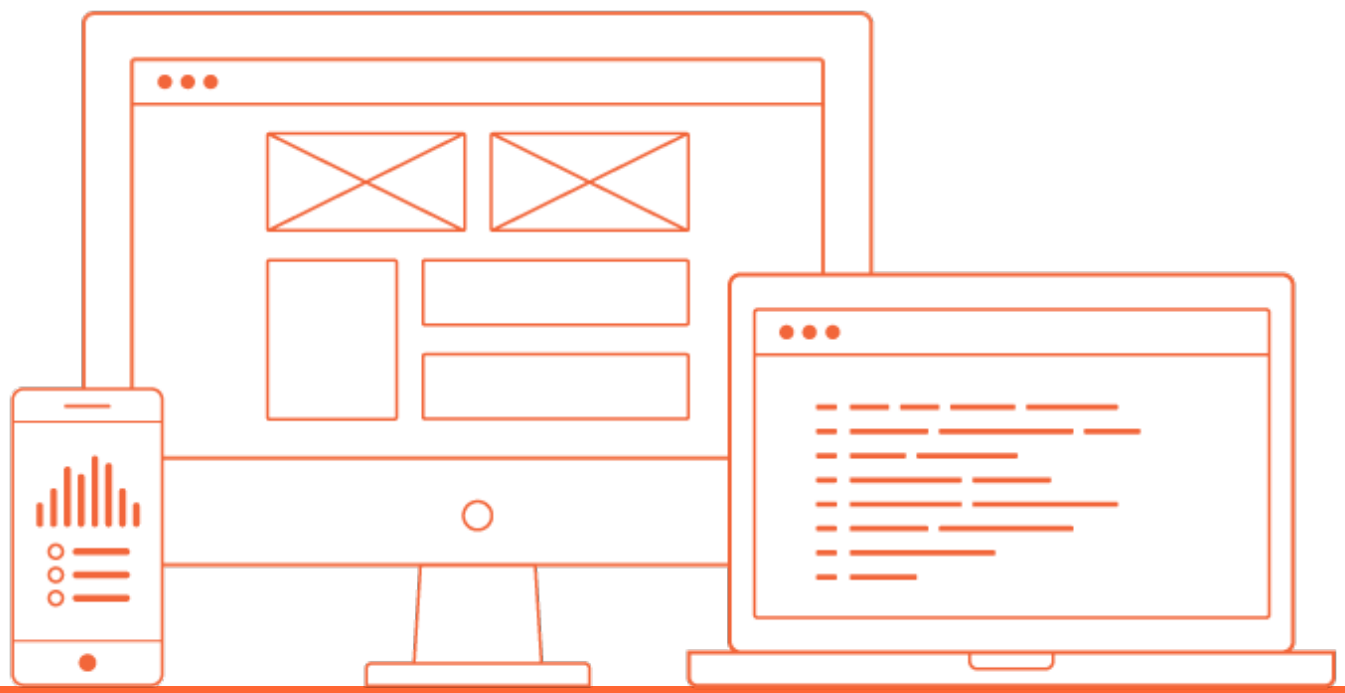


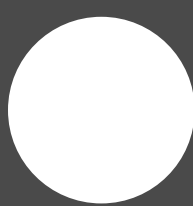
Web Designer & Developer

Digital solutions for web and mobile platforms.



About

I'm a UX Designer and Web Developer based in Brooklyn, NY. I'm a problem solver who builds websites that are intuitive and delightful for users by applying an empathic and user-centric approach in my creative process. From low fidelity wireframes, high fidelity mock-ups, to development I help my clients by taking their ideas from conception to execution.



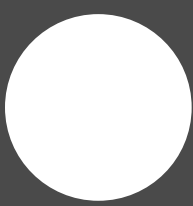
Research

Data Gathering, Analysis, Testing

Research is used to find solutions based upon the real needs and problems of your users to build products based on the principles of human-centered design.

Research Methods:

- Interview
- Contextual Inquiry
- Usability Testing
- Comparitive Analysis
- Survey
- Data Synthesis



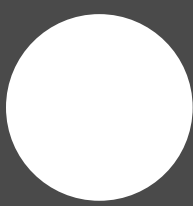
Design

UX, UI, Web, Mobile, Apps, Branding

UI and UX involve planning and iterating a site's structure and layout before design begins. The visual layer is then designed to create a beautiful and inuitive user experience.

Design Tools:

- Sketch
- Figma
- Invision
- Marvel
- Pen & Paper
- Photoshop
- Illustrator
- Omnigraffle
- Zeplin



Development

HTML5, CSS, JavaScript

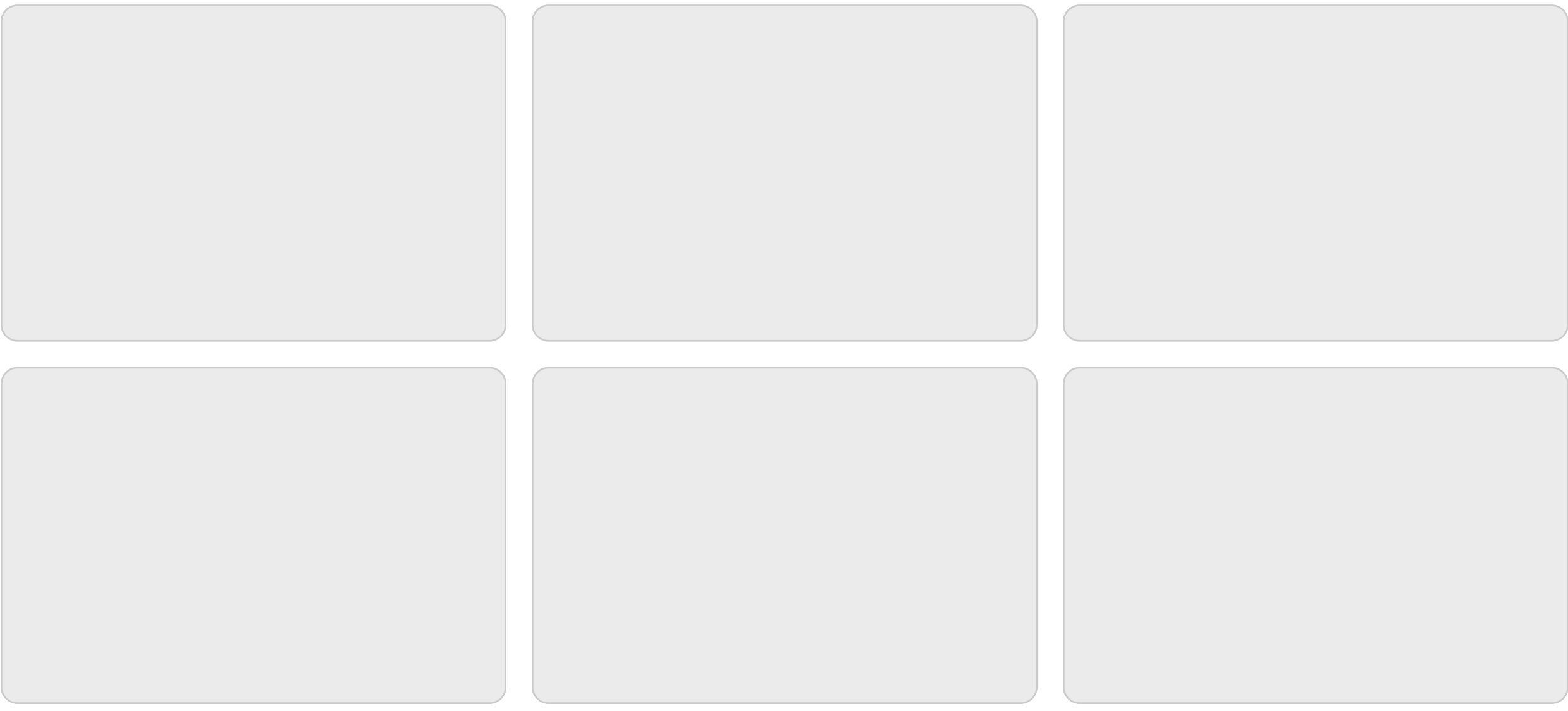
Front End Development involves coding the visual components of a website's design. Using HTML, CSS, and Javascript to build fast, interactive websites. This also may include integrating a CMS.

Dev Tools:

- VS Code
- Bootstrap
- Bulma
- Github
- Citlab
- Terminal

Recent Projects

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Start a project

Intersted in working together? Let's talk!

Get in touch

