

## **Lecture 2-3: Optics - Interference**

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Chapter 14, Two Beam Interference by division of wavefront

14.1 Introduction

14.4 Interference of Light waves

14.5 The interference pattern

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Chapter 15: Interference by Division of Amplitude

15.1 Introduction

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# Interference of waves

Colors of a humming bird's feathers are not due to pigment.

It is due to the interference affect caused by structures in the feathers.

## What is phase ?

for waves.....

**Phase** is the position of a point in time on a cycle of a waveform. It is expressed in radians.

## What is phase difference & path difference in waves ?

Phase difference and path difference are related as;

$$\text{Phase difference, } \Delta\phi = \frac{2\pi}{\lambda} \Delta x \quad ; \Delta x = \text{path difference}$$

# **What is wavefront?**

A wavefront is a surface over which a light wave has a constant phase.

Plane  
wavefront  
(3D view)

Converting wavefront  
from plane to spherical  
(2D view)

## **Conditions to observe stationary interference pattern of light:**

Interfering light waves should:

- have fixed phase relationship
- be monochromatic
- have equal or nearly equal amplitudes

# **How to achieve fixed phase relationship in light waves?**

## **Division of wavefront**

The coherent sources are obtained by dividing the wavefront, originating from a common source.

Examples:

Fresnel biprism, Fresnel mirrors,  
Lloyd's mirror, etc

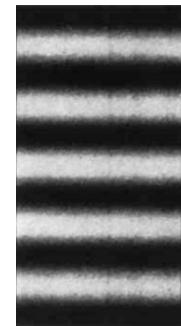
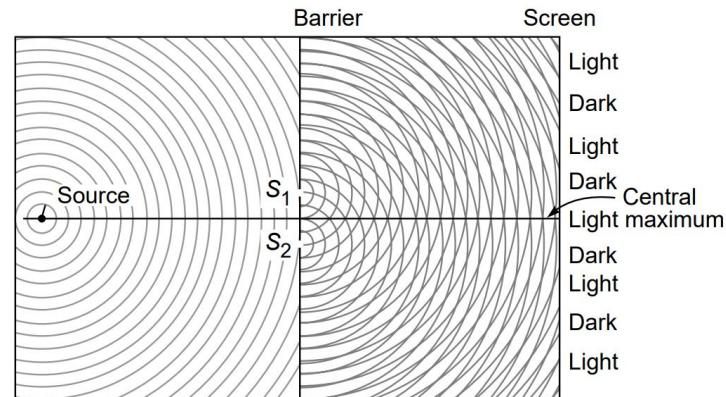
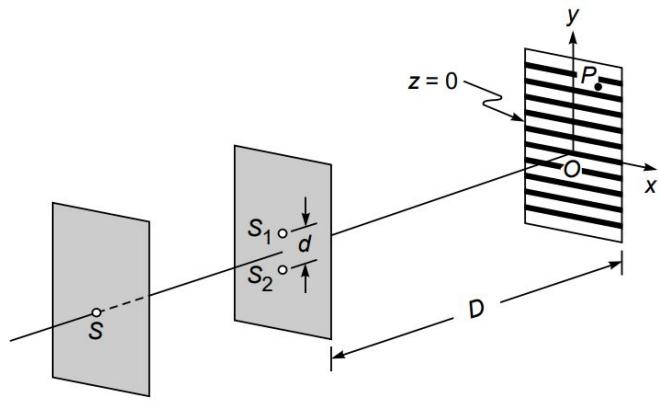
## **Division of amplitude**

The amplitude of the incident beam is divided into two or more parts either by partial reflection or refraction.

Examples:

Michelson's interferometer, Interference in thin films, Newton's rings

# Young's interference experiment



"light + light = dark"  
"light + light = bright"

## Conditions for bright and dark fringes

?

Path difference between interfering waves:

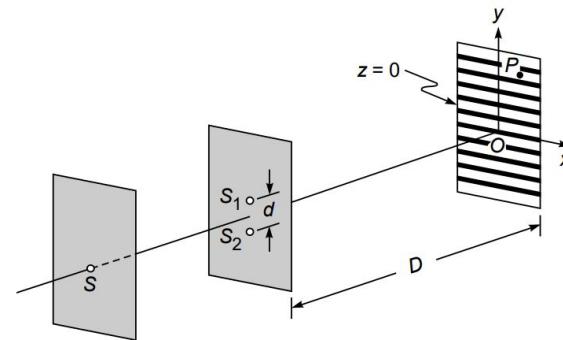
$$S_2P - S_1P = n\lambda \quad n = 0, 1, 2, \dots$$

Path difference between interfering waves (by geometry)

$$S_2P - S_1P \approx \frac{y_n d}{D}$$

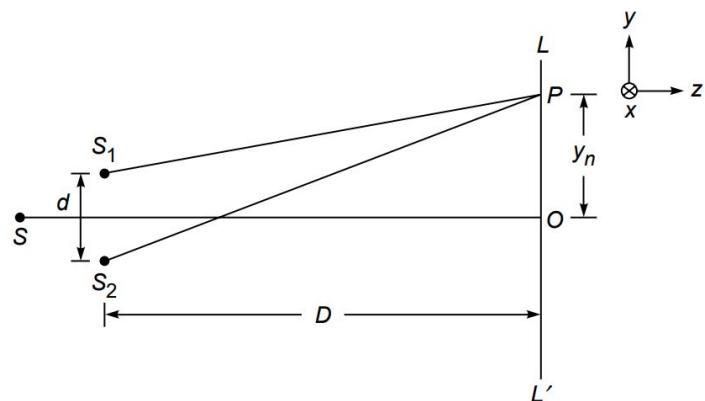
## Fringe position:

$$\left. \begin{array}{l} S_2 P - S_1 P = n\lambda \quad n = 0, 1, 2, \dots \\ S_2 P - S_1 P \approx \frac{y_n d}{D} \end{array} \right\} y_n = \frac{n\lambda D}{d}$$



## Fringe width:

$$\beta = y_{n+1} - y_n = \frac{(n+1)\lambda D}{d} - \frac{n\lambda D}{d} = \frac{\lambda D}{d}$$

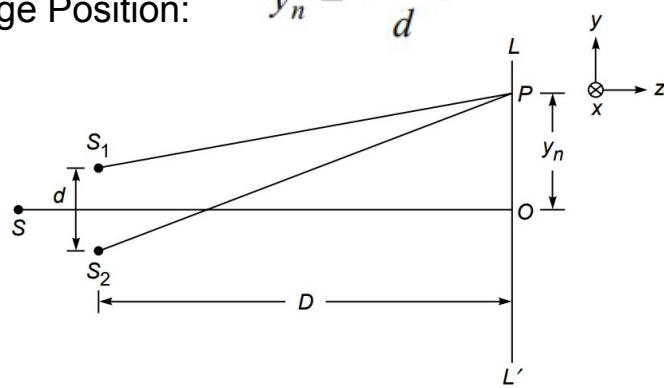


Question:

Hint:

Fringe Position:

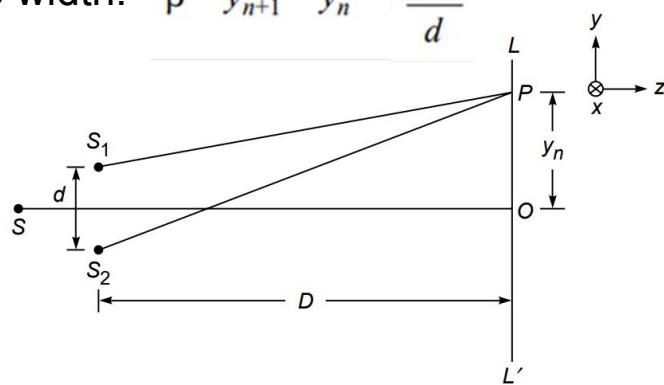
$$y_n = \frac{n\lambda D}{d}$$



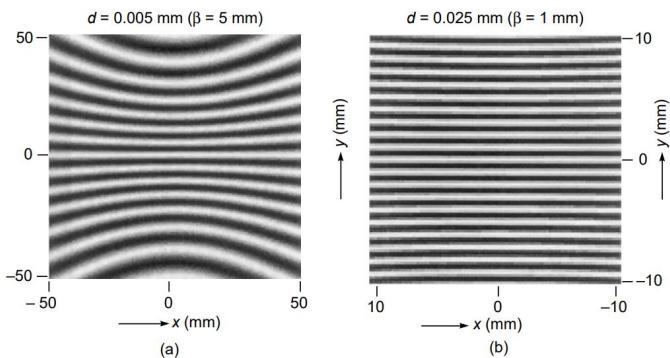
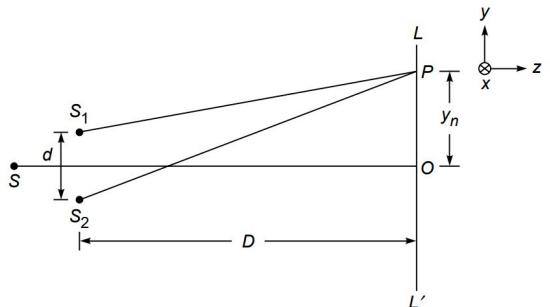
Question:

Hint:

Fringe width:  $\beta = y_{n+1} - y_n = \frac{\lambda D}{d}$



## Intensity distribution in Young's interference experiment



Computer-generated fringe pattern produced by two point sources  $S_1$  and  $S_2$  on the screen  $LL'$  (see Fig. 14.8); (a) and (b) correspond to  $d = 0.005$  and  $0.025 \text{ mm}$ , respectively (both figures correspond to  $D = 5 \text{ cm}$  and  $\lambda = 5 \times 10^{-5} \text{ cm}$ ).

$$\text{and } \mathbf{E}_1 = \hat{\mathbf{i}} E_{01} \cos \left( \frac{2\pi}{\lambda} S_1 P - \omega t \right) \quad (25)$$

$$\mathbf{E}_2 = \hat{\mathbf{i}} E_{02} \cos \left( \frac{2\pi}{\lambda} S_2 P - \omega t \right)$$

where  $\hat{\mathbf{i}}$  represents the unit vector along the direction of either of the electric fields. The resultant field is given by

$$\mathbf{E} = \mathbf{E}_1 + \mathbf{E}_2$$

The intensity  $I$  is proportional to the square of the electric field and is given by

$$I = K E^2 \quad (27)$$

$$I = I_1 + I_2 + 2\sqrt{I_1 I_2} \cos \delta \quad (30)$$

where

$$\delta = \frac{2\pi}{\lambda} (S_2 P - S_1 P) \quad (31)$$

# Light passing through glass

$$frequency = \frac{velocity}{wavelength}$$

No change      change      change

## **Reflection may cause phase change in waves**

Reflected light experience:

- phase change of 180 degree (if reflected from a denser medium)
- No phase change (it reflected from rarer medium)

Refracted light experience:

- No phase change



Fig. 15.3 Thin film of air formed between two glass plates.

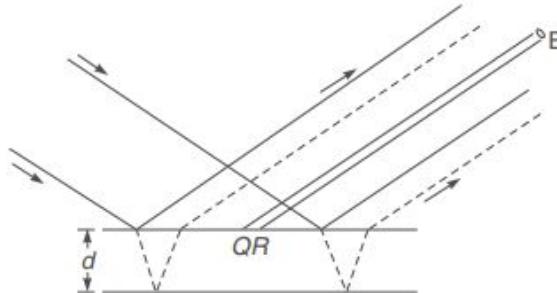


Fig. 15.4 The oblique incidence of a plane wave on a thin film. The solid and dashed lines denote the boundary of the wave reflected from the upper surface and from the lower surface of the film. The eye  $E$  receives the light reflected from the region  $QR$ .

$$\Delta = 2n_2 d \cos \theta' = m\lambda \quad \text{minima} \quad (15.5a)$$

$$= \left( m + \frac{1}{2} \right) \lambda \quad \text{maxima} \quad (15.5b)$$

Conditions for constructive and destructive:

# Michelson Interferometer

Condition for destructive interference:

$$2d \cos \theta = m\lambda$$

where  $m = 0, 1, 2, 3, \dots$  and

$$d = x_1 \sim x_2$$

Condition for constructive interference:

$$2d \cos \theta = \left(m + \frac{1}{2}\right)\lambda$$

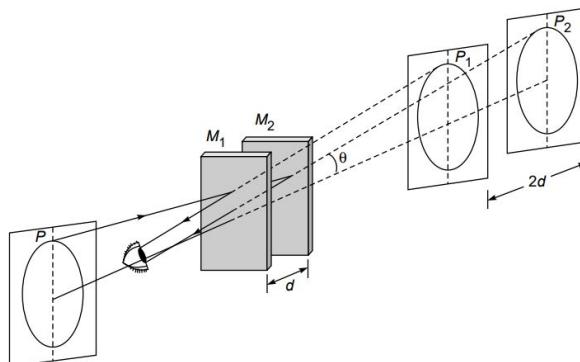
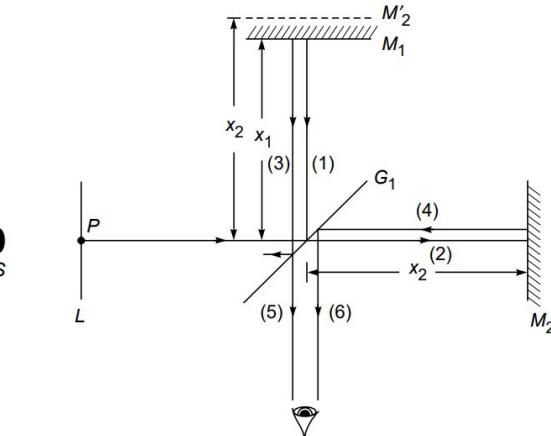
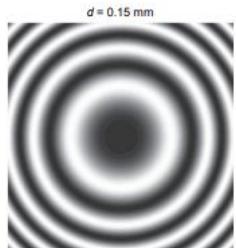
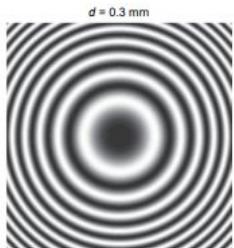
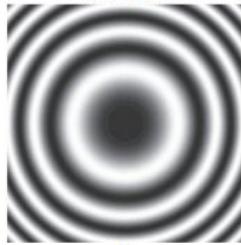


Fig. 15.35 A schematic of the formation of circular fringes (Adapted from Ref. 7).

# Why fringes are circular in Michelson Interferometer?

Simulation



Experiment

On-axis interference

Off-axis interference

## Young's interference experiment

Interference type:

Division of wavefront

Condition for constructive interference:

Path difference between waves:

$$S_2P - S_1P = n\lambda \quad n = 0, 1, 2, \dots$$

Fringe type:

Linear

## Michelson Interferometer

Division of amplitude

Path difference between waves:

$$2d \cos \theta = \left(m + \frac{1}{2}\right)\lambda$$

Can be circular or linear