

## Intro to Computer systems :: Project 9: Programming in Jack Language

Student name: \_\_\_\_\_

### **Grading method**

The evaluation of your Jack application is based on the following considerations:

<b>Category</b>	<b>Points</b>	<b>Comments</b>
Packaging	/ 5	Directory (folder) with your name on it, containing a README file with instructions for playing your game and a directory with your game in it.
Design:	/ 35	Design (20), e.g.: Modularity (separation into classes, functions, methods) Separation of GUI from logic Proper use of constructors / disposers Proper use of statics and fields Documentation (15), e.g.: Clear user instructions (if needed) Code documentation
Virtue	/ 20	Application complexity / challenge (10) User's interactivity (5) "Final touch" (5)
Program's correctness	/ 30	Is the program doing what it claims to do?
Graphical algorithmic efficiency	/ 10	Is the animation sufficiently fast and pleasant to the human eye?

Total grade: \_\_\_\_\_