

kakashi

CHARACTER NAME

Wizard 1
CLASS & LEVEL

Dragonborn
RACE

valcash
PLAYER NAME

Custom Background
BACKGROUND

0
EXPERIENCE POINTS

STRENGTH

+0

10

DEXTERITY

+2

15

CONSTITUTION

+2

14

INTELLIGENCE

+3

16

WISDOM

+1

12

CHARISMA

-1

9

- ☐ +0 Strength
- ☐ +2 Dexterity
- ☐ +2 Constitution
- ☒ +5 Intelligence
- ☐ +3 Wisdom
- ☐ -1 Charisma

Saving Throw Modifiers

SAVING THROWS

- ☐ +2 Acrobatics DEX
- ☐ +1 Animal Handling WIS
- ☒ +5 Arcana INT
- ☐ +0 Athletics STR
- ☒ +1 Deception CHA
- ☐ +3 History INT
- ☒ +3 Insight WIS
- ☐ -1 Intimidation CHA
- ☐ +3 Investigation INT
- ☐ +1 Medicine WIS
- ☐ +3 Nature INT
- ☐ +1 Perception WIS
- ☐ -1 Performance CHA
- ☐ -1 Persuasion CHA
- ☐ +3 Religion INT
- ☐ +2 Sleight of Hand DEX
- ☒ +4 Stealth DEX
- ☐ +1 Survival WIS
- ☐ _____
- ☐ _____
- ☐ _____

SKILLS

+2

INITIATIVE

ARMOR

12

CLASS

Resistances - Lightning

DEFENSES

INSPIRATION

+2

PROFICIENCY BONUS

ABILITY SAVE DC

30 ft. (Walking)

SPEED

Max HP

Current HP

Temp HP

10

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HIT POINTS

Total 1d6

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVES

=== WEAPONS ===

Crossbow, Light, Dagger, Dart, Quarterstaff, Sling

=== TOOLS ===

Poisoner's Kit

=== LANGUAGES ===

Celestial, Common, Draconic

PROFICIENCIES & LANGUAGES

=== ACTIONS ===

Standard Actions

Attack, Cast a Spell, Dash, Disengage, Dodge, Help, Hide, Ready, Search, Use an Object, Opportunity Attack, Grapple, Shove, Improvise, Two-Weapon Fighting, Interact with an Object

Breath Weapon (Blue) • 1 / Short Rest

As an action once per short rest, exhale in a 5 by 30 ft. line (DEX DC 12, half damage on success) for 2d6 Lightning Damage [6th] 3d6, [11th] 4d6, [16th] 5d6

=== SPECIAL ===

Arcane Recovery • 1 / Long Rest

Once per day when you finish a short rest, you can

choose expended spell slots to recover - up to a combined level of 1, and none of the slots can be 6th level or higher.

ACTIONS

11

PASSIVE WISDOM (PERCEPTION)

13

PASSIVE WISDOM (INSIGHT)

13

PASSIVE INTELLIGENCE (INVESTIGATION)

SENSES

NAME

HIT

DAMAGE/TYPE

NOTES

Dagger

+4

1d4+2 Piercing

Simple, Finesse, Light, Thrown, Range (20/60)

Dagger of Venom

+5

1d4+3 Piercing

+2d10 Poison, 1 Charge, Simple, Finesse, Light, Thrown, Range (20/60)

Fire Bolt

+5

1d10 Fire

V/S

Shocking Grasp

+5

1d8 Lightning

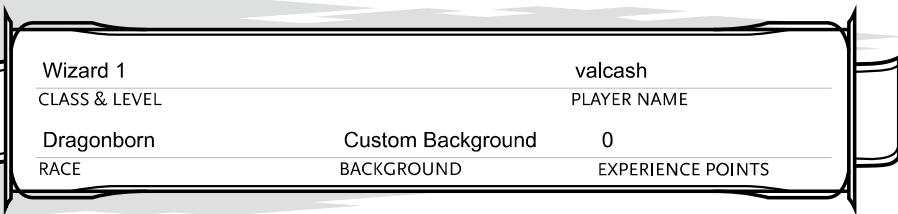
V/S

Unarmed Strike

+2

1 Bludgeoning

WEAPON ATTACKS & CANTRIPS





kakashi

CHARACTER NAME

male	22	Medium	7 feet	240
GENDER	AGE	SIZE	HEIGHT	WEIGHT
Lawful Evil	naruto	blue	red	white
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

I would rather make a new friend than a new enemy.
I am always calm, no matter what the situation. I never raise my voice

PERSONALITY TRAITS

Honor. I don't steal from others in the trade. (Lawful)

IDEALS

Someone I loved died because of a mistake I made. That will never happen again.

BONDS

When I see something valuable, I can't think about anything but how to steal it.

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

Wizard

SPELLCASTING
CLASS

INT

SPELLCASTING
ABILITY

13

SPELL SAVE DC

+5

SPELL ATTACK
BONUS

PREP SPELL NAME	SOURCE	SAVE/ATK	TIME	RANGE	COMP	DURATION	PAGE REF	NOTES
=== CANTRIPS ===	(At Will)							
<input type="radio"/> Fire Bolt	Wizard	+5	1A	120 ft.	V,S	Instantaneous	PHB 242	V/S
<input type="radio"/> Frostbite	Wizard	CON 13	1A	60 ft.	V,S	Instantaneous	EE 156	V/S
<input type="radio"/> Shocking Grasp	Wizard	+5	1A	Touch	V,S	Instantaneous	PHB 275	V/S
=== 1st LEVEL ===	2 Slots OO							
<input type="radio"/> Absorb Elements	Wizard	--	1R	Self	S	1 round	EE 150	D: 1Rnd, S
<input type="radio"/> Magic Missile	Wizard	--	1A	120 ft.	V,S	Instantaneous	PHB 257	V/S
<input type="radio"/> Unseen Servant [R]	Wizard	--	1A + 10m	60 ft.	V,S,M	1 hour	PHB 284	D: 1h, V/S/M
<input type="radio"/> Thunderwave	Wizard	CON 13	1A	Self/15 ft. Cube	V,S	Instantaneous	PHB 282	15 ft. Cube, V/S
<input type="radio"/> Find Familiar [R]	Wizard	--	1h + 10m	10 ft.	V,S,M	Instantaneous	PHB 240	V/S/M
<input type="radio"/> Alarm [R]	Wizard	--	11m	30 ft.	V,S,M	8 hours	PHB 211	D: 8h, V/S/M
<input type="radio"/> Floating Disk [R]	Wizard	--	1A + 10m	30 ft.	V,S,M	1 hour	PHB	D: 1h, V/S/M

SPELLS