RECAP

- · Analysis of Algorithms.
 - · Input Size
 - · Running time

Input size: depends on the Broblem being studied.

The best measure of the input size is
"the total number of bits needed to
represent the input in ordinary binary
notation"

- For sorting Array Size
- multiplying two integers total # of bits needed to represent integers
- For graphs Number of vertices & Number of edges

Running time

The running time of an algorithm on a Particular input is the number of operations or "steps" executed.

(RAM model)

Warmup - Examples

A has n elements

Pseudo Code

FIND-MAX(A)

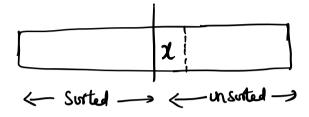
- $\underline{1}$ max = A[1]
- 2 for j=2 to A.length
- 3 if max < A[j]
- max = A[j]
- 5 Seturn max
- Q: What is the running time?

Sorting Problem [Recap]

Input: A sequence of *n* numbers $\langle a_1, a_2, \dots, a_n \rangle$.

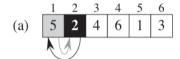
Output: A permutation (reordering) $\langle a_1', a_2', \dots, a_n' \rangle$ of the input sequence such that $a_1' \leq a_2' \leq \dots \leq a_n'$.

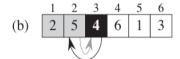
Given Array of n elements.

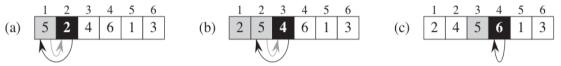


Example



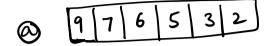






(d)
$$\begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 2 & 4 & 5 & 6 & 1 & 3 \end{bmatrix}$$
 (e) $\begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 1 & 2 & 4 & 5 & 6 & 3 \end{bmatrix}$ (f) $\begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 1 & 2 & 3 & 4 & 5 & 6 \end{bmatrix}$

Run insertion sort on



Next:

· Analysis of Insertion sort

Pseudo code

INSERTION-SORT(A)

```
1 for j = 2 to A.length

2 key = A[j]

3 // Insert A[j] into the sorted sequence A[1..j-1].

4 i = j-1

5 while i > 0 and A[i] > key

6 A[i+1] = A[i]

7 i = i-1

8 A[i+1] = key
```

```
INSERTION-SORT (A)
   for j = 2 to A. length
1
2
       key = A[j]
3
       // Insert A[j] into the sorted sequence A[1..j-1].
4
       i = j - 1
       while i > 0 and A[i] > key
5
           A[i+1] = A[i]
6
7
           i = i - 1
       A[i+1] = key
```

INSERTION-SORT (A)
$$cost$$
 times

1 **for** $j = 2$ **to** $A.length$ c_1 n

2 $key = A[j]$ c_2 $n-1$

3 // Insert $A[j]$ into the sorted sequence $A[1..j-1]$. 0 $n-1$

4 $i = j-1$ c_4 $n-1$

5 **while** $i > 0$ and $A[i] > key$ c_5 $\sum_{j=2}^{n} t_j$

6 $A[i+1] = A[i]$ c_6 $\sum_{j=2}^{n} (t_j-1)$

7 $i = i-1$ c_7 $\sum_{j=2}^{n} (t_j-1)$

8 $A[i+1] = key$ c_8 $n-1$

$$T(n) = c_1 n + c_2 (n-1) + c_4 (n-1) + c_5 \sum_{j=2}^{n} t_j + c_6 \sum_{j=2}^{n} (t_j - 1) + c_7 \sum_{j=2}^{n} (t_j - 1) + c_8 (n-1).$$

BEST CASE

The best case occurs if the array is

already Sorted.

In this case tj = 1 for j = 2, 3, ... n.

: the best case running time is

$$T(n) = c_1 n + c_2 (n-1) + c_4 (n-1) + c_5 (n-1) + c_8 (n-1)$$

$$= (c_1 + c_2 + c_4 + c_5 + c_8) n - (c_2 + c_4 + c_5 + c_8).$$

$$= \alpha n + b$$

- The worst case occurs if the array is in reverse Sorted order (decreasing order)
- In this case $t_j = j$ for j = 2,3,...

$$T(n) = c_1 n + c_2 (n-1) + c_4 (n-1) + c_5 \sum_{j=2}^{n} t_j + c_6 \sum_{j=2}^{n} (t_j - 1) + c_7 \sum_{j=2}^{n} (t_j - 1) + c_8 (n-1).$$

$$T(n) = c_1 n + c_2 (n-1) + c_4 (n-1) + c_5 \left(\frac{n(n+1)}{2} - 1\right)$$

$$+ c_6 \left(\frac{n(n-1)}{2}\right) + c_7 \left(\frac{n(n-1)}{2}\right) + c_8 (n-1)$$

$$= \left(\frac{c_5}{2} + \frac{c_6}{2} + \frac{c_7}{2}\right) n^2 + \left(c_1 + c_2 + c_4 + \frac{c_5}{2} - \frac{c_6}{2} - \frac{c_7}{2} + c_8\right) n$$

$$- (c_2 + c_4 + c_5 + c_8) .$$

$$T(m) = an^2 + bn + C$$

For the remainder of this course,

We Shall usually concentrate on finding

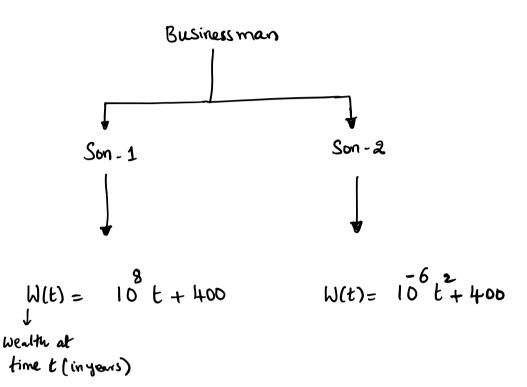
Only the worst-case running time.

Longest running for any input of

Size M.

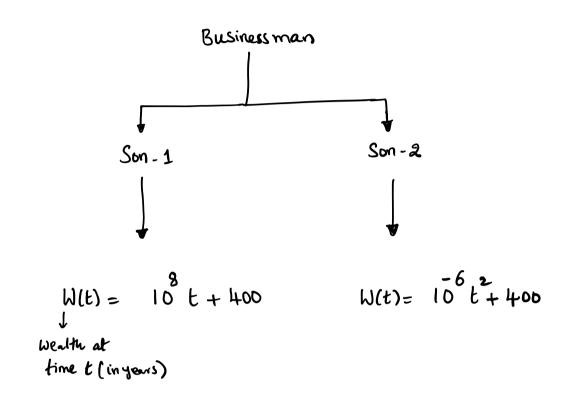
[Don't disclose the answer]

Puzzle

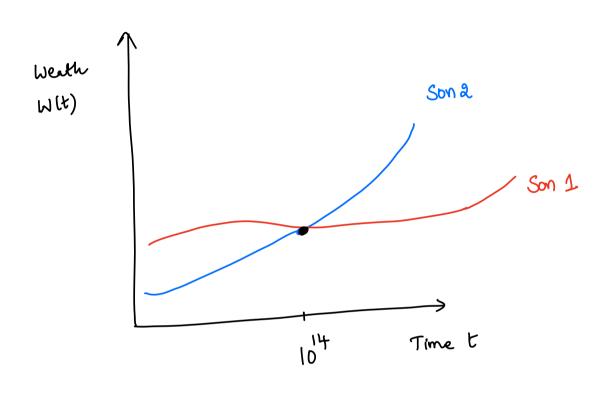


[Don't disclose the answer]

Puzzle



@ Who is doing better in their business Son-1 or son-2?



How Business Wealth is related to Algoritms?

Wealth (Maximized)

Weath as fun of time

Running time (minimized)

Runnigtime as fun of input size.

Q:
$$W(t) = 10^8 t + 400$$

$$W(t) = \frac{-6}{10}t^2 + 400$$

W(t) =
$$10^8 t + 400 = \Theta(t)$$

W(t) = $10^6 t^2 + 400 = \Theta(t^2)$
Next becture.

Order of growth or rate of growth

Order of growth of an algorithm means how the Computation time increase when we increase the input size.

We consider only the leading term as lower order terms are insignificant for large size inputs.

We ignore the leading term's constant coefficient.

Imp: Asymptotic efficiency of algoritms:

We are only interested in how the running time of an algorithm increases with the size of the input in the limit, as the Size of the input increase, wheat bound. " usually an algorithm that is asymptotically more efficient will be the best Choice for all but very small ilps"

We usually consider one algorithm to be more efficient than another if its worst case running time has a lower order of growth.

* Due to constant factors and lower order terms, an algorithm whose running time has a higher order of growth might take less time for Small inputs than an algorithm whose running time has a lower order of growth.