Activity No. 13 Geolocation using Expo							
Course Code: CPE026	Program: Computer Engineering						
Course Title: Emerging Technologies 3 in CpE	Date Performed: November 16, 2024						
Section: CPE41S8	Date Submitted: November 30, 2024						
Name: Alferos, Joshua L. Efa, Christian Ed B.	Instructor: Engr. Roman Richard						

### 1. Objectives

This activity aims to introduce students to the use and implementation of Geolocation on a Mobile Application built in React Native with Expo.

#### 2. Intended Learning Outcome

After this module, the students should be able to:

Demonstrate the use of geolocation on a mobile application built in React Native through Expolocation.

#### 3. Discussion



The React Native geolocation API is slightly different from other APIs: we can access it directly from the global navigator object, rather than importing it at the top of the file.

The geolocation API in React Native is the same as the one found in modern web browsers. This means better compatibility between libraries and a lower learning curve if you're coming from web development. On the web, the navigator object contains a lot of useful metadata about your web browser. In React Native, it's really just a container for geolocation and potentially a handful of other browser APIs. Accessing a global variable feels a bit unusual in React Native, but is necessary to provide the exact same API on web and mobile.

We'll use navigator.geolocation.getCurrentPosition to get our current position. This API takes a callback parameter which is called with an object containing our coordinates, coords, in latitude and longitude.

# 4. Materials and Equipment

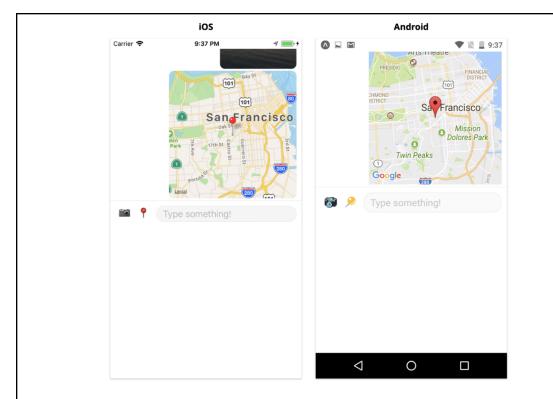
- Nodejs LTS
- Visual Studio Code
- Emulator/Simular for Android/iOS

#### 5. Procedure

Let's try it out. We can get our current position and use it to create a location message in the MessageList. Add the following to handlePressToolbarLocation in App.js:

```
//...
handlePressToolbarLocation = () => {
 const { messages } = this.state;
 navigator.geolocation.getCurrentPosition((position) => {
  const {
    coords: { latitude, longitude },
  } = position;
  this.setState({
    messages: [
     createLocationMessage({
      latitude,
      longitude,
     ...messages,
  });
 });
// ...
```

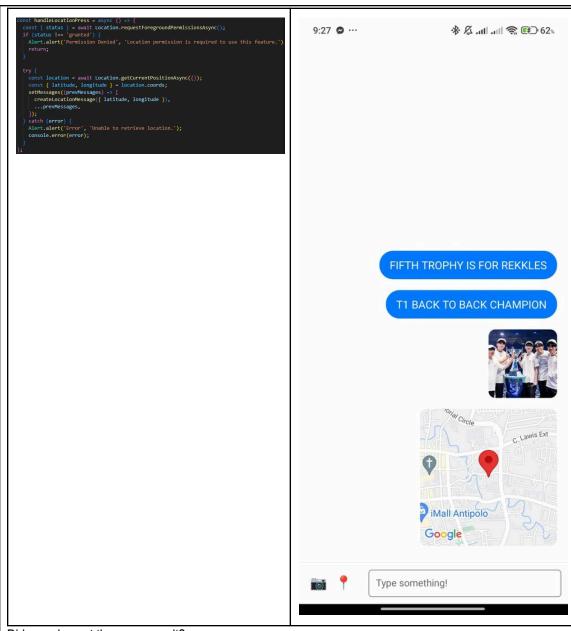
Pretty simple! If you try it out, you may be prompted to give Expo permission to access your location. Expo is already set up to allow the location permission. If you're building an app using react-native-cli, you'll also need to modify your Info.plist on iOS and AndroidManifest.xml on Android to enable location permissions. Tapping the location button should now add a location message:



Did you also get the same result? Show screenshots for this.

Depending on how we're using geolocation, there are a few other APIs that might be useful: -watchPosition(success, error?, options?) and clearWatch(watchID) can be used to receive notifications when location changes. We can also pass the options timeout (number in ms), maximumAge (number in ms), and enableHighAccuracy (bool) for more granular control. - requestAuthorization() can be used to request access to device location. This can be a better experience than presenting an alert when a map is shown for the first time. - getCurrentPosition(geo\_- success, geo\_error?, geo\_options?) is the full function signature of the getCurrentPosition API we use above. Although we didn't do it in our example, we would generally want to handle errors and present them to the user in some way. We might also want to pass options for more granular control (the same options as watchPosition).

# 7. Output ALFEROS Code Output



Did you also get the same result?
Yes I got the same result.

**EFA** 

## 8. Supplementary Activity

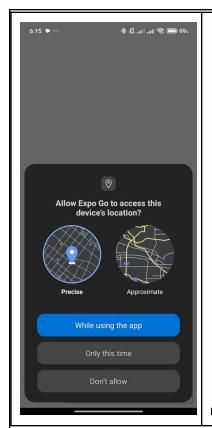
- 1. Include geolocation in your application. Screenshot the output.
- 2. Demonstrate that the geolocation feature is working in the messaging application.

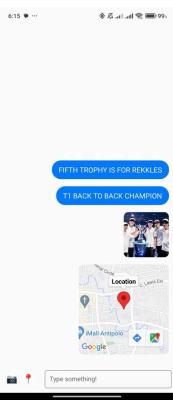
#### Code

```
const handleLocationPress = async () => {
  const { status } = await Location.requestForegroundPermissionsAsync();
  if (status !== 'granted') {
    Alert.alert('Permission Denied', 'Location permission is required to use this feature.');
    return;
}

try {
  const location = await Location.getCurrentPositionAsync({});
  const { latitude, longitude } = location.coords;
  setMessages((prevMessages) => [
    createLocationMessage({ latitude, longitude }),
    ...prevMessages,
  ]);
} catch (error) {
  Alert.alert('Error', 'Unable to retrieve location.');
  console.error(error);
}
};
```

#### **Demonstration**







## 9. Conclusion

#### **ALFEROS**

In this activity, we explored the use and implementation of Geolocation using React Natie in Expo. Geolocation can be easily implemented using the expo API, which enables the the user to access and send their location data. The geolocation offers built in methods for retrieving user's current location, and monitor changes in location. Overall, this activity showed us practical application of geolocation in mobile application development

## EFA

-I conclude that I have learned that utilizing geolocation in a React Native application can be easily achieved using the expo-location API, which simplifies the process of accessing and managing location data. With proper permissions and error handling, developers can integrate location features into their apps, improving the user experience through location-based functionality on both mobile and web platforms.

## 10, Assessment Rubric

Criteria			F	Ratin	gs						Pts
© SO 7 Pl 1  Student Outcome 7.1 Acquire and apply new knowledge from outside sources. threshold: 4.8 pts	exist and flourish exist and flourish outside classroom outside classroom requirements,knowledge and/or experiences are and/or exp		and pursuits flourish	4 pts Satisfactory   Look beyond classroom requirements, showing interest in pursuing knowledge independently		3 pts Unsatisfactory J Begins to look beyond classroom requirements, showing interest in pursuing knowledge independently		Relies on classroom instruction only		1 pts Very Poor   No initiative or interest in acquiring new knowledge	6 pts
SO 7 PI 2 Student Outcome 7.2 Learn independently threshold: 4.8 pts	Excellent   Completes an assigned task independently and practices	5 pts Good   Completes an assigned task without supervision or guidance	4 pts Satisfactory   Requires minimal guidance to complete an assigned task	Requires deta or step-by-ste instructions to complete a ta		ailed little inter ep complete to independe		rest to a task	1 pts Very Poor   No interest to complete a task independently		6 pts
Student Outcome 7.3 Critical thinking in the broadest context of technological change	Excellent   Synthesizes and integrates information from a variety of sources; formulates a clear and precise	5 pts Good   Evaluate information from a variety of sources; formulates a clear and precise perspective.	Analyze information	Satisfactory   Analyze information from a variety of sources; formulates a clear and precise		3 pts Unsatisfactory   Apply the gathered information to formulate the problem		2 pts Poor   Gather and summarized the information from a variety of sources but failed to formulate the problem		pts ery Poor   sather formation rom a variety f sources	6 pts
SO 7 PI 4  Student Outcome 7.4 Creativity and adaptability to new and emerging technologies threshold: 4.8 pts	6 pts Excellent   Ideas are combined in original and creative ways in line with the new and emerging technology trends to solve a problem or address an issue.	5 pts Good   Ideas creative and adapt the ne knowledge tr solve a probl or address an issue	ldeas are creative in solving a problem, o	Shows creative solve th		ome ways	Pool inition to attended devices to s	2 pts Poor   Shows initiative and attempt to develop creative ideas to solve the problem		pts  fery Poor   feas are opied or estated from the sources onsulted	6 pts