



Co-ed 6s Volleyball Tournament Rules

Game play

1. Teams will only call fouls committed by their own players. Players will not call fouls against their opponents. If a player neglects to call his/her own fouls, their team Captain will be responsible for calling these fouls. If fouls continue to occur without being called, the Captain from the other team should bring it to the other Captain's attention.
2. If there is a dispute on a call, re-serve the play. Contact an Event Coordinator for clarification of rules after the match is completed.
3. All players will conduct themselves in a polite and sportsmanlike manner. Individuals who do not abide by these criteria will be removed from the tournament.
4. All balls must be hit cleanly. No scooping or carrying the ball. Only off of a serve or driven ball may a ball be double hit (i.e. off arm and head in one continuous motion).
5. A served ball may NOT be blocked or attacked directly back over the net.
6. If a player blocks a driven ball and the ball comes onto their own team's side, the block does NOT count as a hit towards the 3 hit limit (ie. The team may still have 3 additional hits after the block).
7. The ball CAN hit any part of the body.
8. If a back-row player is in front of the attack line and plays the ball over the net, he/she must contact the ball below the height of the net.
9. Players must rotate positions as well as serve with each side-out.

Safety Rules

Line Rule: Players are not to cross the center line below the net during the game. Players are allowed to touch the line, but not across it in anyway. If crossed, a fault is committed (Please warn teammates about their jumping).

Net Rule: Players are not to touch the net that affects play. An attempt to defend or attack would affect play. Clothing and hair can touch the net. Breaking the net rule would be a fault.

Line Between Court Rule: Any volleyball in play that crosses the line between active courts is considered unplayable. There is no excuse for any player to attempt to play volleyball that enters another active court. Captains are responsible to enforce, encourage, and remind their team about this rule.

Team Requirements, Penalties and Seeding

1. There must be at least 2 males and females on the court at all times to avoid penalties. A team with only 1 male or female will be penalized 5 point a set and will play with a ghost (Ghost: a spot in the rotation where the team will lose a point and the serve). If a team does not have at least one male and female, then they lose by default. If players come after, the team does not have to play with a ghost, but will not be given back any points lost due to penalty.

2. If a team has less than 4 players, but at least 3 players, there is NO GHOST rule. Play with what you have, but you're still penalized 5 points at the start of the set.

3. Teams should arrive 5 minutes before start time and must be ready to play at start time or the team must start with who they have and will be penalized if the minimum requirements are not met. If the minimum is not met, then the team loses the game by default.

4. In seeding, teams will only be playing 1 set against each team in their pool (6 Teams per a Pool). The Sets will be 15 minutes long with no CAP. Teams with the Higher Score will be considered the Winner. The Seeding Tie Breaker will be dependent on which Team has more POINTS at the end of the Seeding.

5. Team Captains are responsible for reporting their scores to the REGISTRATION Table and ensuring their team is ready to start on time. Fail to do so can lead to a forfeit.

Team Captains are responsible to attend the Captain's Meeting in the Start of the

Tournament and during the Start of the Bracket Play.

6. Seeding is based on Wins, the 6 most winning teams will be put in A Pool and the other 6 teams would be in B Pool. The tie breaker would be point total.

Bracket Play

1. The Bracket Play is based on Double Elimination, in the first round, Matches are Best out of 3 based on the first to get to 21 points for the first two Matches and 15 points for the third SET. Capped at 23/23/17 points or 45 minutes, which ever takes place first. If the Match is Capped at 45 minutes, the team with the MOST points, WINS and moves on.

2. All teams who are Eliminated in the first Bracket have an opportunity to still contend in the Back Door Bracket. In the Back Door Bracket, there is ONLY 1 SET at 25 points with NO CAP, but Win by 2 Points.

3. In the FINALS, the ONLY NON-ELIMINATED TEAM will face the last Back Door Bracket Team in a BEST of 3 SET Matches at 25/25/15, Capped at 27/27/17. The NON-ELIMINATED TEAM will NOT have any extra SET as we are short on time.

Have FUN! If there are any problems or suggestions about the tournament, please feel free to contact us: Stanley Lowe at yhlowe@gmail.com or Janice Ho at janiceh@burnabynh.ca