Team Robert'); DROP TABLE S\\*;-- (a.k.a little\_bobby\_tables)
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SoftDev1 Pd1
P00 -- Da Art of Storytellin' (Part X)
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# **Description**

In this web-based game, users of our website will be able to contribute to stories built collectively by the community, each user adding one sentence to paragraph at a time. However, what makes the results of these stories interesting is the lack of context given to the user when they edit. Someone who has not edited the story in the past may only see the most recent edit. Because of this, adjacent sections will be related to one another, but beyond this scope the stories will take wild twists and turns. Only once a user has contributed to a story, they can view the story as a whole, and then they cannot contribute again.

## **List of Components**

- 1. Account Management
  - a. Users will have to register to use the site.
  - b. Logged-in users can either start a new story or add to an existing story.

# 2. Storytelling

- a. Reading Stories (restricted to most recent update)
  - i. Users can only read stories after they've added to it
- b. Adding to Existing Stories
  - i. Users are shown only the latest update to the story, not the whole thing.
  - ii. A user can then add some amount of text to the story.
  - iii. Once a user has added to a story, they cannot add to it again.

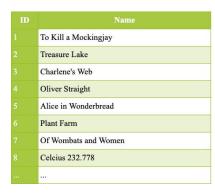
## 3. Databases

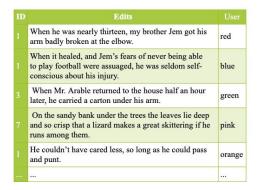
- a. Table for Stories
- b. Table for Each Story
- c. Table for Accounts

## 4. Making New Stories

- a. Users get to start with any amount of text and give the story a title.
- b. Logged in users will be able to read any story they have contributed to on their homepage (the landing page after login).

#### **Databases**



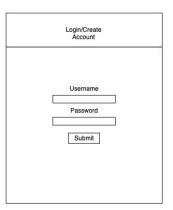


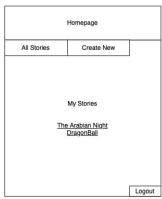


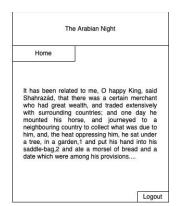
There will be three database tables for this website. One will keep track of all the stories that have been created, assigning each one a unique ID. The other will keep a history of all the edits made, tracking the contribution, user that contributed, and the ID that goes with the story. The last will keep track of all the accounts.

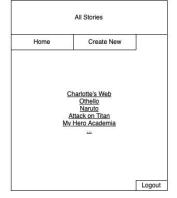
## **Site Components**



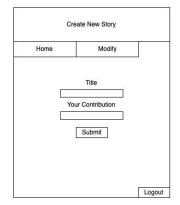






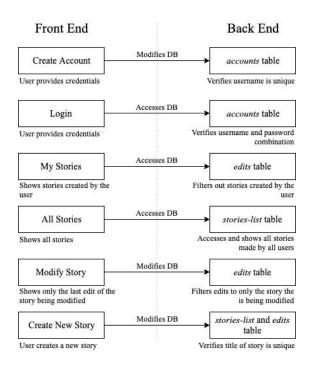


| Home                      | Back   |                             |
|---------------------------|--|-----------------------------|
|                           | Othello  |                             |
| In personal<br>Off-capp'd | do not. Three great<br>suit to make me his<br>to him: and, by the fa<br>ice, I am worth no w | lieutenant,<br>aith of man, |
| 100                       | Your Contribution:   | -7                          |
|                           | Your Contribution:   |                             |

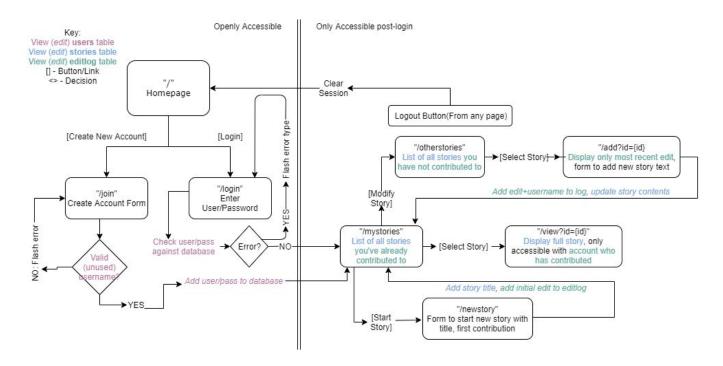


There will be a total of seven different pages. The landing page will be a sign in/sign up page if the user is not already logged in; else, the user will be led to the home page. The login/create account page will look the same. At the home page, the user can click on a story to read, go to a list of stories to modify, or create a new story. The modify stories and create new stories page will be a form the user can submit to.

## **Components Map**



# Site Map



## Tasks Breakdown

- 1. Create an app using Flask -- Amanda
  - a. Make a simple app that displays the homepage of the website
    - i. Includes the name of the site, a *login* button and a *create account* button
    - ii. Use templates for team information as the footer and other necessary information in the header

- 2. <u>Create account management</u> -- Kiran
  - a. Add the routes for the login/create account
    - i. Make a database to store accounts
    - ii. Include <u>error</u> messages warning users of an *incorrect password*, the *user does not exist*, etc.
- 3. Create the story databases -- Tanzim
  - a. Make a database for the titles of all stories
  - b. Make another database table to keep track of all story edits
    - i. Each edit will have an ID to keep track of which story it adds to
- 4. Create the home page for logged-in users -- Jesse
  - a. Add a route for users
    - i. The page will display links to stories that the user has access to
      - 1. This only includes stories that they have already contributed to
      - 2. If they are a new user, there will be no links
        - a. Add instructions for new users
    - ii. Add buttons for *new story* and *modify story*
- 5. Create the editing function -- Kiran + Amanda
  - a. The *modify story* button will lead users to a new route
    - i. This page will show links to the stories the user has yet to contribute to
    - ii. Each link will lead to a form where the user will see only the title for the story, the previous contribution, and a text box to submit their contribution
      - 1. Add a maximum/minimum character limit
    - iii. Hitting the submit button will update the database for that story and send the user back to the home page
- 6. Create the new story function -- Jesse + Tanzim
  - a. The *new story* button will lead users to a new route
    - i. This page will show a form for the user to fill out
      - 1. The title of the new story
      - 2. A text box with a maximum/minimum character limit
    - ii. Hitting the submit button will update the database for that story and send the user back to the home page