

Note: This document contains the solution sets for the following:


Bandit Level 0

Bandit Level 0 → Level 1

SSH Parameters	
Server:	bandit.labs.overthewire.org
Port:	2220

Website URLs	
Level 0	OverTheWire: Level Goal: Bandit Level 0
Level 0 → Level 1	OverTheWire: Level Goal: Bandit Level 0 → Level 1

Passwords		
Level	User Name	Password
Level 0	bandit0	bandit0
Level 0 → Level 1	bandit1	NH2SXQwcBdpmTEzi3bvBHMM9H66vVXjL



Wargames updated Information

OverTheWire
We're hackers, and we are good-looking. We are the 1%.

Donate! Help!?

SSH Information
Host: bandit.labs.overthewire.org
Port: 2220

Bandit

Level 0
Level 0 → Level 1
Level 1 → Level 2
Level 2 → Level 3
Level 3 → Level 4
Level 4 → Level 5
Level 5 → Level 6
Level 6 → Level 7
Level 7 → Level 8
Level 8 → Level 9
Level 9 → Level 10

Bandit Level 0

Level Goal

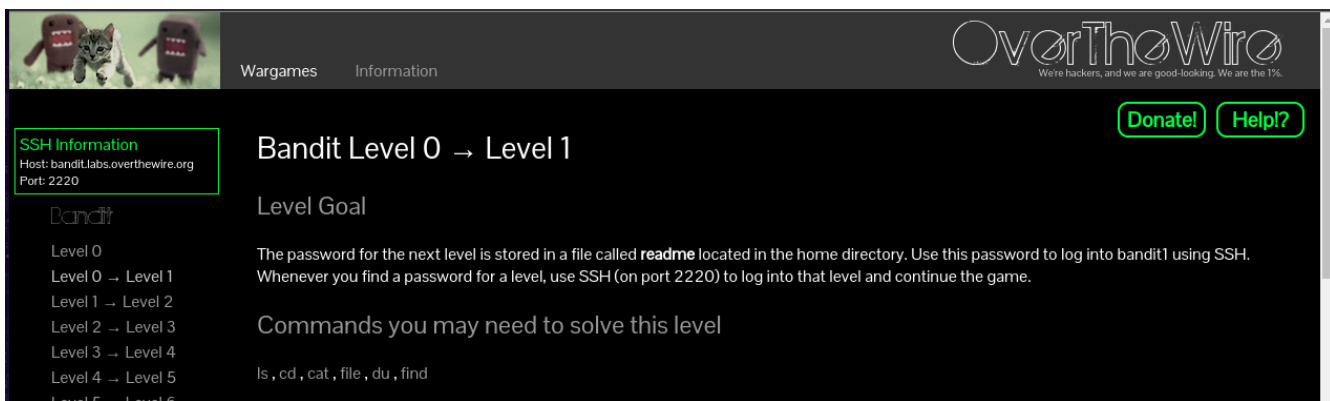
The goal of this level is for you to log into the game using SSH. The host to which you need to connect is **bandit.labs.overthewire.org**, on port 2220. The username is **bandit0** and the password is **bandit0**. Once logged in, go to the [Level 1](#) page to find out how to beat Level 1.

Commands you may need to solve this level

```
ssh
```

Helpful Reading Material

- [Secure Shell \(SSH\) on Wikipedia](#)
- [How to use SSH on wikiHow](#)



Logging onto the Bandit Over the Wire Bandit Server

SSH Command Anatomy

command username@servername -port port_number

SSH bandit0@labs.bandit.owtthewire.org -p 2220

command: ssh [bandit0@bandit.labs.overthewire.org](https://bandit0.bandit.labs.overthewire.org) -p 2220

Screenshots after entering above command:

```
achhabra@pop-os:~$ ssh bandit0@bandit.labs.overthewire.org -p 2220
```

```
achhabra@pop-os:~$ ssh bandit0@bandit.labs.overthewire.org -p 2220
```

BORG

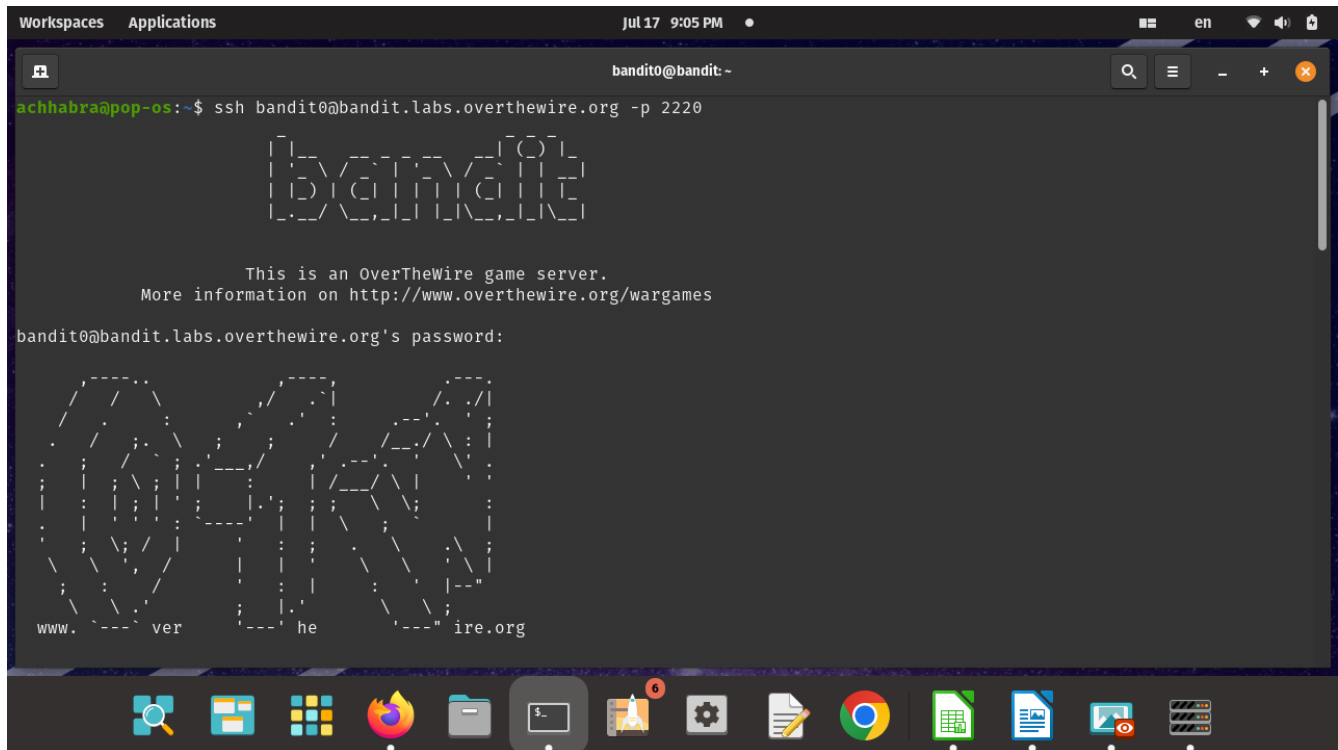
```

      This is an OverTheWire game server.
More information on http://www.overthewire.org/wargames

```

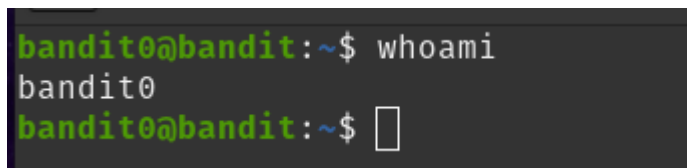
```
bandit0@bandit.labs.overthewire.org's password: 
```

After authenticating with bandit0 password:



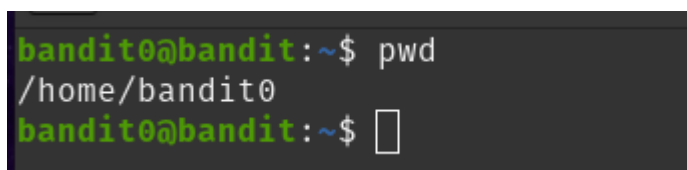
```
Workspaces Applications Jul 17 9:05 PM en
bandit0@bandit: ~
achhabra@pop-os: ~$ ssh bandit0@bandit.labs.overthewire.org -p 2220
bandit0@bandit.labs.overthewire.org:~$
bandit0@bandit.labs.overthewire.org:~$
```

Execution of the `whoami` command to determine the username you are logged in as:



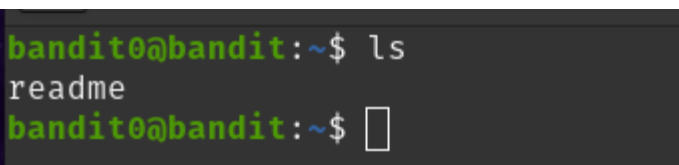
```
bandit0@bandit:~$ whoami
bandit0
bandit0@bandit:~$
```

Execution of the `pwd` to display Present Working Directory (PWD):



```
bandit0@bandit:~$ pwd
/home/bandit0
bandit0@bandit:~$
```

Execution of the `ls` command to display contents of the home directory of bandit0



```
bandit0@bandit:~$ ls
readme
bandit0@bandit:~$
```

file command to determine file type of readme file

```
bandit0@bandit:~$ file readme
readme: ASCII text
bandit0@bandit:~$
```

cat command to display contents of the readme file

```
bandit0@bandit:~$ cat readme
NH2SXQwcBdpmTEzi3bvBHMM9H66vVXjL
bandit0@bandit:~$
```

Level 0 Password

bandit0

Level 0 —> Level 1 Password

NH2SXQwcBdpmTEzi3bvBHMM9H66vVXjL