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# ECE 297 DP, AES Project
# 12/4/2018
# -----Citing Sources-----
"""
this source code was taken from
    Title: Advanced Encryption Standard
    Author: Josh Davis
    Date: 12/4/2018
    Code version: Version 2.0
    Availability:
https://raw.githubusercontent.com/octopius/slowaes/master/python/aes.py
and was modified for my project
"""

import os
import sys
import math
import random

def append_PKCS7_padding(s):
    """return s padded to a multiple of 16-bytes by PKCS7 padding"""
    numpads = 16 - (len(s) % 16)
    return s + numpads * chr(numpads)

def strip_PKCS7_padding(s):
    """return s stripped of PKCS7 padding"""
    if len(s) % 16 or not s:
        raise ValueError("String of len %d can't be PCKS7-padded" % len(s))
    numpads = ord(s[-1])
    if numpads > 16:
        raise ValueError("String ending with %r can't be PCKS7-padded" % s[-1])
    return s[:-numpads]

class AES(object):
    # valid key sizes
    keySize = dict(SIZE_128=16, SIZE_192=24, SIZE_256=32)

    # Rijndael S-box
    sbox = [0x63, 0x7c, 0x77, 0x7b, 0xf2, 0x6b, 0x6f, 0xc5, 0x30, 0x01, 0x67,
            0x2b, 0xfe, 0xd7, 0xab, 0x76, 0xca, 0x82, 0xc9, 0x7d, 0xfa, 0x59,
            0x47, 0xf0, 0xad, 0xd4, 0xa2, 0xaf, 0x9c, 0xa4, 0x72, 0xc0, 0xb7,
            0xfd, 0x93, 0x26, 0x36, 0x3f, 0xf7, 0xcc, 0x34, 0xa5, 0xe5, 0xf1,
            0x71, 0xd8, 0x31, 0x15, 0x04, 0xc7, 0x23, 0xc3, 0x18, 0x96, 0x05,
            0x9a, 0x07, 0x12, 0x80, 0xe2, 0xeb, 0x27, 0xb2, 0x75, 0x09, 0x83,
            0x2c, 0x1a, 0x1b, 0x6e, 0x5a, 0xa0, 0x52, 0x3b, 0xd6, 0xb3, 0x29,
            0xe3, 0x2f, 0x84, 0x53, 0xd1, 0x00, 0xed, 0x20, 0xfc, 0xb1, 0x5b,

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0x6a, 0xcb, 0xbe, 0x39, 0x4a, 0x4c, 0x58, 0xcf, 0xd0, 0xef, 0xaa,
0xfb, 0x43, 0x4d, 0x33, 0x85, 0x45, 0xf9, 0x02, 0x7f, 0x50, 0x3c,
0x9f, 0xa8, 0x51, 0xa3, 0x40, 0x8f, 0x92, 0x9d, 0x38, 0xf5, 0xbc,
0xb6, 0xda, 0x21, 0x10, 0xff, 0xf3, 0xd2, 0xcd, 0x0c, 0x13, 0xec,
0x5f, 0x97, 0x44, 0x17, 0xc4, 0xa7, 0x7e, 0x3d, 0x64, 0x5d, 0x19,
0x73, 0x60, 0x81, 0x4f, 0xdc, 0x22, 0x2a, 0x90, 0x88, 0x46, 0xee,
0xb8, 0x14, 0xde, 0x5e, 0x0b, 0xdb, 0xe0, 0x32, 0x3a, 0x0a, 0x49,
0x06, 0x24, 0x5c, 0xc2, 0xd3, 0xac, 0x62, 0x91, 0x95, 0xe4, 0x79,
0xe7, 0xc8, 0x37, 0x6d, 0x8d, 0xd5, 0x4e, 0xa9, 0x6c, 0x56, 0xf4,
0xea, 0x65, 0x7a, 0xae, 0x08, 0xba, 0x78, 0x25, 0x2e, 0x1c, 0xa6,
0xb4, 0xc6, 0xe8, 0xdd, 0x74, 0x1f, 0x4b, 0xbd, 0x8b, 0x8a, 0x70,
0x3e, 0xb5, 0x66, 0x48, 0x03, 0xf6, 0x0e, 0x61, 0x35, 0x57, 0xb9,
0x86, 0xc1, 0x1d, 0x9e, 0xe1, 0xf8, 0x98, 0x11, 0x69, 0xd9, 0x8e,
0x94, 0x9b, 0x1e, 0x87, 0xe9, 0xce, 0x55, 0x28, 0xdf, 0x8c, 0xa1,
0x89, 0x0d, 0xbf, 0xe6, 0x42, 0x68, 0x41, 0x99, 0x2d, 0x0f, 0xb0,
0x54, 0xbb, 0x16]

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# Rijndael Inverted S-box

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rsbox = [0x52, 0x09, 0x6a, 0xd5, 0x30, 0x36, 0xa5, 0x38, 0xbf, 0x40, 0xa3,
0x9e, 0x81, 0xf3, 0xd7, 0xfb, 0x7c, 0xe3, 0x39, 0x82, 0x9b, 0x2f,
0xff, 0x87, 0x34, 0x8e, 0x43, 0x44, 0xc4, 0xde, 0xe9, 0xcb, 0x54,
0x7b, 0x94, 0x32, 0xa6, 0xc2, 0x23, 0x3d, 0xee, 0x4c, 0x95, 0x0b,
0x42, 0xfa, 0xc3, 0x4e, 0x08, 0x2e, 0xa1, 0x66, 0x28, 0xd9, 0x24,
0xb2, 0x76, 0x5b, 0xa2, 0x49, 0x6d, 0x8b, 0xd1, 0x25, 0x72, 0xf8,
0xf6, 0x64, 0x86, 0x68, 0x98, 0x16, 0xd4, 0xa4, 0x5c, 0xcc, 0x5d,
0x65, 0xb6, 0x92, 0x6c, 0x70, 0x48, 0x50, 0xfd, 0xed, 0xb9, 0xda,
0x5e, 0x15, 0x46, 0x57, 0xa7, 0x8d, 0x9d, 0x84, 0x90, 0xd8, 0xab,
0x00, 0x8c, 0xbc, 0xd3, 0x0a, 0xf7, 0xe4, 0x58, 0x05, 0xb8, 0xb3,
0x45, 0x06, 0xd0, 0x2c, 0x1e, 0x8f, 0xca, 0x3f, 0x0f, 0x02, 0xc1,
0xaf, 0xbd, 0x03, 0x01, 0x13, 0x8a, 0x6b, 0x3a, 0x91, 0x11, 0x41,
0x4f, 0x67, 0xdc, 0xea, 0x97, 0xf2, 0xcf, 0xce, 0xf0, 0xb4, 0xe6,
0x73, 0x96, 0xac, 0x74, 0x22, 0xe7, 0xad, 0x35, 0x85, 0xe2, 0xf9,
0x37, 0xe8, 0x1c, 0x75, 0xdf, 0x6e, 0x47, 0xf1, 0x1a, 0x71, 0x1d,
0x29, 0xc5, 0x89, 0x6f, 0xb7, 0x62, 0x0e, 0xaa, 0x18, 0xbe, 0x1b,
0xfc, 0x56, 0x3e, 0x4b, 0xc6, 0xd2, 0x79, 0x20, 0x9a, 0xdb, 0xc0,
0xfe, 0x78, 0xcd, 0x5a, 0xf4, 0x1f, 0xdd, 0xa8, 0x33, 0x88, 0x07,
0xc7, 0x31, 0xb1, 0x12, 0x10, 0x59, 0x27, 0x80, 0xec, 0x5f, 0x60,
0x51, 0x7f, 0xa9, 0x19, 0xb5, 0x4a, 0x0d, 0x2d, 0xe5, 0x7a, 0x9f,
0x93, 0xc9, 0x9c, 0xef, 0xa0, 0xe0, 0x3b, 0x4d, 0xae, 0x2a, 0xf5,
0xb0, 0xc8, 0xeb, 0xbb, 0x3c, 0x83, 0x53, 0x99, 0x61, 0x17, 0x2b,
0x04, 0x7e, 0xba, 0x77, 0xd6, 0x26, 0xe1, 0x69, 0x14, 0x63, 0x55,
0x21, 0x0c, 0x7d]

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def getSBoxValue(self, num):
    """Retrieves a given S-Box Value"""
    return self.sbox[num]

def getSBoxInvert(self, num):
    """Retrieves a given Inverted S-Box Value"""
    return self.rsbox[num]

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def rotate(self, word):
    """ Rijndael's key schedule rotate operation.

    Rotate a word eight bits to the left: eg, rotate(1d2c3a4f) == 2c3a4f1d
    Word is an char list of size 4 (32 bits overall).
    """
    return word[1:] + word[:1]

# Rijndael Rcon
Rcon = [0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36,
        0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97,
        0x35, 0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72,
        0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66,
        0xcc, 0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04,
        0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab, 0x4d,
        0x9a, 0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3,
        0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd, 0x61,
        0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a,
        0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40,
        0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc,
        0x63, 0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5,
        0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f, 0x25, 0x4a,
        0x94, 0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d,
        0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c,
        0xd8, 0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35,
        0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72, 0xe4,
        0xd3, 0xbd, 0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc,
        0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04, 0x08,
        0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab, 0x4d, 0x9a,
        0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d,
        0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2,
        0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74,
        0xe8, 0xcb]

def getRconValue(self, num):
    """Retrieves a given Rcon Value"""
    return self.Rcon[num]

def core(self, word, iteration):
    """Key schedule core."""
    # rotate the 32-bit word 8 bits to the left
    word = self.rotate(word)
    # apply S-Box substitution on all 4 parts of the 32-bit word
    for i in range(4):
        word[i] = self.getSBoxValue(word[i])
    # XOR the output of the rcon operation with i to the first part
    # (leftmost) only
    word[0] = word[0] ^ self.getRconValue(iteration)
    return word

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def expandKey(self, key, size, expandedKeySize):
    """Rijndael's key expansion.

    Expands an 128,192,256 key into an 176,208,240 bytes key

    expandedKey is a char list of large enough size,
    key is the non-expanded key.
    """
    # current expanded keySize, in bytes
    currentSize = 0
    rconIteration = 1
    expandedKey = [0] * expandedKeySize

    # set the 16, 24, 32 bytes of the expanded key to the input key
    for j in range(size):
        expandedKey[j] = key[j]
    currentSize += size

    while currentSize < expandedKeySize:
        # assign the previous 4 bytes to the temporary value t
        t = expandedKey[currentSize - 4:currentSize]

        # every 16,24,32 bytes we apply the core schedule to t
        # and increment rconIteration afterwards
        if currentSize % size == 0:
            t = self.core(t, rconIteration)
            rconIteration += 1
        # For 256-bit keys, we add an extra sbox to the calculation
        if size == self.keySize["SIZE_256"] and ((currentSize % size) == 16):
            for l in range(4): t[l] = self.getSBoxValue(t[l])

        # We XOR t with the four-byte block 16,24,32 bytes before the new
        # expanded key. This becomes the next four bytes in the expanded
        # key.
        for m in range(4):
            expandedKey[currentSize] = expandedKey[currentSize - size] ^ \
                                     t[m]
            currentSize += 1

    return expandedKey

def addRoundKey(self, state, roundKey):
    """Adds (XORs) the round key to the state."""
    for i in range(16):
        state[i] ^= roundKey[i]
    return state

def createRoundKey(self, expandedKey, roundKeyPointer):
    """Create a round key.

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Creates a round key from the given expanded key and the
position within the expanded key.
"""
roundKey = [0] * 16
for i in range(4):
    for j in range(4):
        roundKey[j * 4 + i] = expandedKey[roundKeyPointer + i * 4 + j]
return roundKey

def galois_multiplication(self, a, b):
    """Galois multiplication of 8 bit characters a and b."""
    p = 0
    for counter in range(8):
        if b & 1: p ^= a
        hi_bit_set = a & 0x80
        a <<= 1
        # keep a 8 bit
        a &= 0xFF
        if hi_bit_set:
            a ^= 0x1b
        b >>= 1
    return p

#
# substitute all the values from the state with the value in the SBox
# using the state value as index for the SBox
#
def subBytes(self, state, isInv):
    if isInv:
        getter = self.getSBoxInvert
    else:
        getter = self.getSBoxValue
    for i in range(16): state[i] = getter(state[i])
    return state

# iterate over the 4 rows and call shiftRow() with that row
def shiftRows(self, state, isInv):
    for i in range(4):
        state = self.shiftRow(state, i * 4, i, isInv)
    return state

# each iteration shifts the row to the left by 1
def shiftRow(self, state, statePointer, nbr, isInv):
    for i in range(nbr):
        if isInv:
            state[statePointer:statePointer + 4] = \
                state[statePointer + 3:statePointer + 4] + \
                state[statePointer:statePointer + 3]
        else:
            state[statePointer:statePointer + 4] = \

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        state[statePointer + 1:statePointer + 4] + \
        state[statePointer:statePointer + 1]
    return state

# galois multiplication of the 4x4 matrix
def mixColumns(self, state, isInv):
    # iterate over the 4 columns
    for i in range(4):
        # construct one column by slicing over the 4 rows
        column = state[i:i + 16:4]
        #print(column)
        # apply the mixColumn on one column
        column = self.mixColumn(column, isInv)
        # put the values back into the state
        state[i:i + 16:4] = column
    return state

# galois multiplication of 1 column of the 4x4 matrix
def mixColumn(self, column, isInv):
    if isInv:
        mult = [14, 9, 13, 11]
    else:
        mult = [2, 1, 1, 3]
    cpy = list(column)
    g = self.galois_multiplication

    column[0] = g(cpy[0], mult[0]) ^ g(cpy[3], mult[1]) ^ \
        g(cpy[2], mult[2]) ^ g(cpy[1], mult[3])
    column[1] = g(cpy[1], mult[0]) ^ g(cpy[0], mult[1]) ^ \
        g(cpy[3], mult[2]) ^ g(cpy[2], mult[3])
    column[2] = g(cpy[2], mult[0]) ^ g(cpy[1], mult[1]) ^ \
        g(cpy[0], mult[2]) ^ g(cpy[3], mult[3])
    column[3] = g(cpy[3], mult[0]) ^ g(cpy[2], mult[1]) ^ \
        g(cpy[1], mult[2]) ^ g(cpy[0], mult[3])
    return column

# applies the 4 operations of the forward round in sequence
def aes_round(self, state, roundKey):
    state = self.subBytes(state, False)
    state = self.shiftRows(state, False)
    state = self.mixColumns(state, False)
    state = self.addRoundKey(state, roundKey)
    return state

# applies the 4 operations of the inverse round in sequence
def aes_invRound(self, state, roundKey):
    state = self.shiftRows(state, True)
    state = self.subBytes(state, True)
    state = self.addRoundKey(state, roundKey)
    state = self.mixColumns(state, True)

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        return state

# Perform the initial operations, the standard round, and the final
# operations of the forward aes, creating a round key for each round
def aes_main(self, state, expandedKey, nbrRounds):
    state = self.addRoundKey(state, self.createRoundKey(expandedKey, 0))
    i = 1
    while i < nbrRounds:
        state = self.aes_round(state,
                                self.createRoundKey(expandedKey, 16 * i))
        i += 1
    state = self.subBytes(state, False)
    state = self.shiftRows(state, False)
    state = self.addRoundKey(state,
                              self.createRoundKey(expandedKey, 16 * nbrRounds))
    return state

# Perform the initial operations, the standard round, and the final
# operations of the inverse aes, creating a round key for each round
def aes_invMain(self, state, expandedKey, nbrRounds):
    state = self.addRoundKey(state,
                              self.createRoundKey(expandedKey, 16 * nbrRounds))
    i = nbrRounds - 1
    while i > 0:
        state = self.aes_invRound(state,
                                    self.createRoundKey(expandedKey, 16 * i))
        i -= 1
    state = self.shiftRows(state, True)
    state = self.subBytes(state, True)
    state = self.addRoundKey(state, self.createRoundKey(expandedKey, 0))
    return state

# encrypts a 128 bit input block against the given key of size specified
def encrypt(self, iput, key, size):
    output = [0] * 16
    # the number of rounds
    nbrRounds = 0
    # the 128 bit block to encode
    block = [0] * 16
    # set the number of rounds
    if size == self.keySize["SIZE_128"]:
        nbrRounds = 10
    elif size == self.keySize["SIZE_192"]:
        nbrRounds = 12
    elif size == self.keySize["SIZE_256"]:
        nbrRounds = 14
    else:
        return None

    # the expanded keySize

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expandedKeySize = 16 * (nbrRounds + 1)

# Set the block values, for the block:
# a0,0 a0,1 a0,2 a0,3
# a1,0 a1,1 a1,2 a1,3
# a2,0 a2,1 a2,2 a2,3
# a3,0 a3,1 a3,2 a3,3
# the mapping order is a0,0 a1,0 a2,0 a3,0 a0,1 a1,1 ... a2,3 a3,3
#
# iterate over the columns
for i in range(4):
    # iterate over the rows
    for j in range(4):
        block[(i + (j * 4))] = input[(i * 4) + j]

# expand the key into an 176, 208, 240 bytes key
# the expanded key
expandedKey = self.expandKey(key, size, expandedKeySize)

# encrypt the block using the expandedKey
block = self.aes_main(block, expandedKey, nbrRounds)

# unmap the block again into the output
for k in range(4):
    # iterate over the rows
    for l in range(4):
        output[(k * 4) + l] = block[(k + (l * 4))]
return output

# decrypts a 128 bit input block against the given key of size specified
def decrypt(self, input, key, size):
    output = [0] * 16
    # the number of rounds
    nbrRounds = 0
    # the 128 bit block to decode
    block = [0] * 16
    # set the number of rounds
    if size == self.keySize["SIZE_128"]:
        nbrRounds = 10
    elif size == self.keySize["SIZE_192"]:
        nbrRounds = 12
    elif size == self.keySize["SIZE_256"]:
        nbrRounds = 14
    else:
        return None

    # the expanded keySize
    expandedKeySize = 16 * (nbrRounds + 1)

    # Set the block values, for the block:

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# a0,0 a0,1 a0,2 a0,3
# a1,0 a1,1 a1,2 a1,3
# a2,0 a2,1 a2,2 a2,3
# a3,0 a3,1 a3,2 a3,3
# the mapping order is a0,0 a1,0 a2,0 a3,0 a0,1 a1,1 ... a2,3 a3,3

# iterate over the columns
for i in range(4):
    # iterate over the rows
    for j in range(4):
        block[(i + (j * 4))] = input[(i * 4) + j]
# expand the key into an 176, 208, 240 bytes key
expandedKey = self.expandKey(key, size, expandedKeySize)
# decrypt the block using the expandedKey
block = self.aes_invMain(block, expandedKey, nbrRounds)
# unmap the block again into the output
for k in range(4):
    # iterate over the rows
    for l in range(4):
        output[(k * 4) + l] = block[(k + (l * 4))]
return output

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class AESModeOfOperation(object):
    aes = AES()

    # structure of supported modes of operation
    modeOfOperation = dict(OFB=0, CFB=1, CBC=2)

    # converts a 16 character string into a number array
    def convertString(self, string, start, end, mode):
        if end - start > 16: end = start + 16
        if mode == self.modeOfOperation["CBC"]:
            ar = [0] * 16
        else:
            ar = []

        i = start
        j = 0
        while len(ar) < end - start:
            ar.append(0)
        while i < end:
            ar[j] = ord(string[i])
            j += 1
            i += 1
        return ar

    # Mode of Operation Encryption
    # stringIn - Input String
    # mode - mode of type modeOfOperation

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# hexKey - a hex key of the bit length size
# size - the bit length of the key
# hexIV - the 128 bit hex Initilization Vector
def encrypt(self, stringIn, mode, key, size, IV):
    if len(key) % size:
        return None
    if len(IV) % 16:
        return None
    # the AES input/output
    plaintext = []
    input = [0] * 16
    output = []
    ciphertext = [0] * 16
    # the output cipher string
    cipherOut = []
    # char firstRound
    firstRound = True
    if stringIn != None:
        for j in range(int(math.ceil(float(len(stringIn)) / 16))):
            start = j * 16
            end = j * 16 + 16
            if end > len(stringIn):
                end = len(stringIn)
            plaintext = self.convertString(stringIn, start, end, mode)
            # print 'PT@%s:%s' % (j, plaintext)
            if mode == self.modeOfOperation["CFB"]:
                if firstRound:
                    output = self.aes.encrypt(IV, key, size)
                    firstRound = False
                else:
                    output = self.aes.encrypt(input, key, size)
            for i in range(16):
                if len(plaintext) - 1 < i:
                    ciphertext[i] = 0 ^ output[i]
                elif len(output) - 1 < i:
                    ciphertext[i] = plaintext[i] ^ 0
                elif len(plaintext) - 1 < i and len(output) < i:
                    ciphertext[i] = 0 ^ 0
                else:
                    ciphertext[i] = plaintext[i] ^ output[i]
            for k in range(end - start):
                cipherOut.append(ciphertext[k])
            input = ciphertext
            elif mode == self.modeOfOperation["OFB"]:
                if firstRound:
                    output = self.aes.encrypt(IV, key, size)
                    firstRound = False
                else:
                    output = self.aes.encrypt(input, key, size)
            for i in range(16):

```

```

        if len(plaintext) - 1 < i:
            ciphertext[i] = 0 ^ output[i]
        elif len(output) - 1 < i:
            ciphertext[i] = plaintext[i] ^ 0
        elif len(plaintext) - 1 < i and len(output) < i:
            ciphertext[i] = 0 ^ 0
        else:
            ciphertext[i] = plaintext[i] ^ output[i]
    for k in range(end - start):
        cipherOut.append(ciphertext[k])
    iput = output
elif mode == self.modeOfOperation["CBC"]:
    for i in range(16):
        if firstRound:
            iput[i] = plaintext[i] ^ IV[i]
        else:
            iput[i] = plaintext[i] ^ ciphertext[i]
    # print 'IP@%s:%s' % (j, iput)
    firstRound = False
    ciphertext = self.aes.encrypt(iput, key, size)
    # always 16 bytes because of the padding for CBC
    for k in range(16):
        cipherOut.append(ciphertext[k])
return mode, len(stringIn), cipherOut

# Mode of Operation Decryption
# cipherIn - Encrypted String
# originalsize - The unencrypted string length - required for CBC
# mode - mode of type modeOfOperation
# key - a number array of the bit length size
# size - the bit length of the key
# IV - the 128 bit number array Initilization Vector
def decrypt(self, cipherIn, originalsize, mode, key, size, IV):
    # cipherIn = unescCtrlChars(cipherIn)
    if len(key) % size:
        return None
    if len(IV) % 16:
        return None
    # the AES input/output
    ciphertext = []
    iput = []
    output = []
    plaintext = [0] * 16
    # the output plain text string
    stringOut = ''
    # char firstRound
    firstRound = True
    if cipherIn != None:
        for j in range(int(math.ceil(float(len(cipherIn)) / 16))):
            start = j * 16

```

```

end = j * 16 + 16
if j * 16 + 16 > len(cipherIn):
    end = len(cipherIn)
ciphertext = cipherIn[start:end]
if mode == self.modeOfOperation["CFB"]:
    if firstRound:
        output = self.aes.encrypt(IV, key, size)
        firstRound = False
    else:
        output = self.aes.encrypt(iput, key, size)
    for i in range(16):
        if len(output) - 1 < i:
            plaintext[i] = 0 ^ ciphertext[i]
        elif len(ciphertext) - 1 < i:
            plaintext[i] = output[i] ^ 0
        elif len(output) - 1 < i and len(ciphertext) < i:
            plaintext[i] = 0 ^ 0
        else:
            plaintext[i] = output[i] ^ ciphertext[i]
    for k in range(end - start):
        stringOut += chr(plaintext[k])
    iput = ciphertext
elif mode == self.modeOfOperation["OFB"]:
    if firstRound:
        output = self.aes.encrypt(IV, key, size)
        firstRound = False
    else:
        output = self.aes.encrypt(iput, key, size)
    for i in range(16):
        if len(output) - 1 < i:
            plaintext[i] = 0 ^ ciphertext[i]
        elif len(ciphertext) - 1 < i:
            plaintext[i] = output[i] ^ 0
        elif len(output) - 1 < i and len(ciphertext) < i:
            plaintext[i] = 0 ^ 0
        else:
            plaintext[i] = output[i] ^ ciphertext[i]
    for k in range(end - start):
        stringOut += chr(plaintext[k])
    iput = output
elif mode == self.modeOfOperation["CBC"]:
    output = self.aes.decrypt(ciphertext, key, size)
    for i in range(16):
        if firstRound:
            plaintext[i] = IV[i] ^ output[i]
        else:
            plaintext[i] = iput[i] ^ output[i]
    firstRound = False
    if originalsize is not None and originalsize < end:
        for k in range(originalsize - start):

```

```

            stringOut += chr(plaintext[k])
        else:
            for k in range(end - start):
                stringOut += chr(plaintext[k])
        iput = ciphertext
    return stringOut

```

```

def encryptData(key, data, mode=AESModeOfOperation.modeOfOperation["CBC"]):
    """encrypt `data` using `key`

    `key` should be a string of bytes.

    returned cipher is a string of bytes prepended with the initialization
    vector.

    """
    key = map(ord, key)
    if mode == AESModeOfOperation.modeOfOperation["CBC"]:
        data = append_PKCS7_padding(data)
    keysize = len(key)
    assert keysize in AES.keySize.values(), 'invalid key size: %s' % keysize
    # create a new iv using random data
    iv = [ord(i) for i in os.urandom(16)]
    moo = AESModeOfOperation()
    (mode, length, ciph) = moo.encrypt(data, mode, key, keysize, iv)
    # With padding, the original length does not need to be known. It's a bad
    # idea to store the original message length.
    # prepend the iv.
    return ''.join(map(chr, iv)) + ''.join(map(chr, ciph))

```

```

def decryptData(key, data, mode=AESModeOfOperation.modeOfOperation["CBC"]):
    """decrypt `data` using `key`

    `key` should be a string of bytes.

    `data` should have the initialization vector prepended as a string of
    ordinal values.

    """
    key = map(ord, key)
    keysize = len(key)
    assert keysize in AES.keySize.values(), 'invalid key size: %s' % keysize
    # iv is first 16 bytes
    iv = map(ord, data[:16])
    data = map(ord, data[16:])
    moo = AESModeOfOperation()
    decr = moo.decrypt(data, None, mode, key, keysize, iv)
    if mode == AESModeOfOperation.modeOfOperation["CBC"]:

```

```

    decr = strip_PKCS7_padding(decr)
return decr

```

```

def generateRandomKey(keysize):
    """Generates a key from random data of length `keysize`.

```

```

    The returned key is a string of bytes.

```

```

    """

```

```

    if keysize not in (16, 24, 32):
        emsg = 'Invalid keysize, %s. Should be one of (16, 24, 32).'
```

```

        print('ValueError: '+emsg % keysize)
    return os.urandom(keysize)

```

```

choice123 = input("Do you want to encrypt(E)/decrypt(D)")

```

```

if choice123 == 'E' or choice123 == 'e':

```

```

    moo = AESModeOfOperation()

```

```

    cleartext = input('TEXT YOU WANT TO ENCRYPT(>=16 in length) : ')

```

```

    password = input('Your password (>=16 in length): ')

```

```

    cypherkey = []

```

```

    i = 0

```

```

    while len(cypherkey)<16:

```

```

        while i<len(password):

```

```

            cypherkey.append(ord(password[i]))

```

```

            i += 1

```

```

        cypherkey.append(ord('0')) # padding

```

```

    iv = []

```

```

    while len(iv)<len(cypherkey):

```

```

        iv.append(random.randint(0, 255)) #randomize

```

```

    mode, orig_len, ciph = moo.encrypt(cleartext, moo.modeOfOperation["CBC"],

```

```

# orig_len of the cleartext

```

```

                                cypherkey, moo.aes.keySize["SIZE_128"], iv) #

```

```

dict(OFB=0, CFB=1, CBC=2)

```

```

    for x in iv:

```

```

        ciph.append(x)

```

```

    ciph.append(orig_len)

```

```

    ciph.append(mode)

```

```

    print(ciph)

```

```

    EncryptedText = ""

```

```

    for index in ciph:

```

```

        EncryptedText += chr(index)

```

```

    print(EncryptedText)

```

```

#-----
Encryption Ends-----

```

```

if choice123 == 'D' or choice123 == 'd':

```

```

    moo = AESModeOfOperation()

```

```

    ciph123 = input("WHAT IS YOUR ENCRYPTED TEXT: ")

```

```

    arrtest = []

```

```

j = 0
k = 0
while k < len(ciph123)-1:
    if ciph123[k] != ',':
        k += 1
    else:
        arrtest.append(int(ciph123[j:k]))
        j = k+2
        k += 1
arrtest.append(int(ciph123[j:k+1]))
ciph1 = arrtest[:16]
iv1 = arrtest[16:32]
orig_len1 = arrtest[32:33]
mode1 = arrtest[33:]
password1 = input('your password: ') # needs to be converted into array
cypherkey2 = []
i = 0
while len(cypherkey2)<16:
    while i<len(password1):
        cypherkey2.append(ord(password1[i]))
        i += 1
    cypherkey2.append(ord('0')) # padding
try:
    dect = moo.decrypt(ciph1, orig_len1[0], mode1[0], cypherkey2,
                       moo.aes.keySize["SIZE_128"], iv1)
    if dect == None:
        print('YOUR INPUTS DOES NOT WORK')
    else:
        print(dect)
except:
    print('YOUR INPUTS DOES NOT WORK')

```