XP practices

This anonymous survey contains 12 questions. The first question asks you to rate the importance of 10 practices. In each of the other eleven questions, you will be presented a statement and asked to rate your agreement to this statement based on your own experience; there is also a place for you to leave comments if you want to explain your choices, if you feel the statement is incomplete, or if you have any other feedback. This survey takes about 10 minutes to finish.

With this survey, we would like to get more understandings of XP practices; specifically, the survey results can help us understand the role each practice plays based on a team process model. We will build automated measurements and scaffolding systems based on our understandings to facilitate the practicing and learning of XP practices.

If you have any concerns or questions, you can contact An Ju (<u>an_ju@berkeley.edu</u>). All researchers who have access to this survey's responses are under an NDA with Pivotal.

F	Product Designer
	Engineer
	Product Manager
	Other:

Importance of Practices

Please rate the following practices based on their importance to a team's success/effectiveness. Processes are ordered alphabetically.

^{*} The "Sit Together" practice refers to having team members instantly accessible, such as sitting near to each other and being online when working remotely.

3. Please rate the importance of each practice.

Mark only one oval per row.

	Not at all important	Slightly important	Somewhat important	Very important	Extremely important
Backlog Maintenance					
Continuous Integration					
Information Radiators					
Iteration Planning Meetings					
Pairing					
Pre-IPMs					
Retrospective Meetings					
"Sit Together"*					
Standup meetings					
Test-Driven					
Development					
5. Creating a shared und criteria, and constrain Mark only one oval.	lerstanding of	a story's conte	exts, such as a		
Strongly Disagre	26				
Disagree					
Neutral					
Agree					
Strongly Agree					
6. Any comments you w	ould like to ad	d to your choic	e?		

Please rate your agreement to this statement.

have acc	to have efficient iteration planning meetings, it is necessary for the team to know, or cess to, a project's context, such as the project's missions, stakeholders, milestones, nts, and technical decisions.
Mark only	y one oval.
S S	trongly Disagree
D	isagree
\bigcirc N	eutral
A	gree
S	trongly Agree
8. Any com	nments you would like to add to your choice?
Please ra	ate your agreement to this statement.
9. A wide v	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation.
9. A wide v understa	variance of votes in the planning game for a story indicates a failure to reach a shared
9. A wide v understa Mark only	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation.
9. A wide v understa Mark only	variance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval.
9. A wide v understa Mark only S	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree
9. A wide v understa Mark only State of D N	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree isagree
9. A wide v understa Mark only S D N	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree isagree eutral
9. A wide v understa Mark only So D N A	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree isagree eutral gree trongly Agree
9. A wide v understa Mark only So D N A	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree isagree eutral gree
9. A wide v understa Mark only So D N A	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree isagree eutral gree trongly Agree
9. A wide v understa Mark only So D N A	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree isagree eutral gree trongly Agree
9. A wide v understa Mark only So D N A	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree isagree eutral gree trongly Agree
9. A wide v understa Mark only So D N A	rariance of votes in the planning game for a story indicates a failure to reach a shared anding of the story's context or its implementation. y one oval. trongly Disagree isagree eutral gree trongly Agree

11.	Not being able to point enough stories in an IPM indicates problems in the team's understanding of the project's context or the team's ability to create good stories.
	Mark only one oval.
	Strongly Disagree
	Disagree
	Neutral
	Agree
	Strongly Agree
12.	Any comments you would like to add to your choice?
DI	
PI	ease rate your agreement to this statement.
	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective.
	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval.
	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree
	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree
	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree Neutral
	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree Neutral Agree
	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree Neutral
13.	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree Neutral Agree
13.	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree Neutral Agree Strongly Agree
13.	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree Neutral Agree Strongly Agree
13.	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree Neutral Agree Strongly Agree
13.	The objective of standup meetings is to build a shared understanding of the project's contexts, progress, and new observations to keep other practices effective. Mark only one oval. Strongly Disagree Disagree Neutral Agree Strongly Agree

15	Standup meetings are important for team coordination, such as minimizing conflicts whe working in parallel tracks, following the backlog's priority, and avoiding deadlocks. Mark only one oval.
	Strongly Disagree
	Disagree
	Neutral
	Agree
	Strongly Agree
16	Any comments you would like to add to your choice?
	One of the expected outcomes from retrospective meetings is a set of action items that change the team's practices to accommodate to the new observations and changing environments, such that the team stays effective in accomplishing its mission.
	Mark only one oval.
	Strongly Disagree
	Disagree
	Neutral
	Agree
	Strongly Agree
18	Any comments you would like to add to your choice?

19.	One objective of retrospective meetings is to calibrate and regulate member emotions, such as social cohesion, frustration, stress, and excitement. Mark only one oval.
	Strongly Disagree
	Disagree
	Neutral
	Agree
	Strongly Agree
20.	Any comments you would like to add to your choice?
21.	A good backlog maintenance practice is essential to progress tracking, which includes tracking tasks and progress, identifying what needs to be accomplished, and making estimations about whether a task can be finished at a given time. Mark only one oval.
	Strongly Disagree
	Disagree
	Neutral
	Agree
	Strongly Agree
22.	Any comments you would like to add to your choice?

	A good backlog maintenance practice is essential to keep the team effective and oriented in an environment with fast-changing customer requirements and project goals.
	Mark only one oval.
	Strongly Disagree
	Disagree
	Neutral
	Agree
	Strongly Agree
24.	Any comments you would like to add to your choice?
Ple	ease rate your agreement to this statement.
	Coordination, such as organizing parallel tasks, is made easier by pairing and pair rotating, because a pair, instead of an individual, is considered as a unit for resource allocation. Mark only one oval.
	Strongly disagree
	Disagree
	Neutral
	Agree
	Strongly agree
26.	Any comments you would like to add to your choice?
Б.	

Powered by

