

ARIDALY

UI / UX Designer focusing on creating positive user relationships with technology through intuitive and innovative design.

EDUCATION

- CARNEGIE MELLON UNIVERSITY**

Master of Human-Computer Interaction August 2020

Bachelor of Fine Arts, Electronic And Time Based Media May 2019
University Honors

Study Abroad, Shanghai International Studies University Summer 2016

EXPERIENCE

- LEARNSPHERE | UI / UX DESIGN INTERN** Summer 2019

Creating mock-ups, updating CSS/HTML, and conducting user interviews for LearnSphere's learning analytical tools.

- TEAMLAB | INTERACTIVE TEAM INTERN** December 2018

Individually created a proposal and prototype of new projected content for teamLab's Tokyo [Borderless Museum](#) exhibit, [Aerial Climbing](#), after observing and analyzing user interactions with the existing exhibition.

- DEEPLocal | SOFTWARE ENGINEER INTERN** Summer 2018

Developed and deployed client facing live statistics site for [Google Home Mini Golf](#) in a team of two. Created front and backend controls for a plotter UI as the software lead with an integration engineer and designer.

- IONTANK | CREATIVE TECHNOLOGIST INTERN** Summer 2017

Created client facing concept deck for a Google installation. Worked individually from concept to execution to create a polished physical design prototype for large scale ceiling hung installation.

NOTABLE PROJECTS

- SAAN KA | HCI X CMU HISTORY DEPARTMENT** Spring 2019

Created a mobile app design in a team of five for [Assistant Professor Theriault's](#) research on the Manila traffic crisis. The app will enable Manila research participants to crowdsource their transit information on a shared map.

- CMU TO GO | HCI COURSE PROJECT** Spring 2019

Worked in a three person team to conduct user research on the food trucks along Carnegie Mellon campus for a responsive web design. Conducted interviews and observations, synthesized results, and created personas.

CONTACT

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SKILLS

- UX RESEARCH**

Interviews & Observations
Usability Testing
Heuristic Evaluation

- UX DESIGN**

Personas
Scenarios
Storyboarding
Wireframing
Rapid Prototyping

- DESIGN TOOLS**

Adobe Suite
- Photoshop
- Illustrator
- InDesign
- XD
- AfterEffects
- PremierePro
Invision
Figma

- CODING**

Frontend
- HTML & CSS
- JavaScript & jQuery
Backend
- Node.js
Creative Coding
- Unity3D
- Processing
- P5.js
- Arduino, RPi
Git (Version Control)