# **EDUCATION**

## SKIT, JAIPUR

B.TECH., COMPUTER SCIENCE Aug 2015 - May 2019

### MPS, AJMER

HIGH SCHOOL, SCIENCE Percentage - 93.6

# LINKS

LinkedIn:// archit-mathur Github:// achie27 Medium:// achie27

# TECH USED

### LANGUAGES

Python • C++• C JavaScript • HTML/CSS GNU Octave • Java

### **FRAMEWORKS**

Tensorflow • OpenCV Scikit-learn • PyQt5 Express.js • React.js Socket.io • Puppeteer

#### **DATABASES**

MySQL • MongoDB
Tools
Git • Bash • Heroku • GCP

# COURSEWORK

### **CURRICULUM**

Database Management Systems Operating Systems Data Structures and Algorithms Computer Networks Artificial Intelligence

### **MOOCS**

Machine Learning
(by Andrew Ng, Stanford)
Algorithms: Design and Analysis
(by Tim Roughgarden, Stanford)
CS50x

# (by David Malan, Harvard)

COMMUNITIES

Hackathon Hackers • Kaggle freeCodeCamp • Hacker News TopCoder • CodeForces • CS50 10+ tech-related subreddits

## **EXPERIENCE**

## **CCEXTRACTOR** | Google Summer of Code

May 2018 – August 2018

- Worked on making an open-source cross-platform software, FabBits, that can detect certain useful bits from videos.
- The use-cases include, among others, finding actor-specific scenes, goals in soccer matches, and action sequences in movies.
- FabBits can be used for cataloging the gigantic amount of digital media which by itself is unusable.
- Wrote blog posts detailing the underlying concepts and progress.

# **IIT BOMBAY | Software Development Intern**

May 2017 - July 2017

- Worked in a team of two to implement a platform for teachers to gamify school-level curriculum.
- Teachers could use various pre-built game scenarios and fit different questions/concepts to maximize students' learning in a fun way.
- Leveraged game statistics to find students' performance in different areas for teacher evaluation.
- Stood 3rd in the selection competition by making eight, high quality animations using Three.js for visualizing curricular experiments.

# **PROJECTS**

## WHATNEXT | MACHINE LEARNING + WEB

Dec 2017 | Motivation: Too many advices on what to learn next

- Recommends people what to learn next based on what they already know and how their learning curve was
- Takes into account the user's naivety and how most developers in the community proceeded in similar situations

### **INDRASEYE** | Machine Learning | Team project

Dec 2017 @ Rajasthan Hackathon 3.0 | Motivation : Reducing casualties

- Detects traffic accidents from a (CCTV) video feed
- Notifies the nearest hospital and police station about the same

### **NOTESORT | Machine Learning**

Oct 2017 | Motivation : Uncluttering and managing plethora of class notes

- Classifies handwritten notes based on their subjects
- Achieves accuracy in the high 70s with SVM and RNN

### **BLOBCLOUD** | WEB

Aug 2017 | Motivation : Saving new discoveries across all devices

- SPA that can save web files directly to user's Drive
- Sends an email notification on transfer completion or error

# **OTHER**

- Trilingual in Hindi, English, and Japanese
- Ranked 807 worldwide in International English Olympiad. 2015
- Worked part-time on Freelancer and Amazon MTurk in 2016