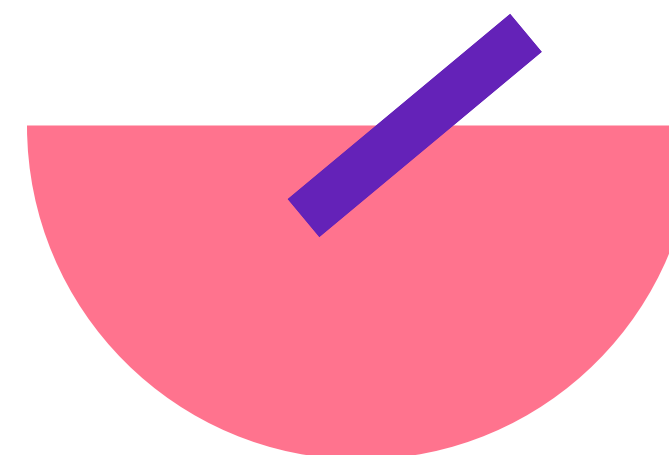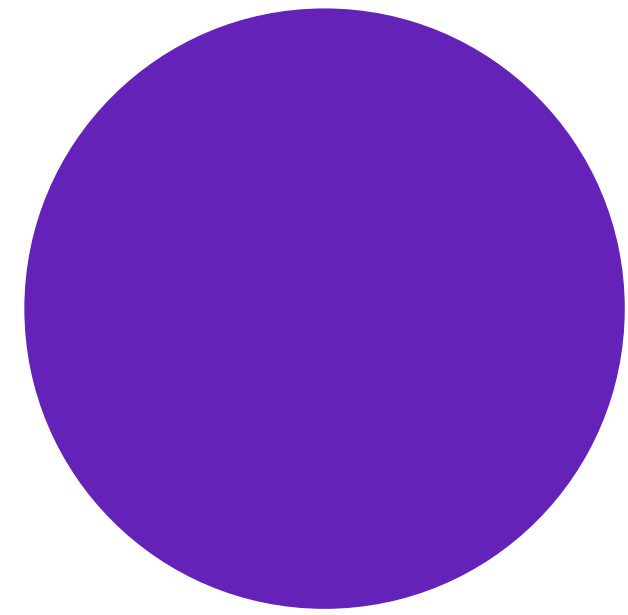# Introducing TeleConvo

A Smarter Way to Connect People
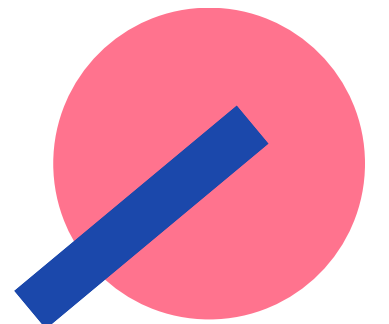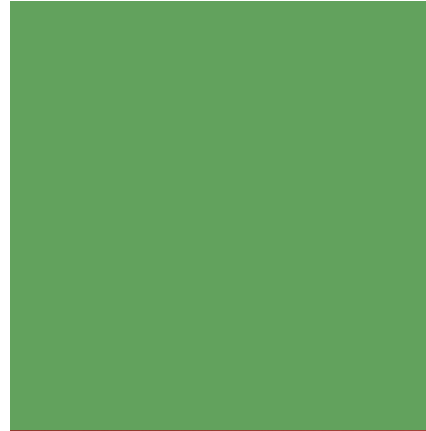
MISSIONARIES
INVOLVED

- ACHINTYA SINGH: RA2111008020062
- ABHISHEK TRIPATHI: RA2111008020059

Hi,
Myself
TeleConvo

TeleConvo's Introduction

TeleConvo is a real-time communication platform that allows users to exchange messages without limitation of any disability. This application will be developed using modern technologies such as Flutter, Firebase and Firestore to create a fast, secure, and user-friendly interface.

TELECONVO

Problem Statement

- Deaf, blind, and dumb individuals face significant challenges in communicating with others through chat applications.
- As traditional text-based interfaces are not accessible to them.
- This limits their ability to connect with world, access information,

and participate in online communities.

- The solution should address the communication needs of this population by providing an accessible and user-friendly chat interface.

TeleConvo's Vision

- The vision of this chat application is to create a bridge for blind, deaf, and dumb individuals to connect with the world and participate in online communities.

- This application aims to provide a user-friendly and accessible interface that removes the barriers to communication that these individuals face.

- The goal is to empower this population with the tools they need to stay connected with friends and family, access information, and engage in meaningful conversations.

- With this application, the deaf, blind, and dumb individuals can express themselves freely, and the world can gain a better understanding of their unique perspectives and experiences.

- It is an opportunity for the marginalized community to be included and integrated into the digital world, and for society to become more inclusive and empathetic.

CONTRIBUTORS

INTERNAL

- ACHINTYA SINGH: RA2111008020062
- ABHISHEK TRIPATHI: RA2111008020059

EXTERNAL

- College administration

PROCESS MODEL

- TeleConvo is a Prototype process model
- A prototype is a preliminary version of a product, system, or solution that is used for testing and demonstration purposes. It is a simulation or model of the final product that allows designers, developers, and stakeholders to evaluate its functionality, design, and usability.
- Prototyping is an essential part of the product development process and helps to identify any potential issues or areas for improvement before the final product is developed.
- It can be physical or digital, and can range from a simple sketch or mock-up to a fully functional model. The purpose of a prototype is to test and validate ideas and to gain feedback from users and stakeholders before investing time and resources into developing a final product.