

PEDRO SOUSA MARTINS

SOFTWARE DEVELOPER



Experience

Square Enix

Front End Developer
since February 2017

Building tools and marketing websites for promoting games.

Gamesys

Games Developer
July 2015 - January 2017

Develop html5 games for online gambling casinos.

The Hotel

Games/Front End Developer
July 2014 - June 2015

Develop game/website for carton series Nutriventures.

Mobbit Systems

Front End Developer / Flash developer
March 2013 - June 2014

Develop interactive applications for display show, mobile applications and ticket dispensers to service management.

Education

Sciences and Technologies Secondary

Biology , Descriptive Geometry, Physics.

Multimedia technical

Learn multiple softwares for developing multimedia projects

Webdesign Profissional Galileu

web development basics what is and how works html, css, javascript, actionscript, photoshop.

Skills

HTML5

CSS3

JavaScript

Node.js

React

TypeScript

Freelancer

Front End Developer

June 2012 - March 2013

Develop digital marketing, or small clients websites.

LeoBurnett

Front End Developer / Digital Production

Coordinator

December 2010 - June 2012

Develop digital marketing campaigns.

EuroRcsg/havas Worldwide

Front End Developer / Flash developer

January 2010 - December 2010

Develop digital marketing campaigns.

EuroRcsg/havas Worldwide

Front End Developer / Flash developer

January 2010 - December 2010

Develop digital marketing campaigns for some brands.

Pkage Design

Front End Developer / Flash developer

March 2007 - November 2009

Build dynamic Flash based websites powered by .net webservices, php, or xml.

Novabase

Front End Developer / Flash developer

November 2004 - November 2006

Develop contents for a e-learning plataform, contents made using flash as2/as3.

Contact

contact@pixelkiller.net 

[07592361020](tel:07592361020) 

Tudor Court, Princes Riverside 

NoSQL(Mongodb) 

GraphQL 

Docker 

Also proficient in Adobe Photoshop and Illustrator, grew up bilingual (English and Klingon).