CISC320 Introduction to Algorithms

Algorithms in Interviews

Logistics

- Yesterday you submitted the last assignment
- Today is the last lecture
- The last video will be released sometime in the next 10 days.
 - That will mark the true end of the course
- Final grades will be released sometime in the next few days, hopefully.
- If you have an issue with your grade, this is the time to email me about it.

Why Are You Taking Algorithms?



Getting Past a Job Interview

I am a smart man, but...

- I have never been through a Whiteboard interview
 - Though I have given several
- I have never been hired by a company
 - Though I have been hired by universities
- I have never worked in industry
 - Though I have talked to several friends that have done hiring

What the Interviewer Needs to Know

Three primary questions:

Can you solve technical problems?

Can you communicate effectively?

Do you fit in their company's culture?

Types of Interviews

- Conversational
- Critical thinking
- Project architecture
- Whiteboard interview

...There are others!

Conversational Interview

- Just talk about things (usually technical)
- Right now, go find someone, and describe a software development project you have been involved in. Could be from a school project, but ideally shouldn't be.
- "I see you've worked on project X. Tell me about it."
- "You worked on a team on this project, what role did you play?"
- "We use tools X, Y, and Z here. What's your experience with them?"
 - It's fine to say that you haven't used them
 - Better have a good answer for anything listed on the posting

Why not have side-projects?

- I attribute most of my success in undergrad to the privileges I had growing up.
- But besides those, I also worked on a lot of side projects
 - Also privileged to have a lot of free time
- These put me way ahead of peers very quickly
- Also gave me a solid portfolio to show off
- Most of those projects were stupid and embarrassing, but I learned so so so much.
- Find something fun to code over the summer and put it on GitHub.

Critical Thinking Interview

- Right now, pick and answer one question in the chat:
 - 1. How many windows in NYC?
 - 2. How far is the sun from the Earth?
 - 3. How many pingpong balls fit in Smith Hall?
- Designed to see how you think through a difficult/impossible problem
- Becoming uncommon in CS
 - Why not just ask a coding/technical question?
 - Google stopped asking these because they have no relevance to anything useful

Project architecture

- More open-ended kinds of design
 - No right or wrong answers, they're interested in your process
- Answer might be:
 - Architecture diagram
 - Class diagram
 - Other kinds of high level diagram formats
- Examples:
 - Design the ultimate remote control
 - How do you test a vending machine/pen/keyboard?
 - "Tinder for Houses"
 - "Facebook for Dogs"



- Given a problem, code a solution
- Usually no IDE's
 - Phone Interview and a Google Doc
 - In-person interview and a whiteboard
- Choose your language (Java, C++, Python, JavaScript, ...)

Example Problems

- Reverse a string
- Remove duplicates from an array
- Sorting algorithm
- Knapsack problem
- "Solve the Travelling Salesman Problem"
- ...
- Difficulty range can be pretty big!

- They want to know your thought process
- Ask clarifying questions
 - "what behavior should this have on the empty string?"
- Verbalize your thoughts
- They will talk you through things and help you out
- Important to communicate technically
- Get a correct+readable algorithm first, then get an efficient algorithm

- What data structures are useful here?
 - Dictionaries, queues, trees
 - Might need more than one!
 - Don't get caught up in syntax and implementation details
- What algorithms can we use?
 - Sorting
 - Backtracking
 - BFS/DFS/Djikstra/etc
- What techniques can we use?
 - Reduction (use a known solution)
 - Approximation (perfect is the enemy of the good)
 - Dynamic programming (some answers build on smaller answers)

- Once you have a solution
 - What's the big-O runtime?
 - Could it be better?
 - Can you code the optimal solution?
 - What's the space complexity?
 - What if I change the requirements?

Do Whiteboard Interviews Work?

Maybe?

...





Google: 90% of our engineers use the software you wrote (Homebrew), but you can't invert a binary tree on a whiteboard so **** off.





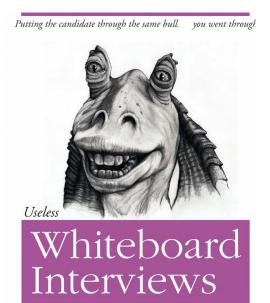


Why do we keep doing whiteboard interviews, even though they tell us little about how good the applicant is at actual software development?

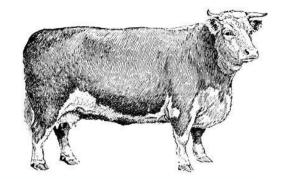


So why do we do them?

- Maybe they measure subtle things?
- Opportunity for Interviewer to feel smart?
- Hazing/vengeance?
- What else could we do?
 - Actual coding tests, but...
 - Take-home tests, but...
 - Stick to conversational interviews, but...









O RLY?

Larry & Sergey



Dress Professionally

- Once again, I am wildly unqualified to give advice here
- Exact dress depends on the position
- Business casual as a lower bound
 - Dress pants/skirt
 - Dress shoes
 - Dress shirt
 - Long sleeve
 - Tucked in
 - Open-collar (If you have a collar)
 - No tie

Communication

- When a team has poor communication
 - Poor software
- Variety of problems occur from poor communication
- Days of the closet coder are all but over
- Hacker writes the best code in the world that no one can read and the coder can't explain
 - Useless code
 - Difficult to maintain and update
 - Team becomes dependent on that hacker
 - Usually dump the code and start over
- Prevent this in the interview

Vocal Clarity

- Do not cover your mouth when you speak
- Face the person you are talking to, not the ground
- Speak slowly and clearly
- Be confident
- Project, do not be quiet or mumble

Body Language

- Good posture
- Firm handshake
- Lean forward a little when listening
- Hands above board
- Comfortable eye contact
- Exhibit enthusiasm and optimism
- For dog's sake, make sure you shower and use deodorant

Attitude

- Friendly
- Positive
- Not cloying
- Not too intense
- Walk a fine line!



Scenario

- You're a Software Engineer
 - You are busy
- A new position has opened up, and your boss wants you to do the hiring
- Hundreds of applicants of wildly varying quality
- Someone you trust says, "Hire Ms. Awesome"
- Hiring task just got a lot simpler!
- One resume, one interview, and you can get back to work
- Even better if you know Ms. Awesome directly

Realities of the Job Hunt

- It's not what you know, it's who you know
- Network

How to network

- Be a naturally charming and engaging person
- Also be attractive and intelligent
- Doesn't hurt to be related to people who are good at networking

How to *actually* network

- Be an interesting person
 - Have projects, either from class or outside
 - · Have hobbies and activities that involve socialization
- Put yourself in situations where you will encounter people
 - Internships
 - Undergraduate research
 - Hackathons
 - Clubs
- Don't force social interactions, people hate that
 - But don't be passive in social situations
 - A delicate game that can take years to develop skills in

Recommended

- "Cracking the Coding Interview"
- Practice practice
- UD Career Services
 - Interviewing
 - Resume prep
 - Finding internships
 - Networking
 - Negotiating
 - •

In Summary...

- You'll probably end up doing a whiteboard interview at some point
- Practice algorithmic problems... within reason
- Have projects and hobbies, be an interesting person
- Network, network, network

Last chance to see you all!

- Thanks for a great semester.
- I hope you are looking forward to the last video
- Please do well in your other classes
- And please also complete the Course Evaluations!!

