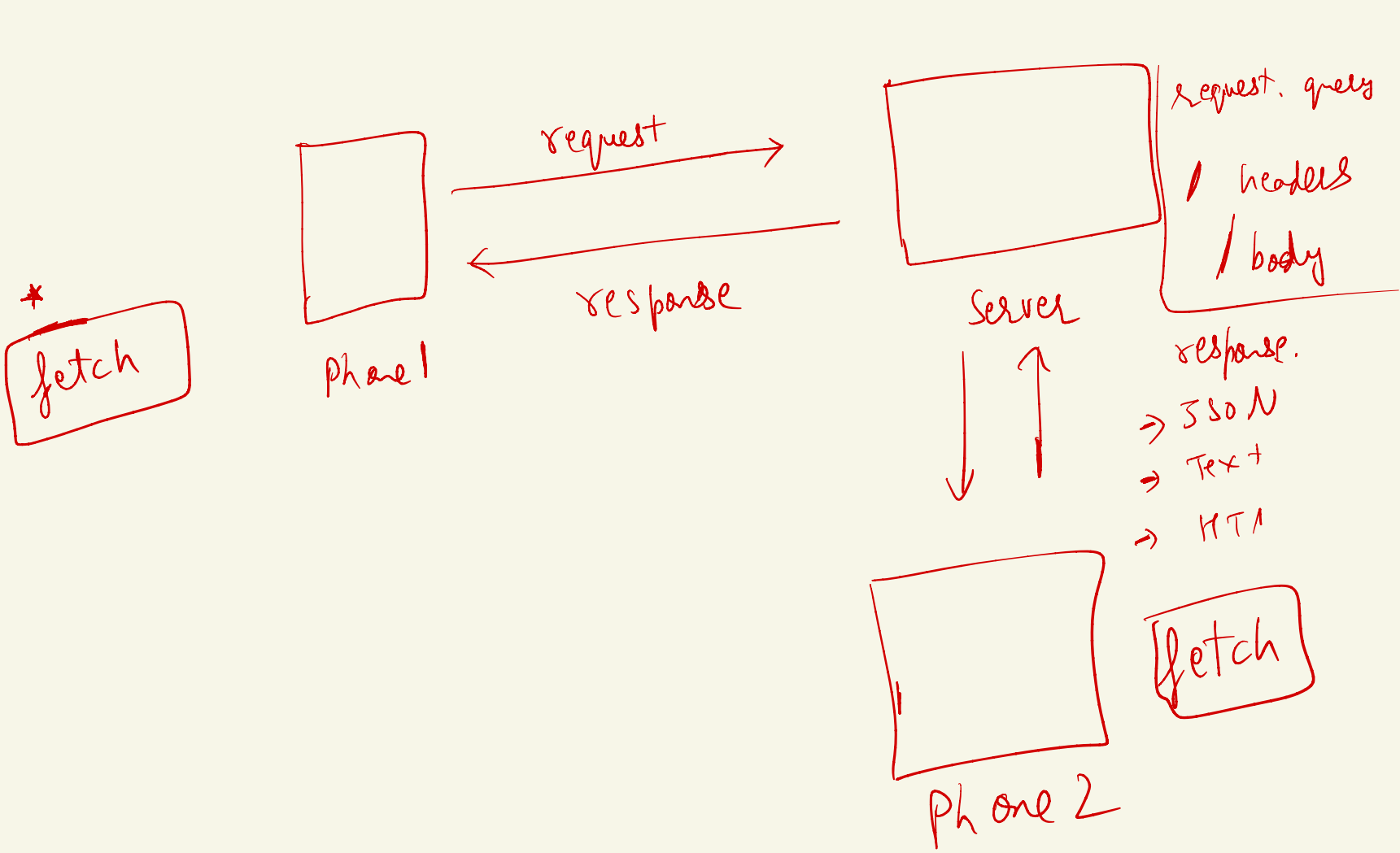
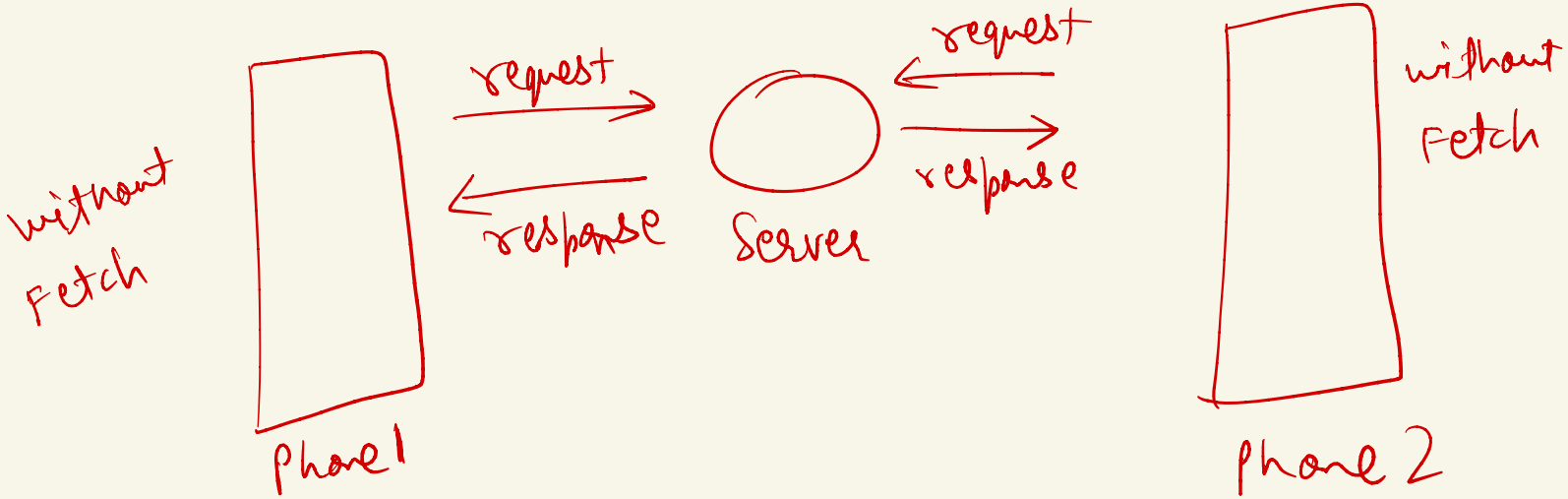
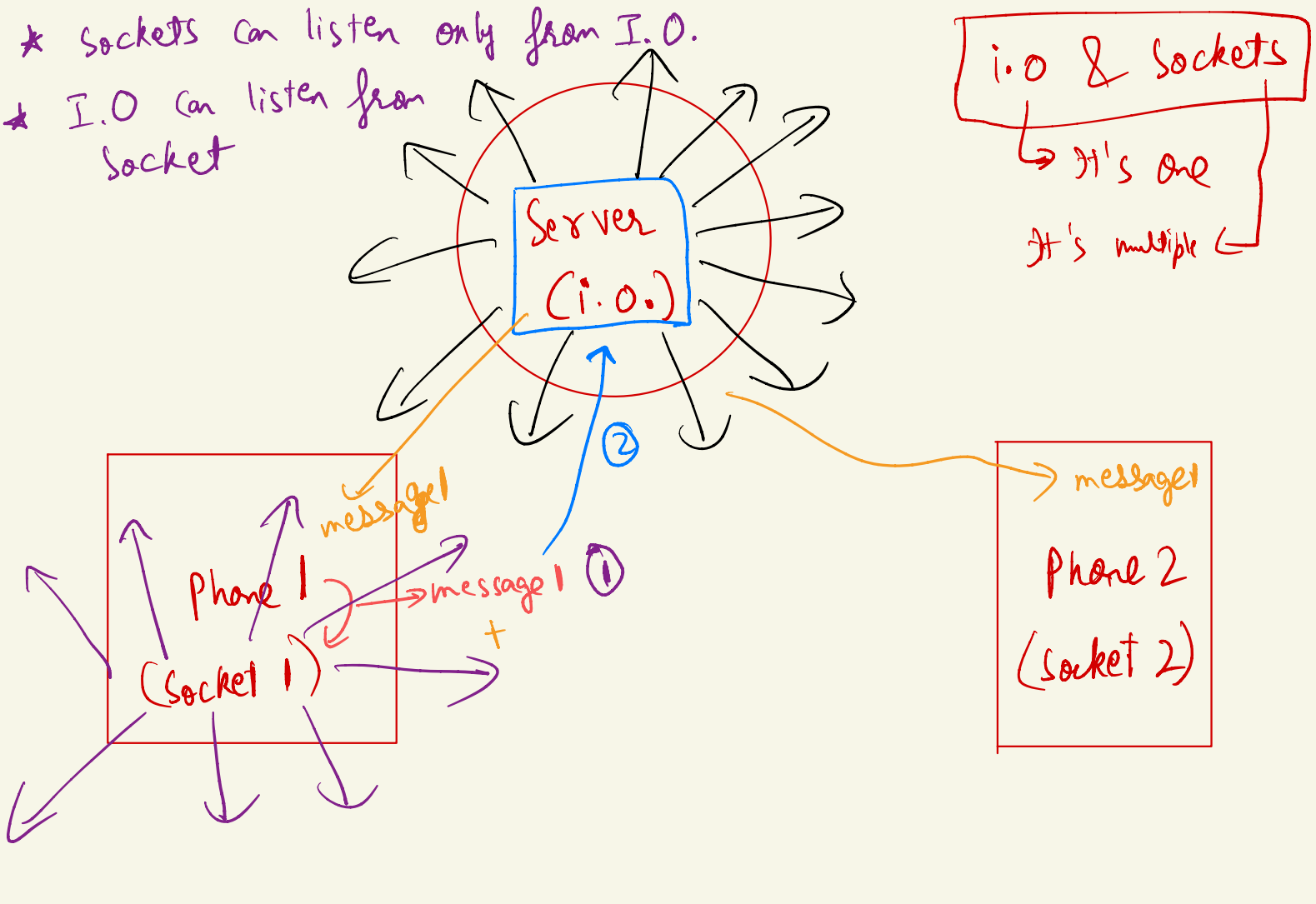

request
response
request. query
/ headers
/ body
server
response.
→ JSON
→ Text
→ HTML
fetch
Phone 1
fetch
Phone 2

→ SetInterval(fetch, 1000); ⇒ battery consuming of Phone 2

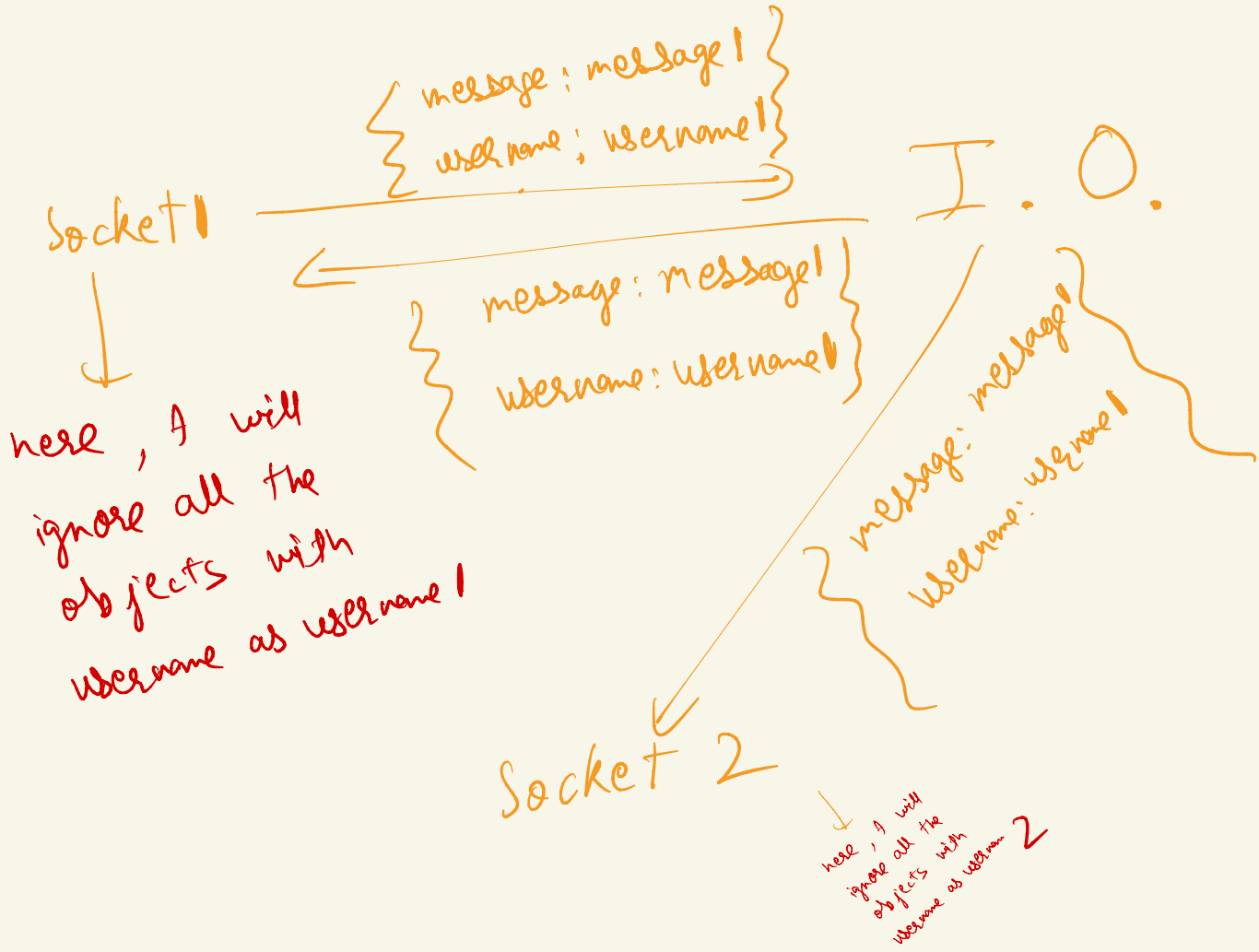
⇒ CPU expensive of Phone 2

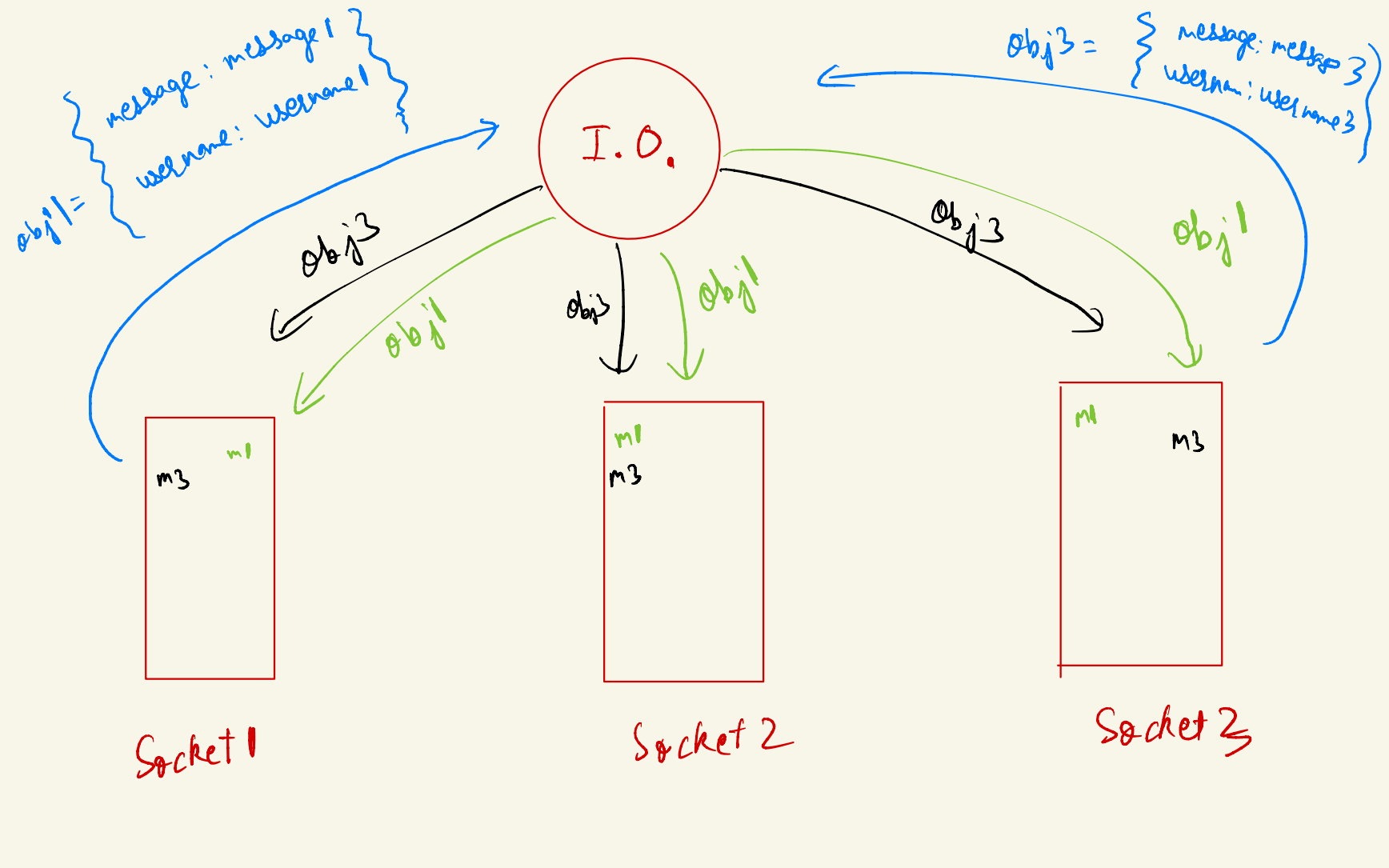


* Sockets can listen only from I.O.
* I.O can listen from Socket



i.o & Sockets
- It's one
- It's multiple


message : message!
username : username!
Socket 1
I . O .
message : message!
username : username!
here , I will ignore all the objects with username as username!
message : message!
username : username!
Socket 2
here , I will ignore all the objects with username as username 2


obj1 = { message: message1, username: username1 }
obj3 = { message: message3, username: username3 }
I.O.
obj3
obj1
obj3
obj1
obj3
obj1
m3
m1
m1
m3
m1
m3
Socket 1
Socket 2
Socket 3