

Andrew Collins

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Education

Santa Clara University, B.S. in Computer Science and Engineering *Exp. Graduating Dec 2025*
Activities: Association for Computing Machinery (ACM), Video Game Design Club, KSCU Radio, HCI Lab

Relevant Experience

Human-Computer Interaction Lab Research, Academic Researcher *January 2023 - Present*

- Researching influence of tone and rhetoric using Valence-Arousal Model to improve UX of screen time messages on iOS
- Collaborating with team of 5 through Agile and built with Swift

NexStream Technical Education, Project Lead *August 2021 - December 2021*

- Coordinated team of students to create online virtual classroom web app using WebGL, Unity, and dedicated servers
- Managed project vision, delegated tasks through a Scrum model, and handled documentation to keep team productive

Leadership Experience

SCU ACM (Computer Science Club), President *October 2022 - Present*

- Responsible for managing 3 student-run hackathons ([Hack for Humanity](#), [INRIX Hack](#), and [Roblox Hack](#)) with 300+ participants each
- Instructed technical workshops on Python/Flask and OpenAI to 200+ students

Video Game Design Club, Vice President *September 2022 - Present*

- In charge of overseeing all technologies including GitHub (git project manager) and Unity (C#)
- Awarded Santa Clara University's Provisional Student Organization of the Year for fostering an interdisciplinary community of 125+ members

League of Amazing Programmers, Camp Counselor *July 2021 - August 2021*

- Instructed 60+ students grades 5 - 12 introducing Python, Unity game design, and robotics to underrepresented communities, promoting accessible computer science education

Development Portfolio

Toki Alarm - (Flutter, SQLite)

Published full-stack [puzzle alarm clock app](#) for iOS with 1000+ users integrated with Apple's Game Center

Park, Bus, and Jam - 3rd Place INRIX Hack 2023 - (Flutter, Flask REST API, NoSQL HiveDB, APIs, Python)

Wrote full-stack [transportation app](#) invented to find most optimal parking and public transportation for concerts

Your Pitch - 3rd Place ACM Winter Challenge - (Flutter, NoSQL HiveDB, Spotify Web API)

Developed daily-curated music [mobile app](#) with custom Spotify Web API Wrapper and OAuth 2.0 PKCE Flow

Fist Bump - 3rd Place Hack for Humanity 2024 - (Vue.js, Dart Shelf API, NoSQL HiveDB)

Developed full-stack [website and API](#) to connect students with on-campus events with custom calendar view

Nest Notifications - 4th Place INRIX Hack 2022 - (Flutter, Flask REST API, SQLite, APIs)

Created full-stack [location-sharing mobile app](#) designed for the parental safety and privacy of adolescents

Skills

Languages: Python, Dart, C/C++, C#, Java, Javascript, SQL, HTML, CSS, Bash

Frameworks/Tech: Flutter, Vue, Unity, Flask, Firebase, NoSQL, NumPy, Pandas, REST APIs, IOT, 3D CAD

DevOPs: Git, GitHub, Linux/Unix, AWS, Selenium, Chrome DevTools, VSCode, PyCharm, IntelliJ, Eclipse

Interests: Full-Stack, Entrepreneurship, Game Design, UI, UX, Hiking, Music Composition and Production