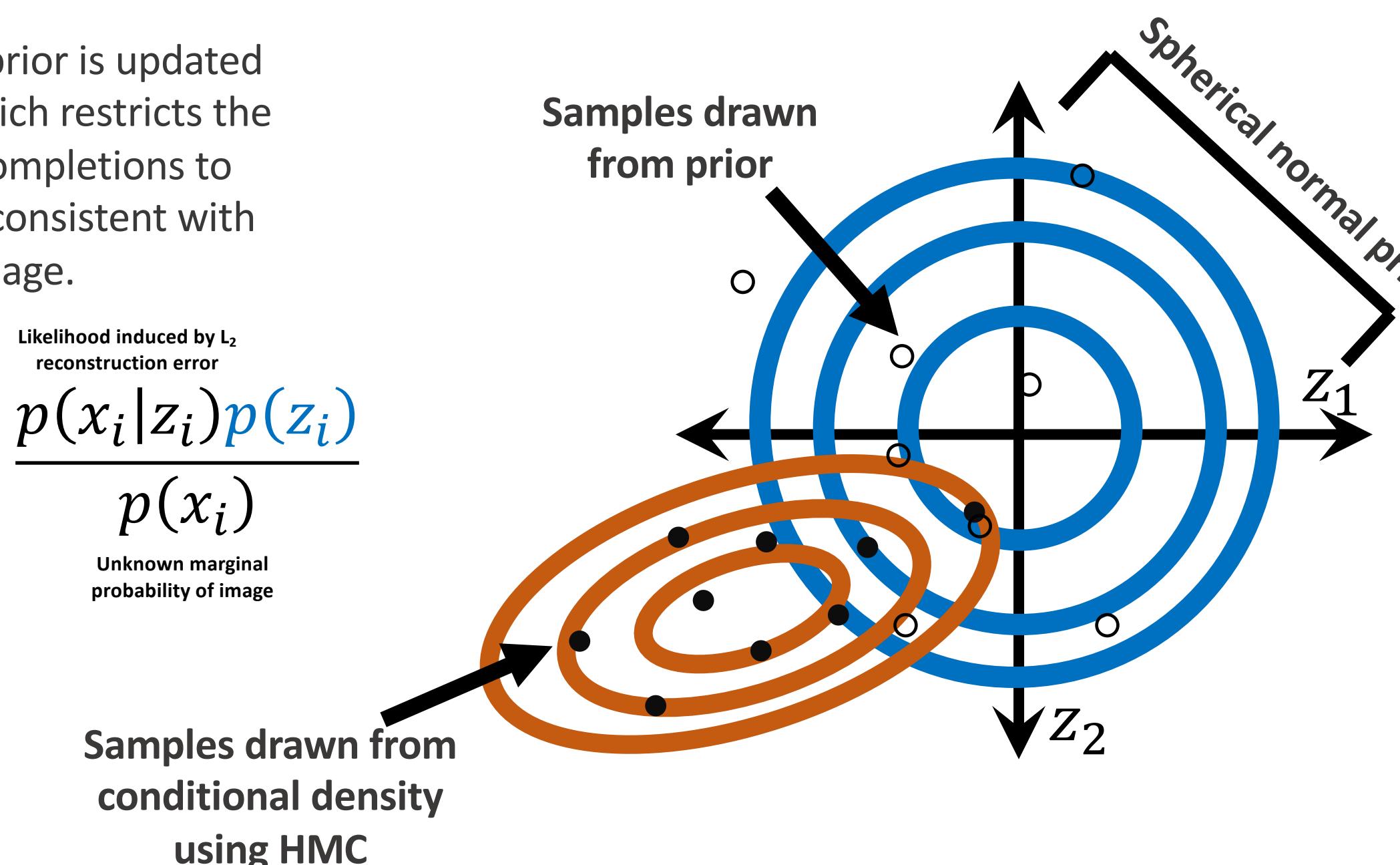
1. We train a convolutional variational autoencoder (VAE) in Keras and PyMC3 to learn a compressed latent state representation z_i of each image x_i .
2. For each image with missing regions, we **condition on the observed portion** to define a posterior density over the per-image latent state. This density is calculated using the decoder half of the VAE.
3. We use Hamiltonian Monte Carlo, a version of Markov chain Monte Carlo (MCMC), to **sample from the high-dimensional density over latent states** in PyMC3.
4. The image completions are generated by passing the latent state samples back through the **decoder** network.

Updating the prior

Our latent state prior is updated to a posterior which restricts the possible image completions to those which are consistent with the rest of the image.

$$p(z_i|x_i) = \frac{p(x_i|z_i)p(z_i)}{p(x_i)}$$

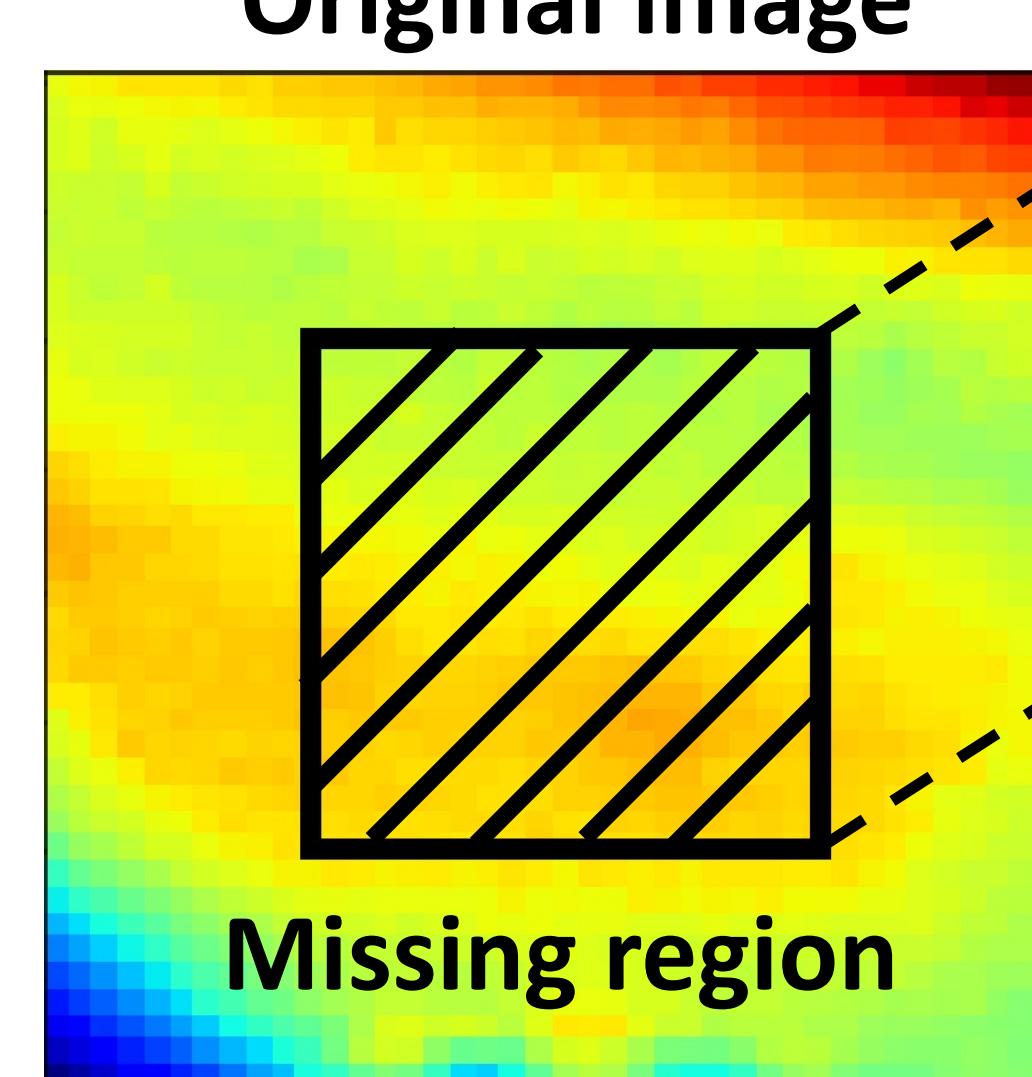
Target posterior density for MCMC
Likelihood induced by L_1 reconstruction error
Unknown marginal probability of image



Results

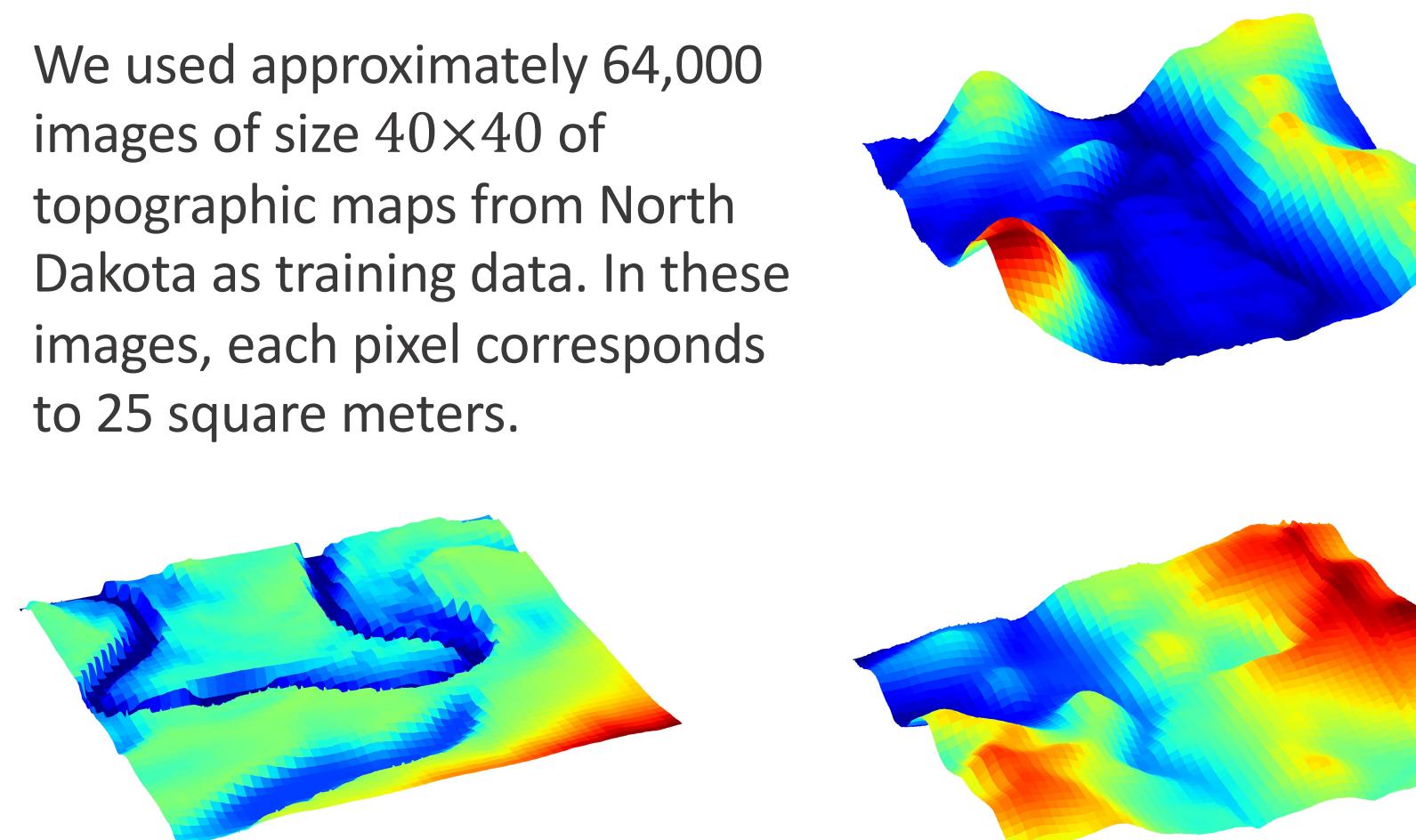
- For images in the held-out test set, we were able to generate a diverse set of posterior estimates of infilled regions.
- We also conducted evaluations of posterior **coverage probabilities** of several of the image completions and found these to be within 5–10% of nominal probabilities.
- Small-scale landscape features such as raised berms or narrow ditches were not captured in the posterior completions.

Original image

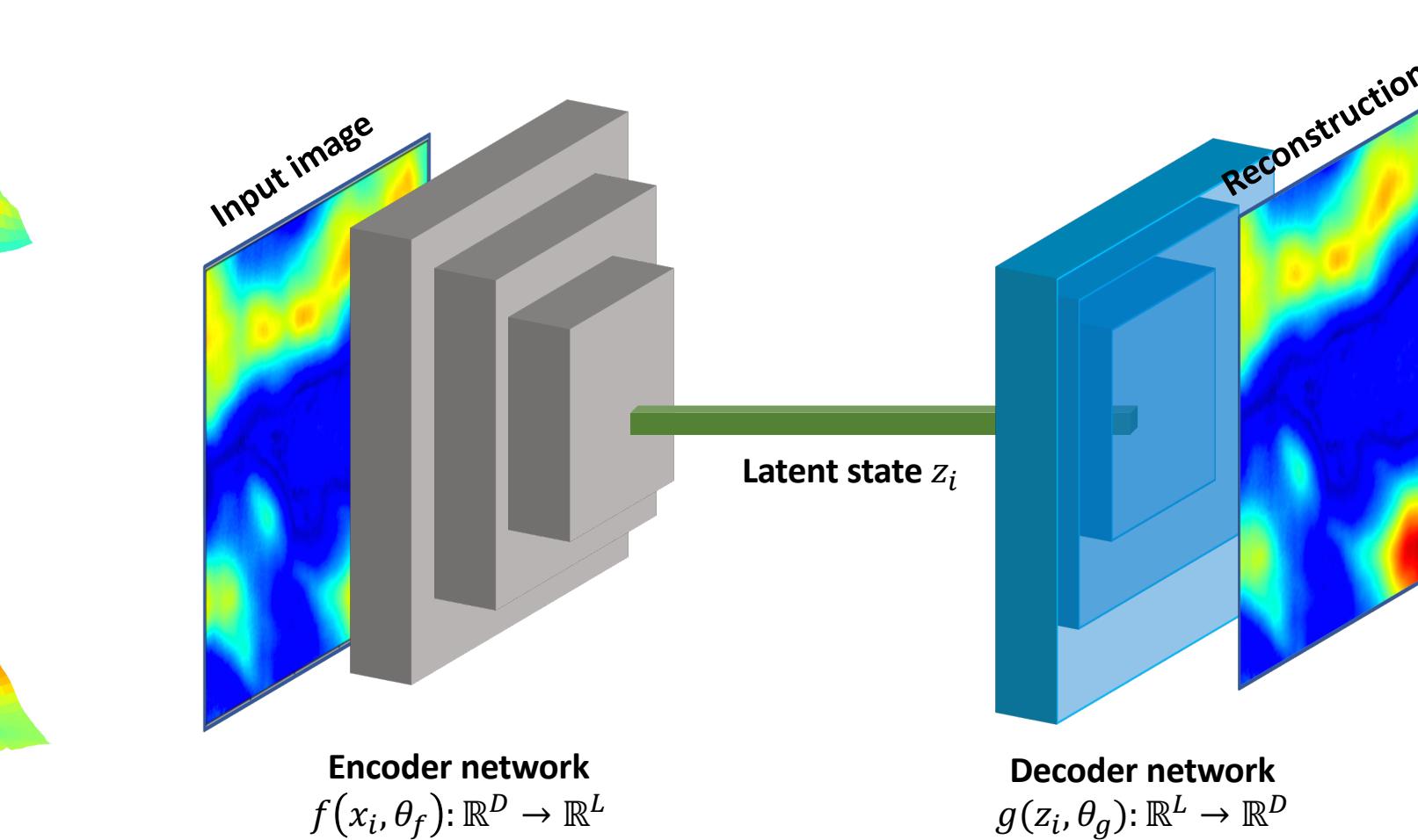


Data

We used approximately 64,000 images of size 40×40 of topographic maps from North Dakota as training data. In these images, each pixel corresponds to 25 square meters.



Variational autoencoder



An autoencoder is a network designed to learn a **low-dimensional representation of the data** by forcing its connections through a small bottleneck. In the process, a **generative model** is learned via the decoder network which, if trained correctly, can **generate plausible exemplars of complex images** given samples drawn from the latent state's prior. Here, we assume an isotropic multivariate normal prior $z_i \sim MVN(0, I)$ over the latent states. We use a variational Bayesian approximation to fit the neural network's parameters.

Hamiltonian MC

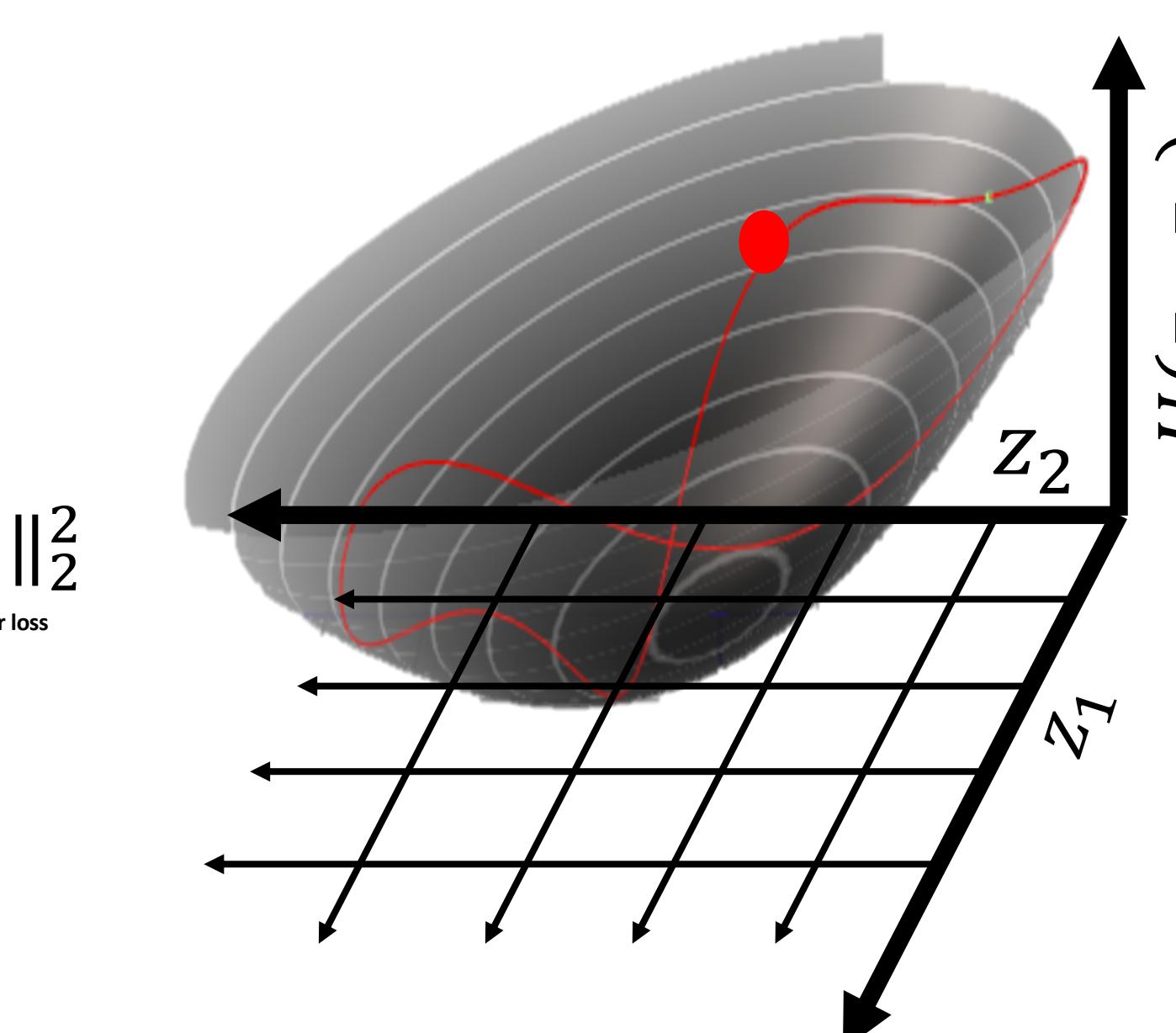
- HMC is a version of Markov chain Monte Carlo that makes more efficient proposals by incorporating knowledge of the posterior geometry via the gradient of its density.
- In our work, we **fixed the neural network parameters** and used HMC to sample the latent states.
- By randomizing the initial velocity of the sampler, **different levels of $p(z_i|x_i)$** will be explored.

$$\nabla_{z_i} U(z_i, \theta_g) = \nabla_{z_i} \log p(z_i) + \nabla_{z_i} \|g(z_i) - x_i\|_2^2$$

Gradient of log likelihood with regard to latent states
Gradient of latent state prior
Gradient of per-pixel squared error loss

Location update: $z_{new} = z_{old} + \dot{z}_{old} \cdot dt$

Velocity update: $\dot{z}_{new} \propto \dot{z}_{old} + \nabla_z U$

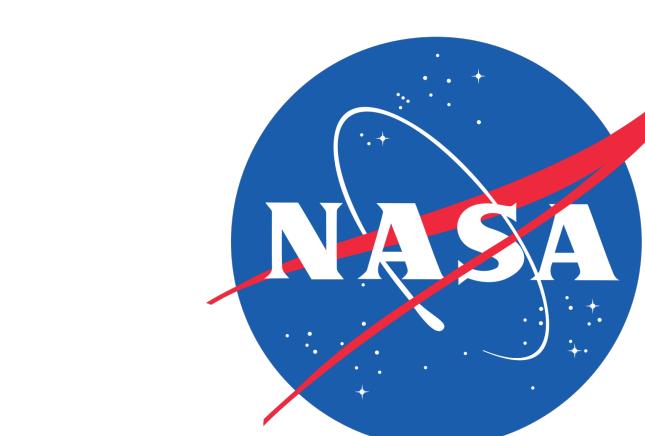


Limitations

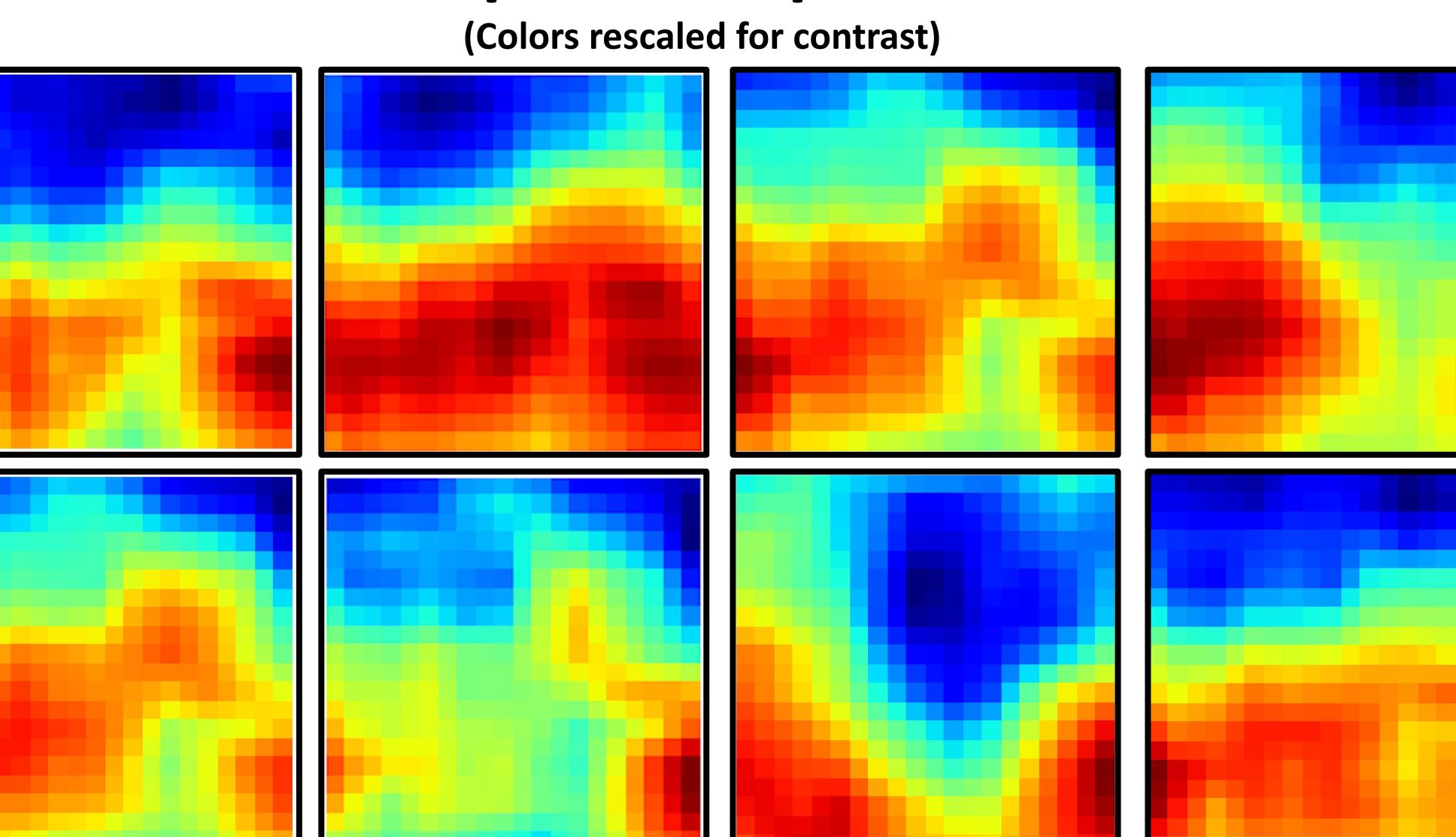
- **Drawing samples is slow**, even with GPU acceleration; upwards of 2–3 seconds is frequently required to draw a single sample per image.
- This combination of pointwise network training and posterior sampling of latent states **does not allow for a full quantification of uncertainty due to network parameters**.

Acknowledgements

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Sampled completions



Posterior variance

