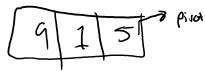
2019-11-21 Quicksort and Such

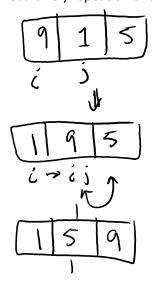
Thursday, November 21, 2019

- 8:58 AM
- Key aspect of quicksort is the pivot.
 - o A selected reference value that is compared against all other values during a single iteration
 - Items that are smaller than the pivot go to the "left" of the pivot
 - o Items that are larger than the pivot go to the "right" of the pivot
- We continue to iterate and find new pivots until the array is sorted
- The select of the pivot greatly determines the runtime characteristic of quicksort
 - The idea pivot is one that equally splits data
 - Unfortunately, it's too costly to continually calculate the exact median every iteration
 - o Compromise is to find a "good enough" value
 - o Richard Weiss suggests a "best of 3" approach
 - Select the middle-most value from array[start], array[midpoint], array[end]
 - This approach guarantees that we don't select the worst case pivot

Most basic 3-element example



- If the pivot is not at the "end" of the sequence under consideration, swap it with the end element (we're not doing that in this case)
- 1. Define i = front index; j = end index 1;
- 2. While data[i] < pivot AND i < j
 - a. i++
- 3. While data[j] > pivot and i < j
 - a. j--
- 4. if i != j
 - a. Swap(data[i], data[j])
 - b. GOTO #2
- 5. Iteration is done. Swap(numbers[end], numbers[i])
- 6. Recursively repeat on two subdivided arrays



Another example

