Andrew Chow

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EDUCATION

University of Guelph

Guelph, ON

Sept 2020 - May 2025

Bachelor of Computing, Software Engineering (Co-op)

• Dean's List: Fall 2020 - Winter 2023

• GPA: 3.7/4.0

TECHNICAL SKILLS

Languages: Elixir, Python, JavaScript, C, HTML, CSS, SQL

Tools/Frameworks: React, NextJS, NodeJS, Phoenix, Tailwind, gRPC, Oban, Kafka, Charles, Figma, TestRail,

Docker, Datadog, Splunk

EXPERIENCE

Software Developer

May 2023 - Aug 2023

the Score

Toronto, ON

- Engineered various product features within the Score Bet's Promo-Engine to 2+ million users in North America
- Optimized Promotion gRPC APIs, resulting in performance enhancements that effectively resolved network timeouts across multiple back-end services
- Developed background job processing using Oban to enqueue workers to distribute 1000+ awards to patrons
- Utilized Kafka producers to broadcast expiration award messages across the Kafka cluster

Teaching Assistant

Jan 2023 - Apr 2023

University of Guelph

Guelph, ON

- Educated 200+ students by teaching user interface design concepts within weekly interactive labs
- Marked assignments, labs, and readings to provide valuable feedback to students
- Communicated effectively with faculty regarding student progression to address any concerns or questions

QA Analyst

May 2022 - Dec 2022

the Score

Toronto, ON

- Designed and implemented a Promotions Tracker feature for the Score Bet, incorporating market insights and user research to enhance **user experience** and increase **user retention** rates. This initiative was presented to Senior Leadership Executives.
- Maintained and managed Promotion's test suite, creating test cases to increase test coverage by 60%
- Performed end-to-end testing to deliver successful promotional features, including Leg Grading and Parlay+
- Identified and logged critical bugs across various microservices within the application

Projects

BetGenius | Python, Tensorflow

- Won **first** place in the Score's Summer 2023 Hackathon by working with 5 colleagues to develop a recommendation system to predict betslips
- Developed a machine learning model in **Python** using collaborative-based filtering techniques to analyze a user's betting history
- Implemented data preprocessing, feature engineering, and model training to optimize the accuracy of the recommendations using **Tensorflow**

Molecule Visualizer | C, Python, SQL, HTML/CSS, JavaScript, Swig

- Developed a full-stack molecular visualizer using C, Python, JavaScript, HTML/CSS, and SQL, enabling users to view and interact with molecular structures in a web environment
- Built a robust database schema using SQL, ensuring data integrity and enabling efficient querying of molecular data
- Created an interactive and responsive user interface, allowing users to easily manipulate and explore various molecules

AC Portfolio | React. NextJS. Tailwind

• Personal portfolio that illustrates my projects, experiences and blog