

ARIDALY

Product Designer experienced in developing inclusive solutions from conception to completion. I use my background in computational art to cultivate critical forms, concepts, and cross-disciplinary communication.

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EDUCATION

CARNEGIE MELLON UNIVERSITY

Master of Human-Computer Interaction August 2020
Bachelor of Fine Arts, Electronic and Time Based Media May 2019
University Honors
Study Abroad, Shanghai International Studies University Summer 2016
Studied Beginner Mandarin

EXPERIENCE

LEARNLAB | PRODUCT DESIGN INTERN

Summer 2019

Lead designer for educational research web applications. Headed the design and implementation of a key [research project website](#). Created [hi-fidelity UI designs](#) and style guide to improve usability and branding.

CMU HISTORY RESEARCH | UI / UX DESIGNER

Spring 2019

Designed a [mobile app](#) for research on the Manila traffic crisis in a team of five. Conducted preliminary user research and usability testing to create UI designs accessible to different socioeconomic classes.

TEAMLAB | INTERACTIVE TEAM INTERN

December 2018

Designed and developed a [Unity3D prototype](#) for an interactive projection in teamLab's Tokyo Borderless Museum. The prototype reimagines an existing exhibit to improve user engagement.

DEEPLocal | SOFTWARE ENGINEER INTERN

Summer 2018

Software lead for a [Google Cloud Space installation](#). Key front-end and back-end developer for two other shipped Google installations in a highly collaborative, fast-paced environment.

IONTANK | CREATIVE TECHNOLOGIST INTERN

Summer 2017

Designed, fabricated, and programmed a [physical prototype](#) to establish the creative direction for a large-scale client installation.

SKILLS

UI / UX DESIGN

Wireframing
Prototyping
Visual Design
Motion Design
Design Systems
Illustration

UX RESEARCH

Structured Interviews
Think Alouds for Usability
User Journey Mapping
Service Blueprinting
Personas
Storyboarding

DESIGN TOOLS

Adobe Suite
- XD
- Photoshop
- InDesign
- Illustrator
- AfterEffects
- PremierePro
Figma
Invision
Funkify (Disability Simulator)
Stark (Contrast/Colorblind)
CAD & Digital Fabrication

CODING

HTML & CSS
JavaScript & jQuery
Node.js
Git (Version Control)
Unity3D
Processing, P5.js
Arduino, RPi