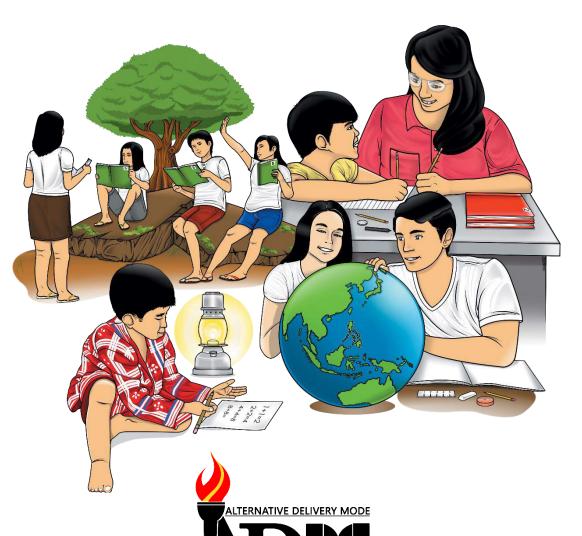




MAPEH - Physical Education Quarter 1 - Module 1: Target Games



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Physical Education – Grade 6 Alternative Delivery Mode Quarter 1 – Module 1: Target Games

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Physical Education

Quarter 1 – Module 1: Target Games



Introductory Message

For the facilitator:

Welcome to the Grade 6 Physical Education Alternative Delivery Mode (ADM) Module on Target Games!

This module was collaboratively designed, developed and reviewed by educators both from public and private institutions to assist you, the teacher or facilitator in helping the learners meet the standards set by the K to 12 Curriculum while overcoming their personal, social, and economic constraints in schooling.

This learning resource hopes to engage the learners into guided and independent learning activities at their own pace and time. Furthermore, this also aims to help learners acquire the needed 21st century skills while taking into consideration their needs and circumstances.

In addition to the material in the main text, you will also see this box in the body of the module:



Notes to the Teacher

This contains helpful tips or strategies that will help you in guiding the learners.

As a facilitator, you are expected to orient the learners on how to use this module. You also need to keep track of the learners' progress while allowing them to manage their own learning. Furthermore, you are expected to encourage and assist the learners as they do the tasks included in the module.

For the learner:

Welcome to the Physical Education 6 Alternative Delivery Mode (ADM) Module on _Target Games!

This module was designed to provide you with fun and meaningful opportunities for guided and independent learning at your own pace and time. You will be enabled to process the contents of the learning resource while being an active learner.

This module has the following parts and corresponding icons:

O	What I Need to Know	This will give you an idea of the skills or competencies you are expected to learn in the module.
	What I Know	This part includes an activity that aims to check what you already know about the lesson to take. If you get all the answers correct (100%), you may decide to skip this module.
	What's In	This is a brief drill or review to help you link the current lesson with the previous one.
•	What's New	In this portion, the new lesson will be introduced to you in various ways; a story, a song, a poem, a problem opener, an activity or a situation.
2	What is It	This section provides a brief discussion of the lesson. This aims to help you discover and understand new concepts and skills.
BC	What's More	This comprises activities for independent practice to solidify your understanding and skills of the topic. You may check the answers to the exercises using the Answer Key at the end of the module.
	What I Have Learned	This includes questions or blank sentence/paragraph to be filled in to process what you learned from the lesson.
90	What I Can Do	This section provides an activity which will help you transfer your new knowledge or skill into real life situations or concerns.
	Assessment	This is a task which aims to evaluate your level of mastery in achieving the learning competency.

00	Additional Activities	In this portion, another activity will be given to you to enrich your knowledge or skill of the lesson learned.
9	Answer Key	This contains answers to all activities in the module.

At the end of this module you will also find:

References

This is a list of all sources used in developing this module.

The following are some reminders in using this module:

- 1. Use the module with care. Do not put unnecessary mark/s on any part of the module. Use a separate sheet of paper in answering the exercises.
- 2. Don't forget to answer *What I Know* before moving on to the other activities included in the module.
- 3. Read the instruction carefully before doing each task.
- 4. Observe honesty and integrity in doing the tasks and checking your answers.
- 5. Finish the task at hand before proceeding to the next.
- 6. Return this module to your teacher/facilitator once you are through with it.

If you encounter any difficulty in answering the tasks in this module, do not hesitate to consult your teacher or facilitator. Always bear in mind that you are not alone.

We hope that through this material, you will experience meaningful learning and gain deep understanding of the relevant competencies. You can do it!



This module was designed and written for you to know the nature/background of target games and the mechanics on how to play these games. There are traditional Filipino Games or Indigenous games in the Philippines (also known as Laro ng Lahi) commonly played by children. You will also learn the different safety precautions before and during games. It is to help you value the importance of games and the emotions one feels when playing such games and its impact to one's health. The scope of this module permits it to be used in many different learning situations. The language used recognizes the diverse vocabulary level of students. The lessons are arranged to follow the standard sequence of the course. But the order in which you read them can be changed to correspond with the textbook you are now using.

These modules are divided into four lessons, namely:

Module 1 - Target Games:

- Lesson 1 Introduction to Target Game: Batuhang Bola
- Lesson 2 Enjoying Batuhang Bola
- Lesson 3 Introduction to Tumbang Preso
- Lesson 4 Enjoying Tumbang Preso

After going through this module, you are expected to:

- 1. assess regularly participation in physical activities based on the Philippines physical activity pyramid **(PE6PF-lb-h-18)**
- 2. observes safety precautions (PE6GS-lb-h-3)
- 3. executes the different skills involved in the game (PE6GS-ic-h-4)
- 4. display joy of effort, respect for others and fair play during participation in physical activities. **(PE6PF-1lb-h-18)**



	ions: Read the questions carefu separate sheet.	lly. Choose the letter of the correct answer.
1.		tat involve different manipulative skills like tching, running, jumping, hopping, and c. Target Games d. Role-playing Games
2.	Which among the following is No a. Batuhang Bola b. Chinese Garter 	<u>OT</u> a Target Game? c. Tumbang Preso d. Shatong
3.	How many teams do you need in a. 5 b. 3	order to play Batuhang Bola? c. 4 d. 2
4.	ball? a. It adds point to the team.	"life" in Batuhang Bola if a player catches a ther player or be used to continue to play on opponent intentionally.
5.		es to avoid getting hit by the offensive teams e limit expires in Batuhang Bola? c. Referee d. Receiver
6.	Batuhang Bola?	lf is malleable and lightweight.
7.	It is a traditional Filipino childre a. Tumbang Preso b. Soccer	en's game. c. Boxing d. Bowling
8.	What do we call a slipper or a pi a. milk can b. hitter	ece of flat stone used to hit the empty can? c. pamato d. target
9.	It can be flattened a little to ma a. pamato b. milk can	ke it harder to topple. What is it? c. target d. hitter

- 10. They will get ready at the back of the toe-line and at a signal from the game starts. Who are they?
 - a. catcher

c. runner

b. fetcher

d. hitter

Lesson

Introduction to Target Games: Batuhang Bola

Games have become part of Filipino culture and one of the oldest forms of human social interaction. Games were important as cultural and bonding events, and as teaching tools.

The traditional Filipino games or The Larong Pinoy are very much alive in the Philippines. These are games commonly played by children, usually using native materials. Some games are played or held during town fiesta in the provinces. These games of Filipino children include the following: Luksong Tinik, Batuhang Bola or Dodgeball, Tumbang Preso, and Palo Sebo among others.



What's In

Name some games you usually play during your free time.

- 1.
- 2.
- 3.
- 4.
- 5.

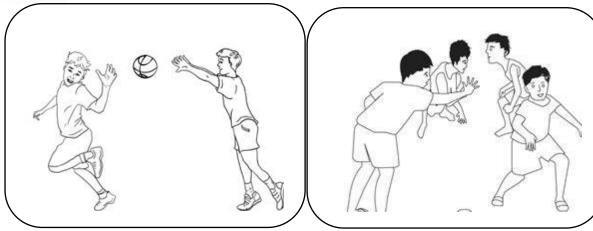


Notes to the Teacher

This is your first lesson in Physical Education 6 which is all about target games. Try to read the nature and background of this game. As you go along with the module, you will encounter several quizzes for you to answer. I will collect the modules once a week to check your work. Remember that direction is always part of the test. Good Luck! Stay at home and be safe.



What's New



Are you familiar with the pictures above? What can you say about it? Are you playing these games? Did you enjoy playing it?



Target Game

Target games are games that involve the players in placing an object near or in a target to be able to get the highest possible score. The players must propel the object with much accuracy and control to hit the target. The players should also know how to protect the object to prevent the other players from scoring. Target games involve different manipulate skills like throwing, tossing, rolling, catching, running, jumping, hopping, and stretching.

Batuhang Bola

Children naturally love to play outdoor games. One of the most common games is dodgeball. Batuhang Bola is the Filipino version of dodgeball. It is a game that children usually play the most because it is very enjoyable and exciting. It really makes children active because it involves throwing, running, jumping, hopping, catching and dodging which kids really love. It must be done skillfully to have more fun in this game.

Dodgeball or Batuhang Bola is a game in which players on two teams try to throw balls at each other while avoiding being hit.

Dodgeball originated in Africa. It was played there for over two hundred years ago. The original version of it is deadlier and more painful because instead of rubber balls, they used rocks or putrefied matter. That version is played by African tribes to train them.

These are the safety precautions before playing Batuhang Bola:

- 1. Establish medical readiness
 - 1.1 A self-reported health status
 - 1.2 Free form any sickness
- 2. Proper Clothing
 - 1.1 Avoid clothing that is too tight or that restricts movement.
 - 1.2 For women, wear an exercise bra for support.
 - 1.3 For men, consider an athletic supporter.

Skills needed in the Game:

- 1. throwing
- 2. running
- 3. jumping
- 4. hopping
- 5. catching
- 6. dodging

Mechanics of the game

- 1. To play Batuhang Bola you must first gather 2 teams and get a ball.
- 2. Players play in front of the end line, each them must have a space behind them(5m). When the player is out they go and play behind the other team. In order to get back in they have to hit an opponent
- 3. The first team should stand in the middle of the court, while the second team should be divided into two and should stand at both sides of the first team.
- 4. The second team should hit the players of the first team. If the second team could hit a player in the first team, that player is out.
- 5. If that player catches a ball, his team will gain a "life" and can be used to revive another player or be used to continue to play on if the ball hits him/her.
- 6. The team will win if it hit all the players and none of the players are left.

The following are the rules of Batuhang Bola:

- 1. Toss coin will decide who will be the Offensive Team or Defensive Team.
- 2. Teams will be playing a 30 minute game with teams exchanging position as Offensive and Defensive teams every 5 minutes or until a team scores 5 points.
- 3. There will be a 5 minute halftime break.
- 4. Offensive Team will place 1 player each on the Shooter (S) position and 2 players on Assist (A) position behind the shooter.
- 5. Shooters are only allowed to throw the ball at Defensive players behind the line at the base of the triangle which is the designated throw area.
- 6. Assists are not allowed to throw the ball at the deflectors.
- 7. Defensive Team will field 5 players in the playing court as Deflectors.
- 8. Deflectors will try to avoid getting hit by the Offensive Teams shooters until the 5-minute time limit expires.
- 9. Teams will be given two (2) three (3) minute time out each half of game play.
- 10. Substitution can only be done on dead ball situations.



What's More

Activity 1 Try this.

Directions: Look at the pictures below. How frequent do you perform these activities based on the Philippine physical activity pyramid? Write <u>once a week, sometimes</u>, or <u>everyday</u> on the blank. Use a separate sheet.



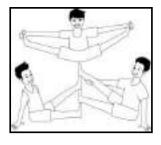




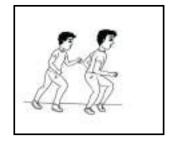
1. _____

2. _____

3. _____



4



5. _____

Activity 2 Let's Do It

Directions: Let us do the following activity. Ask a member of the family to help you execute the skills.

Skills	
1. Throwing	
2. Running	
3. Jumping	Do all these skills for 8 times.
4. Hopping	
5. Catching	
6. Dodging	

RUBRICS

with anyone in the house	I keep my eyes on the ball	I am constantly moving to avoid being hit	I use a variety of skills to avoid being hit by the ball
	(3pts)	(2pts)	(1pts)
1.			
2.			
3.			
4.			
5.			
6.			



Additional Activities

Directions: Identify what skill is used in doing household chores. Look for your answer on the box and write it down on the space below each picture.

		1	1	
	dodging hopping	walking tossing	throwing	
1.		2.	3.	
4.		5.		

Lesson

2

Enjoying Batuhang Bola

You have learned the nature and background of target games. You also learned about the rules and mechanics of the game Batuhang Bola or dodgeball. Now, you will learn more about the different skills in playing Batuhang Bola (Dodgeball)



What's In

Directions: Write the following skills involve in the action (throwing, tossing, rolling, catching, running, jumping, hopping).

1.	Walking on the street when rain suddenly falls	-	
2.	Chasing by a big dog		
3.	Reaching for the fruit of the guava tree		
4.	Throwing crumpled paper in a trash can	-	
5.	To crossing over the flooded canal.	_	



These are the safety precautions in playing Batuhang-Bola:

- 1. Warm-up prior to exercise
 - a. breathing exercise
 - b. neck bending
 - c. shoulder rotation
 - d. arms circling
 - e. hip bending
 - f. half knee bend
 - g. foot rotation
 - h. breathing exercise
- 2. Encourage the throwing player to aim for dodgers' bodies, not their heads. Hitting the head is not allowed.
- 3. Never hit intentionally the player players.
- 4. Make sure the dodgeball itself is malleable and lightweight.
- 5. Uphold sportsmanship during the game.
- 6. Cool-down after the game.
 - a. walk for 3 to 5 minutes
 - b. drink 1 glass of water
 - c. massage your arms and legs



Activity 1: Let's Do It

Directions: Ask a family member to help you execute the skills. Put a check on the appropriate column on how many times you try to do the skill. Use a separate sheet of paper.

Skills	3 Tries	2 Tries	1 Try
Running Fast			
Throwing			
Jumping High			
Catching			
Dodging			

Activity 2: More Practice

Directions: Play this game with the members of your family. Follow the rules in playing it and check the right column on the rubric that corresponds to your action. Do the warm up exercise before doing the activity.

Entry activity	Resources	Differentiation
Players play in front of	1x dodge ball court	Condition the throw –
the end line, each them	3x ball	rolling, over-arm etc.
must have a space		Hits on the legs only
behind them(5m).		Distance away from
When the player is out		dodgers
they go and play behind		Number and size of balls
the other team.		
In order to get back in		
they have to hit an		
opponent		

RUBRICS

	3 Points	2 Points	1 Points
1. I keep my eyes on the ball.			
2. I am constantly moving to			
avoid bring hit.			
3. I use a variety of skills to			
avoid being hit by the ball.			



What I Have Learned

Directions: Answer the following questions. Use a separate sheet of paper.

- 1. What three important things have you learned from Batuhang Bola?
- 2. What two interesting things have you discovered about game?
- 3. What do you want to know more?



What I Can Do

Activity 1: Let's Do It

Directions: Ask a member of the family to help you. Do the following activities and identify the skill/skills being executed. Use a separate sheet of paper.

- 1. Pass the ball.
- 2. Chase your opponent.
- 3. Avoid being hit by a ball.
- 4. Getting the ball being thrown at you.
- 5. Avoiding the ball that will pass through your feet.

Activity 2: Self Check

Directions: Put a check $(\sqrt{})$ if you perform the activity very well and (X) if not. Use a separate sheet of paper.

1. Did you enjoy the activity?	
2. Did you participate actively	
3. Did you observe safety precaution?	
4. Did you follow the basic direction?	
5. Did you find the activity challenging?	



Additional Activities

Directions: Ask a member of the family to help you execute the skills. Let us do the following activity once more but with additional number of times.

Skills	
1. Throwing	Do all these skills for 16 times.
2. Running	
3. Jumping	
4. Hopping	
5. Catching	
6. Dodging	

Lesson

3

Introduction to Tumbang Preso

Congratulations for making it up "Batuhang Bola". Today, you will be learning a new type of target game called Tumbang Preso.



What's In

Direction: Read and answer the following questions. Use a separate sheet of paper.

- 1. What is Batuhang Bola?
- 2. What are the skills involved in playing the game?



What's New

Look at the picture in the next page. What can you say about the picture? Have you tried playing this game?

Would you like to play this game?

Let us learn more about the picture below and let us discover the beauty of this Filipino game named "Tumbang Preso".





Tumbang Preso

Tumbang Preso ("knock down the prisoner"), also known as Tumba Lata ("knock down the can") or bato late ("hit the can [with a stone]"), is a traditional Filipino children's game. This is a very common game among the youth all over the country, played in backyards, park or even in side streets.

For the purpose of making the game enjoyable and exciting, the composition of players should not be more than 9. One player guards the milk can (the "It") while the others stay behind the toe-line with their *pamato*. The objective is for the players to hit and knock down the milk can with the *pamato*, and for the It to put back the can inside a small circle a few meters away from the toe-line. When a player is tagged while recovering their *pamato*, they become the It.

Without these items, it will not consider as Tumbang Preso. You need items such as:

- ✓ An it.
- ✓ Two or more players.
- ✓ A rectangular field
- ✓ A can
- ✓ A pair of slippers or a piece of flat stone as a "pamato."
- ✓ A chalk or any marking tool for lines and indicators

The mechanics of tumbang preso are somewhat similar to Duck on the Rock:

- 1. An It, is the one to guard the tin can is chosen by throwing the *pamato* to the toe-line by all the players. Whoever's *pamato* is farthest from the toe-line is the It.
- 2. The hitters will get ready at the back of the toe-line and at a signal from the game starts.
- 3. The *pamato* must be retrieved immediately once the can is knocked down, the It will start putting it up inside the circle, the one tagged becomes the It.
- 4. When the can is hit and falls outside the circle but remains standing, the It has the right to tag the hitter once the hitter leaves the toe-line.
- 5. The can may be kicked or knocked down under when it is outside the circle.
- 6. If a hitter is not able to retrieve his/her *pamato*, the others can save him/her by hitting the can.

This variation is played on narrow streets or sidewalks. The same rules apply except for some changes:

- 1. Two toe-lines are drawn, on opposite sides and are closer to the circle.
- 2. The number of hitters will be divided on opposite sides.
- 3. The milk can may also be flattened a little to make it harder to topple. This can be done by slightly hitting the sides of the can with a blunt object until it folds, then stepping on the can carefully.
- 4. When the hitters run out of *pamato*, the game turns into a chase. Players on one side will act as bait while those on the other side will try to kick the can, all while trying to avoid being tagged.
- 5. After the can falls down, the game is paused and all *pamato* will be retrieved.

These are the safety precautions before playing Tumbang Preso:

- 1. Establish medical readiness-reported health
 - 1.1 A self-reported health status
 - 1.2 Free from any sickness
- 2. Proper Clothing
 - 1.1 Avoid clothing that is too tight or that restricts movement.
 - 1.2 For women, wear an exercise bra for support.
 - 1.3 For men, consider an athletic supporter.

Skills needed in the Game:

- 1. throwing
- 2. running
- 3. jumping
- 4. dodging
- 5. catching²
- 6. hopping
- 7. tossing



Activity 1: Let's Do it

Directions: Ask anyone in the house or any member of the family and try to execute the following skills involved in playing Tumbang Preso or knock down the prisoner.

- 1. dodging
- 2. throwing
- 3. jumping
- 4. running
- 5. catching

Activity 2: Self Check

Directions: Ask a member of the family help you execute them. Put a check mark on the appropriate column on how many times you try to do the skill.

Skills	3 Tries	2 Tries	1 Try
Running Fast			
Throwing			
Dodging			
Catching			
Jumping			



What I Can Do

Directions:— Put a check on each box if you were able to display joy of effort, respect for others and fair play during <u>participation</u> in the game Tumbang Preso. Use a separate sheet of paper.

Pupils within the	I enjoy the game	I was able to	I use a variety of
group	with my	show	skills to avoid
	classmates/	sportsmanship	being punished
	friends	throughout the	the game
	(3 pts)	game	(1pt)
		(2 pts)	
1.			
2.			
3.			
4.			
5.			



Additional Activities

Directions: Using the template below, fill in the activities are you will be engaged with during the week which involves the different skills of Tumbang Preso.

Day 1	Day 2	Day 3	Day 4	Day 5

Lesson

4

Enjoying Tumbang Preso

You have learned about the mechanics of Tumbang Preso and the safety precautions before the game. You also learned how to play the game. Now, you will have to learn more about the skills involved in playing Tumbang Preso.



What's In

Direction: Answer the following questions. Use a separate sheet of paper.

- 1. What are the equipment needed in playing Tumbang Preso?
- 2. What are the safety precautions before the game?



What is It

Tumbang Preso

Tumbang Preso is one of the popular games play in the Philippines. This game is mostly played on backyards, open areas, and most commonly, streets.

* These are the safety precautions during playing Tumbang Preso:

Tumbang Preso is one of the popular games play in the Philippines. This game is mostly played on backyards, open areas, and most commonly, streets.

- 1. Warm-up prior to exercise
 - a. breathing exercise
 - b. neck bending
 - c. shoulder rotation
 - d. arms circling
 - e. hip bending

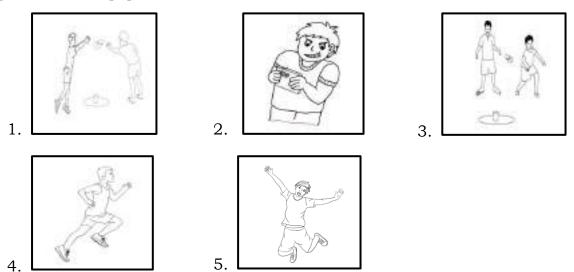
- f. half knee bend
- g. foot rotation
- h. breathing exercise
- 2. The group should hit the can simultaneously. Only hit the can, not the it nor other people involved in the game
- 3. Never hit intentionally the one who is guarding the can.
- 4.Use only the appropriate and prescribed materials for the game (the empty can and the slippers/flip-flops).
- 5.Do not be too physical especially during the tagging phase or after the empty can is knocked down.
- 6.Uphold sportsmanship during the game.
- 7. Cool- down after the workout.
 - a. walk for 3 to 5 minutes
 - b. drink 1glass of water
 - c. massage your arms and legs



What's More

Activity 1: Try This

Directions: Identify the following skills whether they are involved in the game Tumbang Preso_or not. Put a check ($\sqrt{}$) if the skills are involved, (x) if not. Use a separate sheet of paper.



Activity 2: Tumbang Preso Na!

Let's practice playing this game. Follow the rules in playing it. Do the warm up exercise before doing the activity.

Entry activity	Resources	Differentiation
One player guards the	A can	Condition the throw –
milk can while the		rolling, over-arm etc.
others stay behind the	A chalk for marking	Hits on the legs only
toe-line with their		Distance away from
pamato. The player hit		dodgers
and knock down the		Number and size of balls
mick can with the		
pamato, and for the IT to		
put back the can inside		
a small circle a few		
meters away from the		
toe-line.		



What I Can Do

Directions: Put a check ($\sqrt{}$) on each box if you were able to display joy of effort, respect for others and fair play during participation in the game Tumbang Preso. Use a separate sheet of paper.

Pupils within the group	I enjoy the game with my classmates/friends (3pts)	I was able to show sportsmanship all throughout the game (2pts)	I use a variety of skills to avoid being punish in the game (1pts)
1.			
2.			
3.			
4.			
5.			



What I Have Learned

Activity 1: Try This

Directions: Answer the following questions. Use a separate sheet of paper.

- 1. What three (3) important things have you learned from playing Tumbang Preso?
- 2. What two (2) interesting things have you discovered about the game?
- 3. What do you want to know more?

Activity 2: More Practice

Directions: Answer the following questions. Use a separate sheet of pad paper.

- 1. What are the skills involved in playing Tumbang Preso?
- 2. Why is it important to observe safety precautions in playing games?
- 3. Is Tumbang Preso an enjoyable game? If not, what makes it fun and enjoyable? Explain your answer.
- 4. Where can you apply the skills you have learned in Tumbang Preso in your daily life?



What I Can Do

Directions: Write an essay or a paragraph on how you plan to use the skills you learned in your daily life. Use a separate sheet of paper.

Assessment

Directions: Read the sentences carefully. Choose the letter of the correct answer in a piece of paper.

	1 1			
1.	What do you call a. It	the player who gu b. marker	nards the tin can? c. pamato	d. toe-line
2.	the backyard, par	k or even in the s	g the youth all over the cide streets. c. Tumbang Preso	
3.	Which of the follo a. golf		et game? c. Luksong Baka	d. baseball
4.	What body part is a. shoulder		e hit when playing game c. stomach	s? d. legs
5.	Why is it important a. to promote a sb. to implement it c. to reduce the id. to reduce the id.	afety climate infection control r risk of virus infect		ying games?
6.	These are activities avoiding any obsta. obstacles c. target games	acles. b. parlo	rs send an object toward r games ng games	l a target while
7.	Why do you like to a. to avoid doing b. to fight with opc. to enjoy with f d. to win over other to the distribution of the control of the con	household chores pponents riends and stay fi		
8.	Which of the follo a. batting and roll c. jumping and hi	ling b. catch	or skills involved in playi ing and throwing ag and batting	ing target games?
9.	What skills are us a. rolling and toss c. running and ju	sing c. touch	flying dragonfly? ing and batting ring and catching	
10.	What skills are u a. batting and roll d. jumping and he	ling c. walkii	rs instead of elevator? ng and running ng and tossing	

- 11. Why should we follow rule of the game?
 - a. we can easily cheat without punishment
 - b. no one will win the game
 - c. to avoid conflict and mainly for fairness
 - d. rules give all players equal disadvantages
- 12. Which of the following is not a mechanic of the game?
 - a. The rules and procedures that guide the players
 - b. The rules designed for the audience and player to interact with.
 - c. Define how the game is going to work for the people who play it.
 - d. One of the easier ways to understand the game.
- 13. Who do we call the one who tries to avoid getting hit by the offensive team shooters until the 5 minute time limit expires in Batuhang Bola?
 - a. Referee
- b. Defenders
- c. Deflectors
- d. Receiver
- 14. What is the number 1 rule in playing the game?
 - a. drinking a lot of water
- b. Toss coin

c. relaxing

- d. talking with the shooter
- 15. Why playing outside is more fun than playing inside?
 - a. spacious and less crowded
 - b. no one will be disturb
 - c. you will have so many audience
 - d. more children will join the games



Answer Key

	5.٧		
	٨.۴		5.d 10.c 15.a
	V.E		4.b 9.c 14.b
	x . 2		3. d 8. b 13. b
	٧.٢	learner's performance in the given activity	2. c 7. b 12. b
Answers may vary	Activity 1	Answers vary in	э.11 э.д в.1
nl s'isnW	What's More	What I have Learned	Assessment
4nossə			
	in the given activity	in the given activity	іп гре given астіvіty
	learner's performance	learner's performance	learner's performance
Answers may vary	ni yisy siswenA	Answers vary in	Answers vary in
Mhat's In	What's More	What I have Learned	Additional Activities
£ nossə.			
5. throwing, jumping			
			in the given activity
4. leaping, jumping	in the given activity		learner's performance
3. jumping, catching	learner's performance		Answers vary in
S. running gninnur .S	Answers vary in		Activity 1 & 2
gaiqmul, gainaur . I	Activity 1 & 2	Answers may vary	Activity 1 & 2
What's In	What's More	What I have Learned	What I Can Do
2 nossə			
	2. ечетудау		
5. с 10. с	4. sometimes		5. walking
в.9 в.4	3. ечетудау		4. forsaing
d.8 s.E	2. sometimes	in the given activity	3. hopping
г.с 7. а	1. опсе в меек	Answers vary in learner's performance	2. walking
b.6 b.1	Activity 1	Activity 2	1. throwing
What I Know	What's More	What's More	Additional Activity
	Table Mean	Jack stady	willian I pacifikh
I nossə			

Lesson 1

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