

源
↓
str
↓
格式化
format
↓
可变量数
sscanf(p1, p2, ...)

- ① $eax > 1$
⇒ 要读 2 个及以上的 num!
 - ② $gdb \rightarrow x/s \ 0xf025cf$
可知.
num1: %d %d num2
故 空格 隔开.
 - ③ $num1 \leq 7$
 - ④ 从 num1 来跳转下处的
0-7 编号.
- 故 $eax \rightarrow 0xcf$
至 $0x2c3$.
- num1 不对应的
num2 跳转后的
eax 的 0x147.

num1
0
1
2
3
4
5
6
7

num2
0xcf
0x137
0x2c3
0x100
0x185
0xce
0x200
0x147

11:00 3月13日周四
Vaults
WSL-ACC
WSL-ACC
+

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0000000000400f43 <phase_3>:      input in %rdi
400f43:  48 83 ec 18      sub    $0x18,%rsp      分配 16+8=24 bytes 的栈空间.
400f47:  48 8d 4c 24 0c    lea    0xc(%rsp),%rcx   rcx = *(rsp+2)
400f4c:  48 8d 54 24 00    lea    0x8(%rsp),%rdx   rdx = *(rsp+8) num1
400f51:  be cf 00 00 00    mov    $0x4025cf,%esi   esi = 0xf025cf
400f56:  b8 00 00 00 00    mov    $0x0,%eax        eax = 0x0
400f5b:  e8 90 ff ff      call   400bf0 <__isoc99_sscanf@plt> 读取 input! 返回 eax 为 sscanf.
400f60:  83 f8 01         cmp    %eax,%esi
400f63:  7f 05           jg     400f6a <phase_3+0x27> if(eax > 1)
400f65:  e8 d0 04 00 00    call   40143a <explode_bomb>
400f6a:  83 7c 24 08 07    cmpl   $0x7,0x8(%rsp)   if( *(rsp+8) > 0x7 )
400f6f:  77 3c           ja     400fad <phase_3+0x6a>
400f71:  8b 44 24 08      mov    0x8(%rsp),%eax    eax = num2
400f75:  ff 24 c5 70 24 40 00 jmp     *0x402470(,%rax,8) goto. 0+num2-0xf02470 bomb.
400f7c:  b8 cf 00 00 00    mov    $0xcf,%eax        eax = 0xcf.
400f81:  eb 3b           jmp     400f8e <phase_3+0x7b>
400f83:  b8 c3 02 00 00    mov    $0x2c3,%eax
400f88:  eb 34           jmp     400f8e <phase_3+0x7b>
400f8a:  b8 00 01 00 00    mov    $0x100,%eax
400f8f:  eb 2d           jmp     400f8e <phase_3+0x7b>
400f91:  b8 85 01 00 00    mov    $0x185,%eax
400f96:  eb 26           jmp     400f8e <phase_3+0x7b>
400f98:  b8 ce 00 00 00    mov    $0xce,%eax
400f9d:  eb 1f           jmp     400f8e <phase_3+0x7b>
400f9f:  b8 aa 02 00 00    mov    $0x2aa,%eax
400fa4:  eb 18           jmp     400f8e <phase_3+0x7b>
400fa6:  b8 47 01 00 00    mov    $0x147,%eax
400fab:  eb 11           jmp     400f8e <phase_3+0x7b>
400fad:  e8 88 04 00 00    call   40143a <explode_bomb>
400fb2:  b8 00 00 00 00    mov    $0x0,%eax
400fb7:  eb 05           jmp     400f8e <phase_3+0x7b>
400fb9:  b8 37 01 00 00    mov    $0x137,%eax
400fbc:  3b 44 24 0c      cmp    0xc(%rsp),%eax
400fc2:  74 05           je     400fc9 <phase_3+0x86> if(eax == num1)
400fc4:  e8 71 04 00 00    call   40143a <explode_bomb>
400fc9:  48 83 c4 18      add    $0x18,%rsp
400fcd:  c3              ret

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Terminal appearance
Theme
Termius Dark
Termius Light
Kanagawa Wave
Kanagawa Dragon
Kanagawa Lotus
Hacker Blue
Hacker Green
Hacker Red