
SEMESTER 2 EXAMINATIONS 2022 - 2023

PROGRAMMING LANGUAGE CONCEPTS

DURATION 120 MINS (2 Hours)

This paper contains 4 questions

Answer **all** of the four questions.

An outline marking scheme is shown in square brackets to the right of each question.

University approved calculators MAY be used. A foreign language translation dictionary (paper version) is permitted provided it contains no notes, additions or annotations

A foreign language dictionary is permitted ONLY IF it is a paper version of a direct 'Word to Word' translation dictionary AND it contains no notes, additions or annotations.

8 page examination paper.

Accompanying Reference Sheet

This sheet is for use in Question 2 and it describes the λEx language. The syntax of expressions, values and types of the λEx language is

$E ::= n$	Integer literals
true	Boolean True literal
false	Boolean False literal
$E < E$	Comparison
$E + E$	Addition
x	Variable
$\text{if } E \text{ then } E \text{ else } E$	Conditional
$\lambda(x : T) \rightarrow E$	Abstraction
$E E$	Application
$\text{throw } E$	Throw an Exception
$\text{try } E \text{ catch } E$	Exception Handling
$V ::= n$	Integer value
true	True value
false	False value
$\lambda(x : T) \rightarrow E$	Abstraction value
$T ::= \text{Int}$	Type of Integers
Bool	Type of Booleans
$T \rightarrow T$	Type of functions

The (partial) type rules are

$\frac{}{\Gamma \vdash n : \text{Int}}$	$\frac{}{\Gamma \vdash \text{true} : \text{Bool}}$	$\frac{}{\Gamma \vdash \text{false} : \text{Bool}}$
$\frac{\Gamma \vdash E_1 : \text{Int} \quad \Gamma \vdash E_2 : \text{Int}}{\Gamma \vdash E_1 < E_2 : \text{Bool}}$	$\frac{\Gamma \vdash E_1 : \text{Int} \quad \Gamma \vdash E_2 : \text{Int}}{\Gamma \vdash E_1 + E_2 : \text{Int}}$	$\frac{x : T \in \Gamma}{\Gamma \vdash x : T}$
$\frac{\Gamma \vdash E_1 : \text{Bool} \quad \Gamma \vdash E_2 : T \quad \Gamma \vdash E_3 : T}{\Gamma \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 : T}$		
$\frac{\Gamma, x : T_1 \vdash E : T_2}{\Gamma \vdash \lambda(x : T_1) \rightarrow E : T_1 \rightarrow T_2}$	$\frac{\Gamma \vdash E_1 : T_2 \rightarrow T_1 \quad \Gamma \vdash E_2 : T_2}{\Gamma \vdash E_1 E_2 : T_1}$	

Where Γ is a type context given by the grammar $\Gamma ::= \emptyset \mid \Gamma, x : T$

The (partial) small step reduction rules are

$$\begin{array}{c}
 \frac{n < m}{n < m \rightarrow \mathbf{true}} \qquad \frac{n \not< m}{n < m \rightarrow \mathbf{false}} \\
 \\
 \frac{E \rightarrow E'}{n < E \rightarrow n < E'} \qquad \frac{E_1 \rightarrow E'_1}{E_1 < E_2 \rightarrow E'_1 < E_2} \\
 \\
 \frac{n + m = n'}{n + m \rightarrow n'} \qquad \frac{E \rightarrow E'}{n + E \rightarrow n + E'} \qquad \frac{E_1 \rightarrow E'_1}{E_1 + E_2 \rightarrow E'_1 + E_2} \\
 \\
 \frac{}{\text{if } \mathbf{true} \text{ then } E_2 \text{ else } E_3 \rightarrow E_2} \qquad \frac{}{\text{if } \mathbf{false} \text{ then } E_2 \text{ else } E_3 \rightarrow E_3} \\
 \\
 \frac{E_1 \rightarrow E'_1}{\text{if } E_1 \text{ then } E_2 \text{ else } E_3 \rightarrow \text{if } E'_1 \text{ then } E_2 \text{ else } E_3} \\
 \\
 \frac{}{(\lambda(x : T) \rightarrow E)V \rightarrow E[V/x]} \qquad \frac{E_1 \rightarrow E'_1}{E_1 E_2 \rightarrow E'_1 E_2} \qquad \frac{E_2 \rightarrow E'_2}{V E_2 \rightarrow V E'_2}
 \end{array}$$

TURN OVER

Question 1.

In this question we will be considering the following simple BNF specification of a language:

$$\begin{aligned} \langle E \rangle &::= \langle E \rangle \# \langle T \rangle \mid \langle T \rangle \\ \langle T \rangle &::= \langle T \rangle \$ \langle C \rangle \mid \langle C \rangle \\ \langle C \rangle &::= \langle num \rangle \mid (\langle E \rangle) \\ \langle num \rangle &::= \langle digit \rangle \mid \langle digit \rangle \langle num \rangle \\ \langle digit \rangle &::= 0 \mid 1 \mid \dots \mid 9 \end{aligned}$$

where $\#$ and $\$$ are two binary operations with unspecified interpretations.

- (a) What is the difference between a lexer and a parser? [3 marks]
- (b) What is the difference between an LR and an LL parser? [3 marks]
- (c) For each of the following, state whether or not the string is generated by the grammar (assuming top level non-terminal $\langle E \rangle$).
- (i) $23 \$ 2 \# 9 \# 1000$ (ii) $2 \$ 2 \$ 017$
 (iii) $(2 \# 34) \# (22 \$ 1) \$ (1)$ (iv) $983 \# 2 \$ (\$) 23$ [4 marks]
- (d) Would it be best to implement a parser for the grammar using an LL or an LR parser? Explain your answer. [3 marks]
- (e) Draw a parse tree for the input string "1 # 2 # 3 \$ 4 # 5" [5 marks]
- (f) Rewrite the grammar to be a right recursive grammar that accepts the same language. [4 marks]
- (g) How might using your grammar from Part (f) have an effect on the possible semantics of the language? Give example interpretations of the $\#$ and $\$$ operations to support your answer. [3 marks]

Question 2.

This question is based on the language named λEx described in the accompanying reference sheet. In particular we extend the simply typed lambda calculus as follows:

$$E ::= \dots \mid \text{throw } E \mid \text{try } E \text{ catch } E$$

The term $\text{throw } E$ represents an exception being thrown with an Int valued error code. The term $\text{try } E \text{ catch } E'$ represents an exception handling mechanism in which the code E is evaluated and, should an exception be thrown during its evaluation, the Int valued error code will be passed to the function represented by E' .

- (a) Write type checking rules for the exception operators described above.

[6 marks]

- (b) Using your type checking rules and the other type checking rules given for λEx , give a type derivation for the term

$$\begin{aligned} &\text{try } (\lambda(x : \text{Int}) \rightarrow \text{if } x > 0 \text{ then true else (throw 1)}) 0 \\ &\text{catch } \lambda(\text{code} : \text{Int}) \rightarrow \text{if code} < 2 \text{ then false else (throw code)} \end{aligned}$$

[8 marks]

- (c) Write small-step operational semantic rules for the exception operators described above. Your rules should implement a call-by-value strategy for passing error codes to exception handlers. Note that $\text{throw } n$ is not a value of the extended language and does not need reducing any further.

[11 marks]

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Question 3.

(a) In the context of concurrent programming, what is meant by *deadlock*?

[2 marks]

(b) Explain the difference between *fine-grained* and *coarse-grained* concurrency.

[2 marks]

(c) List **three** advantages and **two** disadvantages of message-passing concurrency as compared to shared-memory concurrency.

[5 marks]

(d) Below is a pseudocode implementation of Peterson's Algorithm:

```

1  const THREADS = 2;
2
3  var turn;
4  var flag[THREADS];
5
6
7  void enter_critical(process_id) {
8
9      var other_id = 1 - process_id;
10
11      flag[process_id] = true;
12      turn = process_id;
13
14      while (turn == process_id AND flag[other_id]) {
15      };
16  }
17
18  void leave_critical(process_id) {
19      flag[process_id] = false;
20  }

```

Under what circumstances can the above implementation of Peterson's Algorithm be considered thread-safe? In circumstances in which

it would NOT be considered thread-safe (if any), what modification(s) would need to be made in order to make it thread-safe? Use line numbers to refer to specific points of execution.

[5 marks]

(e) Explain what is meant by a *compare and set* operation.

[5 marks]

(f) The following pseudocode shows an example of a Producer/Consumer model, implemented with asynchronous message passing.

```

1 class Producer implements Runnable {
2
3     String[] messages = { m1, m2, m3, m4, m5, m6}
4
5     void run() {
6         for (String message in messages) {
7             MPI.receive()
8             MPI.send()
9         }
10    }
11 }
12
13 class Consumer implements Runnable {
14
15     const int BUFFER_SIZE = 10
16
17     // TODO: finish Consumer code
18
19 }

```

Using pseudocode, complete the Consumer. The Consumer should advertise available buffer space. The Consumer should output any messages created by the Producer. You may assume that the methods `MPI.receive` and `MPI.send` are part of a message passing implementation that handles message buffering.

[6 marks]

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Question 4.

In this question we will use the notation, $x \sim y$ to mean that states x and y of a labelled transition system are bisimilar. Similarly we will write $x \simeq y$ to mean that states x and y are simulation equivalent and we write $x =_{Tr} y$ to mean that states x and y are trace equivalent.

We will also be considering a variation on the notion of equivalence between labelled transition systems defined as follows: we first define the acceptance set $A(x)$ of a state x to be $\{a \mid x \xrightarrow{a} x' \text{ for some } x'\}$. We then say that a relation R between labelled transition systems is an *accepts simulation* if the following holds:

if $x R y$ then $A(x) = A(y)$ and
for all $x \xrightarrow{a} x'$ there exists a $y \xrightarrow{a} y'$ such that $x' R y'$

We write \prec_A to be the largest *accepts simulation* and define *accepts equivalence* as

$x \sim_A y$ if and only if $x \prec_A y$ and $y \prec_A x$

For each of the statements below, give an argument as to why it is true or provide a counter example to it. For all states x, y of an LTS:

- (a) $x \simeq y$ implies $x =_{Tr} y$ [4 marks]
- (b) $x =_{Tr} y$ implies $x \simeq y$ [2 marks]
- (c) $x \sim_A y$ implies $x \simeq y$ [3 marks]
- (d) $x \simeq y$ implies $x \sim_A y$ [4 marks]
- (e) $x \sim_A y$ implies $x \sim y$ [6 marks]
- (f) $x \sim y$ implies $x \sim_A y$ [6 marks]

END OF PAPER