# **XJTLU Entrepreneur College (Taicang) Cover Sheet**

Module code and Title	DTS205TC High Performance Computing				
School Title	School of AI and Advanced Computing				
Assignment Title	Assessment 2 – Lab Report				
Submission Deadline	April 22nd, 2024 @ 23:59				
Final Word Count	NA V				
If you agree to let the university use your work anonymously for teaching and learning purposes, please type "yes" here.					

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#### **DTS205TC High Performance Computing**

Individual Lab Report

Due: April 22nd, 2024 @ 23:59

Weight: 50%

Maximum Marks: 100 marks

### **Learning Outcome**

This assessment tests your ability to:

- A. Demonstrate understanding of the concepts used in modern processors for increasing the performance.
- B. Demonstrate optimization techniques for serial code
- C. Understand and apply parallel computing paradigms
- D. Write optimized programs designed for high-performance computing systems.

#### **Overview**

The purpose of this assignment is to evaluate the student's learning outcome base on their weekly lab exercises. All tasks should be done individually.

## **Avoid Plagiarism**

- Do not submit work from other teams/individuals.
- Do **not** share code/work to students other than your own team members.
- Do **not** read code/work from other teams/individuals, discussions between teams should remain high level.
- Do **not** use code from the Internet, Generative AI, or published textbooks.

Lab Reports

# ab (15 marks)

In a hierarchical storage system, the cache hit rate has a significant impact on program performance. Different cache strategies will result in different cache hit ratios. Now, we have recorded 2 datasets, containing CPU access requests to memory for a period of time. They both have 10,000 items from addresses 0 to 63. We will simulate the process of the CPU reading and

caching data from the memory through a program. We care about how many cache hits occur under a particular policy.

Please run the program in the attachment to compare the hit rates of different strategies. Please answer:

- 1) Why are the hit rates of the two strategies different on the two data sets? Please perform a visual analysis of the data and explain why in text.
- 2) Please design and implement a strategy so that when the cache size is no greater than 5, it can achieve better results than the existing two strategies on the trace2 data set.

## **Lab 2 (15 marks)**

By measuring the bandwidth and delay between each two directly connected nodes, we obtained three computer network's performance, which are saved in the attachment. Examples of bandwidth data are:

NaN		86	16	48	92
	86 NaN		43	6	93
	16	43	NaN	66	13
	48	6	66	NaN	53
	92	93	13	53	NaN

Among them, the data in the i-th row and j-th column represent the bandwidth from node i to node j. Examples of latency data are:

NaN	0.86	0. 165	0.483	Ø. 921
0.86	NaN	0. 429	0.057	0. 925
0.165	0.429	NaN	0. 658	0.133
0.483	0.057	0.658	NaN	0.533
0.921	0.925	0.133	0 533 Na	aN

Among them, the data in the htb row and j-th column represent the delay from node i to node j. Answers are now requested:

- 1) What type of topology are these networks? Please plot the network structure and judge its type
- 2) For each network program to calculate the shortest delay and maximum throughput from node it to node 5, and which nodes are passed through to achieve them? (Any programming language and algorithm library can be used)

# Lab 3 (30 marks)

In statistics, bootstrapping<sup>1</sup> is a resampling method that involves repeatedly sampling with replacement from the original data set to estimate the distribution of a population parameter. This approach allows for the estimation of parameter characteristics without assuming the

<sup>&</sup>lt;sup>1</sup> https://en.wikipedia.org/wiki/Bootstrapping (statistics)



distribution of the population parameter. It is particularly useful when dealing with small sample sizes or unclear population distributions.

Below is a parallel version of the bootstrapping program implemented using mpi4py. Its purpose is to calculate the "variance of the sample mean". Formally speaking, we need to first generate a set of datasets by resampling with replacement  $\{\widetilde{D}^{(1)}, \widetilde{D}^{(2)}, \dots, \widetilde{D}^{(N)}\}$ , then take their mean  $\widetilde{M} = \{\widetilde{m}^{(1)}, \widetilde{m}^{(2)}, \dots, \widetilde{m}^{(N)}\}$ , and then calculate their variance  $Var(\widetilde{M}) = E[(\widetilde{M} \times E[\widetilde{M}])^2]$ .

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import numpy as np
from mpi4py import MPI
import random
np.random.seed(205)
# environment info
comm = MPI.COMM_WORLD
R = comm.Get_rank()
P = comm.Get_size()
# number of tasks
N = 10
D = 100
                                                                 np empty (0, data.shape[0]))
                       r i in range(round(N / P)):
                                                                               stack((samples, np.random.choice(data, size=len(data), replace=True)))
             return samples
                             = 0: # master
               # generate data -- this is only for test!
            data = np.arange(D)
```

```
# send data
  for i in range(1, P):
    comm.send(data, dest=i)
  # receive samples
                                         samples = bootstrap(data) # do my part
  for i in range(1, P):
    samples = np.vstack((samples, comm.recv(source=i)))
  result = np.var(np.mean(samples, axis=1))
  # output
  print(f'proc {R}:var={result}')
else: # slave
  # recv data
  data = comm.recv(source=0)
  # resample
  samples = bootstrap(data
  # send back
  comm.send(same
  print(f'pyec {R}:don
```

# The tasks of this experiment

- 1) Estimate the communication time used by this procedure. Assume that the dataset is an array containing D pieces of float type data and needs to be resampled N times. The transmission delay is L=0 s, and the transmission bandwidth is B bytes/s. The program contains a total of P processes. N is always divisible by P.
- Modify the part enclosed by the red box to minimize the amount of communication while ensuring the correctness of the results. Explain the mathematical basis for your modification, give the code, and give the new communication time calculation formula.

NOTE: Only estimation is required, no actual measurement is required; only point-to-point, non-blocking communication, i.e. send/recv, can be used.



## **Lab 4 (30 marks)**

Continue with the previous experiment. When the data set is too large, due to the limited memory capacity of each process (assuming that it cannot store more than 2\*D/P float values), they can each load/generate a part of the original data, and they cannot directly exchange them between processes. Only small amounts of intermediate results can be passed. Based on the previous experiment, we further assume that each process can complete S samples per second. It is assumed here that operations other than sampling take no time; D is always divisible by P.

Please redesign the program to shorten the overall running time as much as possible while ensuring the correctness of the results. Please explain the mathematical basis for your modification, and provide the code and running time calculation formula (including calculation and communication; if randomness exists, take the expectation).

NOTE: Only estimation is required, no actual measurement is required; only point-to-point, non-blocking communication, i.e. send/recv, can be used.

### **Lab 5 (10 marks)**

In functional programming, the focus is on using functions to manipulate and transform data, rather than relying on modifying states or performing mutable operations. In python, similar style operations are also provided for lists, such as map, reduce, sorted and itertools. Since they do not modify individual elements but always create new lists, they can be safely parallelized and are ideal for big data analysis.

Now we have the data of a directed graph whose record format is a dict. The key is the node, and the value is the destination node pointed by the node through the edge. For example

represents the existence of directed edges from node 0 to 1, 4, 6... Please complete the following program and print the 10 nodes that are pointed to the most.

NOTE: for and while loops cannot be used here, only map, reduce, sorted and itertools can be used to implement equivalent programs.

from pickle import load

with open("./links.pkl", 'rb') as f:

Vnks = load(f)

#	==
# insert your code here	
# =====================================	
# output top 10 nodes	
# linkin_count: an ordered list of tuples that represent (nod	e id, times of linked in)
for node, count in linkin_count[:10]:	15
print(f"Page {node} is referred {count} times")	

### 2. Submission

You must submit the following files to LMO:

- 1) A report named as Your\_Student\_ID.pdf.
- 2) A directory containing all your source code, named as Your Student\_ID\_code.

NOTE: The report shall be in A4 size, size 11 fort, and shall not exceed 8 pages in length. You can include only key code snippets in your reports. The complete source code can be placed in the attachment.

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# **Appendix**

#### A. MARKING CRITERIA

- Charts Presentation & Analysis;
- Essay;
- Programs.

Charts Pres	sentation & Analysi	is;			Hell
Essay;					4
Programs.				60	
Criteria(%)	Exemplary (100)	Good (75)	Satisfactory (50)	Limited (25)	Very Limited
Programs	Demonstrated correctly implemented code that produces correct output.	The program runs correctly and gives the expected results. However,	Program basically works correctly for major functionality,	The program implements some minor functionality, or incorrectly implements	Program works incorrectly with limited attempt or irrelevant to
	Excellent coding quality follows best practices.	special cases are not fully considered, or the program performs redundant calculations	Nowever, with some conceptional problems.	major Junctionality. There is a certain degree of misunderstanding about the requirements of the questions.	the task.
Charts Presentation & Analysis	Excellent quality of report with clear structure, Clear logic concise writing, pleasing visual aids.	Most of the results in the correct, but there is a cortain degree of sloppy or wordy in the overview and analysis.	Moderate quality of report with basic structure, where writing and visual aids can be improved.	Only some of the results in the chart are correct, or some of them are not filled in. The analysis of the results was obviously biased.	Limited or no attempt of report.
	Provides a detailed, accurate description of the methods. Provide comprehensive comparison between the methods,	The analysis provided demonstrates that the student's understanding of the various methods is correct and that they have	Provides adequate description of the methods. Comparison is provided with some level of details, however, with some obvious	There are obvious deviations in the understanding of the main methods, and it fails to reflect the ability to independently design algorithms. The	Limited or no description of methods. Limited comparison provided.



ar pe	ncluding pros nd cons, erformance nalysis.	the ability to solve problems independently. Although there are certain flaws, or	mistakes.	description of the problem is vague, or the thought is incomplete.	Jell
		flaws, or incomplete.			' Ko

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