```
addAfter(\circ, a)
                                               addAfter(b, c)
r_1:
       addAfter(\circ, b) addAfter(b, d)
     \mathsf{G}(\mathtt{r_1}).\mathsf{L} = \left\{ \begin{array}{l} \mathtt{addAfter}(\circ,a), \\ \mathtt{addAfter}(\circ,b), \\ \mathtt{addAfter}(b,c) \end{array} \right\}
      G(r_1). Tomb = \emptyset
      G(r_1).N:
                    b: \mathsf{ts}_h \quad a: \mathsf{ts}_a
                            c: \mathsf{ts}_c
      G.vis =
          (addAfter(\circ, a), addAfter(b, c)), \\ (addAfter(\circ, b), addAfter(b, c)), \\ \}
          (addAfter(\circ, b), addAfter(b, d))
```