Génie Logiciel : Conception Architectures en couches

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INF-5153, Hiver 2019, Cours #4.1
UQÀM

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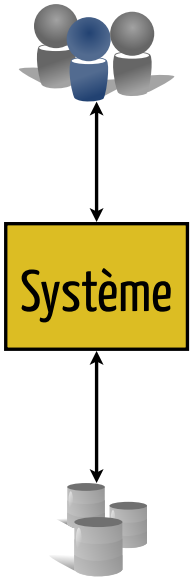

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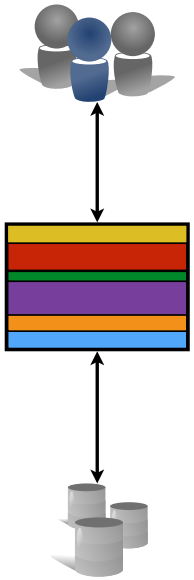
les **Couches** supportent la **modularité**



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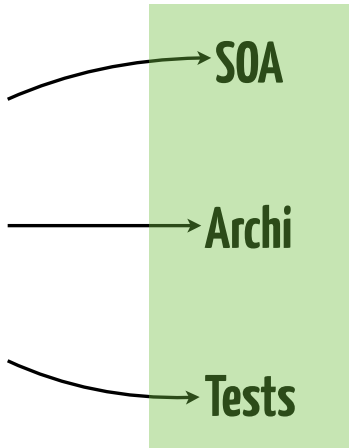

Bac

Maîtrise

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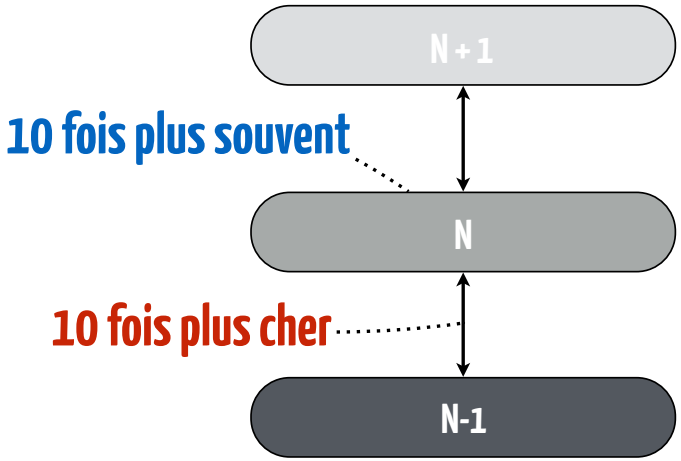
Règle de 10



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Theorie & Pratique

Theorie:

On sait tout mais rien ne fonctionne

Practice:

Ça fonctionne, mais on ne sait pas pourquoi

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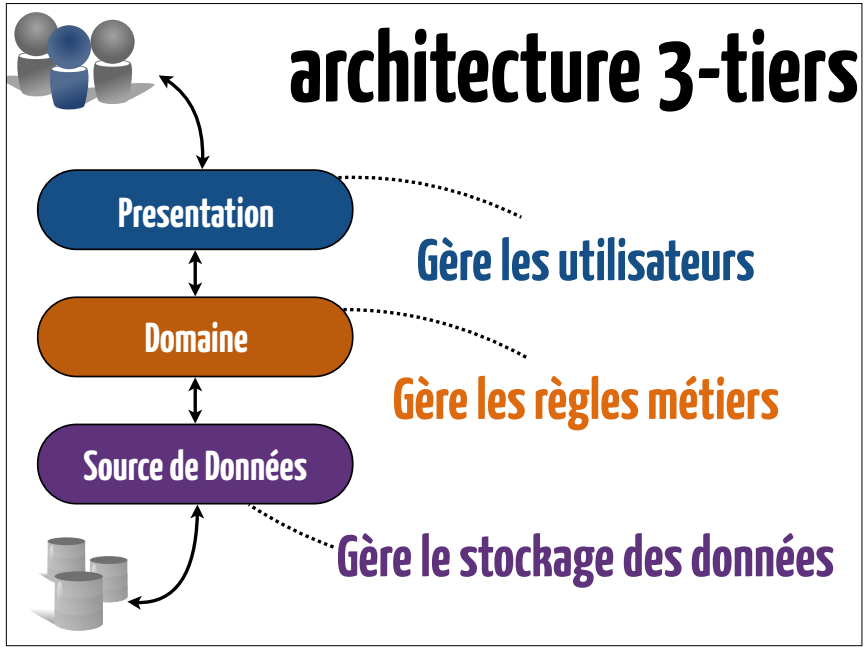
En théorie, architecture **N-tiers**

En pratique, N = 3

(or 5)

7

architecture 3-tiers



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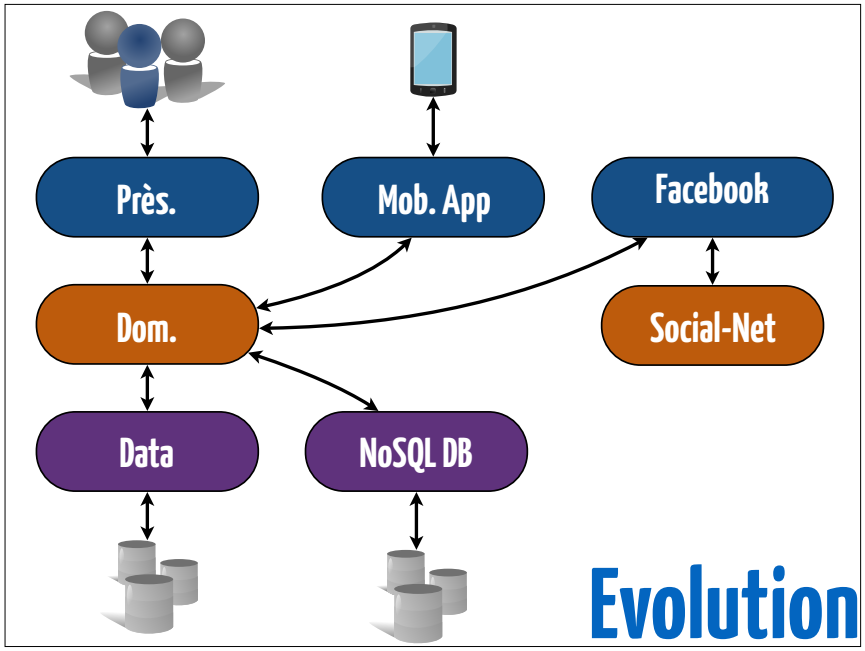

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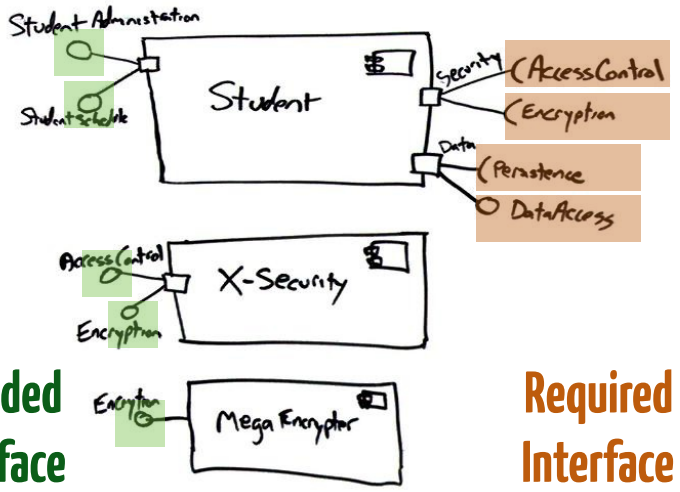
Diagramme de Composants



http://www.agilemodeling.com/artifacts/componentDiagram.htm

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I & D des principes **SOLID**

Initial	Stands for	Concept
S	SRP[4]	**Single responsibility principle** a class should have only a single responsibility (i.e. only one potential change in the software's specification should be able to affect the specification of the class)
O	OCP[5]	**Open/closed principle** "software entities … should be open for extension, but closed for modification."
L	LSP[6]	**Liskov substitution principle** "objects in a program should be replaceable with instances of their subtypes without altering the correctness of that program." See also design by contract.
I	ISP[7]	**Interface segregation principle** "many client-specific interfaces are better than one general-purpose interface."[8]
D	DIP[9]	**Dependency inversion principle** one should "depend upon abstractions, [not] concretions."[8]

https://en.wikipedia.org/wiki/SOLID_(object-oriented_design)

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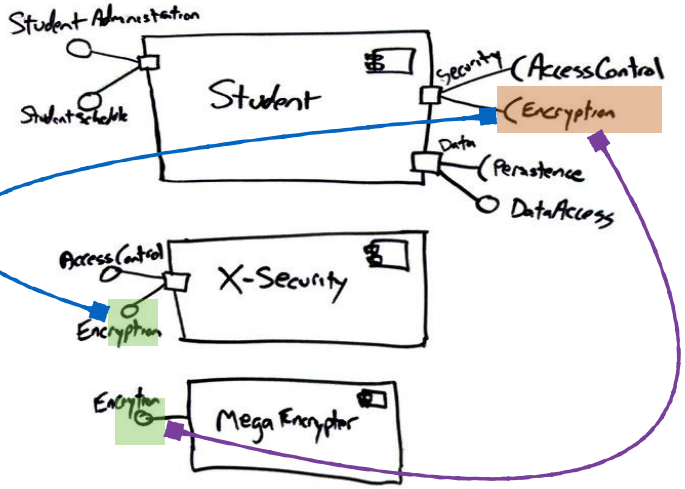
Liaison entre Composants



http://www.agilemodeling.com/artifacts/componentDiagram.htm

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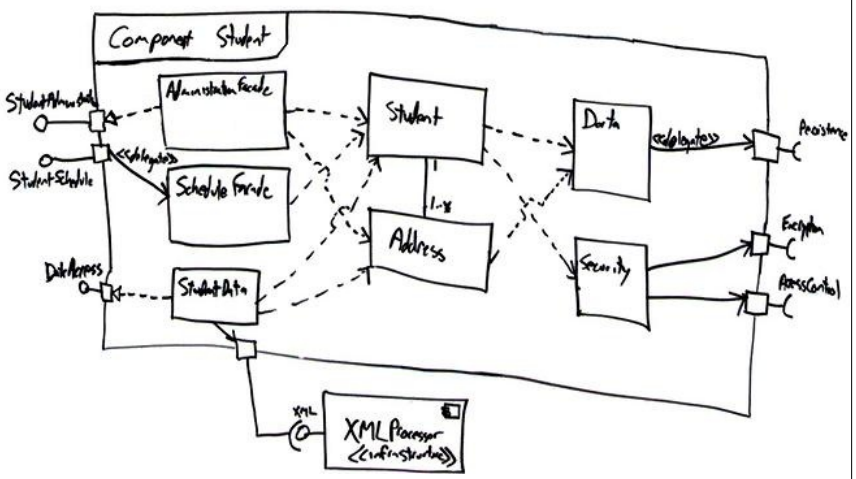
Assemblage de Composants



http://www.agilemodeling.com/artifacts/componentDiagram.htm

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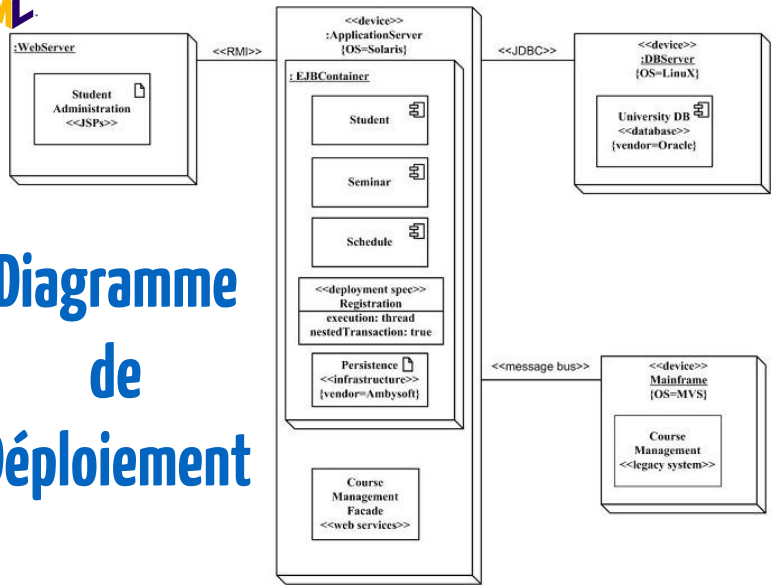
Diagramme de Déploiement



http://www.agilemodeling.com/artifacts/deploymentDiagram.htm

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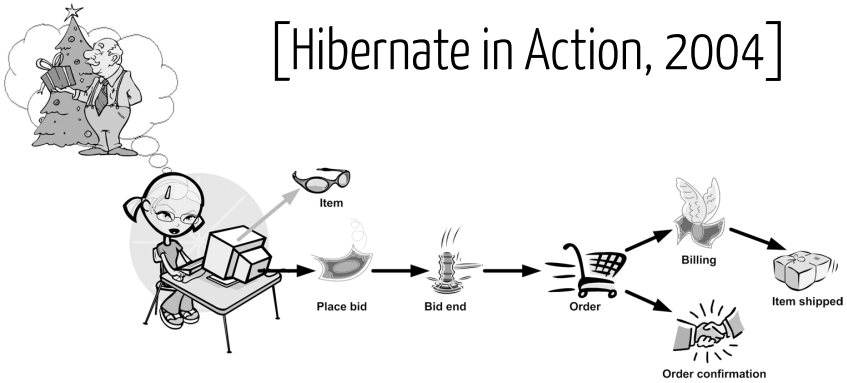
Etude de Cas : ActionBazaar

[Hibernate in Action, 2004]



[EiA]

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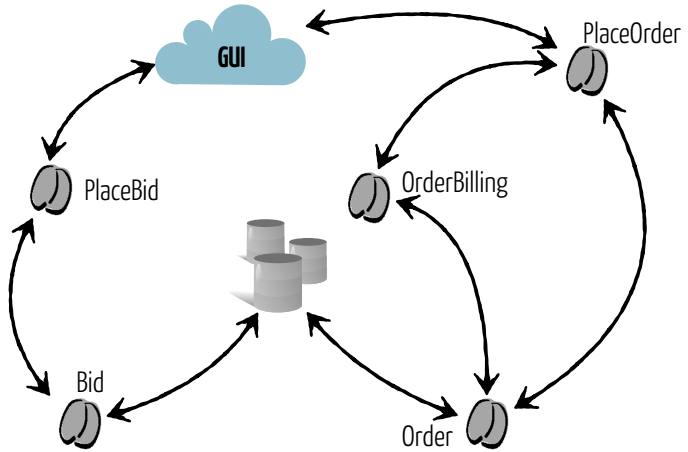
Identifier les **Composants**



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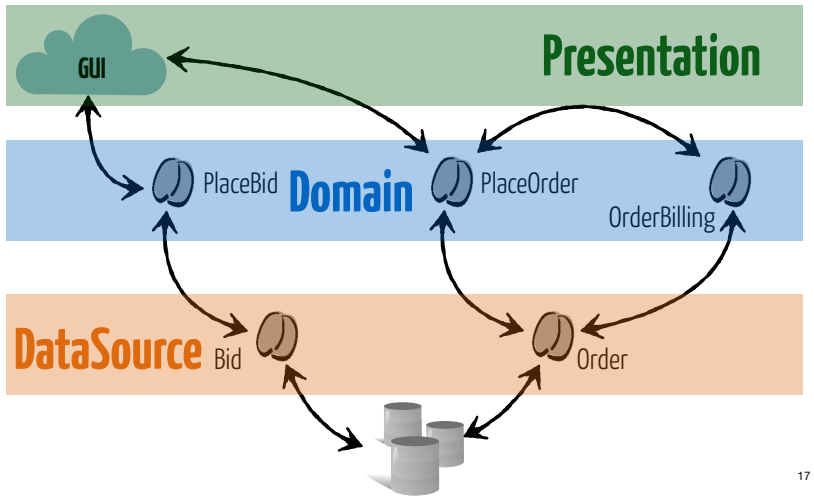
Architecture 3-tiers



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