





Baseline GNNs

1. GCN (Graph Convolutional Network)

$$\mathbf{h}_v' = \max_{u \in \mathcal{N}(v) \cup \{u\}} \frac{1}{\sqrt{|\mathcal{N}(v)||\mathcal{N}(u)|}} \mathbf{h}_u^{(l)} W^{(l)}$$

$$\tag{1}$$

2. GIN (Graph Isomorphism Network)

$$\mathbf{h}_v' = \sigma \left((1 + \epsilon) \cdot \mathbf{h}_v^{(l)} + \max_{u \in \mathcal{N}(v)} \mathbf{h}_v^{(l)} \right)$$
 (2)

where σ is a linear layer.

3. GraphSAGE (Graph Sampling and Aggregation)

$$\mathbf{h}_v' = \mathbf{W}_1 \cdot \mathbf{h}_v^{(l)} + \mathbf{W}_2 \cdot \max_{u \in \mathcal{N}(v)} \mathbf{h}_u^{(l)}$$
(3)

4. PNA (Principal Neighbourhood Aggregation)

$$\mathbf{h}'_v = \bigoplus_{u \in \mathcal{N}(v)} \mathbf{MLP}_1 \cdot \left(\mathbf{h}_u^{(l)}, \mathbf{h}_v^{(l)}\right) \tag{4}$$

where
$$\bigoplus = \underbrace{\begin{bmatrix} 1 \\ S(\mathbf{D}, \alpha = 1) \\ S(\mathbf{D}, \alpha = -1) \end{bmatrix}}_{\text{scalers}} \otimes \underbrace{\begin{bmatrix} \mu \\ \sigma \\ \text{max} \\ \text{min} \end{bmatrix}}_{\text{aggregators}}$$
 (5)

GRU is the default choice for updating the current state in all baseline GNNs.

$$\mathbf{h}_{v}^{(l+1)} = \mathbf{GRU}\left(\mathbf{h}_{v}^{(l)}, \mathbf{h}_{v}'\right) \tag{6}$$