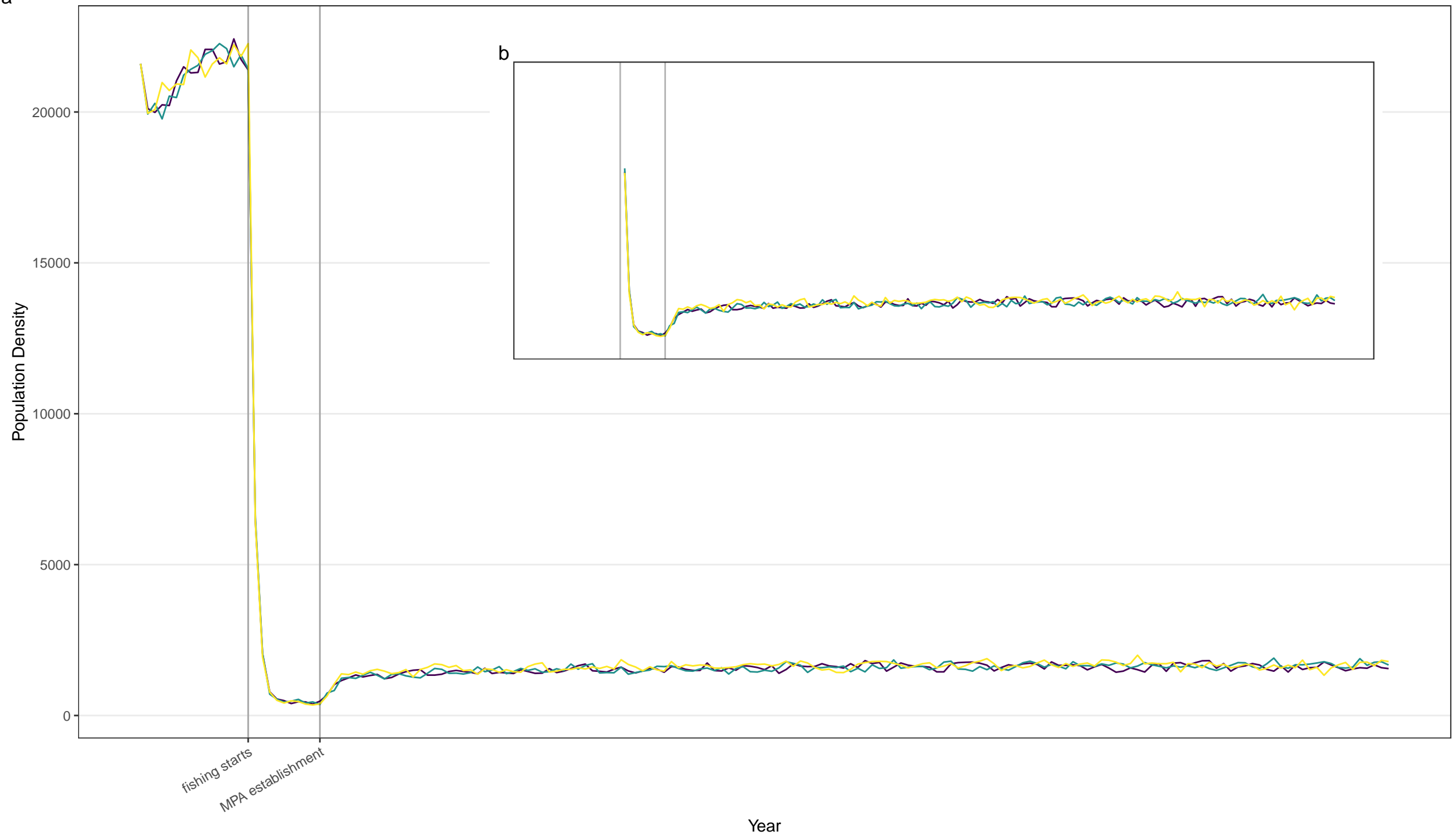
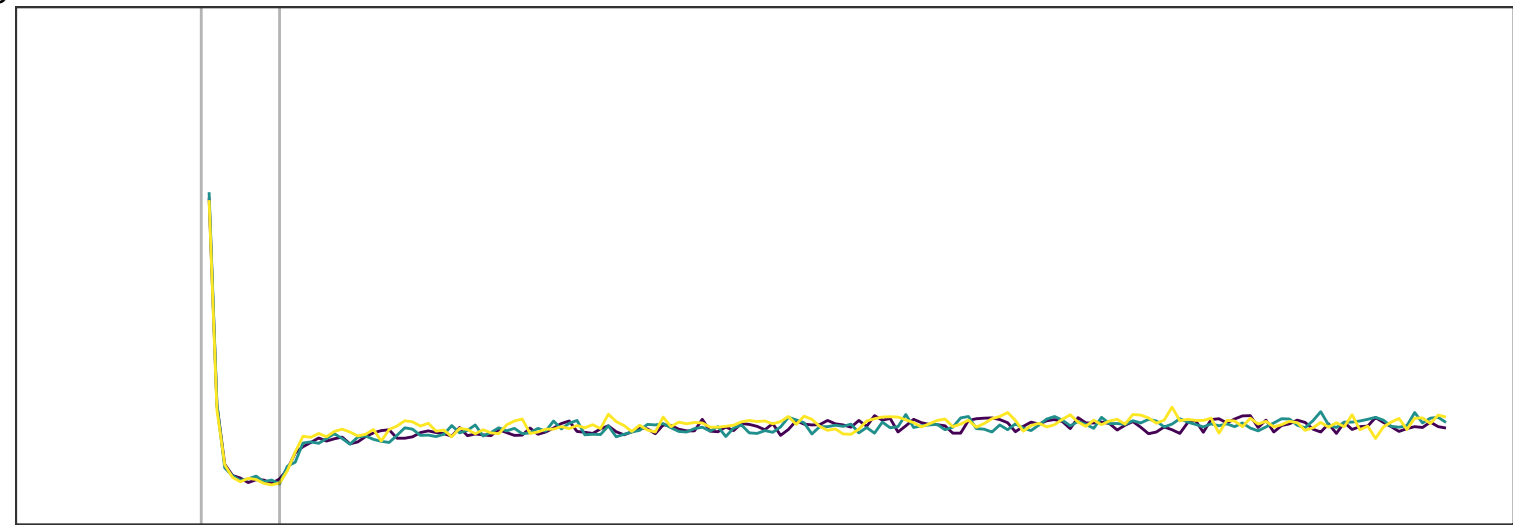


a



b



Movement Pattern

- bias
- bias_wrap
- none