

## Digital Product Designer

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## **EDUCATION**

Carnegie Mellon Master of Human-Computer Interaction

2015 - Aug 2020 Bachelor of Fine Arts, Electronic and Time Based Media

University Honors

Study Abroad, Shanghai International Studies University

Studied Beginner Mandarin

**EXPERIENCE** 

Oasis Recovery Product Designer + Project Manager
Center

Creating technological solutions that transform the addiction

Jan 2020 - Present rehabilitation experience as part of the MHCl capstone.

LearnLab Product Design Intern

Summer 2019 Lead designer for educational research web applications. Created

UI designs and style guide to improve usability and branding.

CMU History Dept. UI / UX Designer

Spring 2019 Designed a mobile app team of five for research on the Manila traffic

crisis's affect on different socioeconomic classes.

teamLab Interactive Designer + Programmer Intern

Winter 2018 Designed and coded a Unity3D prototype for an interactive projection

in the Tokyo Borderless Museum to improve user engagement.

Deeplocal Software Engineer Intern

Summer 2018 Software lead for a Google Cloud Space installation, and key front-end

and back-end developer for two other shipped Google installations.

**SKILLS** 

UI / UX Design Wireframing, Prototyping, Visual Design, Motion Design, Design Systems

**Design Tool Kit** Adobe Suite, Figma, Invision, Notion, Digital Fabrication

UX Research Structured Interviews, Think Alouds, Journey Mapping, Storyboarding

Programming HTML, CSS, JavaScript, jQuery, Node.js, Git, Unity3D