## **Industry Project - Part 1**

Task	Weightage	Meets Expectations	Does Not Meet Expectations	
<b>Task 1</b> Market Sizing	5%	<ul> <li>The target market and the core target audience for the product have been correctly identified.</li> </ul>	The target market and the core target audience for the product have not been correctly identified.	
<b>Task 2</b> Competitor Analysis	5%	<ul> <li>At least two points for all the components of the SWOT analysis have been provided.</li> <li>Detailed comparisons of Disney+ Hotstar's UI/UX, features and business model with at least two competitors have been provided.</li> </ul>	The competitive analysis does not include a detailed comparison of the UI/UX, features and business model or is performed considering fewer than two direct competitors.	
<b>Task 3</b> User Research	5%	<ul> <li>At least three relevant hypotheses have been listed down along with the rationale behind considering them.</li> <li>A questionnaire with at least seven relevant questions has been provided.</li> <li>Data gathered during interviews has been provided.</li> <li>A five-minute video snippet from one of the interviews has been provided.</li> </ul>	<ul> <li>Fewer than three         hypotheses and a         questionnaire with         fewer than seven         questions have been         provided.</li> <li>The hypotheses and         the questions         shortlisted for         interviews are not         relevant to the given         scenario and the video         snippet has not been         provided.</li> <li>Video snippet from any         one of the interviews is         not provided.</li> </ul>	
Task 4 Product Artefacts	5%	<ul> <li>At least three relevant user segments have been identified.</li> <li>At least two detailed</li> </ul>	The target user segments identified are incorrect and the personas and user	

		<ul> <li>personas have been created.</li> <li>At least one anti-persona has been created.</li> <li>At least three ACBs and DCBs have been provided.</li> </ul>	beliefs are provided taking these user segments into consideration.  • Fewer than the prescribed number of user personas and user beliefs have been provided.
<b>Task 5</b> Ansoff Matrix	10%	At least one growth strategy for each of the four quadrants of the Ansoff Matrix has been provided and is relevant.	<ul> <li>Growth strategies for the four quadrants of the Ansoff Matrix have either not been provided or are irrelevant</li> </ul>

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