# Andrew Chow

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## **EDUCATION**

# University of Guelph

Guelph, ON

Sept 2020 - May 2025

Bachelor of Computing, Software Engineering (Co-op)

• Dean's List: Fall 2020 - Winter 2024

• GPA: 3.7/4.0

TECHNICAL SKILLS

Languages: Elixir, Python, JavaScript, Java, C, HTML, CSS, SQL

Tools/Frameworks: React, NextJS, NodeJS, Phoenix, Tailwind, gRPC, Oban, Kafka, Charles, Figma, TestRail,

Docker, Datadog, Splunk

#### EXPERIENCE

# Software Developer

May 2023 - Aug 2023

the Score

Toronto, ON

- Collaborated with product managers, designers and engineers to develop various product features for the Score Bet's Promo-Engine to 2+ million users across North America
- Optimized Promotion **gRPC APIs**, that effectively resolved network timeouts across multiple back-end services, enabling accessibility for customer service agents
- Implemented cron jobs using **Oban** to enqueue workers to distribute **1000+** promotional credits to patrons
- Developed UI Components in Phoenix Liveview to display details for promotional credits for a given user

# Teaching Assistant

Jan 2023 - Apr 2023

University of Guelph

Guelph, ON

- Educated 200+ students by teaching user interface design concepts within weekly interactive labs
- Marked assignments, labs, and readings to provide valuable feedback to students
- Communicated effectively with faculty regarding student progression to address any concerns or questions

#### **QA** Analyst

May 2022 - Dec 2022

the Score

Toronto, ON

- Designed a Promotions Tracker feature for the Score Bet, leveraging market insights and user research to enhance the **user experience** and increase **user retention** rates
- Maintained and managed Promotion's test suite, creating test cases that increased test coverage by 60%
- Performed end-to-end testing to deliver successful promotional features to users, including **Leg Grading** and **Parlay**+
- Identified and logged critical bugs across various microservices within the application, contributing to the implementation of high-quality software products

## Projects

BetGenius | Python, Tensorflow, Figma

- Placed **first** in the Score's Summer 2023 Hackathon by working with 5 colleagues to develop a recommendation system to predict bet slips for users
- Developed a machine learning model in **Python** and **Tensorflow** using collaborative-based filtering techniques to analyze a user's betting history
- Created a Figma prototype, incorporating use cases and personas to illustrate the user's product experience

#### Molecule Visualizer | C, Python, SQL, HTML/CSS, JavaScript, Swig

- Developed a full-stack molecular visualizer using C, Python, JavaScript, HTML/CSS, and SQL, enabling users to view and interact with molecular structures in a web environment
- Created an interactive and responsive user interface, allowing users to easily manipulate and explore various molecules

## AC Portfolio | React, NextJS, Tailwind

• Personal portfolio that illustrates my projects, experiences and blog