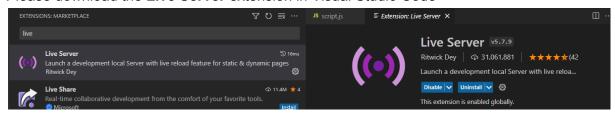
*For the best experience, please test/play the game with you device's sound on :)

*Since we are using JSON, the html file must be run from a live server or some of the themes will not work.

Please either play/test our game here: https://bobsessay.netlify.app/

Please download the Live Server extension in Visual Studio Code



And then press the "Go Live" at the bottom to open up our game

```
<!--div contains the js generated theme
<div class="themeBox" id="themeBox">
                                 <!--section that contains the main hangman game play elements-->
<section class="container playContainer">
<!--images that will be modified in js-->
<img class="bobStage" alt="illustration of bob's expressions">
<img src="visualResources/hmph.png" id="hmph" alt="onomatopoeia text of hmph">
<div class="containerItems">

                                                     cbutton class='icon' onclick='startGame()">\simg src="visualResources/home.png" alt="icon of a house symbol
<button class="icon hintIcon">\simg src="visualResources/hint.png" alt="icon of a magnifying glass symbol">
<button class="icon musicIcon">\simg class="musicIconImg" src="visualResources/musicIcon.png" alt="icon of a magnifying glass symbol">
<button class="icon musicIcon">\simg class="musicIconImg" src="visualResources/musicIcon.png" alt="icon of a house symbol">
</br/>
cbutton class="icon musicIcon">\simg class="musicIconImg" src="visualResources/musicIcon.png" alt="icon of a house symbol
icon of a house symbol"></butt
nifying glass symbol"></button
on.png" alt="icon of a music
                              CRLF
                                                                   UTF-8
                                                 HTML
```

We apologise for the inconvenience.