



THE UNIVERSITY OF QUEENSLAND
AUSTRALIA

Project Proposal

The Title of Your
Thesis

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Quickcheck
SMT solvers
Nitpick

Timeline

1 Abstract

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2 Introduction

Compilers are inherently inaccurate. This is due to the fact that: common pitfalls of the language ^{frequently underspecified?} ~~its~~ ^{are} ~~is~~ just accepted by the community; edge cases of the language are not considered well enough; ~~or~~ simply making a mistake inside the implementation? [1, Sec. 1.2]. Human mistakes are natural in human-made softwares. As such, it is critical to *try* to minimize the intrinsic risks of error ^{happening} in compilers.

Minimizing the risks of error is non-trivial. A suite of testing mechanisms are needed in order to ensure the reliability of a software. There are several ways to do this. For softwares, regression testing in the form of Unit, Integration, and System level tests are the industry standard ways for mitigating risks [2]. Such testing suites are ideal for softwares with an ^{human} understandable behavior. However, the behaviors of compilers itself are not exactly human-readable. As such, manually defining the obscure behaviors of compilers are tedious and time consuming [3].

Another way to verify the behavior of compilers is to ^{specify} **formally** define them [3]. This project follows up on previous works done to introduce formal semantics for GraalVM's [4] Intermediate Representation ~~through a Domain Specific Language (DSL) [5], [6] implemented~~ in Isabelle [7]. There are similar works that have been done, i.e. CompCert [3] and Alive [8], [9]; all of which integrates the theoretical aspects of formal verification into the practicality of using it in a production setting.

^{intro DSL} This project ~~would~~ attempt to bridge ^a ~~the~~ subset of ^{the} gap between the formal semantics of GraalVM and integrating it into GraalVM's test suite [6], focusing on creating an Automated Testing Framework for GraalVM ^{Optimization} IR's DSL. The framework would represent an automated unit test generation and, *if possible*, automated simple proof generation. This would make it easy for GraalVM's developers to use the tool *as you go*, without being a "proof expert" on Isabelle.

To implement an Automated Testing Framework for GraalVM ^{optimization} IR's DSL, there are several options for the project to explore (in order of ideal solutions):

1. Utilizing Isabelle Server - Client interactions [10, Ch. 4] to generate test suite and simple proofs [11]–[14];
2. Extend the system of Isabelle/Scala to utilize the full functionality of Isabelle [10, Ch. 5];
3. Creating an interpreter for ^{the} DSL, and applying a set of rules as a regression test suite.

below paragraphs are incorrect

However, verification that DSL matches the implementation of GraalVM would be out of scope of this project. It would represent the 3rd step of the compiler verification research thread [1, pp. 5], and perhaps a future direction in Veriopt.

Describe the sections

The semantics of the Graal IR are defined in Isabelle separately to the DSL.
The DSL is used for the abstract specification of optimization passes.

3 Background

3.1 Software Testing

3.1.1 Regression Testing

paraphrase more

In software engineering, the most commonly used method of software testing would be **regression testing**. Regression testing revolves around ~~determining~~ ^{identifying} parts of the original program P that is changed to P' . Program P would have their original test suite T , and developers would need to define additional T' for P' . Subset of T' would be executed to verify the behavior of the program. Thus, that would ~~prove~~ the correctness of the program. [2]

unclear
not a
proof for
our
context

In practice, regression testing would be limited to the capabilities of humans to define the behavior of the program. As such, there is an inherent risk of bugs happening due to human mistakes; as it's possible that the defined behavior is not correct. Defining the complete set of behavior of the intended program through testing requires developers to spend a considerable amount of time to write tests manually [15]. [As such, **random testing** is introduced to substitute humans with deterministic computer behaviors.]

deterministic computer behaviors are plainly wrong

3.1.2 Differential Testing

change differentialTesting to randomTesting; rework this whole section ✓

Differential testing is a suite of random tests generated by the computer to determine the correctness of the program based on a predetermined set of rules [15]. For example, [15, pp. 102-104] would generate test cases and execute them on programs which have a predictable result. For instance, if a program would deviate from the expected results, then the program would have undefined behaviors in them.

The difficulty of random testing lies in determining the set of rules to generate test cases. In [15], the test cases are generated by substituting the subset of the input to a random input. While this allows test cases to be generated quickly, programs would only need several of "interesting values" or edge cases to consider in their behavior. As such, a stronger test suite such as an **inference-based test generation** would be preferable in this project.

3.1.3 Inference-based Exhaustive Testing

Exhaustive tests such as [11] takes into account the possible variable bounds of a program and converts it to a set of inference rules. For a program to be correct, all of the premises (P, Q) in the inference rules $(P \rightarrow Q)$ must be correct. As such, finding a counterexample would be as simple as determining if the bounds of a variable would result in a satisfiable $\neg(P \rightarrow Q)$. This could be extended even further by checking the inference rules on a SAT solver to find premises where the inference rules would be incorrect [12, Ch. 5]. Exhaustive searching allows developers to only focus on defining the behavior of the program, rather than defining tests to define the behavior.

3.2 Formal Verification of Compiler

If software code ~~are~~ ^{is} the recipe for system behaviors, then compilers would be the chef that puts it all together. Most people would assume that the behavior of compiled programs would

match exactly ^{input} as the ~~result~~ program. However, this is usually not the case [3]. Chefs would have their own way of creating magical concoctions from a recipe, and so does a compiler. Not only does a compiler try to replicate system behaviors, it would try to make them faster in their own ways; i.e. adding optimizations or reducing unneeded behaviors. However, the original behavior of the program must be preserved in order to consider a compiler to be correct [3], [6], [8], [9].

Validating compiler correctness is not easy. While the correctness of a compiler can be validated by defining behaviors through regression testing, it would be time consuming to do and not exactly productive [3], [16]. There are multitude of ways that a compiler can go wrong [1, Sec. 1.2]; all of which have their own specific way of verifying correctness. For example, CompCert [3] tries to tackle all of the implementation and semantics errors inside a compiler (See 3.2.1) – creating a completely verified compiler for ^{the} C language ~~platform~~. Formally verifying compilers in the scale of CompCert would require vast amounts of time and resources, which projects ^{often} ~~sometimes~~ doesn't have.

As such, there are smaller scale projects such as Alive [8] & Alive2 [9] that ~~would~~ focus on behavior translation errors ~~occured~~ in LLVM's peephole optimizer (See 3.2.2). Veriopt tries to be even more specific, focusing only on the side-effect-free data-flow behavior optimizations that occurs in GraalVM [4]–[6] (See 3.2.3).

↳ for now only side-effects are modelled & some control-flow optimizations are proved but the bulk of the opts are data-flow

3.2.1 CompCert

CompCert verifies that a compiler is correct through several steps:

1. With deterministic programs, a compiler would compile a source program to the produced program – in which both of the programs ^{must} ~~would~~ have the same behavior.

This step is done by augmenting the compiler code with a *certificate* – code that carries proof that the behavior is exactly as intended [3, Sec. 2.2].

2. Compiler optimization phases must be accompanied by the formal definition of their Intermediate Representation (IR) semantics [3], [5].
3. Lastly, to formally verify each of the optimization phases, a compiler must either:

- (a) Prove that the code implementing the optimization is correct [3, Sec. 2.4].

Veriopt uses this approach in verifying data-flow optimizations (See 3.2.3).

- (b) Prove that the unverified code produce the correct behavior in their translation [3, Sec. 2.4].

Alive uses this approach in verifying LLVM (See 3.2.2).

how is CompCert implemented?

3.2.2 Alive

Alive tackles a subset of compiler verification by verifying that code optimization ^{behaviors} inside LLVM are correct [8]. For example, a compiler would optimize $(LHS = x * 2) \sqsupseteq (RHS = x << 1)$ (*RHS* is a refinement of *LHS*). While this may seem trivial, there would be a lot of edge cases where the behavior translation might be incorrect; e.g. buffer overflows.

To verify that code optimizations are correct, Alive utilizes inference-based exhaustive testing (See 3.1.3) that allows the tool to encode machine code behaviors to inference rules. These inference rules are then passed to SMT solvers to check for their satisfiability (See 1). ^{abstract?} If the code is proven to be correct, then it would mean that the underlying optimization code is correct.

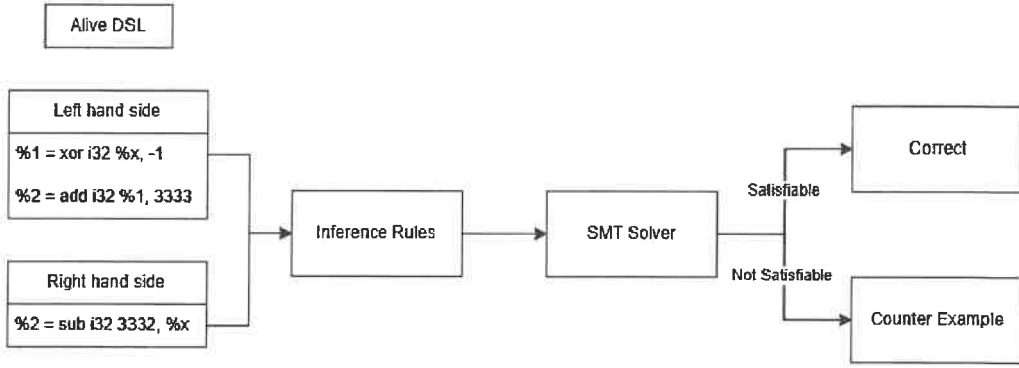


Figure 1: How Alive verifies $(LHS = (x \oplus -1) + C) \sqsubseteq (RHS = x + (C - 1))$ [8, pp. 1]

Alive encodes LLVM's [17] underlying IR semantics through their own DSL [8, Fig. 1]. The DSL specification is made to be similar to LLVM's IR semantics to allow developers to easily integrate Alive with the development of DSL. This would represent the *certificate* that the underlying optimization is formally verified to be correct.

Alive takes this further by creating Alive2: a system to translate LLVM IR into Alive's IR [9]. This allows the developers to entirely focus on developing LLVM, while completely ignoring the specifications of Alive. This has been found to be effective, as differential testing of LLVM's unit tests and Alive2 discovers multiple errors inside the unit test behaviors itself [9, Sec. 8.2]. Alive & Alive2 would cover the whole 1st and 2nd step of compiler optimizations research thread [1, pp. 5].

3.2.3 Veriopt

In comparison to Compcert and Alive, the theoretical aspects of compiler verification are really similar. GraalVM's IR are made up of two components: control-flow nodes and data-flow nodes. All of which are combined as a 'sea-of-nodes' data structure [5]. However, Veriopt's DSL only concerns the subset of GraalVM's IR, which is the side-effect-free data-flow nodes [6]. Side-effect-free data-flow nodes are comparatively easier to prove and optimize, as it would be considered defined – as opposed to LLVM's undefined and poisoned variables [8], [9].

optimization *InverseLeftSub*: $(x - y) + y \mapsto x$

Termination Proof Obligation $trm(x) < trm(BinaryExpr BinAdd(BinaryExpr BinSub x y)y)$

Refinement Proof Obligation $BinaryExpr BinAdd (BinaryExpr BinSub x y) y \sqsubseteq x$

Figure 2: Sample of Veriopt's DSL [6, Fig. 3]

fix this formatting

Figure 2 defines the structure that a side-effect-free expression would be optimized. Note that there are 2 proof obligations that must be met in order to consider that the side-effect-free optimization is correct: proof that the optimization phase would terminate; proof that each pass of the optimization phase would result in a subset of the expression [6]. Note that these proofs would need to be provided by the users.

Currently, there's no existing tools that the developers of GraalVM could use to provide a *certificate* towards the compiler code [6, Sec. 7]. A semi-automated approach exists in a form of source code annotations [6, Sec. 5.1]. However, integrating new behaviors which would require

new *certificates* would be challenging, as the approach would only describe the behavior of the code – instead of formally proving that the behavior is indeed correct.

Providing proof obligations for an optimization phase would be challenging for developers who are not *experts in program verification*. Veriopt’s DSL are implemented in Isabelle [7], which comes with tools that assist in proving higher order logic (See 4.1). However, using such tools would require the developers of GraalVM to be familiar with Isabelle – something that ideally Veriopt would like to avoid. Similar tools such as Alive [8], [9] would be preferable. Hence, that’s where this project would like to contribute.

4 Methodology

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4.1 Isabelle Overview

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4.2 Utilizing Isabelle Server

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4.3 Extending Isabelle/Scala

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4.4 Interpreter for DSL

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5 Project Plan

5.1 Milestones

5.1.1 Milestone 1: X

Milestone 1

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5.1.2 Milestone 2: Y

Milestone 2

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5.1.3 Milestone 3: Z

Milestone 3

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5.2 Risk Assessment

Risk Assessment

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5.3 Ethics Assessment

Ethics Assessment

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