

JULIUS LOUISE SALINAS

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OBJECTIVE

Aspiring technologist with hands-on experience in full stack and game development, currently learning and aspiring AI/ML technologists. Seeking an IT OJT opportunity to apply and further develop software skills while contributing to innovative, real-world projects.

EXPERIENCE

Freelance Developer

2024 - Present

- Developed a cross-platform mobile application using Ionic and Angular, delivering a responsive, user-friendly experience, developed a 3D game and an augmented reality (AR) application with Unity, creating immersive, interactive experiences tailored to client requirements.

EDUCATION

Pamantasan ng Lungsod ng Valenzuela

2022-2026

BSIT (Bachelor of Science in Information Technology)

- Participated in uCTF, a University cybersecurity competition hosted by Trend Micro, demonstrating problem-solving and analytical skills in the field of cybersecurity.

Expected Graduation 2026

PROJECTS

bRAEnQUEST

- Developed an Android-based e-learning app for high school students, focusing on Rational Algebraic expressions. Built using Ionic Angular and Android Studio, the app delivers interactive educational content to enhance learning.

Algeb- Run

- Developed an engaging mobile game application for a client, designed to enhance high school students' understanding of Algebra through interactive gameplay. Built using Unity and C#, it combines educational content with a fun, immersive experience, creating an effective learning tool.

biomolecularAR

- Developed an AR tool using Unity and C# for Android devices to enhance biomolecule education through interactive 3D visualizations. It scans food images to display biomolecules like carbohydrates and proteins, with gesture-based interaction (pinching, swiping, tapping) and nutritional facts, supporting online and offline use for engaging learning.

For a complete portfolio of my projects, please visit my LinkedIn profile or GitHub repository

TECHNICAL SKILLS

Programmimg Languages	Java , C# , PHP , Python , C++ , JavaScript
Game Development	Unity
Mobile Development	Android Studio , React-Native, Ionic+Angular
Full Stack Development	HTML/CSS , React, Tailwind CSS , TypeScript, Laravel PHP, Rest API , Express JS
Cybersecurity	Kali Linux
AI/ML Tools	Pytorch , Scikit-Learn (Beginner)
Multimedia Tools	Blender , Photoshop , Canva , Premiere Pro , Illustrator , After Effects
Office & Workflow	Microsoft Office, Google Workspace

CHARACTER REFERENCES

Mr. Kenmar C. Bernardino

Information Technology Department Chairperson

- Pamantasan ng Lungsod ng Valenzuela
- Address: Tongco St. Maysan, Valenzuela Ciy