

#### SUMMARY:

On this test, we use I will use the **Install the Java Test Runner or Junit4** of visual studio.  
It's one of the best tests we can do for this :

Test case number	Test data	Expected result	Actual result	pass/fail
1	We test the Main game	To print the interface graphics	It's work	pass
2	We test the keyboard method	If we have the interaction between keyboard and interface graphics	Almost all the instructions working excepted the if you want to restart the game	pass
3	Generator	We expected to see the object game	working	pass

Link: <https://github.com/achille2018/Assignment-8.git>

Reference: Code, V., 2021. *Java Unit Tests in Visual Studio Code*. [online] Code.visualstudio.com. Available at: <<https://code.visualstudio.com/docs/java/java-testing>> [Accessed 24 May 2021].