Data Detectives

How to play • 3 - 6 players ……………………

Objective

In Data Detectives, players uncover and restructure data sets in order to build a data inventory. The game is scored using tokens, which are earned by contributing to metadata and by fulfilling research objectives. The game ends when the last goal card is fulfilled.

Setup

To play this game, you will need:
- Deck of data cards
- Deck of goal cards
- Sticky notes
- Writing utensils
- Tokens/coins
- 30-Second timer

Before the first round, complete the following:

- Place the deck of goal cards face down on the table.

- Spread the data cards title-up around the table so that players can best see and access them.

- Each player draws a goal card. This card can remain face-up.

Playing

At the beginning of the round, each player selects a data card that they would like to "investigate". Take this card and keep it face down. Once each player has selected a card and is prepared with a sticky note and writing utensil, start the timer. During this time, players may examine the face of their data card and write down metadata in order to help other players fulfill their goals. Players may add to an existing sticky note or attach a new one to the card. Players must write their name on the post-it they contribute to so that they receive authorship credit when the card is used. At the end of each round, players will go through the scoring process.

Scoring

You can score when the data card you investigated fully matches an objective on your goal card. When this happens, the player completing the goal as well as all players listed on the card as metadata contributors earn one token.

After your goal card is fulfilled, discard it and draw a new one. If there are no goal cards left to draw, continue playing by contributing metadata in order to get contribution credit from the remaining players' goals.

Double Goal

Some goal cards have two objectives to complete. These may be fulfilled in any order, but will require two separate cards to complete. When the first objective is met, place a token on top of its box to indicate this. Contributors to the data card will receive tokens each time an objective is met. When the second objective is met, it is fulfilled like a normal goal card and yields 2 tokens, but you may also claim the token from the first objective, meaning that double goals are worth three tokens in total.

Data Detectives

Classroom Rules • 3 - 6 players per deck

Objective

In Data Detectives, players work together in one or multiple teams of 3 - 6 to uncover and restructure data sets in order to build a data inventory. The game ends when a team has fulfilled all of their goal cards.

Setup

To play this game, you will need:
- Deck of data cards
- Deck of goal cards
- Sticky notes
- Writing utensils
- Tokens / Coins
- 30-Second timer

Before the first round, complete the following:

- Place the deck of goal cards face down on the table.

- Spread the data cards title-up around the table so that players can best see and access them.

- Each player draws a goal card. This card can remain face-up.

Playing

At the beginning of the round, each player selects a data card that they would like to "investigate". Take this card and keep it face down. Once each player has selected a card and is prepared with a sticky note and writing utensil, start the timer. During this time, players may examine the face of their data card and write down metadata in order to help other players fulfill their goals. Players may add to an existing sticky note or attach a new one to the card. At the end of each round, players will go through the scoring process.

Scoring

You can score when the data card you investigated fully matches an objective on your goal card. After your goal card is fulfilled, put it in a separate pile and draw a new goal card. If there are no goal cards left to draw, continue playing by contributing metadata in order to get contribution credit from the remaining players' goals.

Double Goal

Some goal cards have two objectives to complete. These may be fulfilled in any order, but will require two separate cards to complete. When the first objective is met, place a token on top of its box to indicate this. When the second objective is met, it is fulfilled like a normal goal card.