

Actors and Goals

Actors	Goals
Player	Start a new game, select the number of players, changing the difficulty mode, changing the colour mode, save a game, continue the game from the saved session, close the game and getting the ultimate result.
Developer	Manage and expand the game, have an appropriate bug reporting system, effectively ready to change or work on the game, look for errors if there's any, making sure that the game meets the required expectations.