

# Final Quiz

Quiz, 8 questions

**7/8 points (87.50%)**

## Congratulations! You passed!

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1.

Narrow dependency implies that:



The data should be partitioned in a particular way

**Un-selected is correct**

Partitions either depend on one parent or a unique subset of the parent partitions that is known at design time

**This should be selected**

It does not depend on the values of the records in the parent partitions

**Correct**

Yes, a narrow transformation can be applied to arbitrary rows



It can be determined at the design time

**Correct**

Yes, Spark doesn't need any extra information to compute the narrow dependency

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2.

May there be a situation when join transformation does not shuffle data?

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☐ Yes, if RDDs are co-partitioned

Un-selected is correct

☐ No way, join is shufflin' every day

Un-selected is correct

☐ Yes, if RDDs are co-located

Correct

Spot on! If RDDs are co-located their partitions are already stored in memory of the same executor.

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3.

What problems does PySpark introduce?

☐ It introduces serialization overhead

Correct

Yes. PySpark has to serialize Python objects and then Spark has to serialize Scala objects

☐ Kryo can't boost the performance of your app

Correct

That's right. JVM serializer gets byte array that is already serialized with Pickle. There is nothing much a serializer can do with the byte array

☐ It generates DAGs which are hard to understand

Correct

Correct. PySpark tries to pipeline some transformations inside the interpreter, so DAGs become hard to understand

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4.

What are examples of the Catalyst rules?

☐ Join elimination**Un-selected is correct**☐ Filter pushdown**Correct**

Yes! One of the most useful rules

☐ Constant folding**Correct**

Correct. Another small but useful optimization

☐ Column pruning**Correct**

Right. Great rule to reduce the volume of the data being processed

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5.

How can you force Catalyst to use broadcast join?

☐ Use broadcast hint**Correct**

Yes. Just import it from pyspark.sql.functions

☐ Increase the spark.sql.autoBroadcastJoinThreshold configuration option**Correct**

Correct. The value of this option is used to check if broadcast join can be applied

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Set spark.sql.preferBroadcastJoin to True

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Un-selected is correct

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6.

How does checkpointing differ from persisting?



You can't checkpoint a DataFrame

**Correct**

Yes. There is no method to checkpoint a DataFrame. You can create a checkpoint of the underlying RDD.



Persisting truncates the lineage graph

**Un-selected is correct**

A checkpoint is always stored in a stable storage

**Correct**

Correct. When you persist a DataFrame it can be stored in memory and/or on disk. A checkpoint is stored in HDFS



Creating a checkpoint is faster

**Un-selected is correct**1 / 1  
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7.

What are the premises of the Unified Memory Management?



Minimum unevictable amount of cached

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Yes, Spark gives you that configuration option for workloads which rely heavily on caching

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Evict storage, not execution

**Correct**

That's right. If you evict storage data, you will probably not read it back. But if you evict execution data, you will definitely use it again



Evict storage using FIFO (First In First Out) strategy

**Un-selected is correct**

Unlimited memory growth

**Un-selected is correct**1 / 1  
point

8.

Give examples of workloads which benefit from dynamic allocation



Machine learning algorithms

**Un-selected is correct**

ETL jobs with non-uniform input

**Correct**

Yes. If the input is not distributed uniformly, there may be payload spikes which require additional resources



Interactive applications

**Correct**

Correct. Jupyter notebook (for example) is often used to analyse data. This analysis is often done locally on the driver and executors become idle

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Applications with large shuffles

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**Correct**

True. Shuffle may produce much more partitions than executors available

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