PEDRO SOUSA MARTINS

Software Developer

CONTACT

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https://github.com/acewf

EXPERIENCE

SQUARE ENIX - Front End Developer
since February 2017
Building tools and marketing websites for promoting games.

GAMESYS - Games Developer
July 2015 - January 2017
Develop html5 games for online gambling casinos.

THE HOTEL - Games/Front End Developer
July 2014 - June 2015
Develop game/website for carton series Nutriventures.

MOBBIT SYSTEMS - Front End Developer / Flash developer
March 2013 - June 2014
Develop interactive applications for display show, mobile applications and ticket dispensers to service management.

FREELANCER - Front End Developer
June 2012 - March 2013
Develop digital marketing, or small clients websites.

LEOBURNETT - Front End Developer / Digital Production Coordinator
December 2010 - June 2012
Develop digital marketing campaigns.

EURORCSG/HAVAS WORLDWIDE - Front End Developer / Flash developer
January 2010 - December 2010
Develop digital marketing campaigns.

EURORCSG/HAVAS WORLDWIDE - Front End Developer / Flash developer
January 2010 - December 2010
Develop digital marketing campaigns for some brands.

PKAGE DESIGN - Front End Developer / Flash developer

March 2007 - November 2009
Build dynamic Flash based websites powered by .net webservices, php, or xml.

NOVABASE - Front End Developer / Flash developer

November 2004 - November 2006
Develop contents for a e-learning plataform, contents made using flash as2/as3.

EDUCATION

SCIENCES AND TECHNOLOGIES SECONDARY
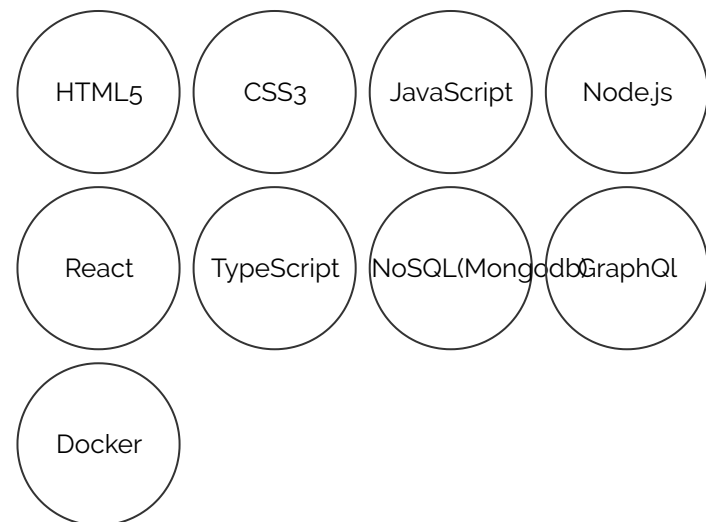
Biology , Descriptive Geometry, Physics.

MULTIMEDIA TECHNICAL

Learn multiple softwares for developing multimedia projects

WEBDESIGN PROFISSIONAL GALILEU

web development basics what is and how works html, css, javascript, actionscript, photoshop.

SKILLS

HTML5 CSS3 JavaScript Node.js

React TypeScript NoSQL(Mongodb) GraphQl

Docker

Also proficient in Adobe Photoshop and Illustrator, grew up bilingual (English and Klingon).