

# ARIDALY

## Digital Product Designer

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## EDUCATION

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Carnegie Mellon

2015 - Aug 2020

### Master of Human-Computer Interaction

Bachelor of Fine Arts, Electronic and Time Based Media

University Honors

Study Abroad, Shanghai International Studies University

Studied Beginner Mandarin

## EXPERIENCE

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Oasis Recovery  
Center X MHCI

Jan 2020 - Present

### Product Designer + Project Manager

Designing a research-based [responsive website](#) that modernizes the addiction recovery experience. Planned sprints to manage an agile team.

CMU Social  
Cybersecurity

Fall 2019

### Product Designer

Designed a [mobile app](#) that progresses young adults toward better cybersecurity habits using daily self-improvement tasks.

LearnLab

Summer 2019

### UI / UX Design Intern

Lead designer for educational research [web applications](#). Created UI designs and style guides to improve usability and branding.

teamLab

Winter 2018

### Interactive Design + Programming Intern

Designed and coded a [Unity3D prototype](#) for an interactive projection in the Tokyo Borderless Museum to improve user engagement.

Deeplocal

Summer 2018

### Software Engineer Intern

Software lead for a [Google Cloud Space](#) installation, and key front-end and back-end developer for two other shipped Google installations.

Iontank

Summer 2017

### Creative Technologist Intern

Designed, fabricated, and programmed a [physical prototype](#) to establish the creative direction for a large-scale client installation.

## SKILLS

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UI / UX Design

Wireframing, Prototyping, Visual Design, Motion Design, Design Systems

Design Tool Kit

Adobe Suite, Figma, Sketch, Invision, Notion, Digital Fabrication

UX Research

Structured Interviews, Think Alouds, Journey Mapping, Storyboarding

Programming

HTML, CSS, JavaScript, jQuery, Node.js, Git, Unity3D, Python, C