Team Robert'); DROP TABLE S*;-- (a.k.a little_bobby_tables)
SoftDev1 Pd1
P00 -- Da Art of Storytellin' (Part X)
2019-10-17

List of Components

- 1. Account Management
 - a. Users will have to register to use the site.
 - b. Logged-in users can either start a new story or add to an existing story.

2. Storytelling

- a. Reading Stories (restricted to most recent update)
 - i. Users can only read stories after they've added to it
- b. Adding to Existing Stories
 - i. Users are shown only the latest update to the story, not the whole thing.
 - ii. A user can then add some amount of text to the story.
 - iii. Once a user has added to a story, they cannot add to it again.

3. Databases

- a Table for Stories
- b. Table for Each Story
- c. Table for Accounts

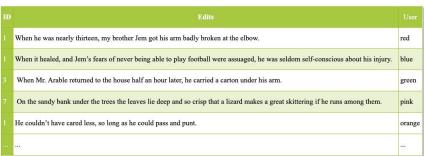
4. Making New Stories

- a. Users get to start with any amount of text and give the story a title.
- b. Logged in users will be able to read any story they have contributed to on their homepage (the landing page after login).

Databases

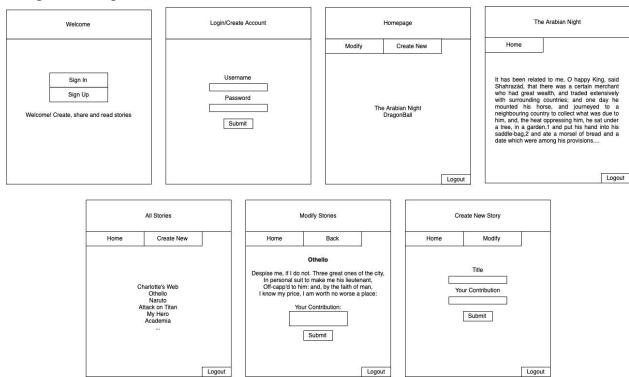
stories-list Edits





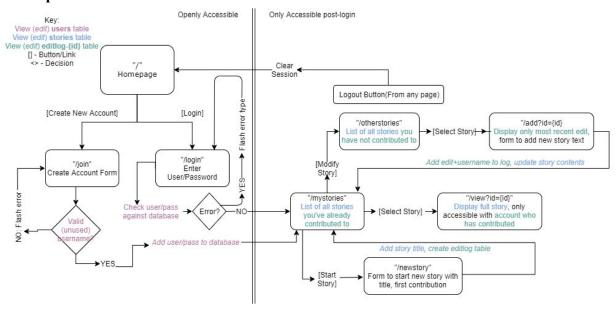
There will be two databases for this website. One will keep track of all the stories that have been created, assigning each one a unique ID. The other will keep a history of all the edits made, tracking the contribution, user that contributed, and the ID that goes with the story.

Component Map



There will be a total of six different pages. The landing page will be a sign in/sign up page if the user is not already logged in; else, the user will be led to the home page. The login/create account page will look the same. At the home page, the user can click on a story to read, go to a list of stories to modify, or create a new story. The modify stories and create new stories page will be a form the user can submit to.

Site Map



Tasks Breakdown

- 1. Create an app using Flask -- Amanda
 - a. Make a simple app that displays the homepage of the website
 - i. Includes the name of the site, a *login* button and a *create account* button
 - ii. Use templates for team information as the footer and other necessary information in the header
- 2. <u>Create account management</u> -- Kiran
 - a. Add the routes for the login/create account
 - i. Make a database to store accounts
 - ii. Include <u>error</u> messages warning users of an *incorrect password*, the *user does not exist*, etc.
- 3. <u>Create the story databases</u> -- Tanzim
 - a. Make a database for the titles of all stories
 - b. Make another database table to keep track of all story edits
 - i. Each edit will have an ID to keep track of which story it adds to
- 4. Create the home page for logged-in users -- Jesse
 - a Add a route for users
 - i. The page will display links to stories that the user has access to
 - 1. This only includes stories that they have already contributed to
 - 2. If they are a new user, there will be no links
 - a. Add instructions for new users
 - ii. Add buttons for *new story* and *modify story*
- 5. Create the editing function -- Kiran + Amanda
 - a. The *modify story* button will lead users to a new route
 - i. This page will show links to the stories the user has yet to contribute to
 - ii. Each link will lead to a form where the user will see only the title for the story, the previous contribution, and a text box to submit their contribution
 - 1. Add a maximum/minimum character limit
 - iii. Hitting the submit button will update the database for that story and send the user back to the home page
- 6. <u>Create the new story function</u> -- <u>Jesse</u> + <u>Tanzim</u>
 - a. The *new story* button will lead users to a new route
 - i. This page will show a form for the user to fill out
 - 1. The title of the new story
 - 2. A text box with a maximum/minimum character limit
 - ii. Hitting the submit button will update the database for that story and send the user back to the home page