## Taac

Some Student Work Samples

Institute for Advanced Architecture of Catalonia (IAAC) **Digital Tools for Environmental Analysis** 



## Group Async.

## **Digital Tools for Environmental Analysis**

Cesar Diego Herbosa, Esteban Alvarez Ruiz, Giorgia Wolman\*

Session 1: Climate Analysis

**Session 2: Sun Hours, Solar Radiation** 

**Session 3: Thermal Comfort** 

**Session 4: Daylight Studies** 

Session 5: Wind Comfort, CFD

Session 6: Infrared.city: Al-Driven simulation

## FORMFINDING (SUN HOURS) Options analysis

Sun hours analyzed during the cloudiest day in average in New York (January 3 [1]). Each option has a horizontal shading device with 1 meter offset from the facade.

We can see in the analysis that in winter due to the position of the sun, the courtyards remain in shadow, even in the parts exposed to the south. In this sense, the open shapes, have better performance in New York for sun hours, and even more the circular towers, which also increase the amount of sun light.

## FORMFINDING (DAYLIGHT) Options analysis

#### OPTION 1

Average Daylight Factor: **2.92** Average Sky View: **3.21** 

#### OPTION 3

Average Daylight Factor: **2.92** Average Sky View: **3.21** 

#### OPTION 2

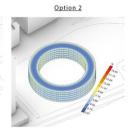
Average Daylight Factor: **2.92** Average Sky View: **3.21** 

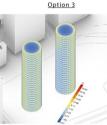
#### OPTION 4

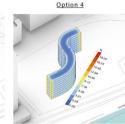
Average Daylight Factor: **2.92** Average Sky View: **3.21** 

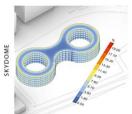
GFA: 28500 m² GFA: 28500 m² GFA: 28500 m² Low sun hours Low sun hours Low sun hours (lower than 2): (lower than 2): (lower than 2): 63.84% 41.28% 61.86% Height: 45m Height: 45 m Height: 22 m Courtyard shape Spaguetti Double courtyard GFA: 28500 m<sup>3</sup> GFA: 28500 m<sup>2</sup> Low sun hours Low sun hours (lower than 2): (lower than 2): 33.30 % 29.33 % Height: 83 m Height: 120 m Single Tower Multiple towers

# Option 1

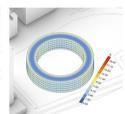




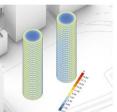




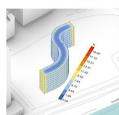
RATIO 0.3



RATIO 0.3



RATIO 0.3



RATIO 0.3

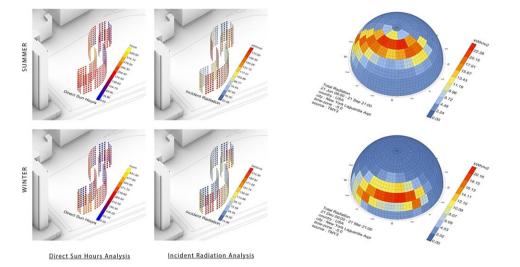
[1] https://weatherspark.com/y/23912/Average-Weather-in-New-York-City-New-York-United-States-Year Round#:~:text=The%20cloudier%20part%20of%20the.cloudy%2052%25%20of%20the%20time.

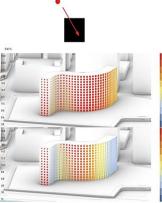
## INCIDENT RADIATION AND DIRECT SUN HOURS

Direct sun hours analysis and incident radiation analysis on the opening and widows in summer and winter conditions.

## OPENINGS DESIGN Options analysis

The option with the windows from top to button presents a better performance during summer and winter.





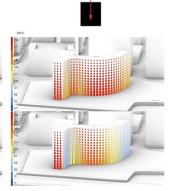


Total radiation summer: 937578.52 kw/h

Total radiation winter: 344711.85 kw/h

#### Total radiation summer: 942710.84 kw/h Total radiation winter: 340522.78 kw/h

**VERTICAL FROM SUN DIRECTION** 



HORIZONTAL FROM SUN DIRECTION

Total radiation summer: 920625.39 kw/h Total radiation winter: 358810.72 kw/h

## SHADING DEVICES Options analysis

#### IMPROVEMENTS DURING HOT SUMMER DAYS

All three options offer improvements during the summer, with the most effective option increasing flight in areas of more unfavorable orientation.

#### IMPROVEMENTS DURING COLD WINTER DAYS

During the winter months the sun shines from a lower angle allowing the radiation generated to be used to combat the low temperatures.

#### MRT AND UTCIS COMFORT

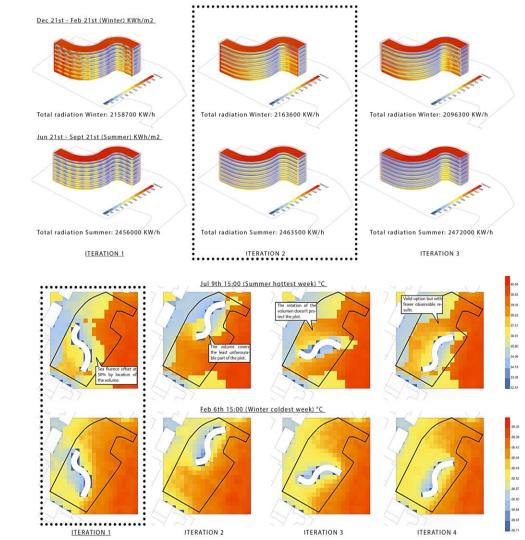
Only daily hours considered (8:00am - 20:00pm)

#### IMPROVEMENTS DURING HOT SUMMER DAYS

Considering our volumetry's position in the plot, we can achieve a drop of up to  $\bf 5^{\circ}C$  in the UTCI values in areas of the plot during the worst summer days.

#### IMPROVEMENTS DURING COLD WINTER DAYS

Considering our volumetry's position in the plot, we can achieve a drop of up to  $\bf 5^{\circ}C$  in the UTCI values in areas of the plot during the worst summer days.



#### MATERIALS AND TREES FOR UCTI

Jul 9th 15:00 (Summer hottest week) °C

#### ITERATION 1

We start by looking at the behavior of different shadow solutions for urban space separately.

#### ITERATION 3

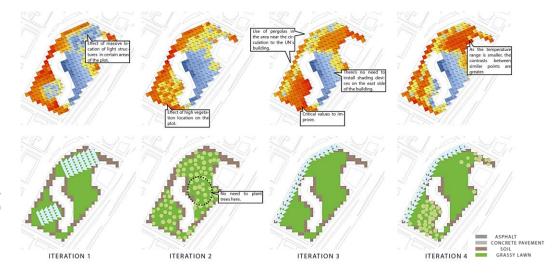
A walk under pergolas is proposed on the street that connects the building of the United Nations with St Vartan Park

#### ITERATION 2

High vegetation planting implements the UCI values uniformly.

#### ITERATION 4

The rest of the critical areas are extracted and implemented with vegetation.



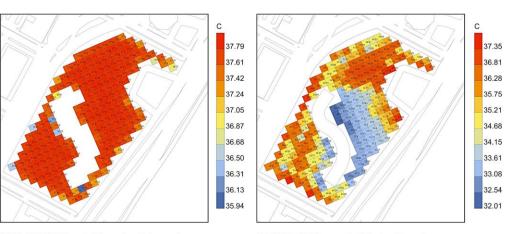
#### **CONCLUSIONS**

Jul 9th 15:00 (Summer hottest week) °C

The values within the grid analyzed range between almost **36** °C and **38** °C. This makes it difficult to imagine the solution of installing a paved site on the grid from an urban comfort point of view.

For the quality of urban space, this shows the poor quality of certain solutions (such as ex tensive parking) which are so common in our cities. The location of certain volumes within urban space achieves improvements of more than **5** °C in more favorable greas

The use of architectural elements and green areas in our projects makes a difference to make our cities much more comfortable



INITIAL HYPOTHESIS: no building and asphalt ground

FINAL HYPOTHESIS: correct building location and green spaces

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## Group Sync.

### **Digital Tools for Environmental Analysis**

Angeliki Maragakis, Anzhelika Ignateva, Khalifah Alnisof\*

Session 1: Climate Analysis

**Session 2: Sun Hours, Solar Radiation** 

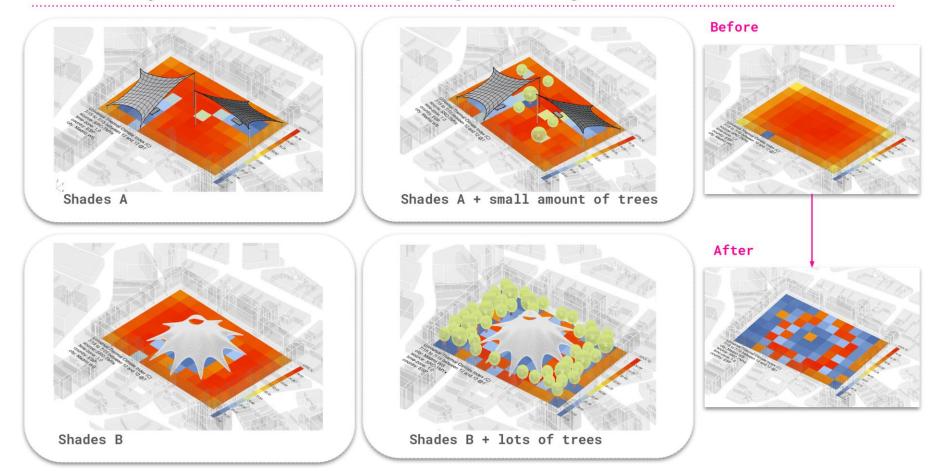
**Session 3: Thermal Comfort** 

**Session 4: Daylight Studies** 

**Session 5: Wind Comfort, CFD** 

Session 6: Infrared.city: Al-Driven simulation

### Plaza Mayor in Madrid. Shading strategies

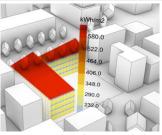


### Photovoltaic optimisation - iterative steps

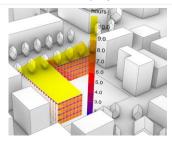
- (+) = increase in performance over original massing (iteration 1)
- (-) = decrease in performance

#### Iteration 5: L-configuration

Building forms: cuboid/cuboid GFA ratio: 0.3:0.7



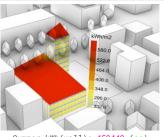
Summer kWh(wall): 468719 (++) Summer kWh(roof): 507314 (-) Shading offset: 1.5m(max)
Roof slant: 4.0m(max)



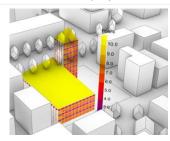
Low sun hours: 43% (+)

#### Iteration 6: Scaling/tower

Building forms: cuboid/cuboid GFA ratio: 0.2:0.8



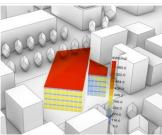
Summer kWh(wall): 459442 (++) Summer kWh(roof): 583771 (++) Shading offset: 1.5m(max)
Roof slant: 4.0m(max)



Low sun hours: 48% (+)

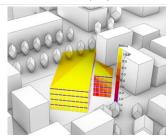
#### Iteration 7: Rotation

Building forms: cuboid/cuboid GFA ratio: 0.1:0.9



Summer kWh(wall): 392171 (++) Summer kWh(roof): 504831 (-)

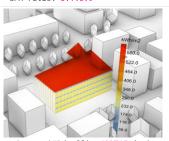
Shading offset: 1.5m(max)
Roof slant: 4.0m(max)



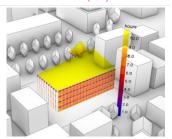
Low sun hours: 55% (++)

#### Iteration 8: Long dimension

Building forms: cuboid/cuboid GFA ratio: 0.1:0.9



Summer kWh(wall): 402765 (++) Summer kWh(roof): 514966 (-) Shading offset: 1.5m(max)
Roof slant: 4.0m(max)



Low sun hours: 48% (+)

### Building in Madrid: daylight factor

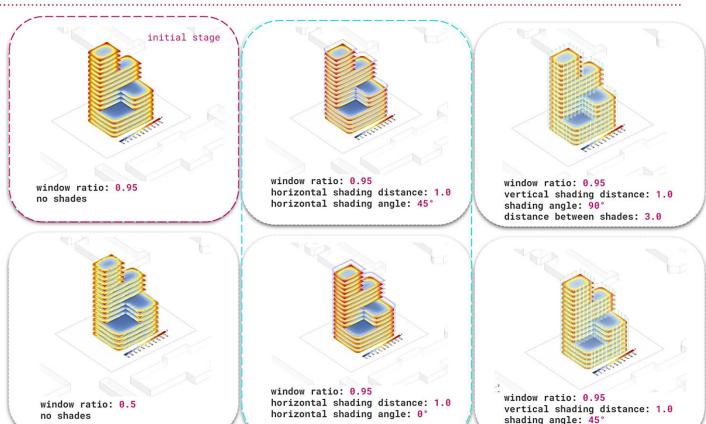
We checked the heatmap of **HB Daylight Factor** for different types of shades and their angle.

The idea was to find the shades for the panoramic windows that are less obstructive for daylight.

In our iterations, vertical shades seems to be more obstructive than the horizontal ones.

Whereas, the angle haven't seem to play much role in it for vertical shades.

As the daylight factor analysis has many disadvantages, we checked our suggestion in the alternative one - HB SkyView analysis.



distance between shades: 3.0

## 2 Sync.

## Digital Tools for Environmental Analysis

Andrea Ardizzi, Ernesto Preciado, Krisztián Hajdu\*

Session 1: Climate Analysis

Session 2: Sun Hours, Solar Radiation

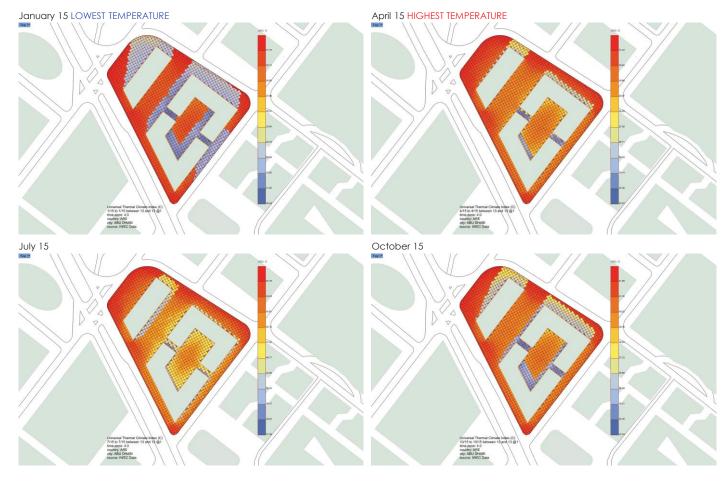
**Session 3: Thermal Comfort** 

Session 4: Daylight Studies

**Session 5: Wind Comfort, CFD** 

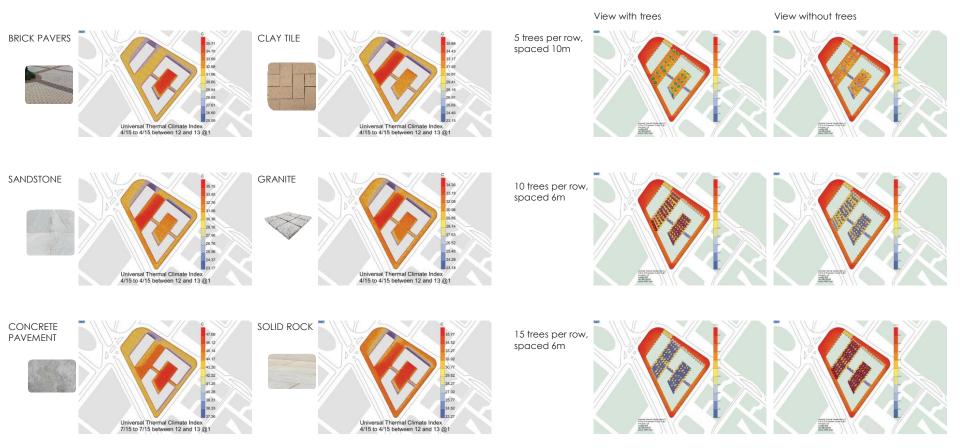
Session 6: Infrared.city: Al-Driven simulation

#### Thermal comfort // utcl outdoor areas

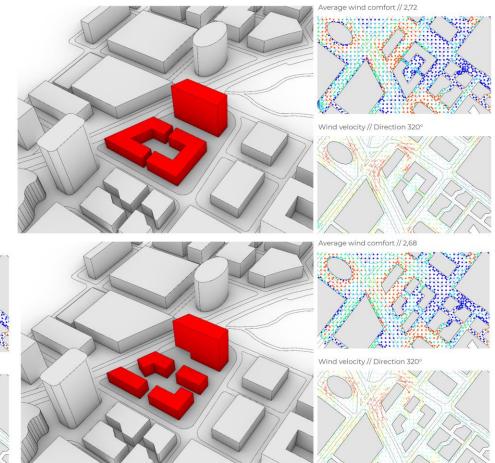


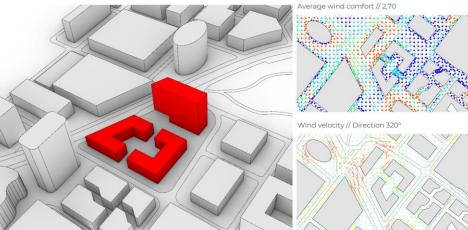
#### Thermal comfort // utcl shadow strategy trees

April 15, day with worse UTCI

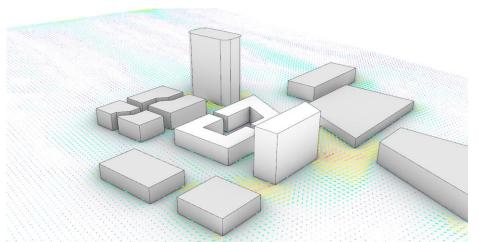


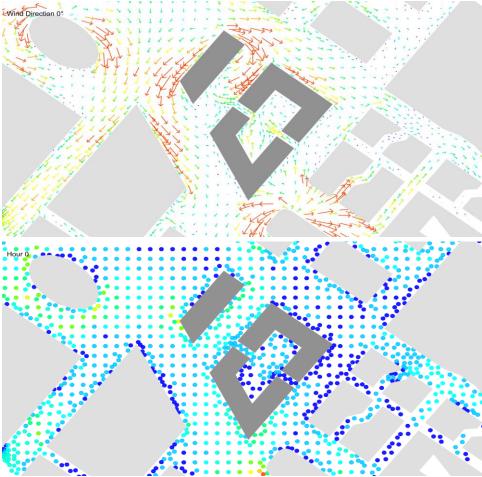
## Wind Analysis // Scenario 1-3 Wind Annual Hour Comfort





Wind Analysis // Scenario 1
Wind Annual Hour Comfort





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## Group Async.

### **Digital Tools for Environmental Analysis**

Aymeric Brouez, Daniel Escobar, Carlos Andrés Espinosa Romero\*

Session 1: Climate Analysis

**Session 2: Sun Hours, Solar Radiation** 

Session 3: Thermal Comfort

**Session 4: Daylight Studies** 

Session 5: Wind Comfort, CFD

Session 6: Infrared.city: Al-Driven simulation

## Windows shading

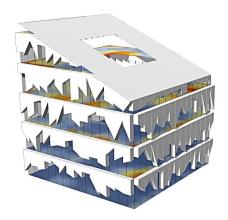
Adaptive Shading

A panel that can adjust to add a solid shading device on the window. The device has three parameters. Two points on the right and left mullion and a thickness. Thus provide multiple types of shades depending on orientation.

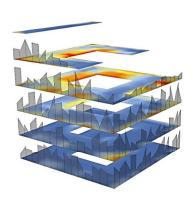
**Optimization** 

The optimization is a multi objective function that attempts to maximize the area of the window while minimizing the radiation in the summer. A weight parameter can be adjusted to prioritize either objective.

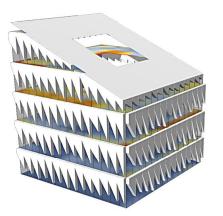
Fitness(maximize) = w1 \* Window Area - w2 \* Radiation



Randomized parameters

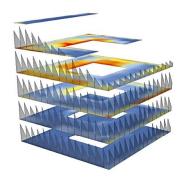


Randomized Interior Analysis



Summer optimized parameters

Parameter count: 238 2 \* 64 (west windows) + 2 \* 54(south windows) + 2 (depth)



Summer optimized Interior Analysis

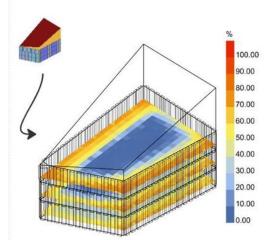
Iterations: 12

Fitness value: -9.0029



#### **Spatial Daylight Autonomy**

Average sDA300/50% Building = 28% Average sDA300/50% Ground Floor = 10% Average sDA300/50% 2nd Floor = 24% Average sDA300/50% 3rd Floor = 51%

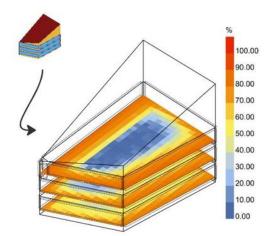


#### Next Steps:

- Optimize WWRs to enhance daylight according to the orientation of the facades.
- Optimize Window Geometry. Sill-height below 80cm has low efficiency for daylight.

#### **Spatial Daylight Autonomy**

Average sDA300/50% Building = 47% Average sDA300/50% Ground Floor = 42% Average sDA300/50% 2nd Floor = 43% Average sDA300/50% 3rd Floor = 56%



#### Next Steps:

 Introduce light shelves and vertical fins, and reduce sill height to bring diffuse light deeper into the building.

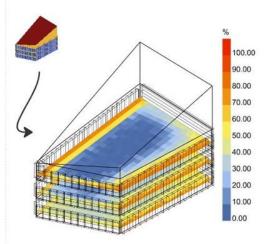
#### **Spatial Daylight Autonomy**

 Average sDA300/50% Building
 = 19%

 Average sDA300/50% Ground Floor
 = 12%

 Average sDA300/50% 2nd Floor
 = 15%

 Average sDA300/50% 3rd Floor
 = 28%



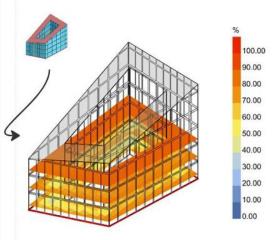
#### Next Steps:

 Assign material properties to ceilings and slabs to analyze the reflection of light



#### **Spatial Daylight Autonomy**

Average sDA300/50% Building = 95% Average sDA300/50% Ground Floor = 87% Average sDA300/50% 2nd Floor = 90% Average sDA300/50% 3rd Floor = 97%

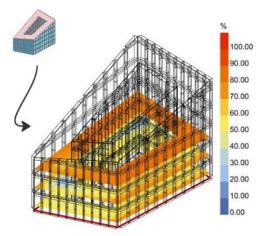


#### Next Steps:

· Optimize Window geometry by extruding shades

#### **Spatial Daylight Autonomy**

Average sDA300/50% Building = 69% Average sDA300/50% Ground Floor = 50% Average sDA300/50% 2nd Floor = 57% Average sDA300/50% 3rd Floor = 90%

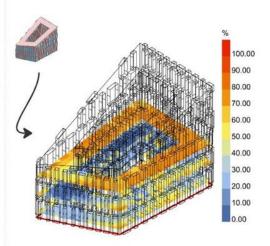


#### Next Steps:

· Decrease window size

#### **Spatial Daylight Autonomy**

Average sDA300/50% Building = 36% Average sDA300/50% Ground Floor = 08% Average sDA300/50% 2nd Floor = 11% Average sDA300/50% 3rd Floor = 85%



#### Next Steps:

· Assign material properties to ceilings and slabs to analyze the reflection of light















