

GROUP 13 MEMBERS:

Section: BS

CPE12S1 - B21

Dhafny Buenafe

Lauper Xavier Francisco

Christian Ed Efa

Hands-on Activity 6.1 Introduction to GUI Development using PyQt5#

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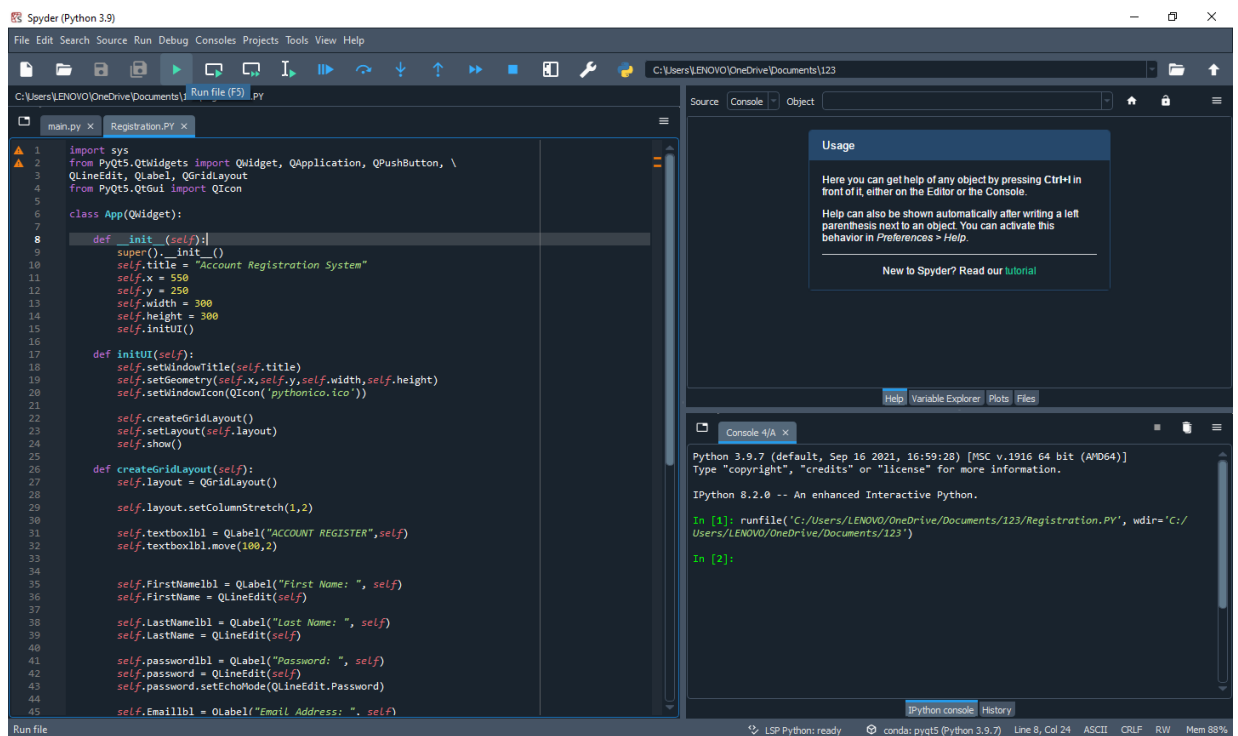
Task

Create an Object-Oriented GUI Application for a simple Account Registration System with the following required information:

first name, last name, username, password, email address, contact number.

Requirements:

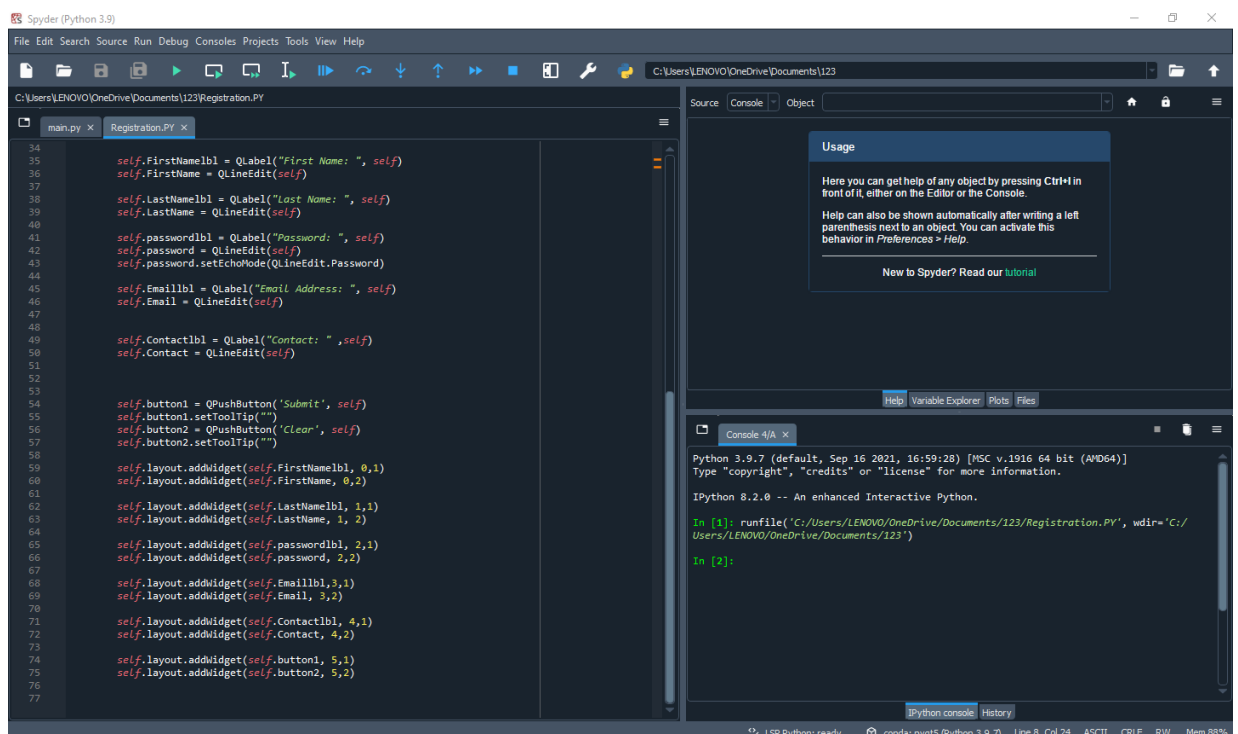
- The GUI must be centered on your screen.
- The GUI Components should be organized according to the order of information required using Absolute Positioning.
- The position of the components should be automatically computed based on the top component.
- All the text fields should be accompanied with their corresponding label on the left side while the text field is on the right side.
- There should be a program title other than the Window Title.
- There should be a submit button and clear button at the bottom (submit button on the left, clear button on the right).
- The program should be launched on main.py while the GUI Codes should be on a separate file called registration.py



The screenshot shows the Spyder Python IDE interface. The main editor displays a Python script for a Qt application. The code defines a class `App` that inherits from `QWidget`. It includes an `__init__` method that sets the window title to "Account Registration System", dimensions, and initializes a `QGridLayout`. The `initUI` method sets the geometry, icon, and widget layout. The `createGridLayout` method defines the layout structure, including labels for "ACCOUNT REGISTER", "First Name", "Last Name", "Password", and "Email Address", along with corresponding `QLineEdit` and `QLabel` widgets.

```
1 import sys
2 from PyQt5.QtWidgets import QWidget, QApplication, QPushButton, \
3     QLineEdit, QLabel, QGridLayout
4 from PyQt5.QtGui import QIcon
5
6 class App(QWidget):
7
8     def __init__(self):
9         super().__init__()
10        self.title = "Account Registration System"
11        self.x = 550
12        self.y = 250
13        self.width = 300
14        self.height = 300
15        self.initUI()
16
17    def initUI(self):
18        self.setWindowTitle(self.title)
19        self.setGeometry(self.x, self.y, self.width, self.height)
20        self.setWindowIcon(QIcon('pythonico.ico'))
21
22        self.createGridLayout()
23        self.setLayout(self.layout)
24        self.show()
25
26    def createGridLayout(self):
27        self.layout = QGridLayout()
28
29        self.layout.setColumnStretch(1, 2)
30
31        self.textboxlbl = QLabel("ACCOUNT REGISTER", self)
32        self.textboxlbl.move(100, 2)
33
34
35        self.firstNamelbl = QLabel("First Name: ", self)
36        self.firstName = QLineEdit(self)
37
38        self.lastNamelbl = QLabel("Last Name: ", self)
39        self.lastName = QLineEdit(self)
40
41        self.passwordlbl = QLabel("Password: ", self)
42        self.password = QLineEdit(self)
43        self.password.setEchoMode(QLineEdit.Password)
44
45        self.emaillbl = QLabel("Email Address: ", self)
```

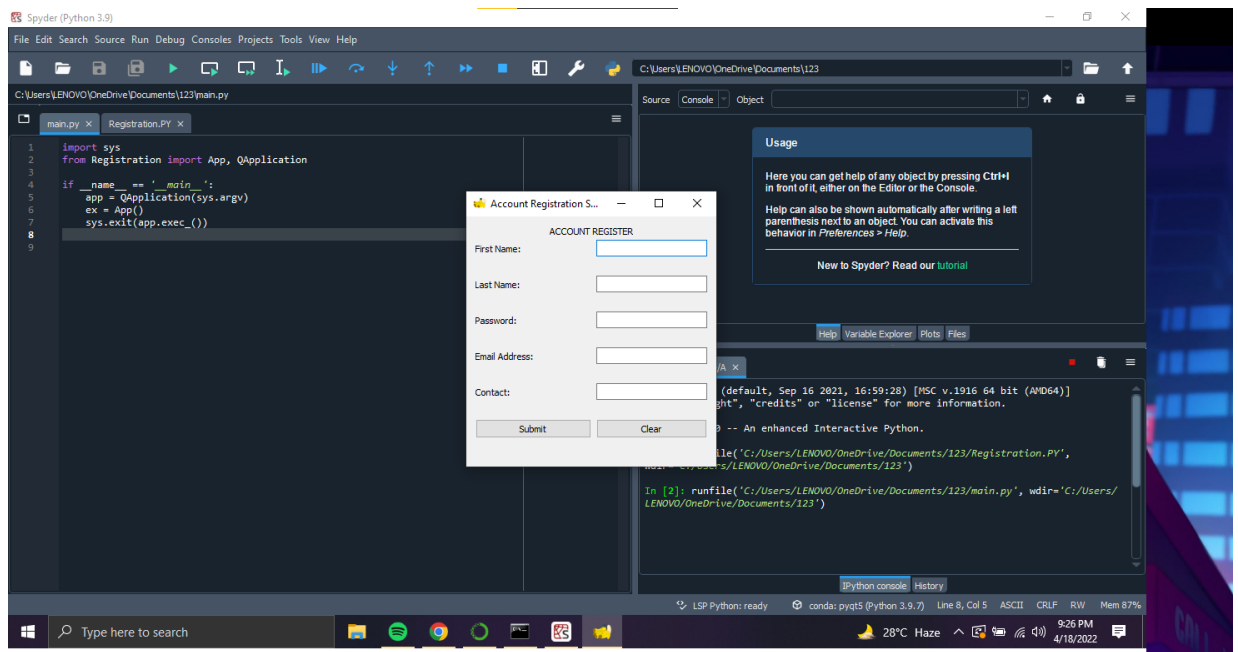
The right sidebar contains a "Usage" panel with a help message and a "Console" panel showing the execution of the script. The console output indicates that the script was run successfully.



The screenshot shows the continuation of the Python script in the Spyder IDE. The code defines the `button1` and `button2` widgets, sets their tool tips, and adds them to the layout. It also adds the `firstName`, `lastName`, `password`, `email`, and `contact` labels and `QLineEdit` widgets to the layout. The `button1` is labeled "Submit" and `button2` is labeled "Clear".

```
34
35        self.firstNamelbl = QLabel("First Name: ", self)
36        self.firstName = QLineEdit(self)
37
38        self.lastNamelbl = QLabel("Last Name: ", self)
39        self.lastName = QLineEdit(self)
40
41        self.passwordlbl = QLabel("Password: ", self)
42        self.password = QLineEdit(self)
43        self.password.setEchoMode(QLineEdit.Password)
44
45        self.emaillbl = QLabel("Email Address: ", self)
46        self.email = QLineEdit(self)
47
48
49        self.contactlbl = QLabel("Contact: ", self)
50        self.contact = QLineEdit(self)
51
52
53        self.button1 = QPushButton('Submit', self)
54        self.button1.setToolTip("")
55        self.button2 = QPushButton('Clear', self)
56        self.button2.setToolTip("")
57
58        self.layout.addWidget(self.firstNamelbl, 0, 1)
59        self.layout.addWidget(self.firstName, 0, 2)
60
61        self.layout.addWidget(self.lastNamelbl, 1, 1)
62        self.layout.addWidget(self.lastName, 1, 2)
63
64        self.layout.addWidget(self.passwordlbl, 2, 1)
65        self.layout.addWidget(self.password, 2, 2)
66
67        self.layout.addWidget(self.emaillbl, 3, 1)
68        self.layout.addWidget(self.email, 3, 2)
69
70        self.layout.addWidget(self.contactlbl, 4, 1)
71        self.layout.addWidget(self.contact, 4, 2)
72
73        self.layout.addWidget(self.button1, 5, 1)
74        self.layout.addWidget(self.button2, 5, 2)
75
76
77
```

The right sidebar shows the "Usage" panel and the "Console" panel, which displays the execution of the script. The console output indicates that the script was run successfully.



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QUESTIONS

1. What are the common GUI Applications that general end-users such as home users, students, and office employees use? (give at least 3 and describe each)

Microsoft Windows - also called Windows and Windows OS, computer operating system (OS) developed by Microsoft Corporation to run personal computers (PCs).

Android - is a mobile operating system developed by Google. It is used by several smartphones and tablets.

Google Chrome - Google Chrome browser is an open source program for accessing the World Wide Web and running Web-based applications. The Google Chrome Web browser is based on the open source Chromium project

2. Based from your answer in question 1, why do you think home users, students, and office employees use those GUI programs?

- They use GUI programs because it can help them in everyday life for example google chrome it may help students to search some of their needs in class or they can see all that they need in just one click only. GUI programs makes it easier to live our life because it is very useful now a days.

3. How does PyQt5 help developers in making GUI applications, what would be the difference if developers made GUI programs without GUI Frameworks such as PyQt5 or Tkinter?

- Using PyQt allows you to create GUI apps using a powerful language like

e Python. It exposes the whole Qt API. When the user is using a GUI frameworks in programming they can cross-platform in other program so the code will work on other application. And when using a GUI framework it would be easier to program an application.

4. What are the different platforms a GUI program may be created and deployed on? (Three is required then state why might a program be created on that specific platform)

- Due to its cross-platform nature, PyQt has become the most generally used and well-known GUI platform. Tkinter offers a common interface to the Tk GUI toolkit and its Python APIs. And then, with Kivy, developers can write code once and publish it across several platforms, while built-in OpenGL ES 2 support allows for cutting-edge graphics and design methods. Both Android and iOS applications show the Kivy GUI framework in action.

5. What is the purpose of `app = QApplication(sys.argv)`, `ex = App()`, and `sys.exit(app.exec_())`?

- `QApplication` extends `QGuiApplication` with `QWidget`-specific capabilities. It handles widget startup and shutdown.

The `sys.argv` parameter contains command-line arguments. The terminal can execute Python programs. It allows us to regulate the scripts' launch.

- `ex = App()` the purpose of it is to initialize and run the program.

- The `sys.exit` function assures a clean exit. The environment will be told how the application finished.

The `exec_` method contains an underscore. It is because the `exec` is a Python keyword. And therefore, `exec_` was used instead.

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CONCLUSION

In the conclusion frameworks exist to make developers' lives simpler. They enable the establishment of certain applications or the use of certain languages. Using a Python GUI framework makes creating a user interface much simpler than coding it by hand. We should know how to properly use those frameworks and their tools so that we can surely code good applications. You'll need a variety of graphical components, including as buttons, checkboxes, toggles, dropdown lists, search fields, sliders, tooltips, and more - anything your user needs to engage with the functionality given by your app.

HONOR PLEDGE

"I accept responsibility for my role in ensuring the integrity of the work submitted by the group in which I participated."

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