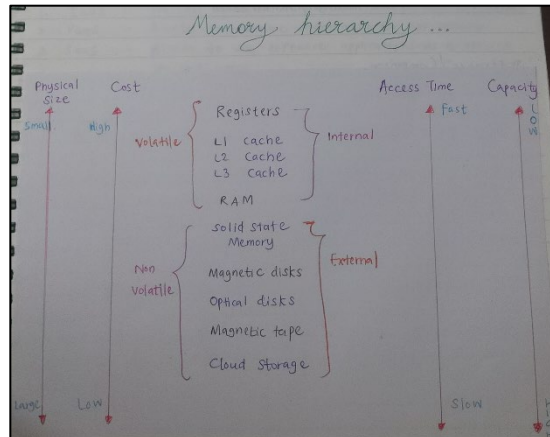


2020 MCQ Past Paper

1. A computer processor will operate fastest when the data that it wants is in the
- | | | |
|--------------------------|-------------------|--------------------|
| (1) <u>cache memory.</u> | (2) hard disk. | (3) magnetic tape. |
| (4) main memory. | (5) optical disk. | |



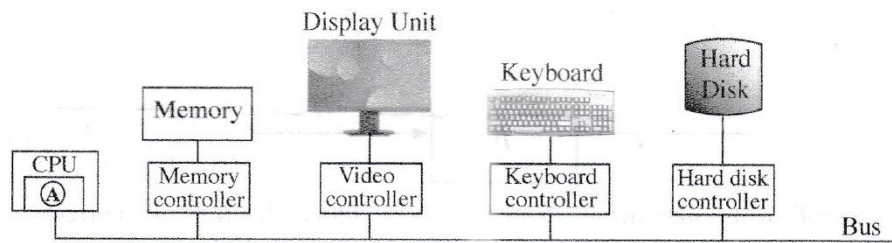
2. Which of the following hardware components will lose data when the power to a computer is switched off?
- A – registers
B – cache memory
C – main memory
- (1) A only
(2) A and B only
(3) A and C only
(4) B and C only
(5) All A, B and C

Volatile → Maintains its data while the device is powered

Non-volatile → Does not lose content when power is lost

3. Computer has evolved from the early main frames to the relatively small smart devices with high computing power used today. Which of the following inventions contributed to reduce the physical size of computers?
- (1) bus (2) integrated circuits (3) registers
(4) solid state memory (5) vacuum tube

4. Consider the following diagram showing some hardware component connections on a computer system:



The **hardware** part within the CPU indicated by Ⓐ in the above diagram has a set of registers that has the memory translation maps of the currently running process. When given an input *virtual address* of the current process it outputs the relevant *physical address* (if any).

The Ⓐ in the above diagram denotes the

- (1) arithmetic and logic unit (ALU). (2) control unit. (3) L1 cache memory.
 (4) memory management unit. (5) page table.

5. Consider the two binary numbers $P = 10110001$ and $Q = 01001110$. If $X = P \text{ OR } Q$ and $Y = P \text{ AND } Q$, what will be the values of X and Y respectively?

- (1) 01001110, 10110001
 (2) 10110001, 00000000
 (3) 10110001, 11111111
 (4) 11111111, 00000000
 (5) 11111111, 10110001

<u>X</u>	<u>Y</u>
10110001	10110001
OR 01001110	AND 01001110
<hr/>	<hr/>
11111111	00000000

6. What is the 2's complement of decimal -12 ?

- (1) 00001100 (2) 00110011 (3) 11110011 (4) 11110100 (5) 11111011

Step 1: Convert positive 12 to binary and write down in 8 bits $\rightarrow 0000\ 1100$

Step 2: Invert all bits and add 1 to the least significant bit $0000\ 1100 \rightarrow 1111\ 0011$

1111 0011

+ 1

1111 0100

7. Which of the following is true about 2's complement?

- (1) An extra bit is used to represent the sign.
- (2) Makes it possible to build low-cost, high-speed hardware to perform arithmetic operations.
- (3) Addition and subtraction are used as two different operations.
- (4) Usually represented in hexadecimal number system.
- (5) Used in first generation computers to perform logic operations.

8. Consider the character representations in Table 1 and Table 2 given below:

Table 1:

අ	ආ	ඇ	ඈ
0D85	0D86	0D87	0D88

Table 2:

ඈ	ඉ	ඊ	උ
0B85	0B86	0B87	0B88

In which of the character encoding systems given below, the above characters in Table 1 and Table 2 are represented?

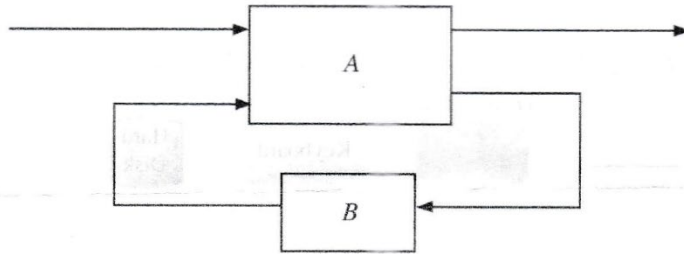
- (1) Both Tables 1 and 2 : in ASCII
- (2) Both Tables 1 and 2 : in UNICODE
- (3) Table 1: in ASCII, Table 2: in UNICODE
- (4) Table 1: in EBCDIC, Table 2: in ASCII
- (5) Table 1: in UNICODE, Table 2: in ASCII

9. Which of the following is the most simplified expression equivalent to $A\bar{B}\bar{C} + B\bar{C} + \bar{A}\bar{B}C + BC$?

- (1) $A\bar{B}\bar{C} + \bar{A}\bar{B}C + B$
- (2) $\bar{B}(A\bar{C} + \bar{A}C) + B$
- (3) $\bar{C}(A\bar{B} + B) + C(\bar{A}\bar{B} + B)$
- (4) $A\bar{C} + \bar{A}C + B$
- (5) $\bar{A}\bar{C} + B$

$$\begin{aligned}
 &A\bar{B}\bar{C} + B\bar{C} + \bar{A}\bar{B}C + BC \\
 &\bar{C}(A\bar{B} + B) + C(\bar{A}\bar{B} + B) \\
 &\bar{C}(A + B) + C(\bar{A} + B) \\
 &A\bar{C} + B\bar{C} + \bar{A}C + BC \\
 &A\bar{C} + \bar{A}C + B(\bar{C} + C) \\
 &A\bar{C} + \bar{A}C + B
 \end{aligned}$$

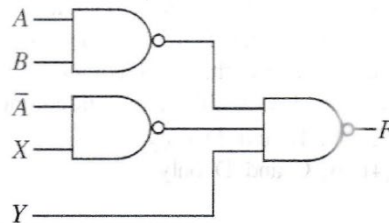
10. A block diagram of a sequential logic circuit is shown below, with one block labelled as “A” and the other labelled as “B”.



Which of the following statements about the above block diagram are correct?

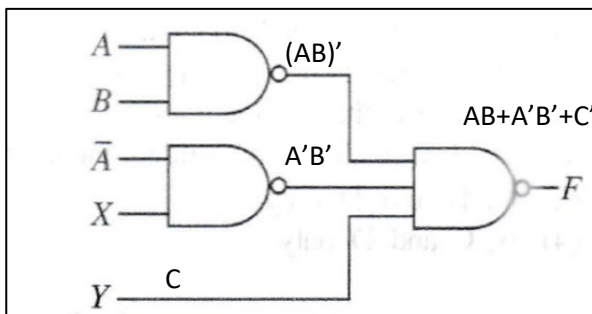
- I – The block A is a combinational logic circuit.
II – The block B is a memory element.
III – Only the block A can be implemented using logic gates.
- (1) Only I (2) Only II (3) Only I and II
- (4) Only I and III (5) All I, II and III

11. Consider the following logic circuit consisting of NAND gates:



If the required output of the above circuit is $AB + \overline{A}\overline{B} + \overline{C}$, then what should the inputs X and Y be?

- (1) $X = B$ and $Y = C$ (2) $X = B$ and $Y = \bar{C}$ (3) $X = \bar{B}$ and $Y = C$
 (4) $X = \bar{B}$ and $Y = \bar{C}$ (5) $X = \bar{C}$ and $Y = B$



$$(AB)' \rightarrow A'+B' \rightarrow (A'+B')' \rightarrow A'' \cdot B'' \rightarrow AB$$

12. The *operating system* (OS) is another program that runs on the computer that has some special responsibilities. Memory management, file management and input/output management are some of these responsibilities. What is another important responsibility of the OS?
- (1) backup management
 - (2) cache memory management
 - (3) compiler management
 - (4) process management
 - (5) system clock management

Tasks of an operating system

1. Memory Management → Keeps track of the primary memory
2. Process Management → Allocates and deallocates the CPU to processes
3. Device Management → Keeps track of all the devices
4. File Management → Allocates and deallocates resources
5. Security → Prevents unauthorized access to programs and data
6. Error-detecting → Production of error messages and error detecting methods

13. When the number of *processes* started by a user on a single-processor computer increases, what happens to the response time of each process as perceived by the user and the memory management related work of the operating system respectively?
- (1) Both the response time and the memory management related work increase.
 - (2) Response time decreases while the memory management related work increases.
 - (3) Response time increases while the memory management related work decreases.
 - (4) Both the response time and the memory management related work decrease.
 - (5) There is no change in either of them.

Response Time: Time difference between arrival time to the CPU and the first execution time

14. Which of the following is **not** a responsibility of the *operating system*?
- (1) allocating physical memory to processes
 - (2) deciding which process to run
 - (3) keeping track of the usage of compiled program files on a hard disk
 - (4) keeping track of which parts of physical memory are in use, which are free
 - (5) swapping processes between physical memory and disk

15. In a computer, the size of a user program could exceed the size of physical memory. Also, only the demanded areas of programs are kept in physical memory.

The above are due to which of the following?

- (1) the use of cache memory
- (2) the use of contiguous file allocation
- (3) the use of a file allocation table (FAT)
- (4) the use of memory management unit (MMU)
- (5) the use of pages, frames and page tables

16. Which of the following statements regarding *compilers* and *interpreters* are correct?

A – A compiler transforms an entire high-level language program into its machine code.

B – An interpreter converts each high-level program statement into the relevant machine code during the program run.

C – Compiled codes usually run faster than interpreted codes.

- (1) A only
- (2) A and B only
- (3) A and C only
- (4) B and C only
- (5) All A, B and C

Compiler	Interpreter	Assembler
Converts the whole source code in one session and reports all the errors afterwards	Converts the source code line by line and reports an error as soon as it is found	Translates assembly language to machine language

17. Which of the following statements regarding *guided* and *unguided* media are correct?

A – Guided media transmission supports higher data speeds than unguided media transmission.

B – Guided media is subjected to less interference than unguided media.

C – Unguided media transmission is more secure than guided media transmission.

D – Unguided media transmission uses low bandwidth than guided media transmission.

- (1) A, B and C only
- (2) A, B and D only
- (3) A, C and D only
- (4) B, C and D only
- (5) All A, B, C and D

Guided Media	Unguided Media
A medium that sends signals through a solid physical path	A medium that sends signals through free space
Comparatively more reliable	Comparatively less reliable
Comparatively faster	Comparatively slower
<ul style="list-style-type: none">Twisted pairCoaxial cablesFiber-optic cable	<ul style="list-style-type: none">Radio wavesMicrowaveSatellite

18. What is the process carried-out in the *modulation* technique in data transmission?

- (1) encoding information in transmitted signal
- (2) encoding signals in transmitted information
- (3) extracting information from the transmitted signal
- (4) extracting signal from the transmitted information
- (5) transfer information with minimum distortion

Modulation	Demodulation
The process of encoding information in a transmitted signal	The process of extracting information from the transmitted signal
Types: Analog modulation, Digital modulation	

19. Which of the following statements about *bus topology* are **incorrect**?

- A – Computers and network devices are connected to a single cable.
- B – All traffic flows are either clockwise or anticlockwise.
- C – Bandwidth is shared among the nodes.
- D – Each node is connected to two of its neighbours.

- (1) A and B only
- (2) A and D only
- (3) B and C only
- (4) B and D only
- (5) C and D only

Bus Topology

- All devices in the network are connected by **one** central RJ-45 network cable or coaxial cable
- Suitable for a smaller network
- Data packets can be lost

20. Consider the following statement with a blank.

A Media Access Control (MAC) address is usually represented in numbers.

Which of the following is suitable to fill the blank?

- (1) binary
- (2) decimal
- (3) hexadecimal
- (4) natural
- (5) octal

Example MAC Address

3A-34-52-C4-69-B8

21. You are requested to create 16 subnets with a Class C IP. Which subnet mask is suited to create the subnet?

- (1) 255.255.255.240 (2) 255.255.255.248
 (3) 255.255.255.250 (4) 255.255.255.252
 (5) 255.255.255.224

$16 = 2^4 \rightarrow$ That means only 4 bits are needed to create 16 subnets

We already know that in class c only the last octet remains 0 (8 host bits. Other 32 bits are net bits). Then as we have to create 16 subnets, 4 bits from the last octet will be allocated as net bits(1).

Then we have to convert 1111 0000 to binary and we get 240

Class	Range		Subnet mask	Net bits	Host bits	Number of IP addresses/ Hosts
A	0 – 127	For internetwork communication	255. 0. 0. 0	8 bits	24 bits	$2^{24} = 16,777,216$
B	128 – 191		255. 255. 0. 0	16 bits	16 bits	$2^{16} = 65,536$
C	192 – 223		255. 255. 255. 0	24 bits	8 bits	$2^8 = 256$
D	224 – 239	Reserved for multicasting				
E	240 – 254	Reserved for research and experiments				

22. Which of the following statement/s regarding the *testing* of a system are correct?

- A – Black-box testing involves detailed checking of each line in the code.
 B – Unit-testing helps to uncover errors in the codes.
 C – System testing should not be performed prior to unit-testing.
- (1) A only (2) B only
 (3) C only (4) A and C only
 (5) B and C only

Software testing techniques

- White box testing
 - To find errors of the code
- Black box testing
 - Check whether the expected output is provided
 - No need to know programming languages

Software Testing Types

1. Unit Testing (Individual units are tested)

- Using white or black box testing
- Before integration testing
- Done by the developers

2. Integrated Testing

- Individual units are combined and tested as a group
- Using white or black testing
- Done by a specific tester or test team

3. System Testing

- Using black box testing
- Done by a team that is independent of the development team in order to measure the quality of the system unbiased

4. Acceptance Testing

- Performed by the end user or the client to verify/ accept the system

23. Which of the following indicate *functional requirements*?

A – The users should be allowed to update their contact addresses and phone numbers.

B – Any user request must be responded within 2 ms.

C – The system must be easy to change.

(1) A only

(2) B only

(3) C only

(4) A and C only

(5) All A, B and C

Functional requirements	Non-functional requirements
Requirements which are expected from the system	Requirements which describe how the system work / requirements which enhance the quality of the system
Essential	Nice to have
It is a must to have to fulfill what is expected from the system	It would be better to have to what is expected from the system

24. The following details are given about a software project:

A – requirements are fixed (not allowed to change throughout the complete project)

B – must deliver the complete software product at once

C – detailed descriptions and specifications must be prepared for each activity within the project

What is the most suitable software process model for this project?

(1) Agile (2) Prototype

(3) Rapid Application Development (4) Spiral

(5) Waterfall

Waterfall model

- First process model to be introduced which is simple to understand and use
- Requirements have to be well-known, clear and fixed
- Project is short

Spiral model

- Has four phases → Planning, Risk analysis, Engineering and Evaluation
- Complex and unsure, unfixed user requirements (Change according to the user time to time)
- Long term projects

RAD model (Rapid Application Development)

- For systems which are needed in a short span of time
- User will be involved all through the life cycle
- Requirements are known but might change

Agile model

- Prioritizes features, continuously gathers customer feedback and adjusts and remains flexible throughout the process

25. Which of the following statements on Data Flow Diagrams (DFD) is **incorrect**?

- (1) Context diagram is a DFD with the highest level of abstraction.
- (2) All data stores in a system must be represented in the context diagram.
- (3) Data flows are used to link the other components in DFDs.
- (4) Elementary processes are not decomposed further.
- (5) External entities in DFDs act as sources or recipients of data.

26. What is the correct SQL statement to delete a database called 'ALdb'?
- (1) delete ALdb;
 - (2) delete database ALdb;
 - (3) drop ALdb;
 - (4) drop database ALdb;
 - (5) remove database ALdb;

delete	drop
Delete all records from a database table	delete objects from the database

27. Which of the following statement/s about a relation in the Second Normal Form (2NF) are true?
- A – It can have a composite key.
 B – It should be in the First Normal Form (1NF) as well.
 C – All non-key attributes are fully functionally dependent on the primary key.
- (1) B only
 - (2) C only
 - (3) A and B only
 - (4) B and C only
 - (5) All A, B and C

Zero Normal Form	Not yet normalized. Have repeating attributes (such as author1, author2, author3)
First Normal Form	Primary key is repeated but there is a composite primary key → partial dependency
Second Normal Form	No partial dependencies. Has transitive dependencies → non-prime attribute/ column doesn't depend on the primary key but depends on another non-prime attribute
Third Normal Form	Fully functional dependencies

28. Which of the following statement/s regarding the *logical database schema* are true?
- A – It is a blueprint for a database.
 B – It contains data and information.
 C – It formulates all the constraints that are to be applied on the data.
- (1) A only
 - (2) A and B only
 - (3) A and C only
 - (4) B and C only
 - (5) All A, B and C

Database schema	The logical and visual configuration of the entire relational database
-----------------	--

29. Consider the following SQL statement:

Alter table subject add primary key (Subject_Id);

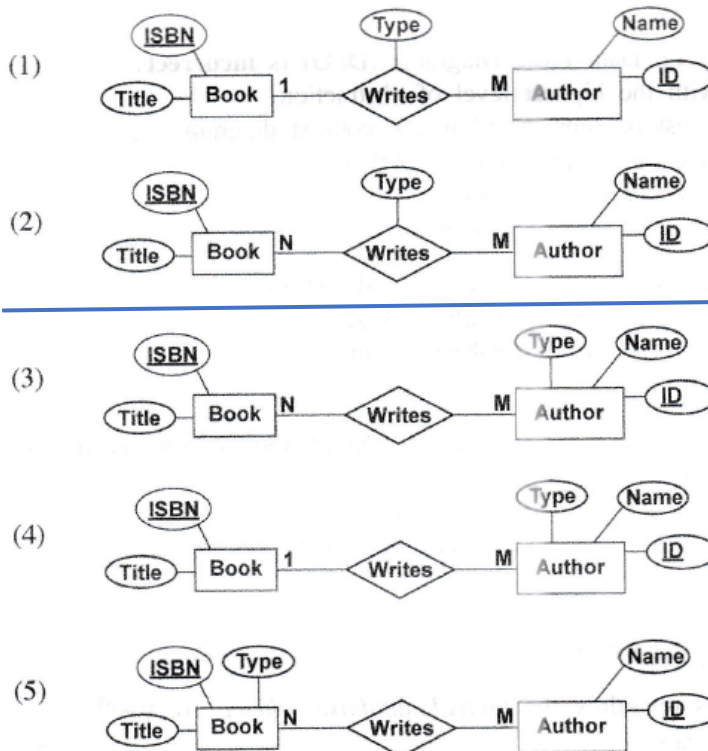
Which of the following is **incorrect** about the above SQL statement?

- (1) It adds a primary key constraint to the table named *subject*.
- (2) The table named *subject* should already exist.
- (3) The field *Subject_Id* should not be null.
- (4) A table named *subject* is created with a primary key named *Subject_Id*.
- (5) The values of the field *Subject_Id* should **not** be repeated in *subject* table.

- Consider the following scenario about 'authors' and 'books' to answer the questions 30 and 31.

"An author can write books. A book has a title and a code called ISBN which is unique. A book can be written by either one or several authors. An author has a name and a unique ID. An author can have a type as either chief author or a co-author for a particular book."

30. Which of the following is the most suitable Entity Relationship (ER) representation for the above scenario?



31. How many tables can be derived initially, when mapping the entity relationships in the above scenario to a relational schema?

(1) 1

(2) 2

(3) 3

(4) 4

(5) 5

book table

author table

table containing both book ID and author ID and type

- The questions 32 – 34 are based on the algorithm expressed by the flowchart below. The algorithm takes a list L of items and an item K as inputs and is expected to output the number of items in L that are equal to K. List indices start at 0. Note that two entries, labelled as ① and ②, in the flowchart are blank (unspecified).

32. For the algorithm to function correctly, what should be inserted at the blank ①?

- (1) $n = n - 1$
- (2) $n = n + 1$
- (3) $\text{count} = \text{count} + 1$
- (4) $\text{count} = \text{count} + i$
- (5) $\text{count} = \text{count} + n$

33. For the algorithm to function correctly, what should be inserted at the blank ②?

- (1) Is $i < n$?
- (2) Is $i = n$?
- (3) Is $\text{count} < n$?
- (4) Is $\text{count} < K$?
- (5) Is $n > 0$?

34. Consider the following python programs I, II and III.

I

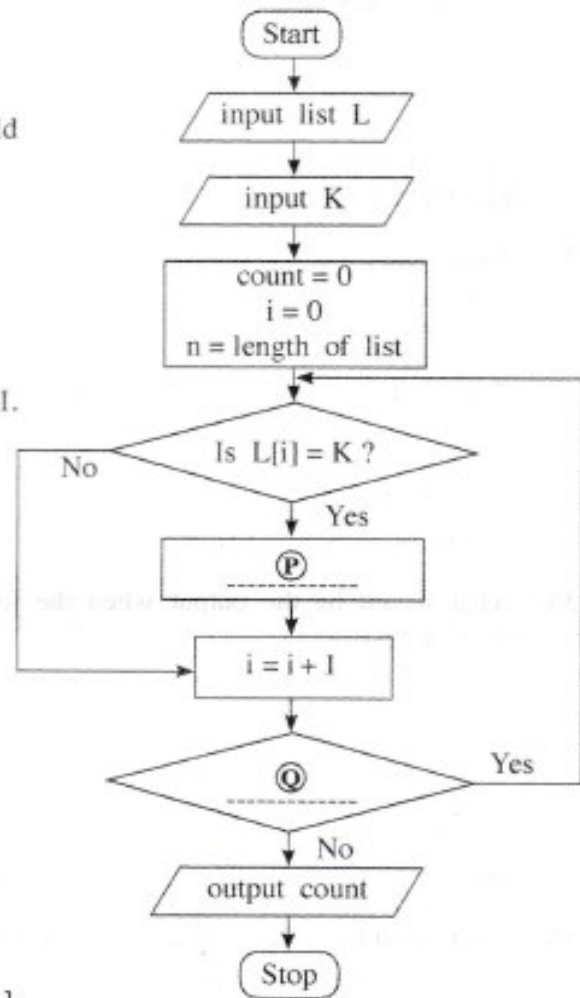
```
L = [int(x) for x in input().split()]
K = int(input())
count = 0
for i in range(len(L)):
    if (L[i] == K):
        count = count + 1
print(count)
```

II

```
L = input().split()
K = input()
count = 0
n = len(L)
for i in range(n):
    if (L[i] == K):
        count = count + i
print(count)
```

III

```
L = [int(x) for x in input().split()]
K = int(input())
count = i = 0
while (i < len(L)):
    if (L[i] == K):
        count = count + 1
print(count)
```



Which of the above python programs implement the given algorithm?

- (1) Only I
- (2) Only II
- (3) Only I and II
- (4) Only I and III
- (5) All I, II and III

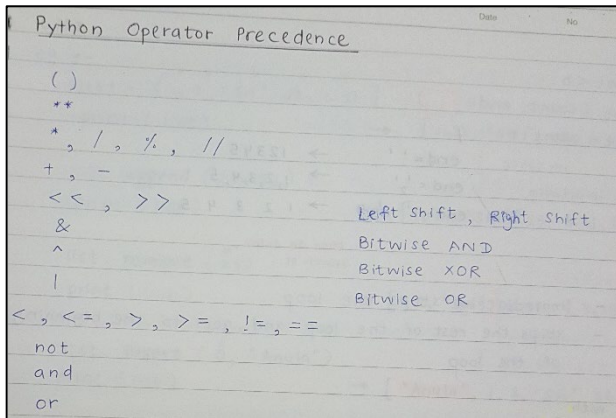
32. The answer is `count = count + 1` because we are expecting the count of items as our final output. Therefore, from each relevant iteration the count should increase one by one

33. The answer is `i < n` because here `i` is 0 and `n` is equal to the length of the list. Also, after increasing the count we can see that `i` also have increased by 1. That means the elements are checked one by one till the end of the list. So, this `i < n` will set the condition that “until the end of list”

35. What would be the output of the following Python code, if the input was 17?

```
n = float(input())
m = (n // (n % 5)) ** 3
print(m)
```

- (1) 24.0 (2) 25.5 (3) 512.0 (4) 614.125 (5) an error message



$(17 // (17 \% 5)) ** 3$

$(17 // 2) ** 3$

$8 ** 3$ ($8 * 8 * 8$)

512.0 (In float as the input type is float)

36. Suppose that `S` is a string, `L` is a list and `T` is a tuple in a Python program. The length of each is 10. Consider the following Python statements:

I `S[2] = '2'`

II `L[2] = '2'`

III `T[2] = '2'`

Which of the above three statements will generate an error?

- (1) Only I (2) Only II (3) Only I and II
(4) Only I and III (5) All I, II and III

Mutable data types	Immutable data types
Code can be edited after defining <ul style="list-style-type: none"> List Dictionary 	Code cannot be edited after defining <ul style="list-style-type: none"> Tuple String Set

37. What would be the output of the following Python code segment?

```
S = "corona virus pandemic"
V = "aeiou"
count = 0
for i in range(len(S)):
    if (S[i] in V):
        count = count + 1
print(count)
```

(1) 0

(2) 5

(3) 8

(4) 19

(5) 21

count	len(s)	i in range len(s)	s[i] in V	count = count + 1	count
0	21	0	c in v (No)		
		1	o in v (Yes)	1 = 0 + 1	
		2	r in v (No)		
		3	o in v (Yes)	2 = 1 + 1	
		4	n in v (No)		
		5	a in v (Yes)	3 = 2 + 1	
		6	v in v (No)		
		7	i in v (Yes)	4 = 3 + 1	
		8	r in v (No)		
		9	u in v (Yes)	5 = 4 + 1	
		10	s in v (No)		
		11	p in v (No)		
		12	a in v (Yes)	6 = 5 + 1	
		13	n in v (No)		
		14	d in v (No)		
		15	e in v (Yes)	7 = 6 + 1	
		16	m in v (No)		
		17	i in v (Yes)	8 = 7 + 1	
		18	c in v (No)		8

38. What would be the output when the following Python code is executed?

```
x = 1
def myfunc(p, q):
    global x
    p, q = q, p
    x = x + p
myfunc(x,3)
print(x)
```

- (1) 1 (2) 2 (3) 3 (4) 4 (5) an error message

x = 1	x, 3
def myfunc(p, q):	
global x	1
p, q = q, p	1, 3 = 3, 1 (p=3, q=1)
x = x + p	x = 1 + 3
myfunc(x,3)	
print(x)	

39. What would be the output of the following Python code, if the input was 100?

```
n = int(input())
if (n > 0):
    m = "Z"
    if (n > 10):
        if (n > 100):
            m = "A"
        elif (n < 50):
            m = "B"
        else:
            m = "C"
    else:
        m = "D"
print(m)
```

- (1) A (2) B (3) C (4) D (5) Z

n	n>0	m="Z"	n>10	n>100	m="A"	n<50	m="B"	m="C"	m="D"	m
100	100>0 (Yes)	Z	100>10 (Yes)	100>100 (No)	-	100<50 (No)	-	C	-	C

40. What would be the output of the following Python code?

```
x = 1
y = 100
while (x < 100):
    y = y - x
    x = x + 1
    if (x + y) < 90:
        break
print(y)
```

- (1) 100 (2) 85 (3) 79 (4) 72 (5) 7

x	y	x<100	y = y - x	x = x + 1	(x + y) < 90	break	y
1	100	1<100 (Yes)	99 = 100 - 1	2 = 1 + 1	2 + 99 < 90 (No)		
		2<100 (Yes)	97 = 99 - 2	3 = 2 + 1	3 + 97 < 90 (No)		
		3<100 (Yes)	94 = 97 - 3	4 = 3 + 1	4 + 94 < 90 (No)		
		4<100 (Yes)	90 = 94 - 4	5 = 4 + 1	5 + 90 < 90 (No)		
		5<100 (Yes)	85 = 90 - 5	6 = 5 + 1	6 + 85 < 90 (No)		
		6<100 (Yes)	79 = 85 - 6	7 = 6 + 1	7 + 79 < 90 (Yes)	break	79

41. Consider the following Python program:

```
f1 = open("inFile.txt", "r")
f2 = open("outFile.txt", "w")
checkString = "No"
for line in f1:
    if (checkString not in line):
        f2.write(line)
f1.close()
f2.close()
```

Which of the following statements are correct about the above program?

- A – The content of the input file (inFile.txt) is checked in a loop, one line at a time.
- B – The total content of one file is written onto another file.
- C – If either of the two files does not exist, the program will stop and exit while executing the first two lines of the code.

- (1) Only A (2) Only B (3) Only A and B
(4) Only A and C (5) All A, B and C

42. Which of the following HTML tags are used to define a *definition* list?

- (1) <dl>, <dd>, (2) <dl>, <dt>, <dd> (3) <dl>, <td>, <dd>
(4) <dl>, <th>, <dd> (5) <dl>, <th>, <td>

dl → definition list

dt → definition title

dd → definition data

43. Which HTML tag is used to include a caption for a *fieldset* grouping in a form?

- (1) <caption> (2) <head> (3) <label> (4) <legend> (5) <title>

The <legend> tag is used to define a caption for the **<fieldset>** element.

44. What is the expected output of the following PHP code block?

```
<?php
    $one = "Welcome";
    $two = "2020";
    echo $one.$two ;
?>
```

- (1) Welcome.2020 (2) Welcome2020 (3) Welcome 2020
(4) Welcome;2020; (5) Welcome.2020;

The dot in echo statement will not print a space in between the two values

45. Which of the following affects least to the downloading speed of a web page?

- (1) capability of the web browser
- (2) number of hyperlinks in the web page
- (3) number and size of images in the web page
- (4) processing power of the server computer that stores the web page
- (5) the bandwidth of the internet connection which is used to access the web page

46. Which of the following statements is true about the code given below?

```
<style>
    .title {
        text-align: center;
        color: blue;
    }
</style>
```

- (1) This defines internal styles and uses the CSS 'class' concept.
- (2) This defines internal styles and uses the CSS 'group' concept.
- (3) This defines inline styles and uses the CSS 'group' concept.
- (4) The styles defined inside the code can be used only for one type of element.
- (5) This is an example of the CSS 'Id' concept and the name of the Id is 'title'.

CSS - Cascade Style Sheets	
External style sheet	Internal style sheet
<pre>style.css body { background-color: pink; } h1 { color: Dark Blue; margin-left: 10px; }</pre>	<pre>website.html <head> <style> body { background-color: pink; } h1 { color: Dark Blue; margin-left: 10px; } </style> </head></pre>
<pre>website.html <head> <link rel="stylesheet" href="style.css"> </head></pre>	

47. Consider the following HTML code line:

```
<a href="#PartA"> Go to Part A </a>
```

Which of the rows in the following table describes the outcome of the above code line?

	Displayed as a hyperlink	To which the hyperlink connects to
(1)	#PartA	new web page named "Go to Part A"
(2)	#PartA	part of the same page named with Id "Go to Part A"
(3)	Go to Part A	new web page named "#PartA"
(4)	Go to Part A	part of the same web page named with Id "#PartA"
(5)	Go to Part A	part of the same web page named with Id "PartA"

ALL

```
<a href="https://www.w3schools.com/">Visit W3Schools.com!</a>
```

By clicking this, we will be taken to the relevant web page

48. Which of the following statements related to *e-commerce* are true?

A – A particular product may be available at different prices at different e-commerce sites.

B – Payment option at the receipt of goods allows customers to verify the quality of their purchases made through the e-commerce site.

C – Additional charges can be included as delivery and service fees over and above the stated price.

(1) A only

(2) B only

(3) C only

(4) A and C only

(5) All A, B and C

49. Consider the following:

- A – Cloud formation in the sky
- B – The evolution of living species
- C – How neurons function in the human brain

Which of the above could be used in *bio-inspired computing*?

- (1) A only
- (2) B only
- (3) C only
- (4) A and C only
- (5) B and C only

Bio-inspired computing is a field of study which seeks to solve computer science problems using models of biology. It relates to connectionism, social behavior, and emergence

50. Which of the following statements about *quantum computing* are correct?

- A – In quantum computing, principles of quantum physics are applied.
- B – Quantum bits (qubits) are used in quantum computing as the information unit.
- C – Quantum computers emit radiation fatal to human users.

- (1) A only
- (2) B only
- (3) C only
- (4) A and B only
- (5) All A, B and C

Quantum computing is a multidisciplinary field comprising aspects of computer science, physics, and mathematics that utilizes quantum mechanics to solve complex problems faster than on classical computers