Ashley Cheah

achiaseed.x10host.com

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TECHNICAL SKILLS
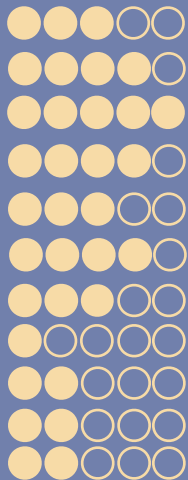
- ●●●○○○ Web Design
- ●●●●○ Prototyping
- ●●●●● Wireframing
- ●●●●○ HTML/CSS/JS
- ●●●○○ Adobe XD
- ●●●●○ UX/UI
- ●●●○○ Illustrator
- ●●○○○ Photoshop
- ●●○○○ Wordpress
- ●●○○○ Figma
- ●●○○○ UX Research

RELEVANT COURSES

- Web Design
- User Interface and Design
- Software Engineering
- Operating Systems
- Advanced Database

VOLUNTEER WORK

- Cozy: Reduce Anxiety App Experimenting with Unity creating and developing an anxiety reduction app for young adolescence

- VP of Biola Hula Halau club (Fall 2019-Spring 2020)
  Taught, lead, choreographed, and performed hula

- Biola Hackathon (Spring 2017)
  Explored android studios while creating an app under 36 hours

EDUCATION

Bachelor of Science: Computer Science (2016-2020)

Biola University
Minor in Biblical and Theological Studies

INTERNSHIP

UX Design Intern (Feb. 2020 - Jun. 2020)

Agency 41
- Worked on an internal project, CryoFind, using Wordpress to design marketing pages on the features of the app and conducted user research on our target audience
- **Responsibilities:** UX/UI design, UX research, user research

RELEVANT PROJECTS

- ### TransportOp (Spring 2020)
  - Translated research into a web app. The tool's purpose is to help truck drivers to optimize transportation with the lowest cost for gas.
  - **Responsibilities:** mockups/wireframes, designing, prototyping, and coding

- ### Campaign Buddy (Spring 2019)
  - Helped created a web tool to run table top campaigns efficiently
  - **Responsibilities:** creating mock-ups and wireframes, prototyping, user testing, and developing

- ### NSP Records Website (Spring 2018)
  - Helped organize the National School Project's records homepage used for statistics and internal updates.
  - **Responsibilities:** wireframing, prototyping, and implementing

- ### SGA Connect (Fall 2017)
  - Aided in creating a program for Biola's Student Government to connect to their student demographics effectively.
  - **Responsibilities:** user research, wireframing, prototyping, designing, developing, user testing