ARI DALY

Product Designer fostering positive user relationships with technology through inclusive and intuitive design.

aridaly.com acdaly@andrew.cmu.edu linkedin.com/in/aridaly

EDUCATION

CARNEGIE MELLON UNIVERSITY

Master of Human-Computer InteractionAugust 2020Bachelor of Fine Arts, Electronic and Time Based MediaMay 2019

University Honors

Study Abroad, Shanghai International Studies University

Summer 2016

EXPERIENCE

LEARNSPHERE | UI / UX DESIGN INTERN

Summer 2019

Principle designer for educational research web applications. Led the design and implementation of a key research project website. Created hi-fidelity UI designs and style guide to improve usability and branding.

CMU HISTORY RESEARCH | UI / UX DESIGNER Spring 2019

Designed a **mobile app** for research on the Manila traffic crisis in a team of five. Conducted preliminary user research and usability testing to create UI designs accessible to different socioeconomic classes.

TEAMLAB | INTERACTIVE TEAM INTERN December 2018

Designed and developed a **Unity3D prototype** for an interactive projection in teamLab's Tokyo Borderless Museum. The prototype reimagines an existing exhibit to improve user engagement.

DEEPLOCAL | SOFTWARE ENGINEER INTERNSummer 2018

Software lead for a **Google Cloud Space installation**. Key frontend and backend developer for two other shipped Google installations in a highly collaborative, fast-paced environment.

IONTANK | CREATIVE TECHNOLOGIST INTERN Summer 2017

Designed, fabricated, and programmed a **physical prototype** to establish the creative direction for a large-scale client installation.

SKILLS

UI / UX DESIGN

Wireframing Prototyping Visual Design User Flow Maps Design Systems Illustration

UX RESEARCH

Structured Interviews
Think Alouds for Usability
User Journey Mapping
Service Blueprinting
Personas
Storyboarding

DESIGN TOOLS

Adobe Suite

- XD
- Photoshop
- InDesign
- Illustrator
- AfterEffects
- PremierePro

Figma

Invision

Funkify (Disability Simulator) Stark (Contrast/Colorblind)

CODING

HTML & CSS JavaScript & jQuery Node.js Git (Version Control) Unity3D Processing, P5.js Arduino, RPi