ARCOS Group

uc3m Universidad Carlos III de Madrid

Course rules

Computer Structure
Bachelor in Computer Science and Engineering



Course profile

- COMPUTER STRUCTURE
- Bachelor in Computer Science and Engineering
 - ▶ REQUIRED
 - ECTS Credits: 6
 - Hours/week: 3

The purpose is to understand the basic concepts for designing computers

Program



- Introduction to computers
- 2. Data representation and basic
- 3. Assembly programming
- 4. Processor
- 5. Memory hierarchy
- 6. Input/output systems

Bibliography

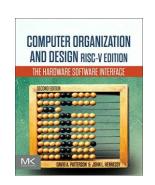
Introduction to RISC Assembly Programming J. Waldron, Editorial Addison-Wesley, 1999



 Computer Organization and Design The Hardware/Software Interface D.A. Patterson, J. Hennessy 5th edition, 2014



Computer Organization and Design RISC-V Edition: The Hardware Software Interface David A. Patterson John L. Hennessy, 2th edition, 2021



Methodology



▶ Theory classes:

- Present and explain basic concepts.
- Students must also consult the textbooks (both for theory and problems); it is possible that the professor may not have time to explain all details during class! Ask anything that is unclear, ideally before exam week!!

Problem solving in class:

- The professor will solve exercises to illustrate how to apply the concepts learned in the theory class.
- The students will solve exercises to make sure they get practical experience and they understand what concepts are still unclear.

▶ Lab work:

Several sets of problems, solved in groups to encourage teamwork.

Schedule

Week	Session	Description	Tuesday	Friday	
- 1		Introduction	07-sep		
- 1	2	Review of representation and floating point		10-sep	
2	3	Computer programming model	14-sep		
2	4	Exercises		17-sep	
3	5	Data, instructions and control structures	21-sep		
3	6	Laboratory session		24-sep	Laboratory
4	7	Addressing modes. Functions and stack usage (I)	28-sep		
4	8	Exercises		01-oct	
5	9	Functions and stack usage (II)	05-oct		
- 5	70	Exercises + mini-Exam		08-oct	mini-Exam
6	Ш	Computer structure	14-oct		recovering (holiday)
6	12	Laboratory session 2		15-oct	Laboratory
7	14	Elemental operations	19-oct		
7	15	Exercises		22-oct	
8	16	Control unit design	26-oct		
8	17	Laboratory session 8		29-oct	Laboratory
9	18	Interruptions, booting and processor state	02-nov		
9	19	Exercises + mini-Exam		05-nov	mini-Exam
10	20	Memory system	09-nov		
10	21	Exercises		12-nov	
- 11	22	Caché system	16-nov		
- 11	23	Laboratory session 4		19-nov	Laboratory
12	24	Virtual memory	23-nov		
12	25	Exercises		26-nov	
13	26	Exercises	30-nov		
13	27	Exercises + mini-Exam		03-dic	mini-Exam
14	28		07-dic		
14	28	I/O system		10-dic	
15	29	I/O techniques	14-dic		
16	30	Exercises		17-dic	session 29

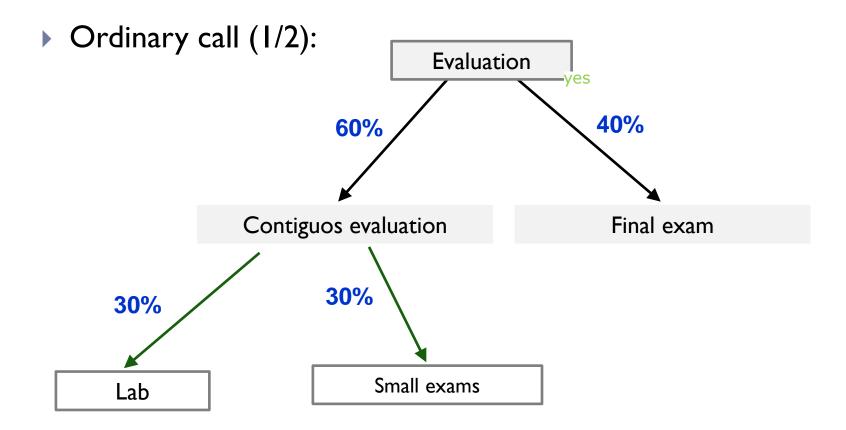
- ▶ 15 weeks, 29 classes in total:
 - ▶ 14 classes: magistral classes
 - l classes: exercises + review + mini-exam
 - ▶ 4 laboratory classes

COVID rules

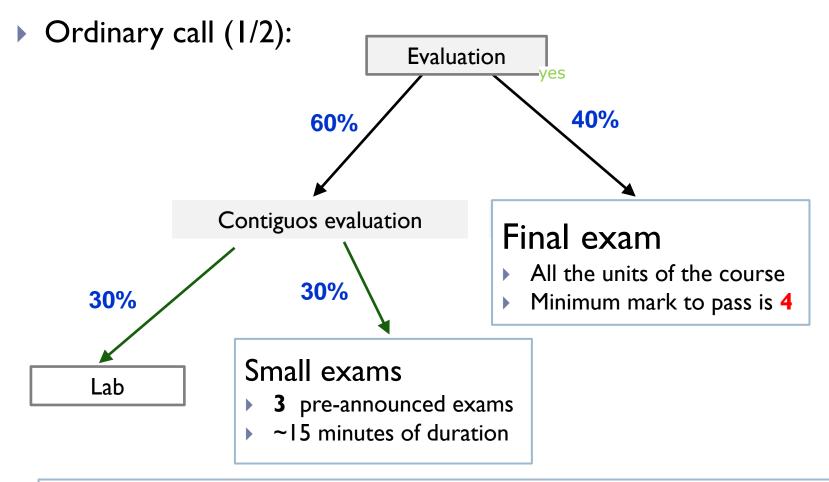


- Personal attendance
 - Office hours: on-line (appointment required).
- Classes:
 - Rotation system: classes will be streamed (Blackboard).
 - Doors and windows opened during class.
 - Face mask is mandatory.
- Please check latest information at: https://www.uc3m.es/covid19/inicio



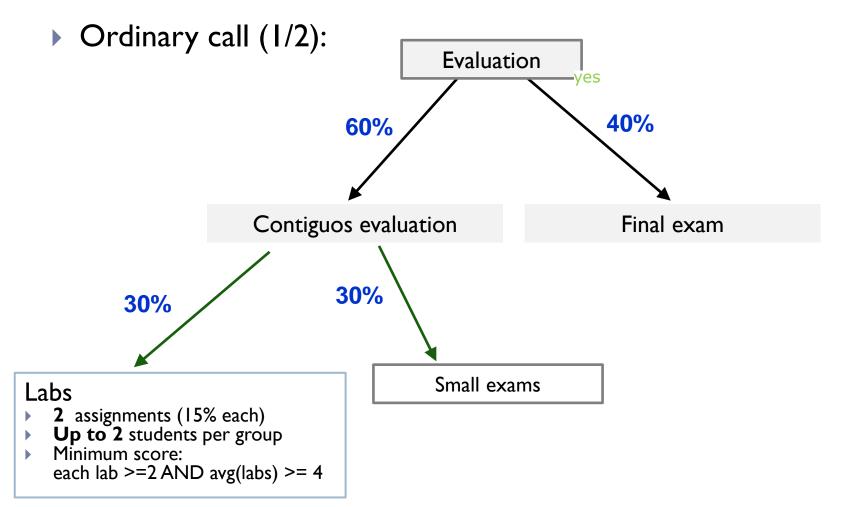






Extra point if the grade is greater than 7 in the contiguous evaluation





Evaluation: labs

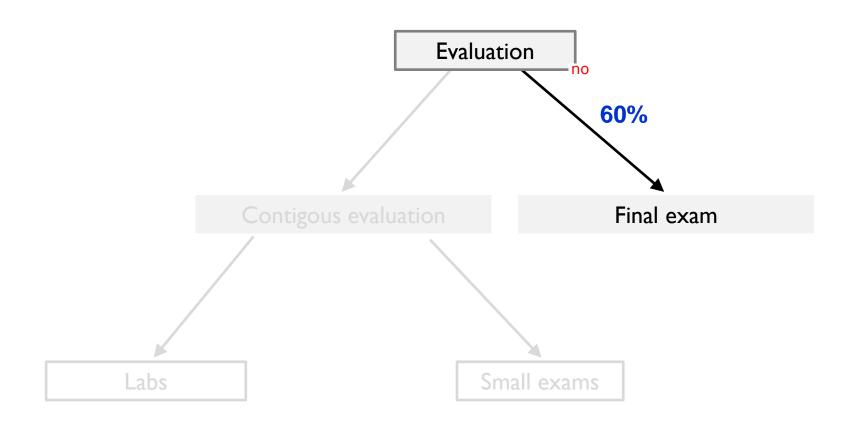


- 2 programming assignments (30%)
 - ▶ Each assignment has a score of 15%
 - Minimum score to past is:
 - ▶ (2 over 10 for each one) AND (4 over 10 on contiguous evaluation)
- Up to 2 students per group (max)
- 4 Laboratories classes
 - Attending is not mandatory (but recommendable)
 - Schedule
 - ▶ September 23 | 24
 - October 14 | 15
 - October 28 | 29
 - November 18 | 19

Student evaluation

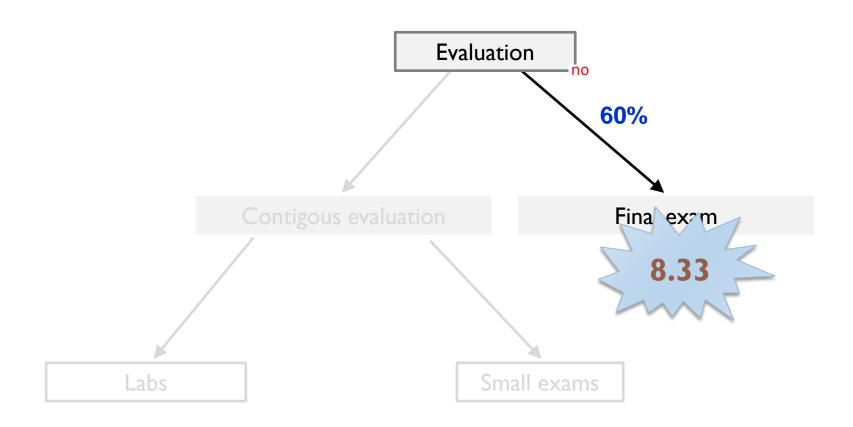


Ordinary call (2/2):



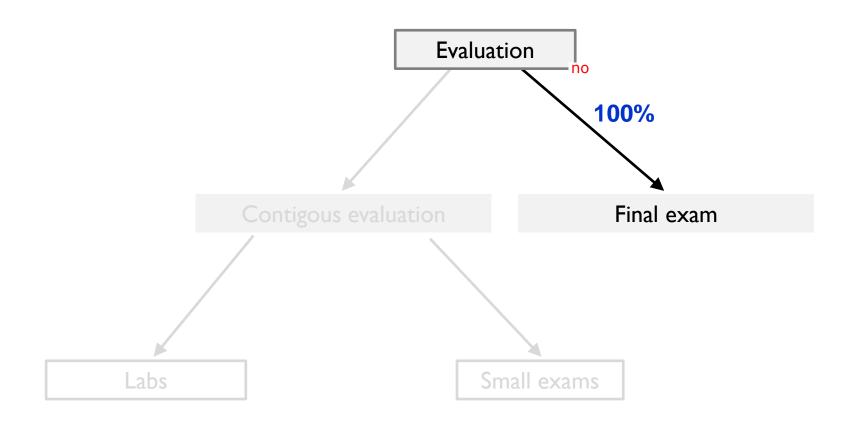


Ordinary call (2/2):



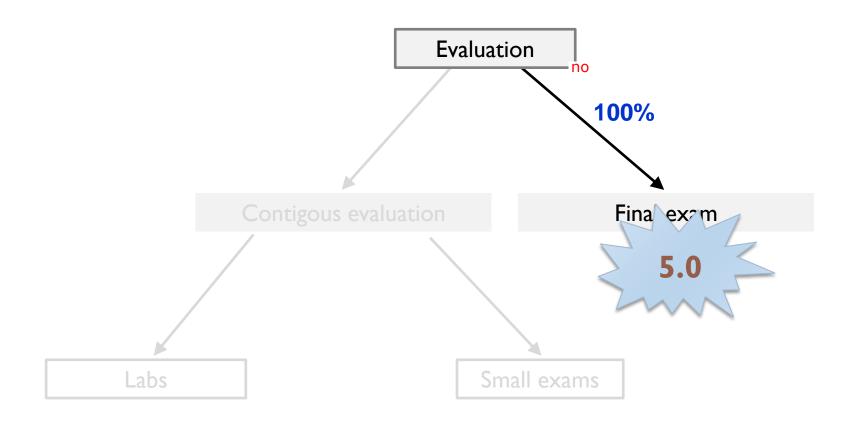


▶ Extraordinary call (1/2):

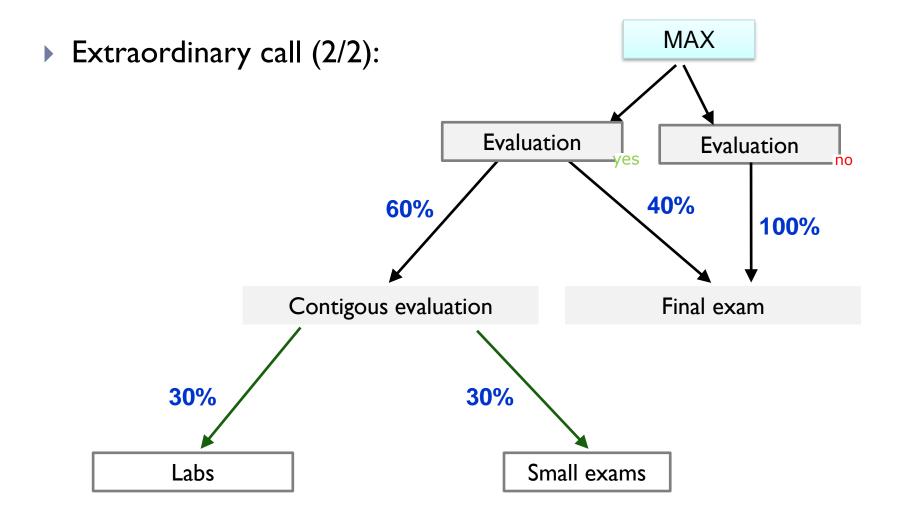




▶ Extraordinary call (1/2):







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