# Data Types and Data Structures in R

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## **Learning Objectives**

- 1. Identify and give examples of the data types in R
- 2. Know how to represent missing values and special values
- 3. Know how vectorized operations work
- 4. Know how vector recycling works
- 5. Know how vector coercion works
- 6. Compare and contrast each of the data structures
- 7. Know how to assign names for each data structure

## **Motivation**

- Going back to the storage problem: how do we store data in a format that R recognizes
- Data types allow us to group related data
- **Data structures** provide an interface to organize, manage, and store our data.
- The data types and data structures define how we interact with data
- Many programming problems occur because of incompatible data types and data structures so mastery of this section is important

## **Goals moving forward:**

- Introduce fundamental data types and data structures
- Build up to the data frame data structure
- Recognize the relationship between the different data structures

# **Data Types**

Туре	Description	Example
integer	Integers. Suffix an integer with L to create an integer	1L, 2L, 100L
double	Decimals, fractions. Can include integers	1.3, 4/9, 5,
logical	Denote if a condition is true or false. Only two possible values; TRUE, FALSE	TRUE, FALSE, T, F
character	Any kind of text. Wrap the text in "" or ". Choose one and be consistent.	"hello", "welcome home", 'What's your name?'
NULL	Used to represent an empty vector or an absent vector	NULL

# Checking object type

Check the type of an object with the typeof() function.

```
typeof(1L)
#> [1] "integer"
typeof(1.5)
#> [1] "double"
typeof("hello")
#> [1] "character"
typeof(TRUE)
#> [1] "logical"
typeof(NULL)
#> [1] "NULL"
```

## **Special values: NA**

- There are two special values to be aware of in R: NA and NaN
- NA indicates a missing value
- NA's "propagates" when doing performing operations with NA
- Many functions have common argument na.rm=TRUE to remove NA before performing operation
- Check if a value is NA with is.na() will be very useful!

## **Special values: NA**

```
# NA propagation
1 + NA
#> [1] NA
NA * 5
#> [1] NA

# NA is removed so x = c(0,1,2,3,4)
# then, the mean is computed
mean(x = c(0,1,2,3,4,NA), na.rm = TRUE)
#> [1] 2

# check if something is NA
is.na(NA)
#> [1] TRUE
```

## **Special values: NaN**

- NaN indicates an invalid math operation (ie: divide by 0, subtract by infinity)
- Check if a value is NaN with is.nan()

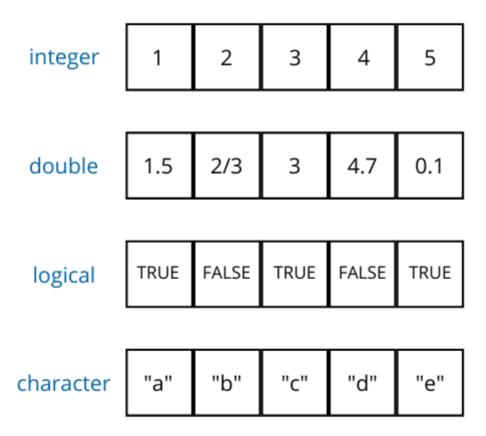
```
# examples where NaN can occur
sqrt(-1)
#> Warning in sqrt(-1): NaNs produced
#> [1] NaN
0/0
#> [1] NaN
Inf - Inf
#> [1] NaN
# Check if something is NaN
is.nan(NaN)
#> [1] TRUE
```

### **Vectors**

**vector**: a sequence of values where each value must be of the same type

- Vectors are objects
- Vectors are everywhere!
- Vectors are the building blocks of other data structures
- We can create a vector of each data types: integer, double, character, logical

## Vector mental model



### **Vector structure**

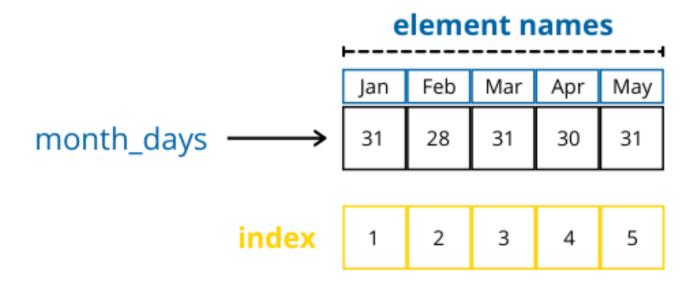
#### **Element names**

- Each element of a vector can be assigned a name as well. Call this the element name to distinguish from name
- A typical use case for this is to label a numerical value with informative text

#### **Indices**

- The **indices** give the position of an element
- Indices are integers that always start at 1 and increment by 1 to the length of the vector

## **Detailed Vector mental model**



# Setting element names

- Set and access element names for a vector with the names() function.
- Note that the element names of a vector is another vector.

## Setting element names

 Alternatively, specify a name = value pair when you create the vector

## **Useful functions for vectors**

Many functions expect a vector as an argument.

```
x \leftarrow c(-2, 0, 2, 4)
# compute sum of all elements in a vector
sum(x)
#> [1] 4
# compute mean of all elements in a vector
mean(x)
#> \[ 1 \] 1
# compute standard devation of all elements in a vector
sd(x)
#> [1] 2.581989
# get minimum value in a vector
min(x)
#> \[ 11 \] -2
# get minimum value in a vector
max(x)
#> [1] 4
# get the length of a vector
length(x)
#> [1] 4
```

## **Useful functions for vectors ...**

- seq() generates a sequence of values
- rep repeats elements in a vector

```
# use the colon to get a sequence of numbers
x \leftarrow c(1:10)
#> [1] 1 2 3 4 5 6 7 8 9 10
# or use seq() for more flexibility
a \leftarrow seq(from = 1, to = 10, by = 1)
#> [1] 1 2 3 4 5 6 7 8 9 10
y alternate \leftarrow rep(x = c(1,2), times = 5)
v alternate
#> [1] 1 2 1 2 1 2 1 2 1 2
y element wise \leftarrow rep(x = c(1,2), each = 5)
y element wise
#> [1] 1 1 1 1 1 2 2 2 2 2
y same length \leftarrow rep(x = c(1,2), length.out = 5)
y same length
#> [1] 1 2 1 2 1
```

## **Vector Operations**

• Arithmetic (+, -, \*, /) is done element-wise with vectors.

## **Code Example**

```
x \leftarrow c(1, 2, 3)

y \leftarrow c(1, 4, 9)

x + y

\# > [1]  2  6  12

y - x

\# > [1]  0  2  6

x * y

\# > [1]  1  8  27

y / x

\# > [1]  1  2  3
```

 When vectors are the same length (have the same number of elements), arithmetic is intuitive.

# **Vectorized operations**

- Element-wise operations are also called vectorized operations
- The idea is that I don't need to explicitly specify an operation on each element of a vector - the operation is applied to each element
- Vectorized operations simplify our code

#### **Example - Square root**

```
x ← c(1, 4, 9, 16, 25)
x
#> [1] 1 4 9 16 25
sqrt(x)
#> [1] 1 2 3 4 5
```

## **Vectorized operations**

 Vectorized operations will save us a lot of time and effort when our operations become complex

#### Without vectorized operations

```
x \leftarrow c(1, 4, 9, 16, 25)
n \leftarrow length(x)
result \leftarrow rep(NA_integer_, n)
for (i in seq_len(n)) {
   result[i] \leftarrow x[i] ^ (1/2)
}
result
#> [1] 1 2 3 4 5
```

# **Vector Recycling**

- It turns out that you can perform vector operations on vectors of unequal length
- R deals with unequal length by "recycling" the shorter vector to the length of the longer vector

### **Code Example**

```
# note: x is a vector - a length one vector!
x ← 5
y ← c(1, 2, 3)

# behind the scenes, R recycles the value 5 until the
# vector x looks like this: c(5, 5, 5)
# then, it is the usual element-wise operation
x * y
#> [1] 5 10 15

x + y
#> [1] 6 7 8
```

# **Vector Recycling**

- In theory, vector recycling can work when you have any pairs of varying vector lengths.
- But, the behavior is hard to predict and keep track of.
- I suggest to stick with the case where one vector is length 1 and the other vector is some arbitrary length

### **Code Example**

```
x \leftarrow c(1, 2)

y \leftarrow c(2, 4, 6, 8, 10)

# x becomes: c(1, 2, 1, 2, 1)

# so x + y = c(1, 2, 1, 2, 1) + c(2, 4, 6, 8, 10)

x + y

#> Warning in x + y: longer object length is not a multiple of shorter object

#> [1] 3 6 7 10 11
```

 Notice the warning - it's encouraging us to try to keep the longer vector a multiple of the shorter vector

## **Type Coercion**

- Recall that all elements in a vector must be of the same type
- If we try to circumvent this property, R converts all elements to the same type through **coercion**.

```
# integer and double
x \leftarrow c(1L, 2.3)
#> [1] 1.0 2.3
typeof(x)
#> [1] "double"
# character and double
y \leftarrow c("1", 1)
#> [1] "1" "1"
typeof(y)
#> [1] "character"
# double and logical
z \leftarrow c(1, TRUE)
#> [1] 1 1
typeof(z)
#> [1] "double"
```

## **Type Coercion Rule**

 One rule summarizes what happens when combining different types

**Type Coercion rule:** character  $\rightarrow$  double  $\rightarrow$  integer  $\rightarrow$  logical

 Types downstream on the chain are converted to the highest type on the chain

## **Type Coercion Rule**

 Notice that the most general type (character) takes precedence - the character type can sensibly represent data of the double, integer, or logical class

```
# character
"uci"
# double as character
"1.5"
# integer as character
"1"
# logical as character
"TRUE"
```

# **Caution for Type Coercion**

• Be mindful of type coercion - it may happen silently without your awareness

# Common situations where type coercion can occur

- You use data from multiple sources certain variables may be stored differently
- Some functions may need to convert to a specific type to perform some task

## Why use a vector?

- Consistency: data is all of the same type; allowable operations are defined accordingly
- For example, how is arithmetic defined for vectors with a mix of character and numeric values?
- Enforcing homogeneous type will make our code more predictable and manageable

# **Checkpoint Question 1 - Vectors**

Consider the following R code. Which of the following is **not** a vector (if any)?

```
x \leftarrow 10

y \leftarrow c(10, 20, 30)

y \leftarrow y - x

names(y) \leftarrow c("zero", "ten", "twenty")
```

**A.** x

**B.** y

C. names(y)

D. x, y, names(y) are all vectors

# **Checkpoint Question 2 - Vectors**

Consider the following R code. What is z?

D. c(1, 2, 300)

```
x \leftarrow 100
y \leftarrow c(1, 2, 3)
z \leftarrow x * y

A. c(1, 2, 3)
B. c(100, 2, 3)

C. c(100, 200, 300)
```

# **Checkpoint Question 3 - Vectors**

Consider the following R code. What type is x?

```
x \leftarrow c(1, "1", TRUE)
typeof(x)
```

- A. integer
- B. double
- C. character
- D. logical

# **Checkpoint Question 4 - Vectors**

Consider the following R code. What is y?

```
subtract_five \leftarrow function(v){
  v - 5
}

x \leftarrow c(5, 10, 15)
y \leftarrow subtract_five(x)
y
```

```
A. v - 5

B. c(0, 5, 10)

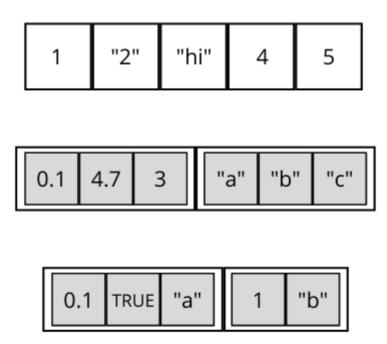
C. c(0, 10, 15)

D. c(5, 10, 15)
```

## Lists

- list: a sequence of values where each value can have different types
- Lists are objects
- Lists are the most flexible data structure
- Think of lists as generalizations of vectors
  - Vectors hold homogeneous data
  - Lists hold heterogeneous data
- Since lists are more general and heterogeneous, it is harder to classify them like with vectors

## List mental model



## Lists in R

- Create lists with the list() function. Separate values with a comma
- Check that an object is a list with is.list()
- Just like with vectors, we can name each element of a list with names()

```
my_list ← list(1L, "hello", TRUE, 1.5)
my list
#> [[1]]
#> [1] 1
#> [[2]]
#> [1] "hello"
#>
#> [[31]
#> [1] TRUE
#>
#> [[4]]
#> [1] 1.5
# names(mv list) is still a vector
names(my_list) ← c("integer", "character", "logical", "double")
names(my list)
#> [1] "integer" "character" "logical" "double"
```

# Why use a list?

• The raw data you receive is "hierarchical"

```
name: Anthony
academic_year: "2018-2019"
term: "fall"
courses: [
      course name: "English 1"
      units: 4
      grade: "B"
      course name: "Economics 1"
      units: 4
      grade: "C"
      course_name: "Statistics 1"
      units: 4
      grade: "B+"
```

## Why use a list?

 Apply common operations to data from different time periods

```
# read in data
lab_Jan2020 ← read.csv(file = "lab_results_Jan-2020.csv")
lab_Feb2020 ← read.csv(file = "lab_results_Feb-2020.csv")
lab_Mar2020 ← read.csv(file = "lab_results_Mar-2020.csv")
lab_data_all ← list(lab_Jan2020, lab_Feb2020, lab_Mar2020)
clean_data(lab_data_all)
plot_data(lab_data_all)
build_model(lab_data_all)
```

### **Checkpoint Question 1 - Lists**

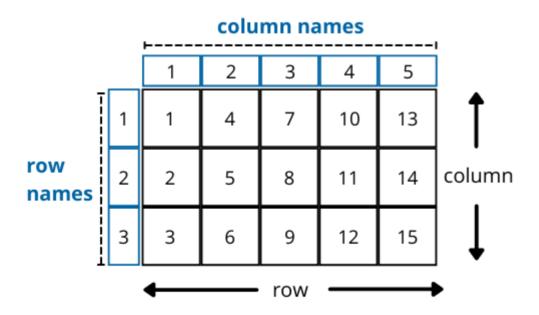
What are some reasons you would you use a list over a vector?

- A. Lists can hold heterogeneous data
- B. You want to process a group of related data
- C. Your data is naturally hierarchical
- D. All of the above

#### **Matrices**

- matrix: a 2-dimensional rectangular table of values where every value must be the same type
- Matrices are objects
- Matrices hold homogeneous data
- Commonly, you use matrices with numbers
- Every row and column in a matrix is a vector
- Since we are in 2D, we use **rows** and **columns** to index a matrix

### Matrix mental model



#### **Matrices in R**

- Create a matrix with the matrix() function
- For a matrix, we need to provide some data to fill the matrix
- Check that an object is a matrix with is.matrix()

Let's create a 3  $\times$  5 matrix and populate with values from 1 to 15.

```
# recall the colon shortcut to create a sequence of numbers x \leftarrow c(1:15)

x \leftarrow c(1:15)

# > [1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

# with the vector x, create a matrix with 3 rows and 5 columns + column \leftarrow column \leftarrow
```

# Specify how values are filled in matrices

- Note how the values are filled with matrix()
- Add byrow=TRUE as an argument to matrix() to fill the values by row. The
  default is to fill by column

### Fill by row vs fill by column

#### byrow = TRUE

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15

fill matrix by row

#### byrow = FALSE

1	4	7	10	13
2	5	8	11	14
3	6	9	12	15

fill matrix by column

# Matrix row names and column names

- Set and view the row names with rownames()
- Set and view the column names with colnames()
- View both row names and column names with dimnames()
- Alternatively, set dimension names when creating the matrix

# Matrix row names and column names

```
m \leftarrow matrix(data = c(1:15), nrow = 3, ncol = 5, byrow = TRUE)
rownames(m) \leftarrow c("r1", "r2", "r3")
rownames(m)
#> [1] "r1" "r2" "r3"
colnames(m) \leftarrow c("c1", "c2", "c3", "c4", "c5")
colnames(m)
#> [1] "c1" "c2" "c3" "c4" "c5"
dimnames(m)
#> [[1]]
#> [1] "r1" "r2" "r3"
#>
#> [[2]]
#> [1] "c1" "c2" "c3" "c4" "c5"
#> c1 c2 c3 c4 c5
#> r1 1 2 3 4 5
#> r2 6 7 8 9 10
#> r3 11 12 13 14 15
```

### **Matrix dimensions**

- Get number of rows with nrow()
- Get number of columns with ncol()
- Get dimension of matrix with dim()

#### **Useful functions for matrices**

Function	Description		
t()	Transpose a matrix		
rowMeans()	Compute the mean for each row		
rowSums()	Compute the sum for each row		
colMeans()	Compute the mean for each column		
colSums()	Compute the sum for each column		
rbind()	Combine objects by row		
cbind()	Combine objects by column		

### rbind() and cbind()

- Add more rows and columns to matrix with rbind()
   and cbind()
- Check that the number of rows (columns) are the same for your objects to prevent unexpected behavior

```
m ← matrix(data = c(1:15), nrow = 3, ncol = 5, byrow = TRUE)

# recall vector recycling
rbind(m, c(4))
#> [,1] [,2] [,3] [,4] [,5]
#> [1,] 1 2 3 4 5
#> [2,] 6 7 8 9 10
#> [3,] 11 12 13 14 15
#> [4,] 4 4 4 4 4

cbind(m, c(6))
#> [,1] [,2] [,3] [,4] [,5] [,6]
#> [1,] 1 2 3 4 5 6
#> [2,] 6 7 8 9 10 6
#> [3,] 11 12 13 14 15 6
```

## **Checkpoint Question 1 - Matrices**

What is dim(m)?

```
m \leftarrow matrix(c(1:8), nrow = 4, ncol = 2, byrow = TRUE)
dim(m)
```

A. 4 rows by 2 columns

B. 2 rows by 4 columns

## **Checkpoint Question 2 - Matrices**

Which row is the value 6 in?

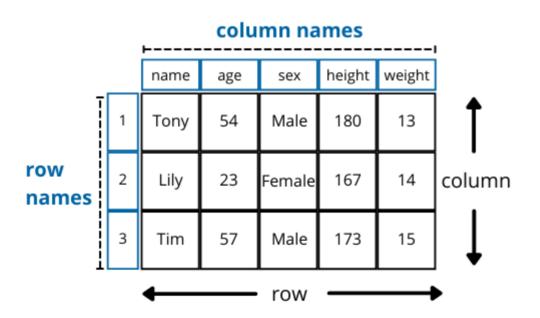
```
m ← matrix(c(1:8), nrow = 4, ncol = 2, byrow = TRUE)
m
```

- A. 1st row
- B. 2nd row
- C. 3rd row
- D. 4th row

#### **Data Frames**

- data frame: a 2-dimensional rectangular table of values where every value in a column must be the same type
- Data frames are objects
- Data frame columns hold homogeneous data
- The entire data frame holds heterogeneous data
- It turns out that a data frame is a list of vectors
- Data frame format is familiar a typical csv/Excel file in the wild

#### Data frame mental model



#### **Data frames in R**

- Create a data frame with the data.frame() function
- Specify each column as column name = vector of values
- Check that an object is a data frame with is.data.frame()

### Useful functions for data frames

• Data frames share many functions with matrices

```
mascots ← data.frame(name = c("Peter Anteater", "Josephine Bruin",
                                 "King Triton", "Tommy Trojan"),
                      age = c(56, 101, 60, 140),
                      residence = c("Irvine", "Los Angeles",
                                     "San Diego", "Los Angeles"))
nrow(mascots)
#> [1] 4
rownames(mascots)
#> [1] "1" "2" "3" "4"
ncol(mascots)
#> [1] 3
colnames(mascots)
                               "residence"
#> [1] "name"
                   "age"
dim(mascots)
#> [1] 4 3
```

### Data frame and other data structures

Notice how the data frame has properties from other data structures

- 1. Data frame columns are vectors
- 2. The data frame is a list (of vectors)
- 3. Data frame is a 2-dimensional rectangular structure like a matrix

Important to know the simpler data structures since the data frame is a mix and match of all of them.

### **Checkpoint Question 1 - Data Frames**

What is the relationship between data frames, lists, and vectors?

- A. All vectors are data frames
- B. A data frame is a vector of lists
- C. A data frame is a list of vectors
- D. All lists are data frames