



## **Getting Started**





## STEP 1 Subscribe to events on the client

The snippet below connects to Channels and subscribes to a channel called my-channel, listening for an event called my-event.

```
▼ Vue.js ∨
index.html
                                             Download
                                                       Copy
<!DOCTYPE html>
<head>
 <title>Pusher Test</title>
</head>
<body>
 <h1>Pusher Test</h1>
 >
   Publish an event to channel <code>my-channel</code>
   with event name <code>my-event</code>; it will appear below:
 <div id="app">
   <u1>
     {{message}}
     </div>
 <script src="https://js.pusher.com/7.0/pusher.min.js"></script>
 <script src="https://cdn.jsdelivr.net/npm/vue/dist/vue.js"></sc</pre>
 <script>
   // Enable pusher logging - don't include this in production
   Pusher.logToConsole = true;
```

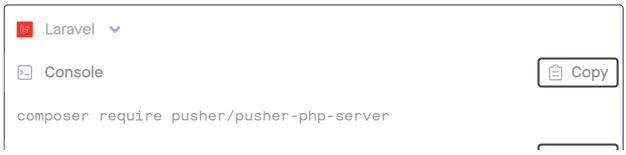
```
var pusher = new Pusher('da677ff93854d3c2ca06', {
      cluster: 'mt1'
    });
    var channel = pusher.subscribe('my-channel');
    channel.bind('my-event', function(data) {
      app.messages.push(JSON.stringify(data));
    });
    // Vue application
    const app = new Vue({
      el: '#app',
      data: {
        messages: [],
      },
    });
  </script>
</body>
                      View pusher-is on Github
```

Note: This page also includes the Javascript snippet and so is subscribed to my-channel too.

Connection status: Connected

### STEP 2 Publish events from the server

Publish an event to your subscribed clients using the server code below and it will be received by any (and all) of the clients you have open, including this page.



```
Console
PUSHER_APP_ID=1103853
PUSHER APP KEY=da677ff93854d3c2ca06
PUSHER APP SECRET=6e567c0c9908c7abdad0
                                             ↓ Download
config/broadcasting.php
                                                          Copy
'options' => [
 'cluster' => 'mt1',
 'useTLS' => true
],
index.php
                                               Download
                                                          Copy
<?php
use Illuminate\Queue\SerializesModels;
use Illuminate\Foundation\Events\Dispatchable;
use Illuminate\Broadcasting\InteractsWithSockets;
use Illuminate\Contracts\Broadcasting\ShouldBroadcast;
class MyEvent implements ShouldBroadcast
 use Dispatchable, InteractsWithSockets, SerializesModels;
  public $message;
  public function __construct($message)
     $this->message = $message;
  }
  public function broadcastOn()
     return ['my-channel'];
  }
  public function broadcastAs()
     return 'my-event';
  }
}
                                            index.php
```

event(new MyEvent('hello world'));

Refer to the <u>official Laravel docs</u> for more information.

View pusher-http-php on Github

**Note:** You can also send yourself a message from the <u>debug console</u> in another tab.

# Keep learning with our docs

### **Overview**

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Explore core product concepts

## **Client API**



Subscribe to published events

### Server API



Publish events from your server

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