

# Lintouch 1.0 Status

<http://lintouch.org>

[...after six months of development  
and according to the schedule...]

powered by  
Schmitt-Walter Automation GmbH

# What's Included

<http://lintouch.org>

- Lintouch Runtime
  - QT 3.x/C++ based
  - binaries available for Linux and WIN32
  - English/Czech Localization
- Lintouch Server
  - Python 2.3.x based
  - available for Linux and WIN32

# What's Included (cont.)

<http://lintouch.org>

- Simple Server plugins
  - Loopback (loops back bit variables)
  - Generator (generates 0, 1, 0, 1, 0, 1... sequence)
- MyTemplateLibrary
  - Lamp (visualizes state of bit iopin)
  - Button (changes state of bit iopin)
- Installation Verifier Project
  - uses Loopback, Generator, Lamp, Button

# Key Features for Users

<http://lintouch.org>

- Server Plugins written in Python
  - ModBus/TCP implementation available
- Templates/Template Libraries in C++
  - Wintouch Legacy Templates available

# Lintouch Server Features

<http://lintouch.org>

- Standalone and Simple
  - includes HTTP server
  - no configuration possible (intentionally)
- Project centric

```
$ lintouch-server
Lintouch Server version 1.0
$Id: lintouchserver.py,v 1.3 2004/02/29 22:16:46 jbar Exp $
usage is: /usr/bin/lintouch-server [--debug level] [--port port] project.zip

No project.zip specified..., quitting
```

# Lintouch Runtime Features

<http://lintouch.org>

- Simple
  - no configuration possible (intentionally)
  - never loosing connection
- Server & Project centric

```
$ lintouch-runtime --help
Lintouch Runtime 1.0, Build date: Mar  3 2004
Usage is: lintouch-runtime [-h|--help] [-p|--port port] \
                        [-v|--view view] [hostname]

-h|--help          Print these instructions
-p|--port port     Use given TCP/IP port when connecting to the server
                   (defaults to 5555)
-v|--view view     Use given view from the project directly
hostname           The server to connect to
```



# Where to get more...

<http://lintouch.org>

- Download sources...
- Join discussions...
- Implement your own features...
- Participate in the development...