

# Alexandre Chapiro

I am interested in perception and computer graphics, especially anything involving computational display and psychophysics. Prior work involved perceptual metrics, brightness and color, stereo 3D, and display topics like virtual and augmented reality, frame rate, high dynamic range and more.

## Professional Experience

#### 2023-now Meta Reality Labs | Applied Perception Science Team

Staff Technical lead working on a range of product-oriented research projects. Perception-

Researcher first focus for hardware and algorithm design.

2020-2023 -

Senior Advance understanding of perception through targeted research and publications. Researcher Apply learnings to product paths, work cross-functionally to support product needs

2018-2020 Apple Inc., Cupertino | Core Display Incubation Team

Senior Display Helped identify and cultivate new display technologies and associated experiences

Engineer to surprise and delight Apple product users

2017-2018 Dolby Laboratories | Applied Vision Science Group

Researcher Conducted research and obtained experimental results on perceptual factors, mainly

focusing on cinema and home theater applications

2011-2016 Disney Research, Zurich | Stereo and Displays Group

Student In parallel with my doctoral studies, worked on industry display and perception

Researcher topics resulting in four patent applications and several publications

#### Education

#### 2011-2015 PhD in Computer Science | Computer Graphics Laboratory

institution Federal Institute of Technology Zurich (ETHZ), Zurich, Switzerland

thesis title Perceptual Enhancements for Novel Displays

supervisors Prof. Markus Gross. Co-Advisor: Dr. Aljoša Smolić

2010-2011 Masters' Degree in Applied Mathematics | Visgraf Laboratory

institution Institute of Pure and Applied Mathematics (IMPA), Rio de Janeiro, Brazil

thesis title Improving Mobile Video

supervisors Prof. Paulo Cezar Pinto Carvalho. Co-Advisor: Prof. Luiz Velho

#### 2007–2009 Undergraduate Degree in Mathematics

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institution Federal University of Juiz de Fora (UFJF), Juiz de Fora, Brazil

thesis title An Introduction to Degree Theory

supervisors Prof. Luiz Faria, Marcelo Bernardes Vieira

2016-2016 Dolby Laboratories | Applied Vision Science Group

Intern Conducted research on the human visual system guided by business unit needs

### ——— Mentorship

**2024** Postdoctoral mentor of Krzysztof Wolski (Meta)

Ongoing

**2024** Doctoral dissertation committee for Avinab Saha (UT Austin)

Ongoing

**2024** Returning intern manager for Kenneth Chen (New York University) Ongoing

**2023** Intern manager for Kenneth Chen (New York University)

Resulting in a SIGGRAPH 2024 paper, best paper award honorable mention

**2022** Intern manager for Taimoor Tariq (University of Lugano)

Resulting in a SIGGRAPH Asia 2023 paper

**2021** Intern manager for Krzysztof Wolski (Max-Plank Institut)

Resulting in a SIGGRAPH Asia 2022 paper

#### Academic Service

Organizing 2024 IS&T Human Vision Electronic Imaging, Perception of XR session co-chair

2023 ACM Symposium on Applied Perception, conference program co-chair

2023 ACM Transactions on Applied Perception, journal special edition guest editor

2023 IS&T Human Vision Electronic Imaging, AR/VR special session co-chair

Committees 2025 Eurographics international program committee

2025 IS&T Human Vision Electronic Imaging international program committee

**2024** Eurographics international program committee

2024 IS&T Human Vision Electronic Imaging international program committee

2023 IS&T Human Vision Electronic Imaging international program committee

2021 SIBGRAPI Journal Track international program committee

**2019** SIBGRAPI journal track international program committee

**2018** SIBGRAPI international program committee

Reviewing SIGGRAPH (2024, 2023, 2022, 2021, 2019, 2017, 2015), SIGGRAPH Asia (2024, 2022, 2016, 2015), Transactions on Graphics (2023), Eurographics (2025, 2024, 2020, 2019, 2018), Nature Scientific Reports (2025), HVEI (2025, 2024, 2023), Transactions on Applied Perception (2024), IEEE TVCG (2022, 2015), IEEE TIP (2020, 2019, 2017, 2016), SIBGRAPI (2021, 2019, 2018), Pacific Graphics (2017, 2014), Graphics Interface (2016), JOSA (2016), ICIP (2015), IEEE CG&A (2015), CG Forum (2014), 3DV (2012)

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Invited	Talks	Panels	and P	resentations

invited talk: Visible Difference Predictors: Metrics Based on Perception Science.
Display Week 2024, San Jose/USA, invited by William Klein and David Hoffman
invited talk: Visible Difference Predictors: Metrics Based on Perception Science.

Frontiers in Optics 2023, Tacoma/USA, invited by Kaan Akşit and Douglas Lanman

panel Best Practices for Assessing Quality in Near-Eye Displays. discussion: SPIE Photonics West 2023, San Francisco/USA, hosted by Ryan Ong

invited talk: Perceptual Modeling for AR/VR Applications.

IS&T Imaging for XR workshop 2023, San Francisco/USA, hosted by Bennett Wilburn

panel XR Display Visual Quality.

discussion: IS&T Imaging for XR workshop 2023, San Francisco/USA, hosted by Abhijit Sarkar

panel Special session on AR/VR.

discussion: IS&T HVEI 2023, San Francisco/USA, hosted by Nicko Caluya

paper talk: Critical Flicker Frequency (CFF) at high luminance levels. IS&T HVEI 2023, San Francisco/USA (featured in El 2023 highlights)

paper talk: **Realistic Luminance in VR**. SIGGRAPH Asia 2022, Daegu/South Korea

invited talk: VR-HDR.

Frontiers in Optics 2022, Rochester/USA, invited by Kaan Akşit and Douglas Lanman

invited talk: Echoes of SIGGRAPH'20.

IMPA 2020, Rio de Janeiro/Brazil, hosted by Luiz Velho

paper talk: A Luminance-Aware Model of Judder Perception.

SIGGRAPH 2020, online conference

invited talk: Perceptual Enhancements for Novel Displays.

TU Delft 2019, Delft/Netherlands, hosted by Elmar Eisemann

invited talk: Cinematic Motion.

NAB show 2018, Las Vegas/USA, invited by Jaclyn Pytlarz

invited talk: Perceptual Enhancements for Novel Displays.

IBM 2017, Rio de Janeiro/Brazil, hosted by Emilio Vital Brazil

invited talk: Computer Graphics, (popular lecture).

IF Sudeste MG 2017, Juiz de Fora/Brazil, hosted by Elena Konstantinova

invited talk: Computer Graphics, (popular lecture).

IF Sudeste MG 2016, Rio Pomba/Brazil, hosted by Lucas Lattari

invited talk: Perceptual Enhancements for Novel Displays.

Dolby Laboratories 2016, Sunnyvale/USA, hosted by Timo Kunkel

invited talk: Perceptual Enhancements for Novel Displays.

Technicolor 2015, Rennes/France, hosted by Erik Reinhard

invited talk: Perceptual Enhancements for 3D Displays.

Max Planck Institut 2015, Saarbrucken/Germany, hosted by Piotr Didyk

paper talk: Stereo from Shading.

EGSR 2015, Darmstadt/Germany

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paper talk: Perceptual Evaluation of Cardboarding in 3D Content Visualization.

SAP 2015, Vancouver/Canada

paper talk: Optimizing Stereo-to-Multiview Conv. for Autostereo. Displays.

Eurographics 2015, Strasbourg/France

Publications

**Papers** 

# Subjective and Objective Quality Assessment of Rendered Human Avatar Videos in Virtual Reality

Transactions on Image Processing 2024 Chen, Saha, Chapiro, Hane, Bazin, Qiu, Zanetti, Katsavounidis, Bovik

#### FaceMap: Distortion-Driven Perceptual Facial Saliency Maps

SIGGRAPH Asia 2024, conference track Jiang, Venkateshan, Nam, Chen, Bachy, Bazin, Chapiro

#### AR-DAVID: Augmented Reality Display Artifact Video Dataset

SIGGRAPH Asia 2024, journal track [Best paper award honorable mention] Chapiro, Kim, Asano, Mantiuk

### ColorVideoVDP: A visual difference predictor for image, video and display distortions

SIGGRAPH 2024, journal track

Mantiuk, Hanji, Ashraf, Asano, Chapiro

#### PEA-PODs: Perceptual Evaluation of Algorithms for Power Optimization in XR Displays

SIGGRAPH 2024, journal track [Best paper award honorable mention]

Chen, Wan, Matsuda, Ninan, Chapiro\*, Sun\* (\* = equal contribution)

# castleCSF - A Contrast Sensitivity Function of Color, Area, Spatio-Temporal Frequency, Luminance and Eccentricity

Journal of Vision, 2024,
Ashraf Mantiuk Chapiro W

Ashraf, Mantiuk, Chapiro, Wuerger

#### Perceptually Adaptive Real-Time Tone Mapping

SIGGRAPH Asia, 2023, conference track

Tariq, Matsuda, Penner, Jia, Lanman, Ninan, Chapiro

#### Skin-Screen: A Computational Fabrication Framework for Color Tattoos

SIGGRAPH 2023, journal track

Piovarci, Chapiro, Bickel

#### Critical Flicker Frequency (CFF) at High Luminance Levels

IST Human Vision and Electronic Imaging (HVEI), 2022 Chapiro, Matsuda, Ashraf, Mantiuk

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#### **Modelling Contrast Sensitivity of Discs**

IST Human Vision and Electronic Imaging (HVEI), 2022 Ashraf, Mantiuk, Chapiro

#### Geo-metric: A Perceptual Dataset of Distortions on Faces

SIGGRAPH Asia 2022, journal track Wolski, Trutoiu, Dong, Shen, MacKenzie, Chapiro

#### Realistic Luminance in VR.

SIGGRAPH Asia 2022, conference track Matsuda\*, Chapiro\*, Zhao, Smith, Bachy, Lanman (\* = equal contribution)

# stelaCSF-A Unified Model of Contrast Sensitivity as the Function of Spatio-Temporal Frequency, Eccentricity, Luminance and Area,

SIGGRAPH 2022, journal track Mantiuk, Ashraf, Chapiro

### FovVideoVDP: A visible difference predictor for wide field-of-view video

SIGGRAPH 2021, journal track Mantiuk, Denes, <u>Chapiro</u>, Kaplanyan, Rufo, Bachy, Lian, Patney

#### A Luminance-Aware Model of Judder Perception,

ACM Transactions on Graphics, Presented at SIGGRAPH 2020 Chapiro, Atkins, Daly

#### Influence of Screen Size and Field of View on Perceived Brightness

ACM Transactions on Applied Perception (TAP) , 2018 Chapiro, Kunkel, Atkins, Daly

#### Unfolding the 8-bit Era,

European Conference on Visual Media Production 2015 Zund, Berard, Chapiro, Schmid, Ryffel, Bermano, Gross, Sumner

#### Art-Directable Continuous Dynamic Range Video

Compters & Graphics, Elsevier, 2015 Chapiro, Aydin, Stefanoski, Croci, Smolic, Gross

#### Video Content and Structure Description Based on Keyframes, Clusters and Storyboards

IEEE International Workshop on Multimedia Signal Processing, Xiamen-China, 2015 Junyent, Beltran, Farre, Pont-Tuset, Chapiro, Smolic

#### **Stereo from Shading**

Eurographics Symposium on Rendering, Darmstadt-Germany, 2015, E&I track Chapiro, O'Sullivan, Jarosz, Gross, Smolic

#### Perceptual Evaluation of Cardboarding in 3D Content Visualization,

ACM Symposium on Applied Perception, Vancouver-Canada, 2014, short paper Chapiro, Diamanti, Poulakos, O'Sullivan, Smolic, Gross

#### Optimizing Stereo-to-Multiview Conversion for Autostereoscopic Displays

 $Eurographics,\ Strasbourg\text{-}France,\ 2014$ 

Chapiro, Heinzle, Aydin, Poulakos, Zwicker, Smolic, Gross

#### Towards Mobile HDR Video,

Eurographics, Llandudno-UK, 2011. (Extended abstract) Castro, Chapiro, Cicconet, Velho

#### **Detection of High Frequency Regions in Multiresolution**

International Conference on Image Processing, Cairo-Egypt, 2009 Mota, Perez, Castro, Chapiro, Vieira

#### High Frequency Assessment from Multiresolution Analysis

International Conference on Computational Science, Baton Rouge-USA, 2009 Castro, Perez, Mota, Chapiro, Vieira, Freire

**Patents** 

#### Eye tracking based on vergence

US Patent US12056276 B1, 2024 Chapiro, Ninan

#### Authentic Eye Region Capture through Artificial Reality Headset

US Patent 20240073376 A1, 2024 Bazin, Chapiro

#### Eyewear with display-optimized lenses

US Patent US11803060 B1, 2023 Wilburn, Moisant-Thompson, Chapiro, Hunter, Lyngnes, Bonnier

#### Electronic devices with color sampling sensors

US Patent US11735126 B1, 2023 Roland, Bonnier, Chapiro, Doyle, Lestoquoy, Moisant-Thompson

#### Peripheral luminance or color remapping for power saving

US Patent US0011858 A1, 2022

Yang, Chapiro, Agaoglu, Bonnier, Huang, Wang, Watson, Mascarenhas

#### Frame rate conversion metadata

US Patent US11019302 B2, 2020 Pytlarz, Atkins, Pieri, Chapiro, Daly

#### Luminance adaption to minimize discomfort and improve visibility

US Patent US 20200202814 A1, 2020 Chapiro, Atkins, Daly

#### Virtual reality cinema-immersive movie watching for headmounted displays

US Patent US10769754 B2, 2020

Chapiro, Atluru, Chun, Haricharan, Rozzi, Ruggieri, Ninan

# Systems and methods for automatic key frame extraction and storyboard interface generation for video

US Patent US9552520 B1, 2017 Smolic, Martin, Pont-Tuset, Chapiro, Guiu

#### Methods for creating and distributing art-directable continuous dynamic range video

US Patent US20160353164 A1, 2016

Smolic, Chapiro, Croci, Aydin, Stefanoski, Gross

#### Visual salience of online video as a predictor of success

US Patent US20170061235 A1, 2015 Frey, Accardo, Sumner, Huber, Chapiro

#### Depth modification for display applications

US Patent US20150348273 A1, 2015 Chapiro, Aydin, Poulakos, Heinzle, Smolic

Six additional patent applications currently in review

Other

### Visible Difference Predictors: A Class of Perception-Based Metrics

SID Display Week 2024, invited paper Chapiro, Hanji, Ashraf, Asano, Mantiuk

#### **HDR VR**

E-tech demo, SIGGRAPH 2022 [Best-in-show award] Matsuda, Zhao, Chapiro, Smith, Lanman

#### Image Domain Warping for Advanced 3D Video Applications

IEEE COMSOC MMTC E - Letter, 2014, invited letter Smolic, Wang, Lang, Stefanoski, Farre, Greisen, Heinzle, Schaffner, Chapiro, Sorkine-Hornung, Gross

#### **Computational Photography**

IMPA, Rio de Janeiro-Brazil, 2011, technical report Castro, Chapiro, Velho

#### **Posters**

# The Influence of Visual Salience on Video Consumption Behavior A Survival Analysis Approach,

ACM Web Science, Oxford-United Kingdom, 2015 Huber, Scheibehenne, Chapiro, Frey, Sumner

#### Filter Based Deghosting for Exposure Fusion Video

SIGGRAPH, Vancouver-Canada, 2011. Student Research Competition Semi-Finalist Chapiro, Cicconet, Velho

#### Towards Mobile HDR Video

International Conference on Computational Photography, Pittsburg-USA, 2011 Castro, Chapiro, Cicconet, Velho

#### Mountain's Pass Theorem

Minas-Gerais Meeting of Partial Diferential Equations, Itajuba-Brazil, 2009 Chapiro, Pereira

# Languages

Portuguese Fluent
Russian Fluent
Russian Fluent
English Fluent
TOEFL iBT 117/120, Cambridge FCE and CAE exams with A grades
Spanish Fluent
3 years of school in Spain
French Advanced
Alliance Française DELF diplome - 2005

### Teaching

Nov.2024 **Invited Lecture**, *Computer Graphics - Color and Perception*, NYU. Hosted by Prof. Qi Sun

Nov.2019 **Invited Lecture**, *Computer Graphics - Color and Perception*, TU Delft. Hosted by Prof. Elmar Eisemann

Feb.2014 **Teaching assistant**, Math. Foundations of Computer Graphics and Vision, ETHZ.

to Jun.2014 Graduate class teaching mathematical techniques in visual computing

Feb.2015 **Teaching assistant**, Math. Foundations of Computer Graphics and Vision, ETHZ.

to Jun.2015

Feb.2012 **Teaching assistant**, *Informatik 1*, ETHZ.

to Jun.2012 Undergradute class teaching fundaments of informatics to engineering students

Feb.2013 **Teaching assistant**, *Informatik 1*, ETHZ.

to Jun.2013

#### Academic Honors As a Student

2015 Second youngest PhD to ever graduate from the CS department at ETH Zurich

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- 2011 Finished 2-year Master's program at the National Institute of Pure and Applied Mathematics in 18 months
- 2009 Finished 4-year undergraduate program in Mathematics at the Federal University of Juiz de Fora in 3 years with the highest GPA in the graduating class
- 2007 Ranked 1st in admission examinations, Federal University of Juiz de Fora
- 2006 Gold Medalist, Brazilian Astronomy Olympiad
- 2006 Gold Medalist, Brazilian Mathematics Olympiad for Public School Students. 95th place among approximately 5.3 million students
- 2005 Gold Medalist, Brazilian Mathematics Olympiad for Public School Students. 9th place among approximately 3.8 million students

# Scholarships and Grants

Oct.2011	Participant,	European	Commission	Program	FP7.
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to Oct.2013

Mar.2010 Awarded, Master program fellowship, CNPq.

to Jul.2011

Jan.2009 Awarded, Undergraduate research scholarship, FAPEMIG.

to Dec.2009

Jan.2008 Awarded, Undergraduate research scholarship, CNPq.

to Dec.2008

Mar.2007 Awarded, Scholarship for winners OBMEP 2006 mathematics olympics, CNPq.

to Jan.2008

Mar.2006 Awarded, Scholarship for winners OBMEP 2005 mathematics olympics, CNPq.

to Jan.2007

Jan.2005 Awarded, High-school research scholarship, CNPq.

to Dec.2005

 Obs.: CNPq is the Brazilian national funding agency. FAPEMIG is the funding agency for the state of Minas Gerais, Brazil