

# Toward verified real computation

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**Motivation: exact real computation**

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- real numbers as primitive data type: the users do not worry about representations
- arithmetical operations  $+$ ,  $\times$ ,  $-$ ,  $^{-1}$  computed exactly: no rounding errors
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- imperative: Hoare-style verification based on
  -  Park, Sewon, Franz Brauße, Pieter Collins, SunYoung Kim, Michal Konečný, Gyesik Lee, Norbert Müller, Eike Neumann, Norbert Preining, and Martin Ziegler "Foundation of Computer (Algebra) ANALYSIS Systems: Semantics, Logic, Programming, Verification." arXiv preprint arXiv:1608.05787 (2021).
- functional: program extraction based on
  -  Michal Knenčný, Sewon Park, and Holger Thies "Axiomatic Reals and Certified Efficient Exact Real Computation." 27th Workshop on Logic, Language, Information and Computation. Springer, 2021 (accepted)

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`REAL Rump(REAL x, REAL y)`

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REAL x2 = x * x;
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REAL y2 = y * y;
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is this specification correct?

For any  $x \in \mathbb{R}$ , compute  $n \in \mathbb{Z}$  such that  $x < 2^n$

```
int magnitude(REAL x)
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    REAL y = 1;
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```
    int n = 0;
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```
    while (y < x){
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- $y$  goes  $1, 2, 2^2, 2^3, \dots$ . Throughout the loop,  $y = 2^n$
- for any  $y$ , at least one of two tests  $y < x + 1$  and  $x < y$  hold
- at some point,  $y < x + 1$  must evaluate to **false**. Hence, the loop gets escaped
- when the loop is escaped,  $x < y = 2^n$  holds.

A systematic way to verify the correctness of program specifications.

- Design a simple imperative language that can model core fragments of real number computation languages including nondeterministic **choose**
- Computable semantics in the sense of computable analysis (exact arithmetical operations and partial comparison)
- Convenient-to-use precondition-postcondition-style program verification
- Some thoughts on extending it with further continuous objects

# Language Design

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**While-language** based on Peano Arithmetic and Boolean logic:

data types	$\tau$	$::=$ B	Boolean
		Z	integer
expressions	$e$	$::=$ true   false   0   1   $\dots$	constant
		$e_1 + e_2$   $e_1 - e_2$   $e_1 \times e_2$	integer arithmetic
		$e_1 = e_2$   $e_1 \leq e_2$	integer comparison
commands	$c$	$::=$ skip	do nothing
		$c_1; c_2$	composition
		$x := e$	assignment
		if $e$ then $c_1$ else $c_2$ end	conditional
		while $e$ do $c$ end	loop

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			$e_1 + e_2$   $e_1 - e_2$   $e_1 \times e_2$   $e^{-1}$	real arithmetic
			$e_1 \lesssim e_2$	partial real comparison
			choose( $e_1, \dots, e_n$ )	nondeterminism
			$2^e$   $\iota(e)$	coercion from Z to R
commands	$c$	$::=$	skip	do nothing
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1. Given a state  $\gamma$ , an *expression* evaluates to a value:

$$x + y \rightsquigarrow_{\gamma} 42 \quad \text{when } x \rightsquigarrow_{\gamma} 21 \text{ and } y \rightsquigarrow_{\gamma} 21$$

2. Due to *nondeterminism*, there are several possible evaluations:

$$\text{choose}(\text{true}, \text{true}) \rightsquigarrow_{\gamma} 1 \text{ or } 2$$

3. There are nonterminating evaluations

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## Theorem

*The language is approximately complete in that to any computable (partial) real function, there is a program that rigorously approximates it.*

## Formal Verification

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All states satisfying  $\phi$  make  $c$  terminate and results states satisfying  $\psi$ .

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*The first order logic over the structures of integers and reals connected via  $\mathbb{Z} \ni z \mapsto z \in \mathbb{R}$  and  $\mathbb{Z} \ni z \mapsto 2^z \in \mathbb{R}$  is expressive for the expression language;*

*for any expression  $e$ , there is a predicate  $\llbracket e \rrbracket(y)$  that defines the denotation of  $e$*

*$\llbracket e \rrbracket(v)$  iff  $v$  is in (but  $\perp$  is not in) the denotation of  $e$*

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For example, (in the simplified form)

$$\llbracket x \lesssim y \rrbracket(v) \equiv (v = \mathbf{true} \wedge x < y) \vee (v = \mathbf{false} \wedge y < x)$$

$$\llbracket \mathbf{choose}_n(e_1, \dots, e_n) \rrbracket(v) \equiv (v = 1 \wedge \llbracket e_1 \rrbracket(\mathbf{true})) \vee \dots \vee (v = n \wedge \llbracket e_n \rrbracket(\mathbf{true}))$$

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$$\exists v. \llbracket e \rrbracket(v) \quad \text{iff} \quad \perp \notin \llbracket e \rrbracket \gamma$$

$$\forall v. \llbracket e \rrbracket(v) \Rightarrow \psi(v) \quad \text{iff} \quad \forall v \in \llbracket e \rrbracket \gamma \text{ satisfy } \psi$$



## Proof Rule: assignment

$$\overline{\{\exists v. \llbracket e \rrbracket(v) \wedge \forall v. \llbracket e \rrbracket(v) \Rightarrow \psi[v/x]\} \ x := e \ \{\psi\}}$$

For an initial state  $\gamma$ ,

- $\gamma$  satisfying  $\exists v. \llbracket e \rrbracket(v)$  ensures  $\perp \notin \llbracket e \rrbracket \gamma$
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$$\{(\exists v. \llbracket x \lesssim y \rrbracket(v)) \wedge \forall v. \llbracket x \lesssim y \rrbracket(v) \Rightarrow (b = \text{true})[v/b]\} \quad b := x \lesssim y \quad \{b = \text{true}\}$$

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## Proof Rule: while loop

$$\frac{\{ \langle e \rangle(\text{true}) \wedge I \wedge V = \xi \wedge L = \xi' \} c \{ I \wedge V \leq \xi - \xi' \wedge L = \xi' \}}{\{ I \} \text{ while } e \text{ do } c \text{ end } \{ I \wedge \langle e \rangle(\text{false}) \}}$$

- $I \wedge \langle e \rangle(\text{true}) \Rightarrow L > 0$
- $I \Rightarrow (\langle e \rangle(\text{true}) \vee \langle e \rangle(\text{false}))$
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- Side-conditions ensure
  1. When  $I$  holds and  $e \rightsquigarrow \mathbf{true}$ ,  $L$  is positive
  2. When  $I$  holds,  $e \rightsquigarrow \perp$  does not happen
  3. When  $I$  holds and  $V$  is negative,  $e$  evaluates only to **false**

## Proof Rule: while loop

$$\frac{\{ \llbracket e \rrbracket(\mathbf{true}) \wedge I \wedge V = \xi \wedge L = \xi' \} \ c \ \{ I \wedge V \leq \xi - \xi' \wedge L = \xi' \}}{\{ I \} \ \mathbf{while} \ e \ \mathbf{do} \ c \ \mathbf{end} \ \{ I \wedge \llbracket e \rrbracket(\mathbf{false}) \}}$$

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### Theorem

*The proof rules are sound w.r.t. the denotational semantics.*

annotated commands	$c$	$::=$	<code>skip</code>	do nothing
			<code><math>c_1; c_2</math></code>	composition
			<code><math>x := e</math></code>	assignment
			<code>if <math>e</math> then <math>c_1</math> else <math>c_2</math> end</code>	conditional
			<code><math>\{I, V, L\}</math>while <math>e</math> do <math>c</math> end</code>	loop

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			$\{I, V, L\}$ <b>while</b> $e$ <b>do</b> $c$ <b>end</b>	loop

## Theorem

For  $c$  and a postcondition  $\psi$ , there is a precondition  $\text{vc}(c, \psi)$

$$\{\text{vc}(c, \psi)\} c \{\psi\}$$

In order to show

$$\{\phi\} c \{\psi\}$$

it suffices to show

$$\phi \Rightarrow \text{vc}(c, \psi)$$

For any  $x \in \mathbb{R}$ , compute  $n \in \mathbb{Z}$  such that  $x < 2^n$

```
int magnitude(REAL x){  
     $\{x \in \mathbb{R}\}$   
    let y := 1;  
    let n := 0;  
  
    while choose(y < x + 1, x < y) = 1  
    do  
        y = y × 2;  
        n = n + 1  
    end  
     $\{x < 2^n\}$   
    return n  
}
```

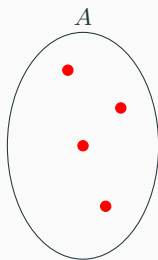
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```
int magnitude(REAL x){  
  { $x \in \mathbb{R}$ }  
  let y := 1;  
  let n := 0;  
  { $I \equiv y = 2^n \wedge n \geq 0 \quad V \equiv x - y + 1 \quad L \equiv 1$ }  
  while choose( $y < x + 1, x < y$ ) = 1  
  do  
    y = y  $\times$  2;  
    n = n + 1  
  end  
  { $x < 2^n$ }  
  return n  
}
```



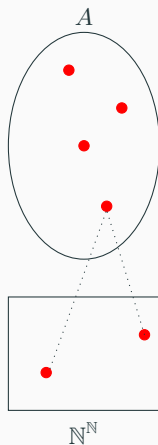
## Extension

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**Definition**

An assembly is a pair  $(A, \Vdash_A)$  of a set  $A$  and a relation  $\Vdash_A \subseteq \mathbb{N}^{\mathbb{N}} \times A$  such that

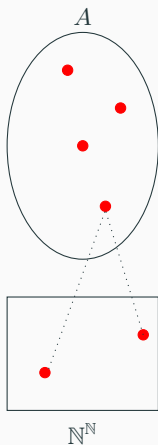
$$\forall x \in A. \exists \varphi \in \mathbb{N}^{\mathbb{N}}. \varphi \Vdash_A x$$



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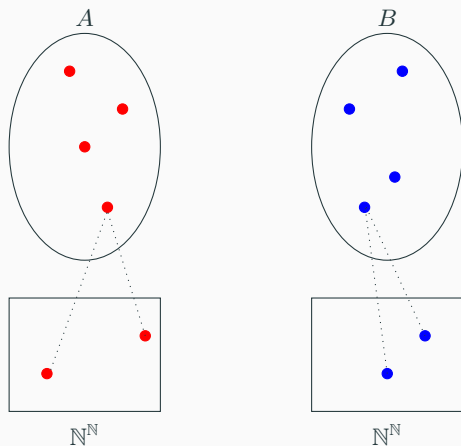
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## Definition

A function  $f : A \rightarrow B$  is computable if there is computable  $\tau : \mathbb{N}^{\mathbb{N}} \rightarrow \mathbb{N}^{\mathbb{N}}$  *tracks*  $f$ :

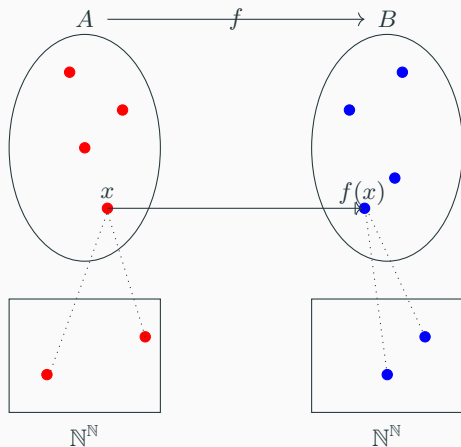
$$\forall x \in A. \forall \varphi \in \mathbb{N}^{\mathbb{N}}. \varphi \Vdash_A x \Rightarrow \tau(\varphi) \Vdash_B f(x)$$



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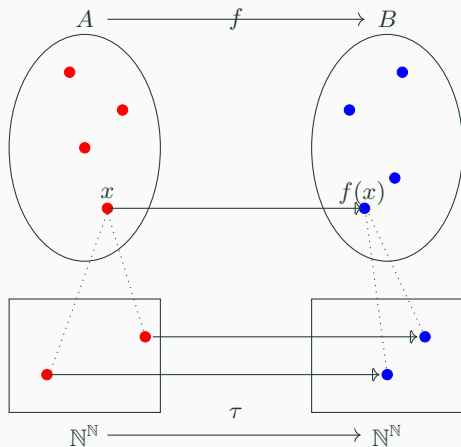
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- Assemblies and computable functions form  $\mathbf{Asm}(\mathbb{N}^{\mathbb{N}})$



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$$\lesssim : \mathbb{R} \times \mathbb{R} \rightarrow \flat\{\mathbf{true}, \mathbf{false}\} \quad \text{s.t.} \quad \pi \lesssim \pi = \flat$$

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- $\sharp$  classifies partial functions which correct outside of their domains

$$\lim : \mathbb{R}^{\mathbb{N}} \rightarrow \sharp\mathbb{R} \quad \text{s.t.} \quad \lim(0, 1, 2, 3, \dots) = \sharp$$

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- $M$  defines nondeterministic functions

$$\lesssim_n : \mathbb{R} \times \mathbb{R} \rightarrow M\{\mathbf{true}, \mathbf{false}\} \quad \text{s.t.} \quad \pi \lesssim_n \pi = \{\mathbf{true}, \mathbf{false}\}$$

## Denotational Semantics

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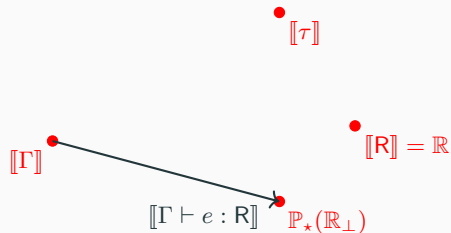
•  $\llbracket R \rrbracket = \mathbb{R}$

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## Denotational Semantics

In Set:

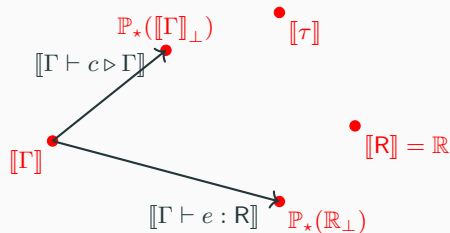


- Denotation of data type  $\llbracket \tau \rrbracket$
- Denotation of a context  $\llbracket \Gamma \rrbracket$  of all states
- Denotation of an expression

$$\llbracket \Gamma \vdash e : \tau \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \mathbb{P}_*(\llbracket \tau \rrbracket_\perp)$$

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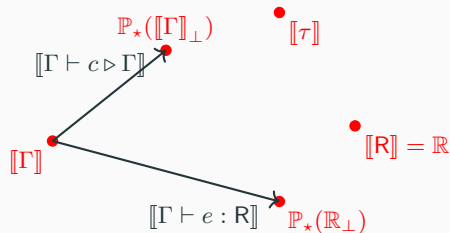
- Denotation of a command

$$\llbracket \Gamma \vdash c \triangleright \Gamma \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \mathbb{P}_\star(\llbracket \Gamma \rrbracket_\perp)$$

# Interpretation

## Denotational Semantics

In Set:



- Denotation of data type  $\llbracket \tau \rrbracket$
- Denotation of a context  $\llbracket \Gamma \rrbracket$  of all states
- Denotation of a expression

$$\llbracket \Gamma \vdash e : \tau \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \mathbb{P}_\star(\llbracket \tau \rrbracket_\perp)$$

- Denotation of a command

$$\llbracket \Gamma \vdash c \triangleright \Gamma \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \mathbb{P}_\star(\llbracket \Gamma \rrbracket_\perp)$$

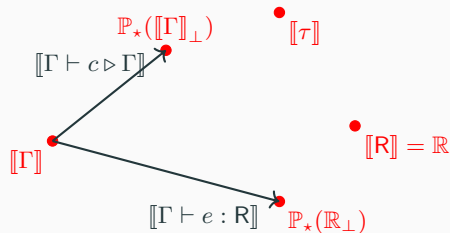
## Interpretation

In  $\text{Asm}(\mathbb{N}^{\mathbb{N}})$ :

# Interpretation

## Denotational Semantics

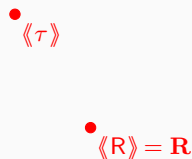
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## Interpretation

In  $\text{Asm}(\mathbb{N}^{\mathbb{N}})$ :

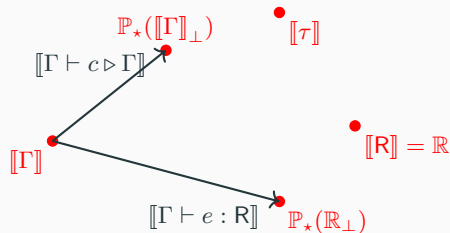


- Interpretation of data type  $\langle\langle \tau \rangle\rangle$

# Interpretation

## Denotational Semantics

In Set:



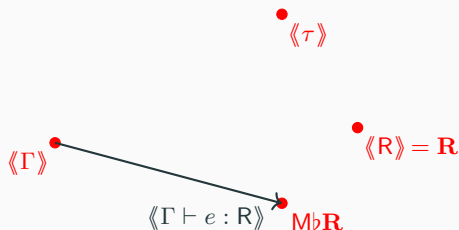
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## Interpretation

In  $\text{Asm}(\mathbb{N}^{\mathbb{N}})$ :



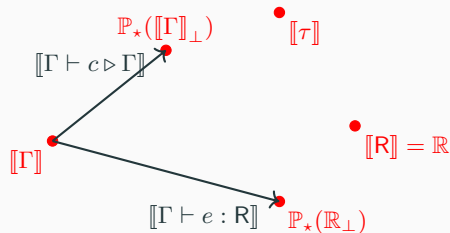
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# Interpretation

## Denotational Semantics

In Set:



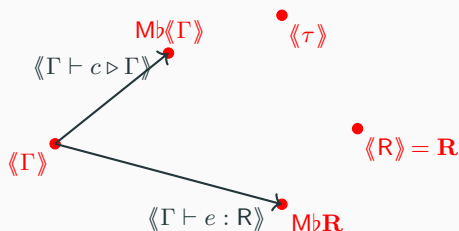
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## Interpretation

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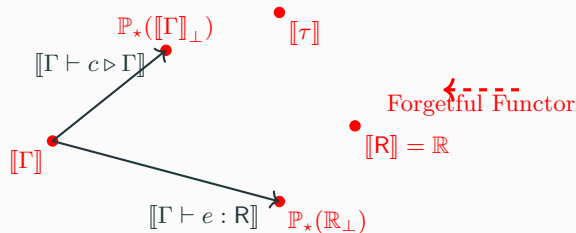
$$\langle\langle \Gamma \vdash e : \tau \rangle\rangle : \langle\langle \Gamma \rangle\rangle \rightarrow \text{Mb}\langle\langle \tau \rangle\rangle$$
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# Interpretation

## Denotational Semantics

In Set:



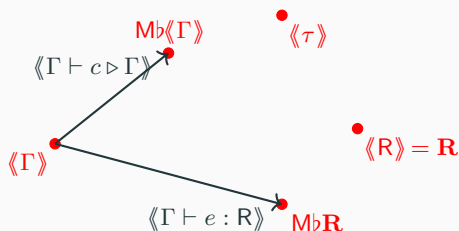
- Denotation of data type  $[[\tau]]$
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- Denotation of a expression  

$$[[\Gamma \vdash e : \tau]] : [[\Gamma]] \rightarrow P_*([[\tau]]_{\perp})$$
- Denotation of a command  

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## Interpretation

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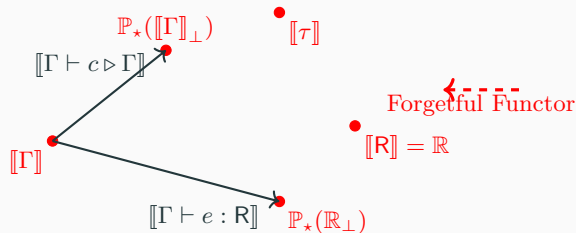
$$\langle\langle \Gamma \vdash e : \tau \rangle\rangle : \langle\langle \Gamma \rangle\rangle \rightarrow Mb\langle\langle \tau \rangle\rangle$$
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# Interpretation

## Denotational Semantics

In Set:



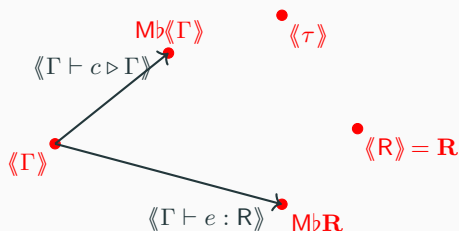
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## Theorem

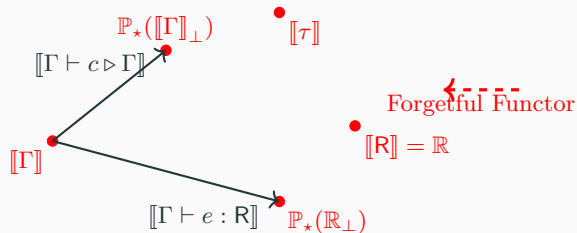
*The denotational semantics is computable.*



# Extension

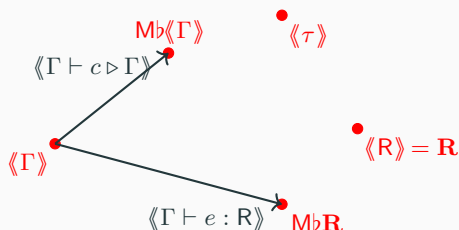
## Denotational Semantics

In Set:



## Interpretation

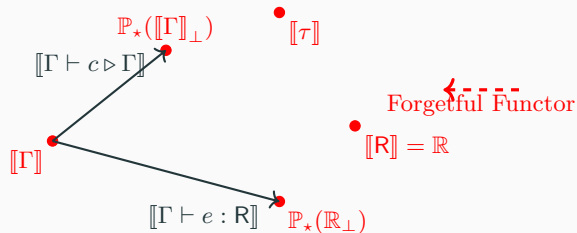
In  $\mathbf{Asm}(\mathbb{N}^{\mathbb{N}})$ :



# Extension

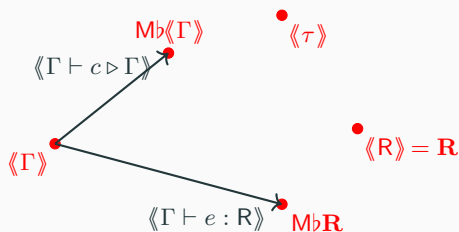
## Denotational Semantics

In Set:



## Interpretation

In  $\text{Asm}(\mathbb{N}^{\mathbb{N}})$ :

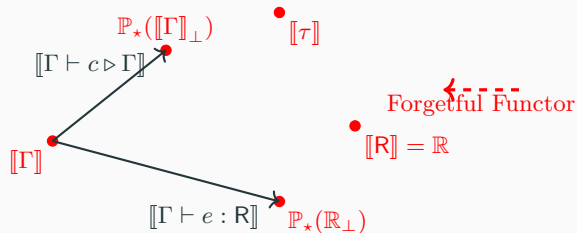


- Add a new data type  $\tau'$  and a new expression construct  $f(t_1, \dots, t_n) : \tau'$

# Extension

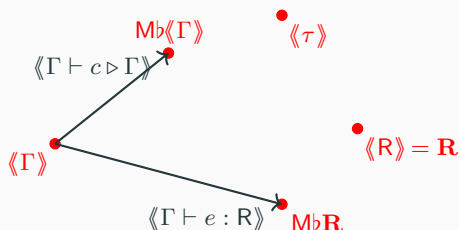
## Denotational Semantics

In Set:



## Interpretation

In  $\text{Asm}(\mathbb{N}^{\mathbb{N}})$ :

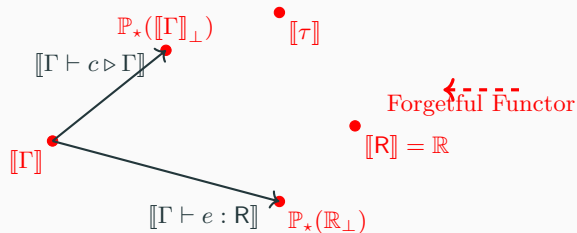


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# Extension

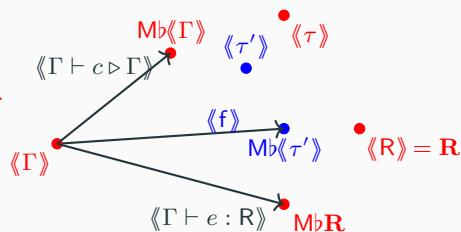
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In Set:



## Interpretation

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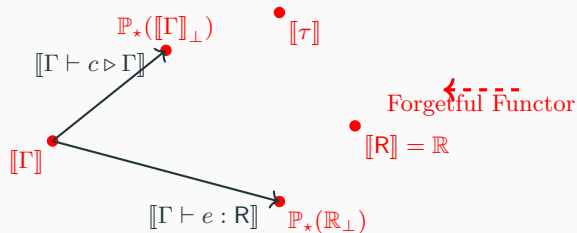


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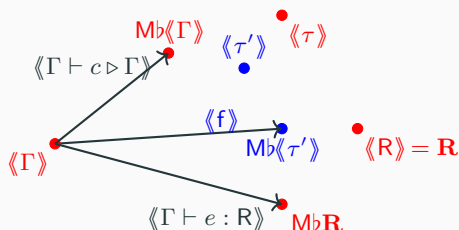
## Denotational Semantics

In Set:



## Interpretation

In  $\text{Asm}(\mathbb{N}^{\mathbb{N}})$ :

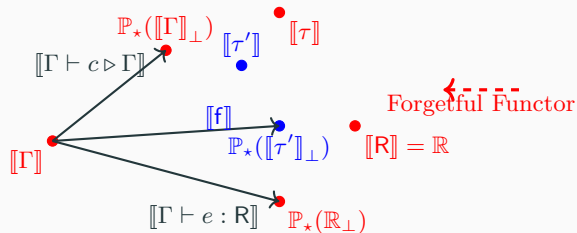


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- Define the denotations by the forgetful functor

# Extension

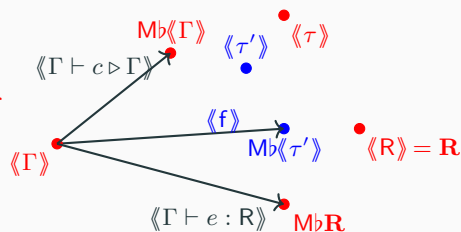
## Denotational Semantics

In Set:



## Interpretation

In  $\text{Asm}(\mathbb{N}^{\mathbb{N}})$ :

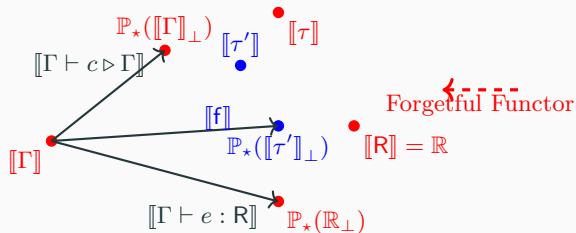


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# Extension

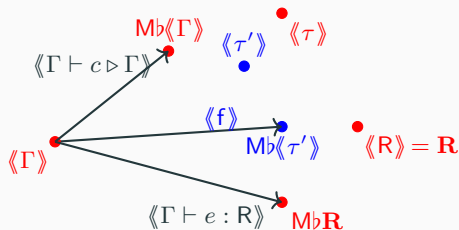
## Denotational Semantics

In Set:



## Interpretation

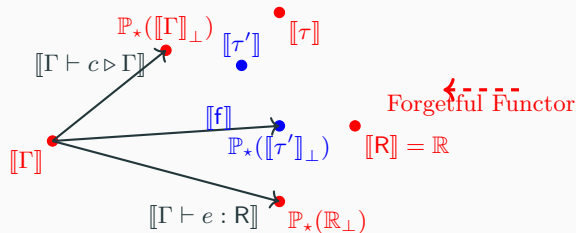
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- Define the denotations by the forgetful functor
- Commands remain the same, for a specification language that is expressive for the expression language, the proof rule remains sound

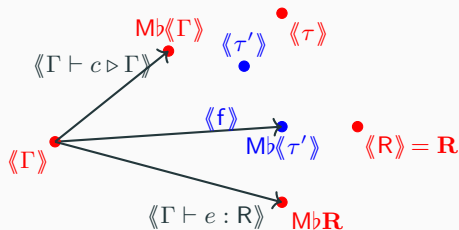
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## Interpretation

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- Define the denotations by the forgetful functor
- Commands remain the same, for a specification language that is expressive for the expression language, the proof rule remains sound
- per collection of assemblies and morphisms  $\mathcal{E}$  (with consistency property), we define a while language over  $\mathcal{E}$ 
  - with laziness
  - with matrices
  - with continuous real functions



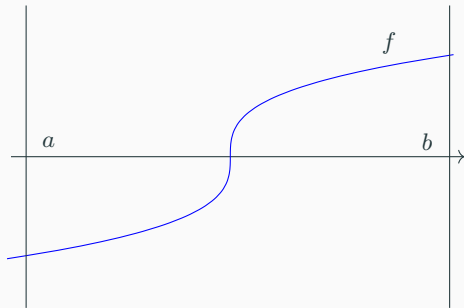
## Extension with Continuous Real Functions

- Add a new data type  $\mathbf{C}$  and a term construct  $\text{eval} : \mathbf{C} \times \mathbf{R} \rightarrow \mathbf{R}$
- Interpret  $\llbracket \mathbf{C} \rrbracket = \mathbf{R}^{\mathbf{R}}$  and  $\llbracket \text{eval} \rrbracket$  the evaluation map of  $\mathbf{R}^{\mathbf{R}}$  in  $\mathbf{Asm}(\mathbb{N}^{\mathbb{N}})$
- Derived  $\llbracket \mathbf{C} \rrbracket = \mathcal{C}(\mathbb{R}, \mathbb{R})$  and  $\llbracket \text{eval} \rrbracket$  is the evaluation map in  $\mathbf{Set}$

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When  $a, b : \mathbf{R}, f : \mathbf{C}$



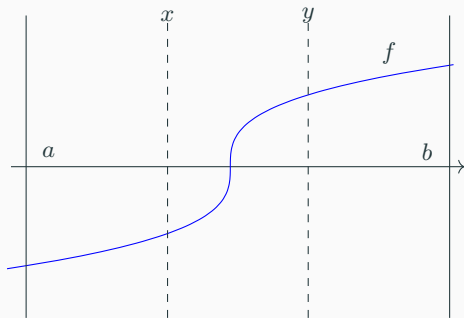
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When  $x, y, a, b : \mathbf{R}, f : \mathbf{C}$

$$x := (2 \times a + b)/3;$$

$$y := (a + 2 \times b)/3;$$



## Extension with Continuous Real Functions

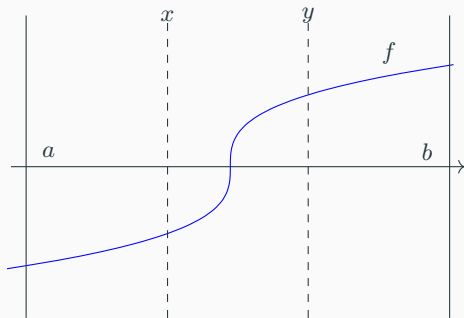
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When  $x, y, a, b : \mathbf{R}, f : \mathbf{C}$

$x := (2 \times a + b)/3;$

$y := (a + 2 \times b)/3;$

**if** choose( $\text{eval}(f, x) \lesssim 0, 0 \lesssim \text{eval}(f, y)$ ) = 1

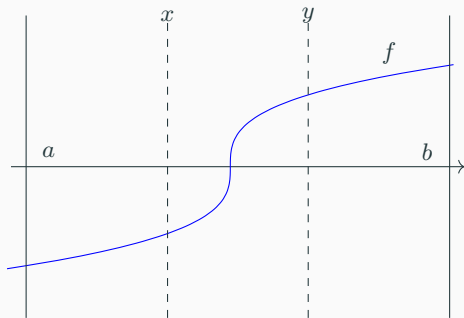


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```
 $x := (2 \times a + b)/3;$   
 $y := (a + 2 \times b)/3;$   
if choose( $\text{eval}(f, x) \lesssim 0, 0 \lesssim \text{eval}(f, y)$ ) = 1  
  then  $a := x$   
  else  $b := y$   
end
```

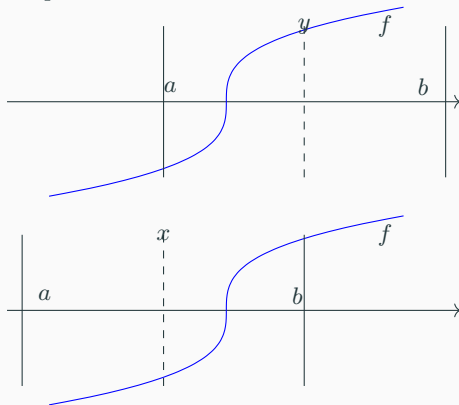


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When  $x, y, a, b : \mathbf{R}, f : \mathbf{C}$

```
x := (2 × a + b)/3;  
y := (a + 2 × b)/3;  
if choose(eval(f, x) ≤ 0, 0 ≤ eval(f, y)) = 1  
  then a := x  
  else b := y  
end
```

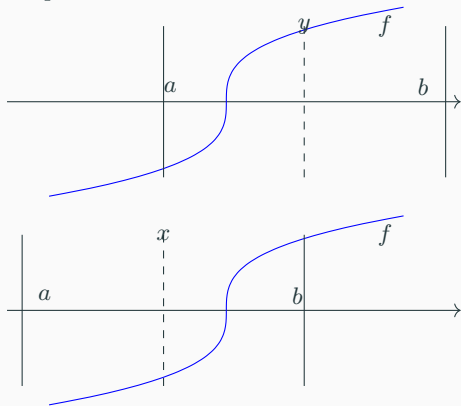


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When  $p : \mathbb{Z}, x, y, a, b : \mathbf{R}, f : \mathbf{C}$

```
while  $b - a \lesssim 2^p$  do
   $x := (2 \times a + b)/3$ ;
   $y := (a + 2 \times b)/3$ ;
  if choose(eval( $f, x$ )  $\lesssim 0, 0 \lesssim$  eval( $f, y$ )) = 1
    then  $a := x$ 
    else  $b := y$ 
  end
end
```



## Extension with Continuous Real Functions

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When  $p : \mathbb{Z}, x, y, a, b : \mathbf{R}, f : \mathbf{C}$

$\{f \text{ has unique root in } (a, b) \wedge f(a) < 0 < f(b)\}$

while  $b - a \lesssim 2^p$  do

$x := (2 \times a + b)/3;$

$y := (a + 2 \times b)/3;$

if  $\text{choose}(\text{eval}(f, x) \lesssim 0, 0 \lesssim \text{eval}(f, y)) = 1$

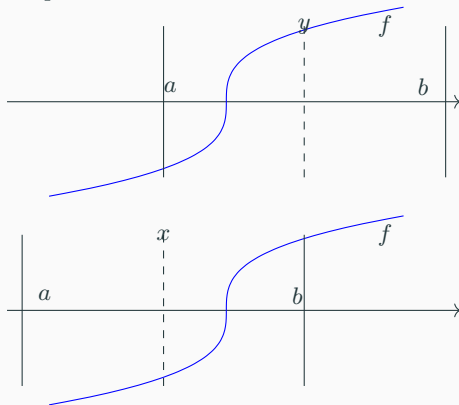
then  $a := x$

else  $b := y$

end

end

$\{a \text{ approximates the root of } f \text{ by } 2^p\}$





So far,

- we defined a simple imperative language that supports exact real computation and nondeterminism
- we devised a sound verification calculus and VC generator
- we suggested a way to extend the language and the verification calculus with other continuous objects

In the future,

- strong verification automation
- practical tool for verifying iRRAM programs

## Concluding Remark (of the section)

So far,

- we defined a simple imperative language that supports exact real computation and nondeterminism
- we devised a sound verification calculus and VC generator
- we suggested a way to extend the language and the verification calculus with other continuous objects

In the future,

- strong verification automation
- practical tool for verifying iRRAM programs
- imperative language with explicit limit operator (j.w.w. Andrej Bauer and Alex Simpson, CCA 2020)

## Program Extraction

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- j.w.w. Michal Konečný and Holger Thies. Talk on October 9 (Saturday) at WoLLIC (Workshop on Logic, Language, Information and Computation) workshop
- implementation available at <https://github.com/holgerthies/coq-aern>

**Thank you for listening! :)**

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