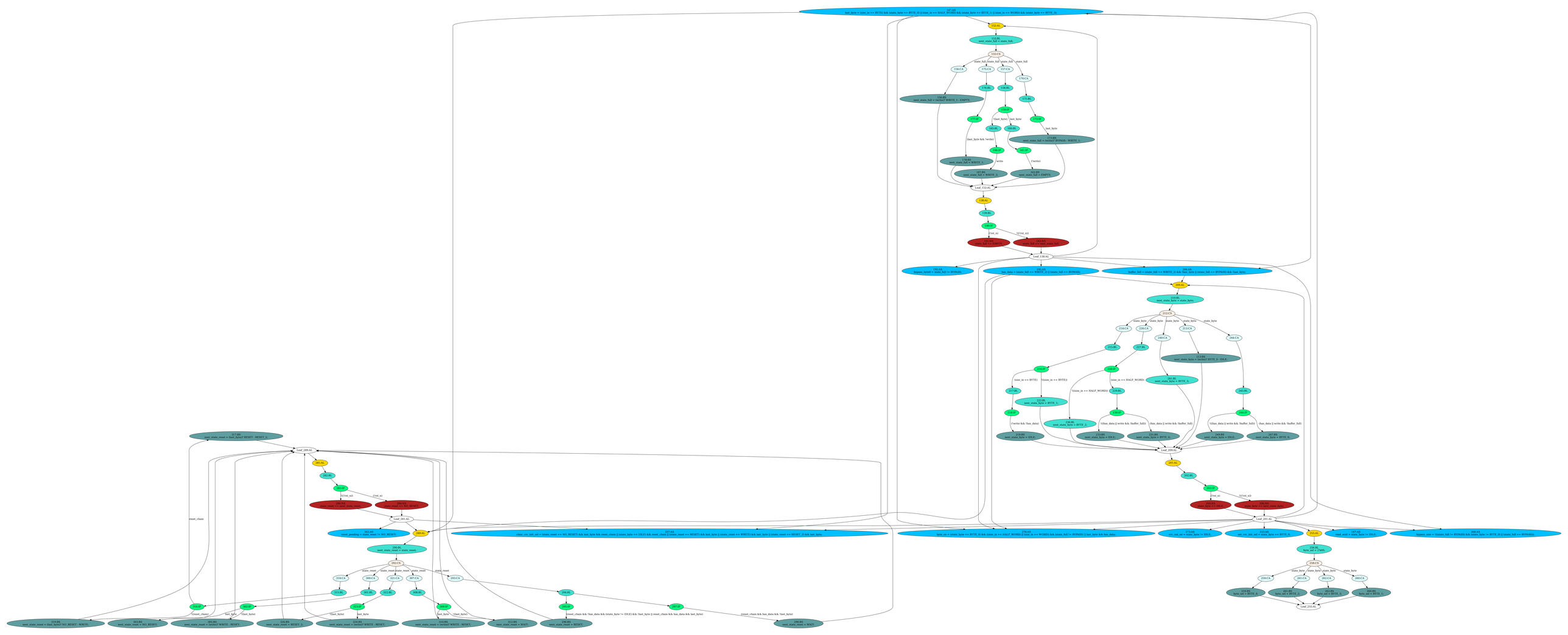
147:AA
last_byte = (size_in == BYTE) && (state_byte == BYTE_0) || (size_in == HALF_WORD) && (state_byte == BYTE_1)|| (size_in == WORD) && (state_byte == BYTE_3)
152:AL
153:96
next_state_full = state_full;
155:CA
state_full
state_full
state_full
156:CA
175:CA
157:CA
176:CA
156:89
next_state_full = (write)? WRITE_1 : EMPTY;
176:AL
156:AL
571:AL
157:AL
157:AL
572:AL
157:AL
(last_byte && !write)
(last_byte && write)
(write)
(!write)
172:89
next_state_full = (write)? BYPASS : WRITE_1;
158:AL
158:AL
158:AL