

CODE:

```
import math

class st():
    def __init__(self, cannL, misL, b, cannR, misR):
        self.cannL = cannL
        self.misL = misL
        self.b = b
        self.cannR = cannR
        self.misR = misR
        self.prev = None
    def isGoal(self):
        if self.cannL == 0 and self.misL == 0:
            return True
        else:
            return False
    def isVal(self):
        if self.misL >= 0 and self.misR >= 0 \
            and self.cannL >= 0 and self.cannR >= 0 \
            and (self.misL == 0 or self.misL >= self.cannL) \
            and (self.misR == 0 or self.misR >= self.cannR):
            return True
        else:
            return False
    def __eq__(self, other):
        return self.cannL == other.cannL and self.misL == other.misL \
            and self.b == other.b and self.cannR == other.cannR \
            and self.misR == other.misR
    def __hash__(self):
        return hash((self.cannL, self.misL, self.b, self.cannR, self.misR))
def next1(currSt):
    children = []
    if currSt.b == 'left':
        newSt = st(currSt.cannL, currSt.misL - 2, 'right',
                    currSt.cannR, currSt.misR + 2)

        if newSt.isVal():
            newSt.prev = currSt
            children.append(newSt)
        newSt = st(currSt.cannL - 2, currSt.misL, 'right',
                    currSt.cannR + 2, currSt.misR)

        if newSt.isVal():
            newSt.prev = currSt
            children.append(newSt)
        newSt = st(currSt.cannL - 1, currSt.misL - 1, 'right',
                    currSt.cannR + 1, currSt.misR + 1)
```

```

if newSt.isVal():
    newSt.prev = currSt
    children.append(newSt)
newSt = st(currSt.cannL, currSt.misL - 1, 'right',
           currSt.cannR, currSt.misR + 1)

if newSt.isVal():
    newSt.prev = currSt
    children.append(newSt)
newSt = st(currSt.cannL - 1, currSt.misL, 'right',
           currSt.cannR + 1, currSt.misR)

if newSt.isVal():
    newSt.prev = currSt
    children.append(newSt)
else:
    newSt = st(currSt.cannL, currSt.misL + 2, 'left',
               currSt.cannR, currSt.misR - 2)

if newSt.isVal():
    newSt.prev = currSt
    children.append(newSt)
newSt = st(currSt.cannL + 2, currSt.misL, 'left',
           currSt.cannR - 2, currSt.misR)

if newSt.isVal():
    newSt.prev = currSt
    children.append(newSt)
newSt = st(currSt.cannL + 1, currSt.misL + 1, 'left',
           currSt.cannR - 1, currSt.misR - 1)

if newSt.isVal():
    newSt.prev = currSt
    children.append(newSt)
newSt = st(currSt.cannL, currSt.misL + 1, 'left',
           currSt.cannR, currSt.misR - 1)

if newSt.isVal():
    newSt.prev = currSt
    children.append(newSt)
newSt = st(currSt.cannL + 1, currSt.misL, 'left',
           currSt.cannR - 1, currSt.misR)

if newSt.isVal():
    newSt.prev = currSt
    children.append(newSt)
return children

```

```

def bfs():
    inistate = st(3,3,'left',0,0)
    if inistate.isGoal():
        return inistate
    frontier = list()
    explored = set()
    frontier.append(inistate)
    while frontier:
        state = frontier.pop(0)
        if state.isGoal():
            return state
        explored.add(state)
        children = next1(state)
        for child in children:
            if (child not in explored) or (child not in frontier):
                frontier.append(child)
    return None

def printSol(sol):
    path = []
    path.append(sol)
    prev = sol.prev
    while prev:
        path.append(prev)
        prev = prev.prev
    for t in range(len(path)):
        state = path[len(path) - t - 1]
        print "(" + str(state.cannL) + " , " + str(state.misL) \
            + " , " + str(state.b) + " , " + str(state.cannR) + " , " + \
            str(state.misR) + ")")

sol = bfs()
print("(cannL,misL,b,cannR,misR)")
printSol(sol)

```

OUTPUT:

```

(cannL,misL,b,cannR,misR)
(3 , 3 , left , 0 , 0)
(1 , 3 , right , 2 , 0)
(2 , 3 , left , 1 , 0)
(0 , 3 , right , 3 , 0)
(1 , 3 , left , 2 , 0)
(1 , 1 , right , 2 , 2)
(2 , 2 , left , 1 , 1)
(2 , 0 , right , 1 , 3)
(3 , 0 , left , 0 , 3)
(1 , 0 , right , 2 , 3)

```

(1 , 1 , left , 2 , 2)
(0 , 0 , right , 3 , 3)