

AARON CANNON

Computer Games Design Student

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[Portfolio Website](#)



ABOUT ME

Computer Games Design student at ARU Chelmsford specialising in gameplay and mechanics, with experience in narrative design. Interested in economy design and UX/UI, with additional programming experience in Python, JavaScript and C#, plus some 3D modelling work in Blender.

EDUCATION

Moulsham High School 6th Form

(2022-2023)

A-levels in Computer Science and Geography

Moulsham High School

(2017 - 2022)

GCSEs in Computer Science, Geography, English, French, Cambridge National Sports Studies and Mathematics

SKILLS

- Unreal Engine (Blueprints)
- Unity (Visual Scripting + C#)
- Blender
- Miro
- Trello
- Git
- Github
- BitBucket
- Gameplay Design
- Mechanics Design
- Narrative Design
- Microsoft Word
- Microsoft PowerPoint
- Microsoft Excel
- Problem-Solving
- Player-focused Game Design
- UX/UI Design
- Teamwork

EXPERIENCE

Course Representative - Computer Games Design

ARU Chelmsford | 2025 - Present

- Represents student feedback to lecturers and course staff to improve course experience.
- Gathering, summarising and communicating common issues and suggestions from classmates.
- Support communication between students and staff to resolve concerns constructively.

Oracle Tech Lead Shadowing (Unpaid)

Essex County Council | July 2022

- Gained a basic understanding of Oracle's Cloud Infrastructure as a Service, Software as a Service and Platform as a Service and how these are delivered to and supported by Essex County Council Staff.
- Had an overview of the data used to validate Oracle licence consumption to ensure Council followed purchased quantities and to address overage.
- Worked through Oracle University free course about Oracle's autonomous databases to gain an understanding of the benefits to the Council.

Service Desk, Build Team, Web Apps Team (Unpaid)

Essex County Council | July 2019

- Spent Time with Service Desk First Line Team listening into calls from end users and seeing how Service Desk members dealt with the issues and handle interactions with end users.
- Gained an understanding of the processes and tools used by the Build Team when building and deploying hardware to end users.
- Had an overview of the programming used to build and maintain Essex County Council website.